# NCTU Spring 2020 Deep Learning and Practice Lab #3

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### 1 Introduction

這個 Lab 要利用 ResNet 進行視網膜病變的程度檢測,並比較 ResNet18/50 與 w/o pretrained model 之間的表現。

需要實作的部份有 contruct ResNet architecture、了解如何 load pretrained models、實作 dataloader 並將 comparison figures 及 confusion matrix plot 出來。

## 2 Experimental Setup

#### 2.1 The Details of ResNet Models

將最後一層的 fc 換成自己定義的 classify layer,其他都由 pretrained 好的 models assign 過來。

```
class ResNet(nn.Module):
    def __init__(self, name, model_size=18, pretrained=True):
        super(ResNet, self). init ()
        self.name = name
        if model size == 18:
            self.last_input_size = 512
        elif model_size == 50:
            self.last_input_size = 2048
        pretrained model =
torchvision.models.__dict__['resnet{}'.format(model_size)](pretrained=pretrained)
        self.conv1 = pretrained_model._modules['conv1']
        self.bn1 = pretrained_model._modules['bn1']
        self.relu = pretrained model. modules['relu']
        self.maxpool = pretrained_model._modules['maxpool']
        self.layer1 = pretrained_model._modules['layer1']
        self.layer2 = pretrained_model._modules['layer2']
        self.layer3 = pretrained_model._modules['layer3']
        self.layer4 = pretrained_model._modules['layer4']
        self.avgpool = nn.AdaptiveAvgPool2d(1)
        self.classify = nn.Linear(self.last input size, 5)
        del pretrained model
    def forward(self, x):
       x = self.conv1(x)
        x = self.bn1(x)
        x = self.relu(x)
        x = self.maxpool(x)
        x = self.layer1(x)
        x = self.layer2(x)
```

```
x = self.layer3(x)
x = self.layer4(x)

x = self.avgpool(x)
x = x.view(x.size(0), -1)
x = self.classify(x)

return x
```

(presented in PyTorch network structure summary)

#### ResNet18

```
ResNet(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3),
bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  (relu): ReLU(inplace=True)
  (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1,
ceil_mode=False)
  (layer1): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(64, 64, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
    (1): BasicBlock(
      (conv1): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(64, 64, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  )
  (layer2): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(64, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
```

```
(conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (downsample): Sequential(
        (0): Conv2d(64, 128, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): BasicBlock(
      (conv1): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
    )
  )
  (layer3): Sequential(
    (0): BasicBlock(
      (conv1): Conv2d(128, 256, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (downsample): Sequential(
        (0): Conv2d(128, 256, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     )
    )
    (1): BasicBlock(
      (conv1): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
    )
  )
  (layer4): Sequential(
    (0): BasicBlock(
```

```
(conv1): Conv2d(256, 512, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(512, 512, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (downsample): Sequential(
        (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     )
    (1): BasicBlock(
      (conv1): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  )
 (avgpool): AdaptiveAvgPool2d(output_size=1)
 (classify): Linear(in_features=512, out_features=5, bias=True)
)
```

```
ResNet(
  (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3),
bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
  (relu): ReLU(inplace=True)
  (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1,
ceil_mode=False)
  (layer1): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(64, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
        (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(64, 64, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
```

```
)
  )
  (layer2): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(256, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      )
    )
    (1): Bottleneck(
      (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    )
    (3): Bottleneck(
      (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
```

```
(bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
  )
  (layer3): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(512, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(512, 1024, kernel_size=(1, 1), stride=(2, 2), bias=False)
        (1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     )
    )
    (1): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    (3): Bottleneck(
```

```
(conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    (4): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    )
    (5): Bottleneck(
      (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
    )
  (layer4): Sequential(
    (0): Bottleneck(
      (conv1): Conv2d(1024, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (relu): ReLU(inplace=True)
      (downsample): Sequential(
        (0): Conv2d(1024, 2048, kernel_size=(1, 1), stride=(2, 2), bias=False)
```

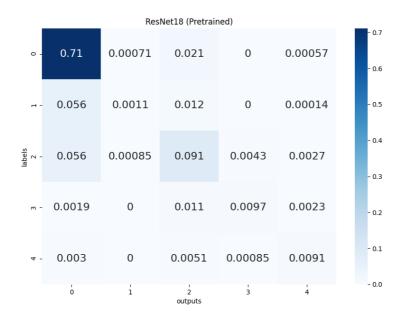
```
(1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     )
    )
    (1): Bottleneck(
      (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel\_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
      (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
      (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
      (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=False)
      (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track_running_stats=True)
     (relu): ReLU(inplace=True)
    )
  )
  (avgpool): AdaptiveAvgPool2d(output_size=1)
  (classify): Linear(in_features=2048, out_features=5, bias=True)
)
```

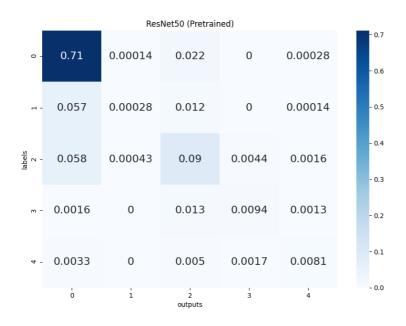
#### 2.2 The Details of the Dataloader

```
def getData(mode):
    if mode == 'train':
        img = pd.read csv('data/train img.csv')
        label = pd.read_csv('data/train_label.csv')
        return np.squeeze(img.values), np.squeeze(label.values)
    else:
        img = pd.read_csv('data/test_img.csv')
        label = pd.read_csv('data/test_label.csv')
        return np.squeeze(img.values), np.squeeze(label.values)
class RetinopathyLoader(data.Dataset):
    def __init__(self, root, mode):
        self.root = root
        self.img_name, self.labels = getData(mode)
        self.mode = mode
        print("> Found %d images..." % (len(self.img_name)))
    def __len__(self):
        return len(self.img_name)
    def __getitem__(self, index):
        # get the image from disk
        path = self.root + self.img name[index] + '.jpeg'
        img = Image.open(path)
        # random horizontal flip
        if self.mode == 'train':
            img = transforms.RandomHorizontalFlip(p=0.5)(img)
        # transform PIL image to tensor
        img = transforms.ToTensor()(img)
        # get the label
        label = self.labels[index]
        return img, label
```

\_\_getitem\_\_ 中先將 image 從 disk 上 load 進來,並在 training 的時候對圖片做 random horizaontal flip 因為我們要的結果跟方向無關,最後再將他轉成 tensor 然後與 label 一起 return。

# 2.3 The Evaluation through the Confusion Matrix





# 3 Experimental Results

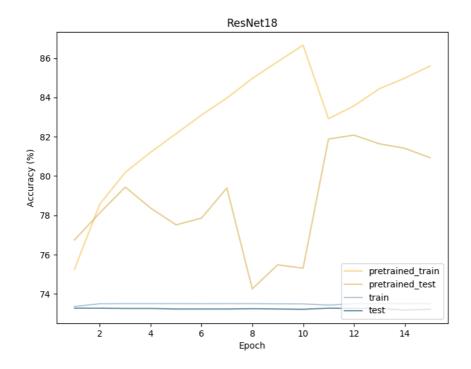
## 3.1 The Highest Testing Accuracy

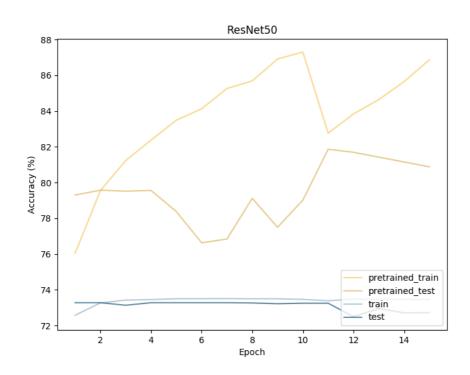
```
(base) pc3366@pc3366:~/tracyliu1220/DL/lab3$ python3 trainer.py
Found 28099 images...
> Found 7025 images...
testing...
[100 %] Time elapsed: 00:00:48 | ETA: 00:00:00
Total time elapsed: 00:00:48
resnet18 pretrained
                      test acc: 82.08
testing...
[100 %] Time elapsed: 00:01:22 | ETA: 00:00:00
Total time elapsed: 00:01:22
                        test acc: 81.80
resnet50_pretrained
testing...
[100 %] Time elapsed: 00:00:47 | ETA: 00:00:00
Total time elapsed: 00:00:47
resnet18
                         test acc: 73.28
testing...
[100 %] Time elapsed: 00:01:22 | ETA: 00:00:00
Total time elapsed: 00:01:22
                         test acc: 73.28
```

在嘗試訓練 pretrained models 的時候一開始先照著 PyTorch 官網上的步驟將除了最後一層自訂的 fully conneted layer 之外的 layers 都凍結住不做更新,但是最後出來的結果只比沒有 pretrained 的 models 好一點點,所以最後將 torchvision 中的 pretrained resnets 當作很棒的 initialization 來使用。

# 3.1 Comparison Figures

在這個 lab 的 training 策略是先用 lr=le-3 train 10 個 epoches,再挑最好的一次用 lr=le-4 繼續 train





## 4 Discussion

從結果中可以看到 pretrained models 表現得都遠比沒有 pretrained 來得好,也許是因為 pretrained models 已經可以辨識出基本圖形了,在這樣的架構上讓他來辨別病變的程度相對上比較容易,這次的 lab 也有 overfitting 的問題但是這次加了 dropout 也沒什麼效果,所以使用保存前 10 個 epoches 中表現最好的 models 來避免 train 過頭。