**BILL**

|  |
| --- |
| **Bill** |
| -std::string id;  -std::string idOfPoolTable;  -std::string idOfCustomer;  -float numberOfHour;  -Date dateOfBill;  +static double paymentOfHour; |
| +Constructor  +setter  +getter  +void input();  +void show();  +float discount(); // 50 <= tổng giờ đã chơi < 100 -> giảm 5%, >= 100 -> giảm 10%  +double totalPayment(); // numberOfHour \* paymentOfHour – discount (%) \* numberOfHour \* paymentOfHour |

* **Quy ước:**

Constructor() {

-std::string id; // rỗng

-std::string idOfPoolTable; // rỗng

-std::string idOfCustomer; // rỗng

-float numberOfHour; // 0

-Date dateOfBill; // {0,0,0}

}

Constructor(pras) {

Sai -> như trên

}

setter() {

sai -> giữ nguyên

}

input() {

sai -> giữ nguyên

}