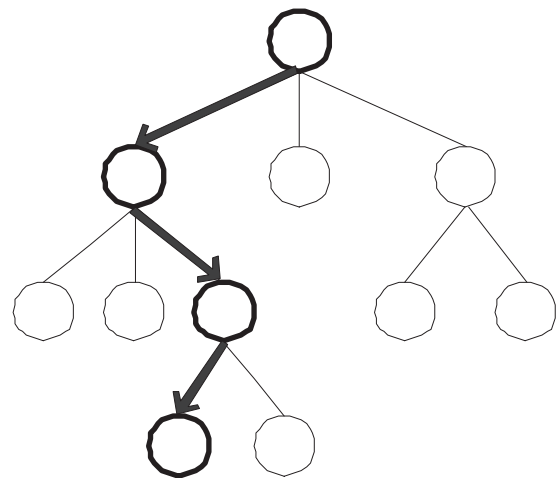


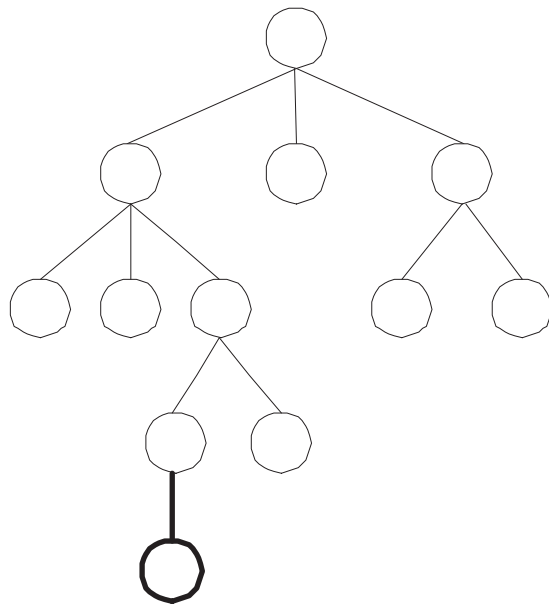
Repeated X times

Selection



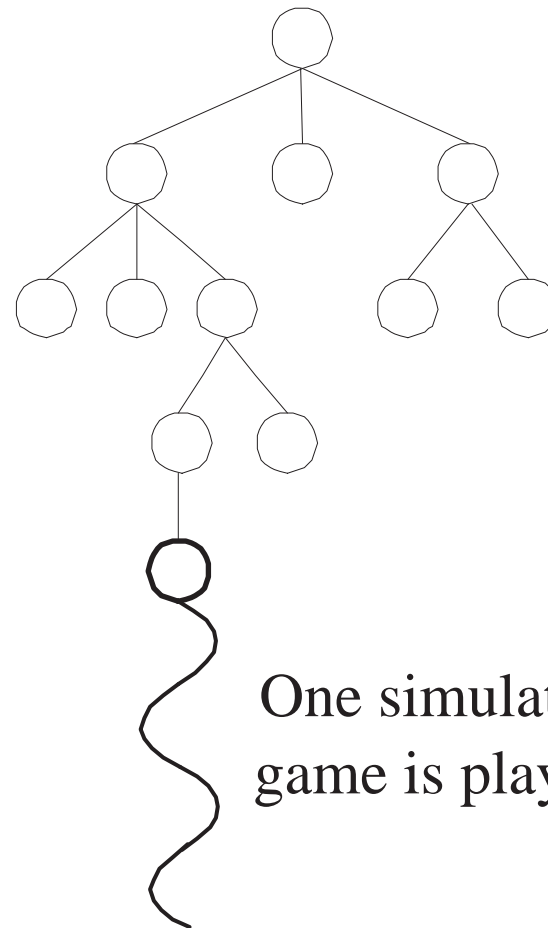
The selection policy is applied recursively until a leaf node is reached

Expansion



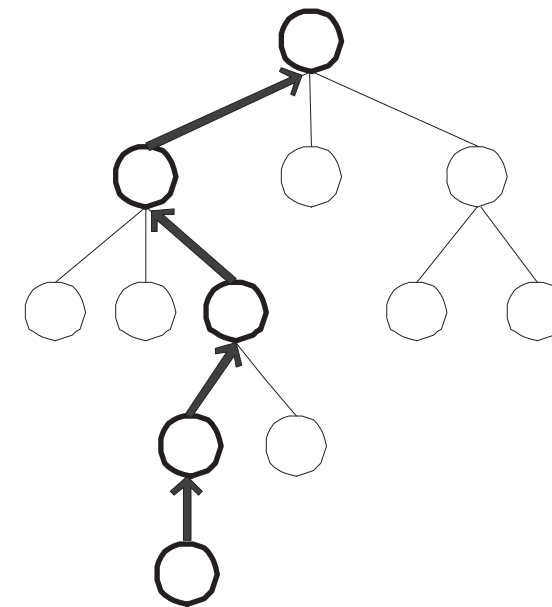
One or more nodes are created

Play-out



One simulated game is played

Backpropagation



The result of this game is backpropagated in the tree