Blender 2.75 Cheatsheet

General

ESC Stops ongoing operation Toggles Edit/Object mode TAB Toggles Solid/Wireframe display Undo Ctrl-Z Shift-Ctrl-Z Open New Default File Ctrl-N Ctrl-0 Open File Ctrl-S Save

Shift-Ctrl-S Save As **Render Camera View** F-12 Ctrl-U Save as Default **RIGHT-CLICK** Select Ctrl-B Render Area F-12 Render (PC Only)

Editing

Invoke X-Axis Χ Υ Ζ Invoke Y-Axis Invoke Z-Axis В Box select C Circle select C-LMB Circle Mouse-over select

Select Linked Ctrl-I **Inverse Selection** Grab (move) G R Rotate S Scale **Delete**

Ctrl-TAB Sub-Object Selection Menu

Alt-RMB Loop Select Merge Vertices Alt-M Ctrl-Alt-RMB Face Loop Select Ctrl-V Vertex Menu Ctrl-E Edge Menu Face Men Menu Ctrl-F **SPACEBAR** Search Menu Ctrl-R **Loop Cut and Slide** Knife Cut Exact K-LMB Shift-K-LMB **Knife Cut Midpoints** Rip Tool Shift-S Snap Menu Clear Scale Alt-S

Alt-R **Clear Rotation** Alt-G **Clear Location** 0 **Proportional Editing** Make new Face/Edge Ctrl-TAB Vertex/Edge/Face Select

Alt-F Shift-Alt-FBeauty Fill

Modeling

Shift-A

Н

Extrude MOUSE Extrude (here) **Ctrl-LEFT** Shift-R Repeat last action Shift-E **Extrude Edges Duplicate** Shift-D Alt-D Linked Duplicate Ctrl-P **Parent** Alt-P **Clear Parent** Ctrl-J Join Objects Separate Alt-C Convert

A Toggle select all/select none

Ctrl-H Hooks Move to Layer Hide Shift-Ctrl-Alt-C Set Origin

Reset 3D Cursor to 0,0,0 Shift-C Ctrl-SPACEBAR Turn 3D Widget On/Off Ctrl+A Transform Popup Scale along Normals Alt+S

Navigation

Ctrl-Alt-Q **Toggle Quad View** Ctrl-UPARROW Toggle Full Screen NUMPAD-1 Front View NUMPAD-3 **Right Side View NUMPAD-7** Top View Ctrl-NUMPAD-1 Back View Left Side View Ctrl-NUMPAD-3 Ctrl-NUMPAD-7 **Bottom View**

Toggle 3D Editor Porperties Panel Toggle 3D Editor Tools Panel

NUMPAD-0 Camera View

NUMPAD-5 Toggle Perspective/Orthographic

Ctrl-Alt-NUMPAD-0 Align Camera to View Cycle Render Slots

Sculpting

Change Brush Size Shift-F **Change Brush Strength** Ctrl-F **Rotate Brush Texture**

Others

Toggle Free/Aligned Handles **Vector Handles** Shift-H **Auto Handles** Ctrl-CLICK **Add Control Point** Subdivide Curve Shift+C Snap Popup (3D cursor) **Reset Mouse Wheel Zoom** Num-,