#			*****	*****	*	
#			Playing	Matches		
#			*****	*****	*	
#						
#	Match #	Opponent	AB_Improved	AB_Custom	AB_Custom_2	AB_Custom_3
#			Won   Lost	Won   Lost	Won   Lost	Won   Lost
#	1	Random	10   0	9   1	8   2	8   2
#	2	MM_Open	5   5	5   5	6   4	7   3
#	3	MM_Center	9   1	10   0	9   1	9   1
#	4	${\tt MM\_Improved}$	6   4	4   6	3   7	3   7
#	5	AB_Open	5   5	5   5	4   6	5   5
#	6	AB_Center	6   4	7   3	3   7	5   5
#	7	AB_Improved	4   6	6   4	7   3	6   4
#						
#		Win Rate:	64.3%	65.7%	57.1%	61.4%

## AB\_Custom

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In addition to maximizing own moves while minimizing opponent's moves, we prefer moves that result in more overlapping moves because it gives a higher chance to block opponent's moves.

## AB\_Custom\_2

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Custom 2 is similar to the AB\_Improved but we amplify the effect of the difference between the number of player's and opponent's moves. By taking a square between the difference allow us to distinguish between 2 vs 1 and 5 vs 4. Custom 2 will prefer moves that generate more opportunities for player.

## AB\_Custom\_3

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Be more aggressive as we progress in the game.

## CONCLUSION

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AB\_Custom won because the game of isolation is to stop opponent from moving so going where the overlapping moves are will increase the chance of blocking.