Lab08 Report

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January 14, 2024

1 Purpose

The purpose of the program is to implement Lab01 through Lab04 using C++. Anticipated outcomes: Consistent with outcomes in corresponding lab.

2 Principles

Approaches to solve the problems have been discussed in previous lab reports. So here we only focus on the high-level language implementation of those approches.

2.1 Lab01 Counting Zero

Initialize an integer singleBit with 1. Then obtain a number with only the $(n+1)^{th}$ bit being 1 in binary representation. Perform bit-wise AND with the given number to get the information on the corresponding bit.

Relevant code:

Listing 1: Lab01

```
int16_t lab1(int16_t n) {
       // initialize
       int16_t singleBit = 1;
       int count = 0;
       // calculation
       if((n \& 1) == 0)
                                      // odd number
                           n = -n;
       for(int i = 0; i < 16; i++){</pre>
          count = count + !(n & singleBit);
           singleBit = singleBit + singleBit;
       }
       // return value
13
       return count + STUDENT_ID_LAST_DIGIT;
14
15
   }
```

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2.2 Lab02 The PingPong Sequence

Use an indicator operator_d_n to indicate the current operator (i.e. d_n). Check for divisibility by 8 and the last digit by repeatedly substracting 8 and 10 respectively, as in Lab02.

Relevant code:

Listing 2: Lab02

```
int16_t lab2(int16_t n) {
       // initialize
       int16_t result = 3;
       int operator_d_n = 1; // 1 for +, -1 for -
       // calculation
       for( ; n>1; n--){
          if(operator_d_n == 1) result = result + result + 2;
                 result = result + result - 2;
          result = result & 0x0FFF;
          if(Check4LastDigit(result)||Check4Divisibility(result)) operator_d_n =
               -operator_d_n;
       }
       // return value
       return result;
   }
16
   bool Check4LastDigit(int16_t result){
       while(result>0) result = result - 10;
       return result == -2;
21
   bool Check4Divisibility(int16_t result){
23
       while(result>0) result = result - 8;
       return result == 0;
25
   }
26
```

2.3 Lab03 String Compare

Use a loop to check the characters at the same position in two given strings. Relevant code:

Listing 3: Lab03

```
int16_t lab3(char s1[], char s2[]) {
    // initialize
    int i = 0;

// calculation
while(s1[i] == s2[i]){
```

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```
if(s1[i++] == '\0') return 0;

// return value
return s1[i]-s2[i];
}
```

2.4 Lab04 Baguenaudier

Implement two functions void Put() and void Remove(). These two functions recursively call themselves according to the rule.

3 Procedure

3.1 Bugs encountered

In the implementation of Lab02, the program ran into an infinite loop. The problem was that condition for a while loop was not set correctly:

```
bool Check4LastDigit(int16_t result){
   while(result) result = result - 10;
   return result == -2;
4 }
```

In this case the loop would continue after result reaches nagative.

Correction: Change result to result>0.

4 Results

Testcases are as follows:

```
1 5
2 15
3 6280
4 1
5 15
6 24
7 zfz gfg
8 bfb bfb
9 DsTAs DsTA
10 3
11 5
12 7
```

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Results:

Figure 1: Result