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Kids character Free

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Scripts in the package is for Demo Scene only.

It is not recommended for any other use.

Shader file requires "Shader Graph".

Would you please install "Shader Graph" from Package Manager.

Would you please set the appropriate texture on item of texture in surface inputs of the Shader file.

Render Pipeline URP

Each of the models have the number of Material is 1.

Each of the models have the number of Textures is 1.

Texture size 1024 x 1024 pixels.

Polygon

boy0 6928 triangles

Animation

damage_back

down_back

faint_back

idle0

jump_default

jump_fall

jump_rise

move_run

move_walk

standup_faint_back

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