## **Netcentric lab 2**

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Ex1

```
package main
import (
   "fmt"
   "strings"
   "sync"
func count(word string, result chan<- map[rune]int, wg</pre>
*sync.WaitGroup) {
   defer wg.Done()
  counts := make(map[rune]int)
   for , r := range word {
       counts[r]++
   result <- counts
func main() {
  var wg sync.WaitGroup
  var str string = "we wjwelk weldk wlkedj wledj wel"
  wordChan := make(chan map[rune]int)
  words := strings.Split(str, " ")
  wg.Add(len(words))
   fmt.Print(len(words), "\n")
```

```
for _, word := range words {
    go count(word, wordChan, &wg)
go func() {
   wg.Wait()
   close(wordChan)
<-wordChan
result := make(map[rune]int)
for word := range wordChan {
    for key, value := range word {
       result[key] += value
for key, value := range result {
    fmt.Printf("%c: %d\n", key, value)
```

Result

```
func main() {

19     var wg sync.WaitGroup
20     var str string = "we wjwelk weldk wlkedj wledj wel"

21     // Add the number of goroutines to wait for

22     wordChan := make(chan map[rune]int))

24     // split the string by the space
25     words := strings.Split(str, " ")

26     wg.Add(len(words))

27     fmt.Print(len(words). "\n")

PROBLEMS PORTS OUTPUT DEBUG CONSOLE TERMINAL

• khoi@fedora:~/Documents/IU/netcentric/lab/lab2/ex1$ go run main.go

6

w: 6
j: 3
d: 3
e: 5
l: 5
k: 3
    khoi@fedora:~/Documents/IU/netcentric/lab/lab2/ex1$ [
```

This Go program counts the frequency of each character in a string by splitting the string into words and processing each word concurrently using goroutines and channels. Here's a brief explanation:

- It defines a count function that counts the frequency of characters in a given word and sends the result to a channel.
- In the main function, it initializes a channel wordChan to collect the frequency counts of characters.
- The string str is split into words based on spaces.
- For each word, a goroutine is launched to count the frequency of characters using the count function.
- The main goroutine waits for all the counting goroutines to finish their work using a WaitGroup.
- After all counting goroutines have finished, the program combines the frequency counts from each word.

Finally, it prints the combined frequency counts of characters.

Overall, this program demonstrates concurrency in Go, efficiently counting the frequency of characters in a string using goroutines and channels.

```
package main
import (
   "fmt"
   "math/rand"
   "sync"
   "time"
const (
  maxStudents = 30
  totalStudents = 100
  maxReadingTime = 4
type Student struct {
  id int
   time int
func main() {
  students := make(chan Student, maxStudents)
  var wg sync.WaitGroup
  for i := 0; i < totalStudents; i++ {</pre>
    time.Sleep(time.Second)
```

```
duration := rand.Intn(maxReadingTime) + 1
      student := Student{
          id: i,
          time: duration,
      wg.Add(1)
      go func(s Student) {
          defer wg.Done()
          students <- s
          fmt.Printf("Time %d: student %d starts reading at the
library\n", time.Now().Second(), s.id)
          time.Sleep(time.Second * time.Duration(s.time))
           fmt.Printf("Time %d: student %d leave the library
with %d hours\n", time.Now().Second(), s.id, s.time)
          <-students
      }(student)
  go func() {
      wg.Wait()
      close(students)
  fmt.Print("No more students in the library\n")
```

Result

```
khoi@fedora:~/Documents/IU/netcentric/lab/lab2/ex2$ ls
o khoi@fedora:~/Documents/IU/netcentric/lab/lab2/ex2$ go run main.go
 Time 38: student 0 starts reading at the library
 Time 39: student 1 starts reading at the library
 Time 40: student 1 leave the library with 1 hours
 Time 40: student 2 starts reading at the library
 Time 41: student 2 leave the library with 1 hours
 Time 41: student 3 starts reading at the library
 Time 42: student 3 leave the library with 1 hours
 Time 42: student 4 starts reading at the library
 Time 43: student 5 starts reading at the library
 Time 44: student 6 starts reading at the library
 Time 45: student 7 starts reading at the library
 Time 46: student 4 leave the library with 4 hours
 Time 46: student 7 leave the library with 1 hours
 Time 46: student 8 starts reading at the library
 Time 47: student 6 leave the library with 3 hours
 Time 47: student 5 leave the library with 4 hours
 Time 47: student 9 starts reading at the library
 Time 48: student 10 starts reading at the library
 Time 49: student 9 leave the library with 2 hours
 Time 50: student 12 starts reading at the library
 Time 51: student 13 starts reading at the library
 Time 52: student 14 starts reading at the library
 Time 53: student 15 starts reading at the library
 Time 55: student 14 leave the library with 3 hours
 Time 55: student 16 leave the library with 1 hours
 Time 55: student 17 starts reading at the library
 Time 56: student 17 leave the library with 1 hours
 Time 57: student 15 leave the library with 4 hours
 Time 57: student 19 starts reading at the library
 Time 58: student 20 starts reading at the library
 Time 59: student 21 starts reading at the library
 Time 59: student 19 leave the library with 2 hours
 Time 1: student 22 leave the library with 1 hours
 Time 1: student 23 starts reading at the library
 Time 2: student 24 starts reading at the library
 Time 4: student 23 leave the library with 3 hours
 Time 4: student 26 starts reading at the library
```

- This Go program simulates students visiting a library, where they spend a random amount of time reading before leaving. Here's a brief explanation:
  - It initializes a channel for students to store student objects representing those in the library.
  - It creates a WaitGroup to ensure that the program waits for all students to finish reading before exiting.
  - For each student (up to the total number specified), it generates a random reading duration and launches a goroutine to represent the student.
  - Each goroutine adds the student to the students channel, prints a message indicating the start of reading, sleeps for the specified duration, then prints a message indicating the student leaving.
  - If the channel is full of students then other coroutines have to wait until a new slot is available.
  - After all students are processed, the program closes the students channel and prints a message indicating that there are no more students in the library.

Overall, this program demonstrates basic concurrency in Go, using goroutines and channels to simulate multiple students accessing a shared resource (the library) concurrently.