Here's a beginner-friendly guide to running **R** and **Shiny apps** locally or online (OpenAl ChatGPT 40):

#### What You Need to Run R and Shiny Apps

#### 1. R Installation:

- o Download and install R from <a href="https://cran.r-project.org/">https://cran.r-project.org/</a>.
- 2. RStudio (Optional but Recommended):
  - Download and install RStudio (IDE for R) from <a href="https://posit.co/download/rstudio-desktop/">https://posit.co/download/rstudio-desktop/</a>.

#### 3. Install Shiny:

- o Open R or RStudio and run:
- install.packages("shiny")

## Step-by-Step Guide to Running a Shiny App

## 1. Basic Structure of a Shiny App

- Shiny apps require at least two main components:
  - o **UI**: Defines the layout and appearance of the app.
  - o **Server**: Contains the logic for the app.
- Example of a simple Shiny app saved as app.R:
- library(shiny)

•

- # Define UI
- ui <- fluidPage(</li>
- titlePanel("Simple Shiny App"),
- sidebarLayout(
- sidebarPanel(
- textInput("name", "Enter your name:"),
- actionButton("greet", "Greet")
- ),
- mainPanel(
- textOutput("greeting")
- )

```
# Define Server
server <- function(input, output) {</li>
observeEvent(input$greet, {
output$greeting <- renderText({</li>
paste("Hello,", input$name, "!")
})
})
# Run the App
```

## 2. Run the Shiny App

Save your app code as app.R.

shinyApp(ui = ui, server = server)

- Open R or RStudio.
- Run the following command in the R console:
- shiny::runApp("path\_to\_your\_app\_folder")
  - o If your app is saved in the working directory, just use:
  - o shiny::runApp()

#### 3. Access the App in Your Browser

- When you run the app, it will start a local server, and the browser will open a link like:
- http://127.0.0.1:1234
- Interact with the app directly in your browser.

## **Running More Complex Shiny Apps**

## A. Use Multiple Files (Optional)

- Save the UI and Server code in separate files:
  - o ui.R: Contains the UI code.

o server.R: Contains the server logic.

#### • Example:

```
ui.R:
   library(shiny)
0
   ui <- fluidPage(
0
    titlePanel("Simple Shiny App"),
0
    sidebarLayout(
0
     sidebarPanel(
0
      textInput("name", "Enter your name:"),
0
      actionButton("greet", "Greet")
0
     ),
0
     mainPanel(
0
      textOutput("greeting")
0
     )
0
0
    )
   )
0
   server.R:
   library(shiny)
0
   server <- function(input, output) {</pre>
0
    observeEvent(input$greet, {
0
     output$greeting <- renderText({
0
      paste("Hello,", input$name, "!")
0
     })
0
    })
0
0 }
o Run the app:
   shiny::runApp("path_to_folder_containing_ui_and_server_files")
```

#### A. Share Locally

- Share the app folder (app.R or ui.R and server.R) with others.
- Ensure that all required packages are installed.

#### **B. Deploy to Shiny Server**

• Install **Shiny Server** on a Linux server to deploy your app. Follow instructions here: <a href="https://rstudio.com/products/shiny/shiny-server/">https://rstudio.com/products/shiny/shiny-server/</a>.

## C. Deploy to Shinyapps.io (Easiest for Beginners)

- 1. Install the rsconnect package:
- install.packages("rsconnect")
- 3. Login or create an account at <a href="https://www.shinyapps.io/">https://www.shinyapps.io/</a>.
- 4. Authorize your R session:
- 5. library(rsconnect)
- 6. rsconnect::setAccountInfo(name='<your\_username>',
- 7. token='<your\_token>',
- 8. secret='<your\_secret>')
- 9. Deploy your app:
- 10. rsconnect::deployApp("path\_to\_your\_app\_folder")

#### **Best Practices**

- Use virtual environments for reproducibility (e.g., renv).
- Test your app locally before deployment.
- Include documentation and comments in your code for clarity.

# **Summary Commands**

- 1. Install Shiny:
- 2. install.packages("shiny")
- 3. Run a Shiny app locally:
- 4. shiny::runApp("path\_to\_app")
- 5. Deploy online (e.g., shinyapps.io):
- 6. rsconnect::deployApp("path\_to\_app")

With these steps, you can easily run and share your Shiny apps. Let me know if you need further help!  $\heartsuit$