


# TIMOTHY PORTFOLIO

## CONTACT



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## LANGUAGES



*Proficient:*

 Python  Java

*Intermediate:*

 JavaScript (React)

*Familiar:*

 C/C++  Bash

## PLATFORMS

 Docker

 Kubernetes

## SOFTWARE

 Protocol Buffers

 Redis

## TOOLS

 Atlassian Suite

 Git

 Gradle

## IDES

 Pycharm

 IntelliJ

 Visual Studio Code

 WebStorm

## EDUCATION

**University of California, Los Angeles**

Master of Science in Computer Science

Sept. 2016 - June 2017

GPA: 3.93

**University of California, Los Angeles**

Bachelor of Science in Computer Science

Sept. 2013 - June 2016

GPA: 3.57

## WORK EXPERIENCE

**The Boeing Company**

*Active security clearance*

Nov. 2017 - present

**Software Engineer III** (Oct. 2020 – present)

- Current software lead for the simulators portfolio of the P-8A acoustics program
- Expanded functionality of operator GUI and corresponding backend for the Wave Glider, an unmanned surface vehicle built for data gathering at sea
- Led development of Python data translation tool for international client that earned an additional procurement contract

**Software Engineer II** (Nov. 2018 – Oct. 2020)

- Headed frontend migration effort for the P-8A acoustics program by leveraging React.js and Electron to increase responsiveness of data displays
- Optimized rendering time by more than 50% via significant throughput reduction and in-house module development
- Collaborated consistently with integration and test engineers from Navy clientele to ensure project milestones were achieved and delivered early

**Software Engineer I** (Nov. 2017 – Nov. 2018)

- Improved stability and performance of core Java displays for the P-8A acoustics subsystem
- Arranged and co-taught four-part Python seminar on behalf of several dozen members of the acoustics project

**University of California, Los Angeles**

June 2016 - June 2017

**Teaching Assistant** - Engineering 183EW

- Taught analytical writing and public speaking skills to over 100 upperclassmen
- Graded research essays and held one-on-one conferences with students

## PERSONAL PROJECTS

[Go Figure](#) – JavaScript (React + Electron)

- Developed a desktop client for digital and traditional artists that offers customizable figure drawing practice as well as a dynamic reference canvas
- Supports tracking and display of historical session data, hot keys for image manipulation, and persistent application settings

[Lockstep](#) – Python 3

- Implemented a file synchronization program for backing up folders/drives
- Provides dry-run display of file tree delta between source and destination folders
- Allows user to save sync configurations to disk in order to re-use for future cycles