Tracy Dillon **3D Character Artist**

Summary

Character artist with a drive to create inspiring and imaginative content. Knowledgeable in the game development pipeline and a strong understanding of human anatomy, with high attention to detail and outstanding communication skills.

Technical Qualifications

Advanced	Proficient	Familiar
Autodesk Maya	Unreal Development Kit 3 & 4	3D Coat
Pixologic ZBrush	Marvelous Designer	Substance Painter
Adobe Photoshop	xNormal	Substance Designer
Autodesk Mudbox	CrazyBump	Adobe After Effects
	Microsoft Office Suite	Adobe Flash

Skills

3D modeling/sculpting high and low poly characters, texturing (hand painted and composited), UV mapping Fine arts (drawing, painting, sculpting), art history, costume design and construction Leadership and project management skills, written and oral communication, highly adaptable

Experience

"Romantic Girl" individual project

(Modeler / Texture Artist)

Modeled high res character in ZBrush, retopologized for low res in Maya, textured in Substance Painter and Photoshop

"Mizuki" individual project

(Concept Artist/ Modeler/ Texture Artist)

Modeled using Maya, Marvelous Designer, and Mudbox, textured in Mudbox and Photoshop

"Kill la Kill" student group project

(Team Lead/ UI Designer)

Lead team of 4 and designed user interface for a four week long project for an Adobe Flash game inspired by the popular anime series, Kill la Kill

"Speakeasy" student group project

(Team Lead/ Modeler/ Texture Artist)

Organized team of 4, modeled and textured assets for a speakeasy level presented in the Unreal 3 engine

"Groenholl" individual project

(Level Designer/ Modeler/ Texture Artist/ Effects Artist)

Designed level, modeled and textured assets, set lighting, created particle effects, presented in Unreal 3 engine

Employment

Sawa Spa, Brentwood, CA

Wellness Attendant

Education

Ex'pression College, Emeryville, CA

Aug 2012 - May 2015

July 2014

Dec 2014 - Feb 2015

Jan 2015 - present

Mar - May 2014

Mar - May 2014

Dec 2014 - present