# **Technical Qualifications**

- Languages: JavaScript, Python, Java, C++, Scala, C#, Bash, SQL, HTML, CSS
- Technologies: React, Node.js, Flask, Docker, Hadoop, Amazon Web Services, Elasticsearch, Kafka
- Tools: Git, SVN, Vim, Visual Studio, Android Studio, IntelliJ IDEA, Eclipse, Ansible, Terraform

# Work Experience

Riot Games – Los Angeles, California

September 2017 – December 2017

## ${\bf Software\ Engineering\ Intern-Accounts}$

• Maintained Riot's OAuth 2.0 and OpenID Connect services, with 100+ containers deployed across 4 AWS regions. It processes 300k+ authentication requests per minute, after attack traffic mitigations.

Uber – San Francisco, California

January 2017 - April 2017

### Software Engineering Intern - Rider

- Polished the Android rider app by shipping features such GPS heading arrows and coloured cars.
- Built the mobile and backend components of an in-app survey tool, revamping the entire cancellation flow and giving direct insight into why riders cancel.

Riot Games – Los Angeles, California

May 2016 – August 2016

### Software Engineering Intern – Insights Tech

- Maintained a real-time data pipeline that indexes 3M+ messages/minute.
- Created a monitoring tool for Elasticsearch, Logstash, Kafka, and ZooKeeper, visualizing the performance and stability of 200+ servers and containers.

Google - Kitchener, Ontario

August 2015 – December 2015

#### Software Engineering Intern – Display Ads Infrastructure

• Maintained a critical C++ Display Ads binary, the coordinator service for AdSense and DoubleClick. It handles billions of requests every day.

Coursera - Mountain View, California

January 2015 – May 2015

### Data Infrastructure Engineer

- Built the frontend for Coursera's A/B testing platform in React, including experiment management tools and an analytics dashboard; scaling it up from 20 to 250 A/B experiments in 3 months.
- Co-authored <u>Dataduct</u>, an open-source ETL library for Amazon Data Pipeline and Redshift, which managed Coursera's 110+ ETLs and 360+ tables in its data warehouse.

Desire2Learn - Kitchener, Ontario

April 2014 – August 2014

#### Software Developer

# **Projects**

## 2048 for Android (2048.tpcstld.me)

- A port of the 2048 puzzle game to Android.
- Earned 2,200,000+ downloads, 4.5 stars with 11,000+ reviews on Google Play.

### Education

#### Candidate for Software Engineering

September 2013 - (April 2018)

University of Waterloo, Waterloo, Ontario

• Achieved a 93.1% cumulative average.