Analysis the method day() and related methods
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```
public void day(){

    this.sort(); //According to calculating below, this function has O(n^2) runtime--------> O(n^2)

    mostFit = population.get(0);                                    ---------> constant1

    population.subList(population.size()/2, population.size()).clear();        ---------> linear1

    //This loop goes n/2 times
    //According to calculating below,
    //the mutate() function has a constant runtime.
    //the crossover(other) has a constant runtime.
    while(population.size() < popSize){                              ----------> constant2
       if(rand.nextBoolean()){                                      ----------> constant3
          Genome newGen = new Genome(population.get(rand.nextInt(population.size()))); -->constant4
          newGen.mutate();                                         ---------> constant5
          population.add(newGen); //                                 -----> amotized const
       }else{
          Genome newGen1 = new Genome(population.get(rand.nextInt(population.size()))); -->constant6
          Genome newGen2 = new Genome(population.get(rand.nextInt(population.size()))); -->constant7
          newGen2.crossover(newGen1);                                      ---->constant8
          newGen2.mutate();                                          ---------->constant9
          population.add(newGen2);                                     -----> amotized const
          }
    }
}
```

=========>>> Total time = constant1 + linear1 + n/2*sum(constant2 through constant9, amotized const) + O(n^2)
= constant1 + linear1 + linear2 + O(n^2)
= O(n^2)

****

```
/**
 * Sort the population in increasing fitness order.
 */
public void sort(){

    //This loop goes n times.
    //According to calculating below,
    //the swap() function has a constant runtime.
    //the findMin(startIndex) has a linear runtime
    for(int i = 0; i< population.size(); i++) {                 //constant1
        int mindex = findMin(i);                            //linear
        if (mindex != i){                                 //constant3
            swap(population.get(i), population.get(mindex));//constant4
        }
```

```
        }
    }

=============>> Total time = n*sum(constant1,constant3,constant4, linear)
                = n*(constant + O(n))
                = n*O(n)
                = O(n^2)



**********************************************************************************************
    /**
     * Find the min fitness in the population start from startIndex.
     * @param startIndex
     * @return the index of the min fitness element.
     */
    private int findMin(int startIndex) {
        int minFit = population.get(startIndex).fitness(target);       //constant1
        int mindex = startIndex;                                       //constant2
        int i;                                                 //constant3

        //this loop goes n time for the worst case.
        //According to calculating below,
        //the fitness(target) function has a constant runtime.
        for(i = startIndex; i < population.size(); i++) {              //constant4
            if(minFit > population.get(i).fitness(target)) {       //constant5
                minFit = population.get(i).fitness(target);    //constant6
                mindex = i;                                    //constant7
            }
        }
        return mindex;                                         //constant8
    }

===========>> Total time = sum(constant1,constant2,constant3,constant8)
                + n*sum(constant4,constant5,constant6,constant7)
               = constant9 + n*constant10
               = O(n)    -----> linear



**********************************************************************************************
    /**
     * swap the genome g1 and g2 in the population.
     * @param g1
     * @param g2
     */
    private void swap(Genome g1, Genome g2){
        String temp;                        //constant
        temp = g1.genome;                   //constant
        g1.genome = g2.genome;              //constant
        g2.genome = temp;                   //constant
    }

=========>> Total time: constant
```

```
**********************************************************************************************
    /**
     * Calculate the fitness of the current string to the target.
     * @param target
     * @return
     */
    public int fitness(String target){                              //constant1
        int fitness = Math.abs(genome.length() - target.length() );     //constant2
        int length;                                                 //constant3
        if (genome.length()>target.length()) {                          //constant4
            length = genome.length();                               //constant5
        }else{
            length = target.length();                               //constant6
        }

        //Since the name have a limited constant characters,
        //so this loop goes a constant13 times.
        for(int i = 0; i < length;i++){                             //constant7
            if (i >= genome.length()||i >= target.length()){        //constant8
                fitness += 1;                                       //constant9
            }else if(genome.charAt(i) != target.charAt(i)){         //constant10
                fitness += 1;                                       //constant11
            }
        }
        return fitness;                                             //constant12
    }

================>>> Total time = sum(constant1 through constant6, constant12)
                      + constant13*sum(constant7 through constant11)
                    = constant



**********************************************************************************************
    /**
     * Mutation method.
     */
    public void mutate(){


        if(rand.nextDouble()<=mutationRate){                                //constant
            genome = randAdd(genome);                                   //constant
        }


        if(rand.nextDouble()<=mutationRate){                                //constant
            if(genome.length()>2) genome = randDel(genome);                     //constant
        }


        if(rand.nextDouble()<=mutationRate){                                //constant
```

```
            if(genome.length()>1) genome = randRep(genome);                    //constant
        }
    }

================================>> Total time = constant


*****************************************************************************************************
    /**
     * Crossover method.
     * @param other
     */
    public void crossover(Genome other){
        String newStr = "";                                         //constant
        int index = 0;                                              //constant

        //Since the name have a limited constant characters,
        //so this loop goes a constant times.
        while(index < genome.length()){                                 //constant
            if(rand.nextBoolean()){                                     //constant
                newStr += genome.charAt(index);                         //constant
            }else{
                if(index < other.genome.length()){                      //constant
                    newStr += other.genome.charAt(index);               //constant
                }else break;                                            //constant
            }
            index++;                                                    //constant
        }
        genome = newStr;                                            //constant
    }

==============================>> Total time = constant


*****************************************************************************************************
    private Character randGetChar(){
        return list[rand.nextInt(28)];
    }

========================>> Total time = constant


*****************************************************************************************************
    /**
     * Add a random selected character to a random position of a string.
     * @param str - original string
     * @return new string
     */
    private String randAdd(String str){                                 //constant
        String newStr, tempStr;                                         //constant
        tempStr = str.substring(0, rand.nextInt(str.length()));             //constant
        str = str.substring(tempStr.length());                          //constant
        newStr = tempStr + randGetChar() + str;                             //constant
        return newStr;                                              //constant
```

```
    }

==========>> Total time = constant


**********************************************************************************************
    /**
     * Delete a random selected character from a random position of a string.
     * @param str - original string
     * @return new string
     */
    private String randDel(String str){                         //constant
        String newStr, tempStr;                                 //constant
        tempStr = str.substring(0, rand.nextInt(str.length())); //constant
        str = str.substring(tempStr.length()+1);                //constant
        newStr = tempStr + str;                                 //constant
        return newStr;                                          //constant
    }

==============================> Total time = constant


**********************************************************************************************
    /**
     * Replace a random selected character at a random position of a string.
     * @param str - original string
     * @return new string
     */
    private String randRep(String str){                         //constant
        String newStr, tempStr;                                 //constant
        tempStr = str.substring(0, rand.nextInt(str.length())); //constant
        str = str.substring(tempStr.length()+1);                //constant
        newStr = tempStr + randGetChar() + str;                 //constant
        return newStr;                                          //constant
    }
}


==========>> Total time = constant
```