

Oluwatoyin Ariyo

Software Developer

CONTACT

 [toyinariyo.github.io](https://github.com/toyinariyo)

 toyinariyo66@gmail.com

 [toyinariyo](#)

SUMMARY

An ambitious junior software developer who is familiar with C# and Python and has an understanding of Agile and Lean development practices. Is currently seeking a job developing and maintaining software applications.

SKILLS

Python

C#

HTML

CSS

GIT

WORK EXPERIENCE

Mobrite

(March 2021 - August 2022)

Junior Web Designer

Did web design for clients by designing mockups in Adobe XD and implementing the final web design with Elementor. Also designed the frontend and managed the backend of Mobrite's digital magazine, **NetworthPick**.

EDUCATION

University of Westminster

(September 2015 - July 2019)

Bachelor's Degree with Honours Computer Science

PROJECTS

Game Database

(September 2018 - September 2018)

<https://github.com/toyinariyo/RazorPagesGame>

Razor Pages database made with ASP.NET Core that displays games information such as game title, genre and number of playable characters.

Survey Form

(December 2022 - December 2022)

<https://codepen.io/toyinariyo66/pen/NWzZdge>

A survey form done with pure HTML and CSS about Codepen done for the FreeCodeCamp Responsive Web Design course.

Hangman Game

(January 2023 - January 2023)

<https://replit.com/@ToyinA/Day-7-Hangman-5-Start#main.py>

A hangman game done in Python that reads 213 random words in a text file and asks the user to guess the letters of the chosen random word until their lives have run out.

Message Encryption and Decryption

(January 2023 - January 2023)

<https://replit.com/@ToyinA/CaesarCipher#main.cs>

A cipher program done in C# that decrypts and encrypts a message chosen by the user by shifting the letters to a user chosen number.