# A (not so) gentle introduction to networks in ecology

Timothée Poisot

Université du Québec à Rimouski

August 26, 2013

#### Why should I care about networks?

- A good way to harness complexity
- A solid mathematical foundation
- ► Elegant algorithms
- ▶ That guy is going to talk about them for, like, two hours. . .

A mathematical approach

A *graph* is a **representation** of a **set of objects** where some pairs of objects are **connected** by **links**.

Or more formally, G = (V, E), a graph G is an ordered pair of vertices V linked together by edges E.

Each element of *E* is a two-element subset of *V*.

The *order* of a graph is |V|, and its *size* is |E|.

#### An example

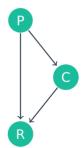
In an omnivory scenario, one top predator P consumes both an intermediate consumer C and a primary producer R. The intermediate consumer also consumes the producer.

This network is specified by

$$G = (\{P, C, R\}, \{\{P, C\}, \{P, R\}, \{C, R\}\})$$

Or for brevity

$$G = (\{P, C, R\}, \{PC, PR, CR\})$$



The adjacency matrix

Networks are often represented by their **adjacency matrix**.

The adjacency matrix  $\mathbf{A}$  of a graph G = (V, E) has elements  $A_{ij}$  with value 1 if there is an edge between the node  $V_i$  and the node  $V_j$ , and 0 otherwise.

It follows that  $\sum_{i} \sum_{j} A_{ij} = |E|$ .

**Edge direction** 

Edges can be *directed* (arcs, directed edges) or not. An edge between a vertex and itself (cannibalism) is a *self-loop*.

In an **undirected graph**, there are at most |V|(|V|-1)/2 edges if there are no *self-loops*.

In a **directed graph**, there are at most |V|(|V|-1) edges if there are no *self-loops*.

Exercise: What is the maximal size of a graph of order *n* if there are self-loops?



Edge weight

Edges in a network can have a **weight** (for example, the number of contacts between individuals).

The elements of the adjacency matrix **A** can be given *continuous* values.

It's possible to work both on the *weighted* and *unweighted* properties of a graph. However, there are many methods that (as of now) can only be applied to **undirected**, **unweighted** networks.

## Number of partners

The number of vertices *receiving* a link from a focal vertex are called its **successors** 

The number of vertices *establishing* a link towards a focal vertex are called its **predecessors** 

The *total* number of edges connected to a focal vertex is this vertex **degree** 

## Some remarks on degrees

In a graph with n nodes, the degree k of a node i is  $k_i = \sum_{j=1}^{n} A_{ij}$  (iff the graph is undirected).

If there are m edges, there are 2m ends of edges, with  $2m = \sum_{i=1}^{n} k_i$ . In an undirected graph, this is equal to the sum of degrees.

Thus, 
$$m = \frac{1}{2} \sum_{i=1}^{n} k_i = \frac{1}{2} \sum_{i} \sum_{j} A_{ij}$$

As the mean degree of nodes is simply  $c = \frac{1}{n} \sum k_i$ , we can write  $c = \frac{2m}{n}$ .

#### Some exercises on degrees

#### Exercise(s):

Using the same approach, find the expression of the mean number of predecessors and successors in a directed graph.

Discuss the relationship between these two values.

Is the mean degree different in a directed/undirected network?

## Unipartite and bipartite graphs

In a **bipartite** graph, vertices are divided into two distinct sets, with edges established between two vertices from *different* sets.

This do not happen in **unipartite** graphs.

Exercise: Discuss the application of bipartite and unipartite networks to ecological systems.

In a bipartite graph, the adjacency matrix is (formally) called the **incidence matrix**.

# Trees and cycles

#### **Paths**

A **path** is a sequence of nodes, so that every consecutive pair of nodes are connected through an edge. You can "walk" along edges from the first to the last node along a path.

The **length** of a path is the number of *edges* in that path.

If nodes i and j are connected, then there is a path of length 1 between them. If they are connected through k, there is a path of length 2.

## Reminder: multiplying matrices

- Only square matrices can be raised to an exponent (Exercise: What of bipartite rectangular networks?)
- $\blacktriangleright (\mathbf{AB})_{ij} = \sum_{p=1}^{m} A_{ik} B_{jk}$
- $ightharpoonup A^0 = I$
- $ightharpoonup A^2 = AA$
- $(r\mathbf{A})^k = r^k \mathbf{A}^k$
- $ightharpoonup \det(\mathbf{A}^k) = \det(\mathbf{A})^k$  because  $\det(\mathbf{A}\mathbf{B}) = \det(\mathbf{A})\det(\mathbf{B})$

## Number of paths

The number of paths of length 2 between i and j is given by

$$N_{ij}^{(2)} = \sum k = 1^n A_{ik} A_{kj}$$

.

This is generalized for paths of length n to

$$N_{ij}^{(n)}=(\mathbf{A}^n)_{ij}$$

.

#### Number of paths

Find the number of cycles

Based on the previous result, we can identify the number of paths of size n from one node to itself,  $(\mathbf{A}^n)_{ii}$ .

Because for square matrices,  $\operatorname{Tr}(\mathbf{A}) = \sum \operatorname{diag}(\mathbf{A})$ , the total number of cycles of length n is given by  $L_n = \operatorname{Tr}(\mathbf{A}^n)$ .

## Identify the shortest path

A **very crude** way to find the shortest path between i and j is to find the *smallest value of n* for which  $(\mathbf{A}^n)_{ij} > 0$ .

The shortest path is called the **geodesic** path.

This method in inefficient, and modern software implements much better search strategies.

## Other remarkable paths

An **Eulerian path** visits each *edge* once. The graph is Eulerian (unicursal) if this path is a cycle, and semi-Eulerian (traversable) if not.

A **Hamiltonian path** visits each *node* once. A graph with a Hamiltonian path is traceable.

Exercise: Prove that for a complete undirected graph with n nodes, there are (n-1)!/2 Hamiltonian paths.

## Where is the ecology in all that?

graph The whole community, *i.e.* the populations and their interactions

vertices The composition of the community (species present) edges The interactions between the populations

4D > 4A > 4E > 4E > E 990

## Where is the ecology in all that?

Example of "networkable" systems

- Trophic systems
- Plant–pollinators
- Hosts-parasites
- Mutualism
- Social interactions

Any system in which the **same ecological interaction** happens several time in a community can (should) be studied using network theory

#### Connectance

Connectance is the proportion of possible interactions realized (also called the density  $\rho$  in graph theory)

The order of an ecological network is usually called S, and its size L

Ecologists often define connectance as  $Co = L/S^2$ .

Exercise: What do you think of this definition based on results about the maximal order of a graph or size *S*?

## Number of partners

The number of (*e.g.*) preys of a predator is its **generality** (number of successors)

The number of (e.g.) predators of a prey is its **vulnerability** (number of predecessors)

# Number of partners

```
web = read.table('web.dat')
generality = rowSums(web)
vulnerability = colSums(web)
degree = generality + vulnerability
```

The ecological use

Even just *by chance*, networks will have statistical properties. The truth is in the residuals.

**Null models** allow to disentangle the random and non-random properties of networks.

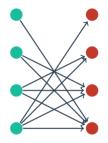
Example of a question: is a given network more or less nested than expected by chance?

WTF is nestedness?

In a *nested* network, a species with a degree  $d_i$  interacts with a subset of the species with a degree  $d_j$  so that  $d_j > d_i$ .

The more this is true, the more a network is nested.

- 1 library(vegan)
- web = read.table('matrix.txt')
- 3 nestednodf(web)



The basic approach

Controlling for mean degree

## The niche model of food webs