Lab3 Report

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December 1, 2023

1 Purpose

The purpose of the program is to implement strcmp() function in Language C Anticipated outcomes:

2 Principles

2.1 Overview

The program compares two strings by conparing the ASCII value of each character. The starting address of string (i.e. x3100 or x3200) is read into R0 or R1. Then use LDR to read the data in the address and store the ASCII values respectively in R3 and R4. If the values are the same, increment R0 and R1, then repeat the process until NULL or different ASCII values appear.

2.2 How to compare

After getting the ASCII values of two characters, check if both values are 0(i.e. NULL). If yes, return zero.

Then perform substraction. If the result is not zero, return the result, otherwise increment the registers R0 and R1.

Relevant code:

```
LOOP
              LDR
                         R3, R0, #0
                                        ;Load a character in S1 into R3
                         R4, R1, #0
                                        ;Load a character in S2 into R4
              LDR
                         R5, R3, R4
                                        ; If both are NULL, return #0
              ADD
              BRz
                         RETURN_NULL
                         R5, R5, #0
                                        ;Clear R5
              AND
                         R4, R4
              NOT
                         R4, R4, #1
              ADD
                         R2, R3, R4
                                        ;R3-R4
              ADD
                         RETURN
              BRnp
                         RO, RO, #1
              ADD
              ADD
                         R1, R1, #1
                                        ;Check the next character
                         LOOP
              BRnzp
12
```

3 PROCEDURE 2

3 Procedure

3.1 Bugs encountered

1. When reading data from R0 and R1, I wrongly used LD, whose second operand cannot be a register.

Solution: Use LDR instead.

4 Results

Results are shown below:

汇编评测

6/6个通过测试用例

- 平均指令数: 23.333333333333333
- 通过 DsTAs:DstA, 指令数: 36, 输出: -32
- 通过 DsTAs:DsTA, 指令数: 60, 输出: 115
- 通过 String:gdfig, 指令数: 12, 输出: -20
- 通过 A:, 指令数: 12, 输出: 65
- 通过:,指令数:8,输出:0
- 通过 123:321, 指令数: 12, 输出: -2

Figure 1: Result

The program correctly compares various kinds of strings.