

PathMaster Pursuit: Precision Line Following Challenge

Table of Contents

1. Introduction

1.1 About the Competition

1.2 Objective

1.3 Eligibility

1.4 Competition Dates and Location

1.5 Organizers and Sponsors

1.6 Contact Information

2. Competition Overview

2.1 Track Design

2.2 Robot Specifications

2.3 Team Composition

3. Rules and Guidelines

3.1 Robot Design and Build Rules

3.2 Line Following Techniques

3.3 Sensors and Technologies

3.4 Interaction with Track

3.5 Scoring and Objectives

3.6 Safety Regulations

3.7 Fair Play and Conduct

3.8 Referees and Judge Decisions

3.9 Penalties and Disqualifications

4. Competition Rounds

4.1 Match Structure

4.2 Starting Point and Robot Activation

4.3 Line Following and Navigation

4.4 Completion and Time Limit

5. Scoring and Rankings

5.1 Scoring Criteria

5.2 Bonus Points

5.3 Tiebreaker Rules

5.4 Announcement of Winners

6. Safety and Regulations

6.1 Participant Safety

6.2 Robot Safety

6.3 Emergency Procedures

7. Registration and Participation

7.1 Team Registration

7.2 Team Responsibilities

7.3 Robot Inspection

8. Judging and Evaluation

8.1 Judging Panel

8.2 Evaluation Criteria

8.3 Transparency and Appeals

9. Prizes and Awards

9.1 Prize Categories

9.2 Award Ceremony

10. Media and Documentation

10.1 Media Coverage

10.2 Documentation Requirements

11. Code of Conduct

11.1 Professionalism and Respect

11.2 Sportsmanship

12. Appendices

12.1 Glossary of Terms

12.2 Track Diagram

12.3 Robot Inspection Checklist

1. Introduction

1.1 About the Competition

The PathMaster Pursuit: Precision Line Following Challenge is a robotics competition that challenges teams to design and program autonomous robots capable of precisely following a marked line on the ground.

1.2 Objective

The primary objective of the competition is to promote robotics education and innovation by simulating real-world scenarios where robots must accurately navigate along a designated path.

1.3 Eligibility

The competition is open to students and robotics enthusiasts of all ages. Each team can have a minimum of 2 members and a maximum of 4 members.

1.4 Competition Dates and Location

The competition will take place on [Date] at [Venue]. Detailed schedules and event information will be provided to registered teams.

1.5 Organizers and Sponsors

The competition is organized by [Organizing Entity], in collaboration with [Sponsors]. The organizers are committed to providing a fair and exciting competition environment.

1.6 Contact Information

For inquiries and additional information, please contact [Contact Name] at [Contact Email] or [Contact Phone].

2. Competition Overview

2.1 Track Design

The competition track will feature a precisely marked path on the ground. The path may include straight sections, curves, intersections, and challenges that test the robots' line-following abilities.

2.2 Robot Specifications

- Robots must be autonomous and pre-programmed before the competition.
- Robots should fit within a [Dimensions] size limit and weigh no more than [Weight Limit].
- Sensors, cameras, and other technologies can be used to detect and follow the line.
- Robots should be equipped with mechanisms to adjust their course based on line detection.

2.3 Team Composition

Each team can have a minimum of 2 members and a maximum of 4 members. Teams are responsible for designing, building, and programming their robots.

3. Rules and Guidelines

3.1 Robot Design and Build Rules

- Teams are responsible for designing and building their own robots.
- Robots should not exceed the specified size and weight limits.
- Robots must be safe to operate and should not pose a danger to participants, spectators, or judges.

3.2 Line Following Techniques

- Robots must autonomously follow the marked line on the track.
- Different line-following techniques and algorithms are allowed.

3.3 Sensors and Technologies

- Teams can use a variety of sensors, cameras, and technologies to detect the line and adjust course.

3.4 Interaction with Track

- Robots must follow the line without damaging or altering the track.
- Robots should not interfere with other robots' paths.

3.5 Scoring and Objectives

- Points are awarded for accurately following the line and completing challenges.
- Bonus points may be awarded for precise turns, intersections, and challenges.
- Scoring is based on points earned and completion time.

3.6 Safety Regulations

- Safety of participants, spectators, and judges is a top priority.
- Robots should not pose any danger to people or other robots.

3.7 Fair Play and Conduct

- Teams are expected to follow the competition rules and exhibit good sportsmanship.
- Any attempts to gain an unfair advantage may result in disqualification.

3.8 Referees and Judge Decisions

- Referees oversee the matches and enforce the rules.
- Judges evaluate robots based on their performance and adherence to rules.

3.9 Penalties and Disqualifications

- Penalties may be applied for rule violations or unsafe behavior.
- Serious violations may lead to disqualification from the competition.

4. Competition Rounds

4.1 Match Structure

- Each team gets multiple attempts to follow the line and complete challenges.
- The team's robot starts from a designated starting point.

4.2 Starting Point and Robot Activation

- Robots are activated from the starting point using pre-programmed instructions.

4.3 Line Following and Navigation

- Robots must autonomously follow the marked path on the ground.

4.4 Completion and Time Limit

- Robots are scored based on their completion time and accuracy.

5. Scoring and Rankings

5.1 Scoring Criteria

- Points are awarded for accurately following the line and completing challenges.
- Higher points are awarded for precise turns, intersections, and challenges.

5.2 Bonus Points

- Bonus points may be awarded for exceptional line-following techniques.
- Bonus points may be awarded for completing challenges in less time.

5.3 Tiebreaker Rules

- In case of tie scores, the team with the shortest completion time wins.

5.4 Announcement of Winners

- Winners will be announced at the award ceremony.

6. Safety and Regulations

6.1 Participant Safety

- Participants must adhere to safety guidelines and instructions.

- Proper attire and safety gear are required in designated areas.

6.2 Robot Safety

- Robots must be designed to operate safely in the competition environment.
- Robots should not pose any danger to participants, spectators, or judges.

6.3 Emergency Procedures

- In case of emergencies, participants must follow instructions from event staff.

7. Registration and Participation

7.1 Team Registration

- Teams must register for the competition by the specified deadline.
- Registration details and forms can be found on the official website.

7.2 Team Responsibilities

- Teams are responsible for their own transportation, accommodation, and equipment.

7.3 Robot Inspection

- Robots must undergo an inspection to ensure compliance with the rules.
- Inspection checklist and requirements will be provided to teams.

8. Judging and Evaluation

8.1 Judging Panel

- Referees and judges evaluate robots based on performance and adherence to rules.

8.2 Evaluation Criteria

- Scoring is based on accuracy, completion time, and bonus challenges.

8.3 Transparency and Appeals

- Referees' decisions are final, but appeals may be considered based on merit.

9. Prizes and Awards

9.1 Prize Categories

- Prizes will be awarded to top-performing teams in various categories.

9.2 Award Ceremony

- The award ceremony will take place after the competition rounds.

10. Media and Documentation

10.1 Media Coverage

- Participants may be photographed or filmed during the competition for media coverage.

10.2 Documentation Requirements

- Teams are required to submit documentation detailing their robot's design and algorithms.

11. Code of Conduct

11.1 Professionalism and Respect

- Participants are expected to behave professionally and treat others with respect.

11.2 Sportsmanship

- Good sportsmanship is expected throughout the competition.

12. Appendices

12.1 Glossary of Terms

- Definitions of key terms used in the rule book.

12.2 Track Diagram

- Diagram illustrating the layout of the competition track.

12.3 Robot Inspection Checklist

- Detailed checklist for robot inspection.

[End of Rule Book]