

### ML Math Club: Calculus for Optimization

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- 1. Introduction to Optimization
- 2. Derivatives and Partial Derivatives
- 3. Gradient
- 4. Jacobians
- 5. Gradient Descent
- 6. Exercises and Coding Examples



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## Join at slido.com #4587614







### Introduction to Optimization

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### What is Mathematical Optimization?

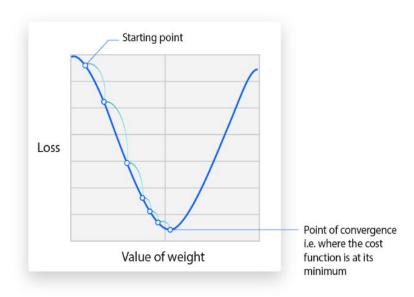
"Optimization" comes from the same root as "optimal", which means best. When you optimize something, you are "making it best". But "best" can vary. If you're a runner, you might want to maximize your speed and distance, and also minimize your risk of injury. Both maximizing and minimizing are types of optimization problems...



### Why Optimization Matters in ML?

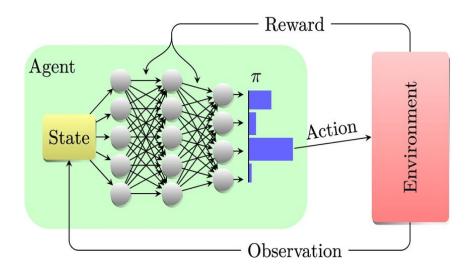
Optimization is at the core of many machine learning tasks. Here are some key areas where optimization techniques are applied:

Model Training: Minimize the loss function to improve model accuracy.



### Why Optimization Matters in ML?

Reinforcement Learning: Optimization is used to maximize rewards in reinforcement learning, where an agent learns by interacting with an environment.





## What does "optimization" mean?







# Derivatives and Partial Derivatives

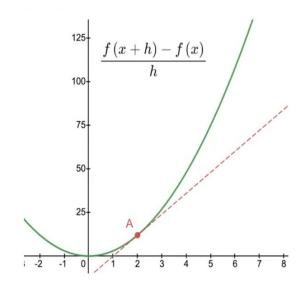
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### **Derivatives**

Rate of Change of a function with respect to its variable.

The derivative at a point represents the **slope of** the tangent line to the curve at that point.

Notation: f'(x) ou  $\frac{\mathrm{d}f}{\mathrm{d}x}(x)$ .

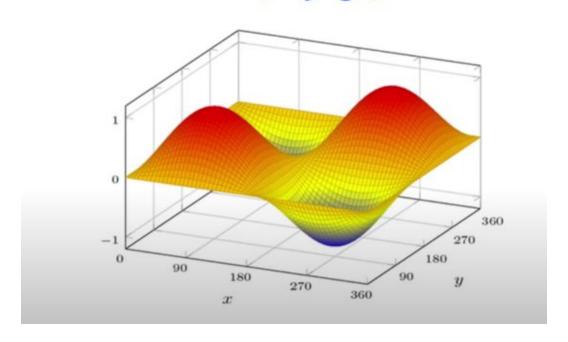


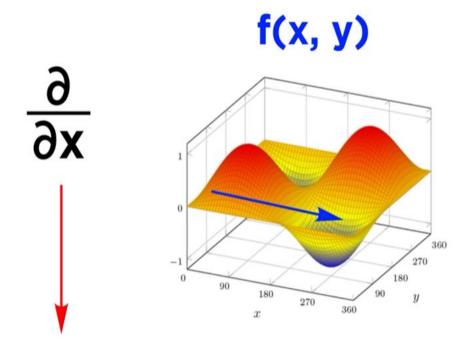
### **Partial Derivatives**

A partial derivative measures the rate of change of a function with respect to one of its variables while keeping all other variables constant.

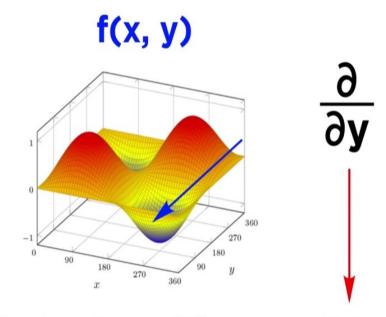
$$rac{\partial f}{\partial x}(x,y) = \lim_{h o 0} rac{f(x+h,y)-f(x,y)}{h}\,, \ rac{\partial f}{\partial y}(x,y) = \lim_{h o 0} rac{f(x,y+h)-f(x,y)}{h}$$

## **f(x, y)**





partial derivative with respect to x



partial derivative with respect to y

$$f(x, y) = xy^2 + x^3$$

$$\frac{\partial f}{\partial x} = \frac{\partial}{\partial x}(x)y^2 + \frac{\partial}{\partial x}(x^3) = y^2 + 3x^2$$

$$\frac{\partial f}{\partial y} = \frac{\partial}{\partial y} x(y^2) + \frac{\partial}{\partial y} x^3 = 2xy$$

these are the rates of change for the function

https://www.desmos.com/3d/out3uua3js



Given the function  $f(x,y) = 3x^2y + 2xy^2 + x$ , what is the partial derivative of f with respect to x and y







## Gradient & Jacobian

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buckets=5)

### **Gradient**

The gradient of a function is a vector of its partial derivatives.

Explanation: Points in the direction of the greatest increase of the function and its magnitude represents the rate of increase.

notation:

$$abla f(p) = \left(rac{\partial f}{\partial x_1}(p), \ldots, rac{\partial f}{\partial x_n}(p)
ight).$$

### **Jacobian**

The Jacobian matrix of a vector-valued function  $\mathbf{f}(x_1, x_2, \dots, x_n)$  is a matrix of its first-order partial derivatives.

Notation:

$$\mathbf{J_f} = egin{bmatrix} rac{\partial \mathbf{f}}{\partial x_1} & \cdots & rac{\partial \mathbf{f}}{\partial x_n} \end{bmatrix} = egin{bmatrix} 
abla^\mathsf{T} f_1 \ dots \ 
abla^\mathsf{T} f_m \end{bmatrix} = egin{bmatrix} rac{\partial f_1}{\partial x_1} & \cdots & rac{\partial f_1}{\partial x_n} \ dots \ 
abla^\mathsf{T} f_m \end{bmatrix}$$

#### Example:

Consider a function  $\mathbf{f}: \mathbf{R}^2 \to \mathbf{R}^2$ , with  $(x, y) \mapsto (f_1(x, y), f_2(x, y))$ , given by

$$\mathbf{f}\left(\left[egin{array}{c} x \ y \end{array}
ight]
ight)=\left[egin{array}{c} f_1(x,y) \ f_2(x,y) \end{array}
ight]=\left[egin{array}{c} x^2y \ 5x+\sin y \end{array}
ight].$$

The Jacobian matrix of f is:

$$\mathbf{J_f}(x,y) = egin{bmatrix} rac{\partial f_1}{\partial x} & rac{\partial f_1}{\partial y} \ & & \ rac{\partial f_2}{\partial x} & rac{\partial f_2}{\partial y} \end{bmatrix} = egin{bmatrix} 2xy & x^2 \ 5 & \cos y \end{bmatrix}$$



### **Gradient Descent**

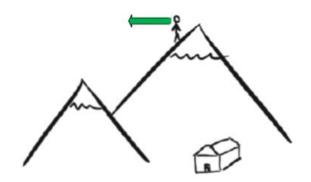
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buckets=5)

### **Understanding Gradient Descent**

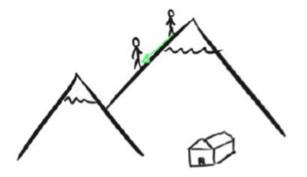
Imagine being lost in the mountains. Your goal is to reach the shelter at the lowest point in the valley. Without a map, you don't know the shelter's exact location—you must find it on your own.



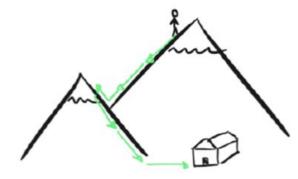
#### solution



Step 1: Find the steepest slope

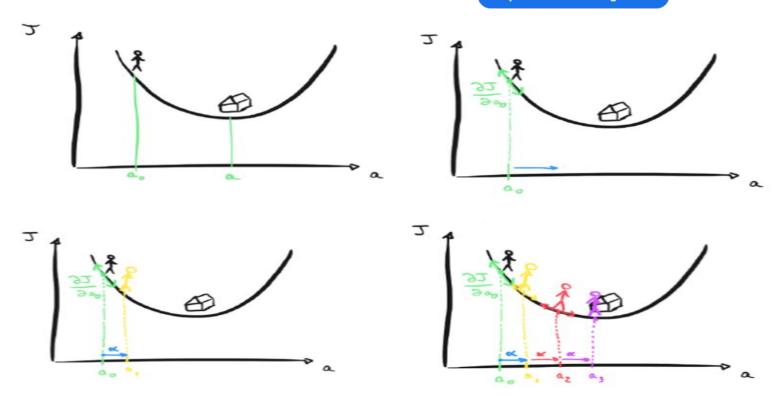


Step 2: Walk some distance in that direction



Step 3: Repeat steps 1 and 2 in a loop

#### Step 1: Calculate the gradient



Our ultimate goal: Find the parameters a and b that minimize J(a,b).

To achieve this, we will start by choosing a and b randomly (starting from an arbitrary point on the mountain) and then iteratively use gradient descent to update our parameters in the direction that lowers the Cost Function the most.

### Repeat in a loop:

$$a = a - \alpha \frac{\partial J(a, b)}{\partial a}$$

$$b = b - \alpha \frac{\partial J(a, b)}{\partial b}$$

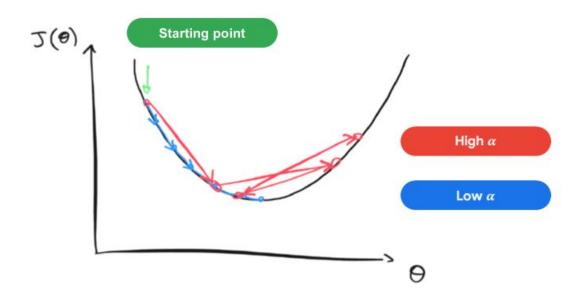
*J* : Loss Function

 $\alpha$ : Learning rate

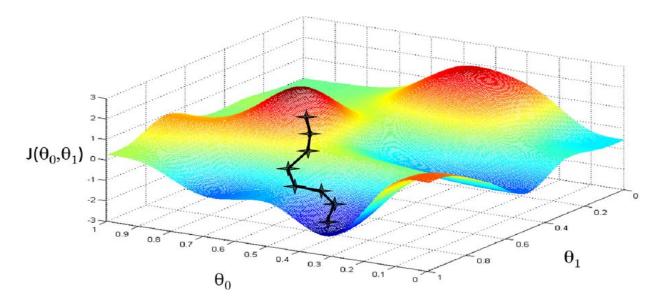
a: Slope

*b* : *Intercept* 

### Effect of Learning Rate ( $\alpha$ ) on Gradient Descent







**Gradient Descent** 





# If the learning rate is too small, gradient descent will converge very slowly?







## What happens if the learning rate is too high?





