Table 1: Real-world Evaluation Language-conditioned

(B)

(B)

(C)

(C)

(C)

(D)

(A)

(B)

(B)

(A) One step tasks

(C) Semantic generalization

	Task	TRA	<u>CRIE</u>	I CRC	Octo	ΔΜ/Ρ	TRA	CRIE	CCRC	Octo	AWR
	105N		GMI					GMI	GCDC	————	
(A)	open the drawer	$0.80^{(\pm0.1)}$	† 0.20 ^(±0.2)	0.60 ^(±0.2)	0.60 ^(±0.2)	$0.40^{(\pm 0.2)}$	0.60 ^{(±0.2)†}	$0.60^{(\pm 0.2)}$	0.40 ^(±0.2)	0.50 ^(±0.2)	0.80 ^(±0.2)
(A)	mushroom in drawer	$0.80^{(\pm0.1)}$	$0.80^{(\pm0.2)}$	$0.40^{(\pm 0.2)}$	$0.00^{(\pm0.0)}$	$0.60^{(\pm0.2)}$	$0.90^{(\pm0.1)}$	$0.40^{(\pm 0.2)}$	$0.80^{(\pm0.2)}$	$0.90^{(\pm0.1)}$	$0.60^{(\pm 0.2)}$
(A)	close drawer	$0.60^{(\pm0.2)}$	$0.60^{(\pm 0.2)}$	$0.40^{(\pm 0.2)}$	$0.60^{(\pm0.2)}$	$0.40^{(\pm 0.2)}$	$1.00^{(\pm 0.0)}$	$0.40^{(\pm 0.2)}$	$0.80^{(\pm0.2)}$	$0.60^{(\pm0.2)}$	$0.40^{(\pm 0.2)}$
(D)	take the item out of the drawer	$0.60^{(\pm 0.2)}$	$0.00^{(\pm0.0)}$	$0.00^{(\pm0.0)}$	$0.20^{(\pm 0.2)}$	$0.00^{(\pm0.0)}$	0.40 ^(±0.2)	$0.00^{(\pm0.0)}$	$0.00^{(\pm0.0)}$	$0.20^{(\pm 0.2)}$	$0.00^{(\pm0.0)}$

put the spoons on the plates $\begin{vmatrix} 0.80^{(\pm0.2)} & 0.20^{(\pm0.2)} & 0.20^{(\pm0.2)} & 0.20^{(\pm0.2)} & 0.20^{(\pm0.2)} & 0.00^{(\pm0.0)} \end{vmatrix} 1.00^{(\pm0.0)} & 0.00^{(\pm0.0)} & 0.40^{(\pm0.0)} & 0.00^{(\pm0.0)} \end{vmatrix}$ put the corn and sushi on plate $\begin{vmatrix} 0.90^{(\pm0.1)} & 0.00^{(\pm0.0)} & 0.40^{(\pm0.2)} & 0.00^{(\pm0.0)} & 0.50^{(\pm0.2)} \end{vmatrix} \begin{vmatrix} 0.70^{(\pm0.1)} & 0.00^{(\pm0.0)} & 0.20^{(\pm0.2)} & 0.00^{(\pm0.0)} \end{vmatrix}$ sushi and mushroom in bowl $0.80^{(\pm0.2)}$ $0.00^{(\pm0.0)}$ $0.60^{(\pm0.2)}$ corn, banana, and sushi in bowl $0.80^{(\pm 0.1)}$ $0.00^{(\pm 0.0)}$ $0.00^{(\pm 0.0)}$ $0.00^{(\pm 0.0)}$ $0.20^{(\pm 0.1)}$ $0.50^{(\pm 0.2)}$ $0.00^{(\pm 0.0)}$ $0.00^{(\pm 0.0)}$ $0.40^{(\pm 0.2)}$ corn on plate then sushi in pot $0.70^{(\pm 0.1)}$ $0.00^{(\pm 0.0)}$ $0.40^{(\pm 0.2)}$ $0.60^{(\pm 0.2)}$ $0.20^{(\pm 0.2)}$ $0.30^{(\pm 0.1)}$ $0.20^{(\pm 0.2)}$ $0.00^{(\pm 0.0)}$ $0.00^{(\pm 0.0)}$

(B) Task concatenation

(D) Tasks with dependency

 $0.60^{(\pm 0.2)}$ $0.00^{(\pm 0.0)}$ $0.20^{(\pm 0.2)}$ $0.40^{(\pm 0.2)}$ $0.20^{(\pm 0.2)}$ $0.60^{(\pm 0.2)}$ sweep to the right $\begin{vmatrix} 0.80^{(\pm0.1)} & 0.20^{(\pm0.2)} & 0.40^{(\pm0.2)} & 0.40^{(\pm0.2)} & 0.00^{(\pm0.0)} \end{vmatrix} \begin{vmatrix} 0.70^{(\pm0.1)} & 0.40^{(\pm0.2)} & 0.00^{(\pm0.0)} \end{vmatrix} \begin{vmatrix} 0.80^{(\pm0.2)} & 0.00^{(\pm0.0)} & 0.80^{(\pm0.2)} \end{vmatrix}$ fold cloth into the center $1.00^{(\pm 0.0)}$ $0.20^{(\pm 0.2)}$ $0.40^{(\pm 0.2)}$ $0.40^{(\pm 0.2)}$ $0.40^{(\pm 0.2)}$ **1.00**^(± 0.0) 0.00^(± 0.0) 0.00^(± 0.0) 0.60^(± 0.2) move bell pepper and sweep towel $\begin{vmatrix} 0.50^{(\pm 0.2)} & 0.00^{(\pm 0.0)} & 0.00^{(\pm 0.0)} & 0.20^{(\pm 0.2)} & 0.00^{(\pm 0.0)} & 0.00^{(\pm 0.0)} & 0.20^{(\pm 0.2)} & 0.2$ [†]The best-performing method(s) up to

put the spoons on towels $1.00^{(\pm 0.0)}$ $0.40^{(\pm 0.2)}$ $0.20^{(\pm 0.2)}$ $0.00^{(\pm 0.0)}$ $0.20^{(\pm 0.2)}$ $0.20^{(\pm 0.2)}$ $0.20^{(\pm 0.2)}$ $0.60^{(\pm 0.2)}$ $0.60^{(\pm 0.2)}$ $0.60^{(\pm 0.2)}$

Goal-conditioned

statistical significance are highlighted