

tesseract_collision
/include/tesseract_collision
/bullet/tesseract_compound
_compound_collision_algorithm.h

```
graph BT; A["tesseract_collision  
/src/bullet/tesseract  
_collision_configuration.cpp"] --> C["tesseract_collision  
/include/tesseract_collision  
/bullet/tesseract_compound  
_compound_collision_algorithm.h"]; B["tesseract_collision  
/src/bullet/tesseract  
_compound_compound_collision  
_algorithm.cpp"] --> C;
```

The diagram illustrates a dependency structure where two source files, `_collision_configuration.cpp` and `_compound_compound_collision_algorithm.cpp`, both include the header file `_compound_collision_algorithm.h`. The header file is located in the `/include/tesseract_collision/bullet/` directory, while the source files are in the `/src/bullet/tesseract/` directory. The header file box is shaded gray, and the source file boxes are white. Blue arrows point from the source files to the header file.

tesseract_collision
/src/bullet/tesseract
_collision_configuration.cpp

tesseract_collision
/src/bullet/tesseract
_compound_compound_collision
_algorithm.cpp