

Why cols is Required, But rows is Not

For:

```
extern void pr(int rows, int cols, int a[rows][cols]);

rows = 3
cols = 4

row = 1
col = 2
```

To calculate the offset of the indexed element from the start of the array:

```
&a[row][col] == a+row*cols+col
              == a+1*4+2
              == a+6
```

		c o l s			
		0	1	2	3
r o w s	0	0	1	2	3
	1	4	5	<u>6</u>	7
	2	8	9	10	11