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```
#ifndef TRACK H
     #define TRACK_H
     #include <stdio.h>
     #include <stdlib.h>
     #include "types.h"
#include "main.h"
#include "errors.h"
10
     #define MAX_GENRES 126
11
12
13
     #define MP3 HEADER SIZE
15
     #define LEXEM_START_TAG
                                         Θ
16
     #define LEXEM_SPAN_TAG
17
     #define LEXEM_START_TITLE
19
     #define LEXEM_SPAN_TITLE
20
21
     #define LEXEM START ARTIST 33
     #define LEXEM_SPAN_ARTIST 30
24
     #define LEXEM_START_ALBUM 63
25
     #define LEXEM_SPAN_ALBUM
26
     #define LEXEM_START_YEAR
     #define LEXEM_SPAN_YEAR
29
     #define LEXEM_START_COMMENT 97
#define LEXEM_SPAN_COMMENT 30
30
     #define LEXEM_START_GENRE 127
#define LEXEM_SPAN_GENRE 1
33
34
35
36
     typedef struct
37
          char tag[LEXEM_SPAN_TAG + 1];
char title[LEXEM_SPAN_TITLE + 1];
char artist[LEXEM_SPAN_ARTIST + 1];
char album[LEXEM_SPAN_ALBUM + 1];
char year[LEXEM_SPAN_YEAR + 1];
char comment[LEXEM_SPAN_COMMENT + 1];
unsigned int genre;
38
39
40
43
44
45
     } ADT_track_t;
    48
     #endif
```

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