(Introduction to) Recursion Schemes (in Haskell)¹

Traian Florin Serbănută

University of Bucharest and Runtime Verification

¹Edward Kmett's recursion-schemes package serves as inspiration for this talk

Summary

- ▶ Identify / recall basic recursion patterns on lists
- ► A little bit of universal algebra
- ► Generalize recursion to arbitrary datastructures

GHC language extensions used

Automatic derivation of Functor instances:

```
{-# LANGUAGE DeriveFunctor #-}
```

Writing type signatures in where declarations:

```
{-# LANGUAGE ScopedTypeVariables #-}
```

Declaring type families

```
{-# LANGUAGE TypeFamilies #-}
```

Using non-type variable arguments in type constraints

```
{-# LANGUAGE FlexibleContexts #-}
```

Basic recursion on lists

Definition of lists

```
data [a]
= []
| a : [a]
```

► A constructive (initial) view

A list of elements of type a is

- ▶ either empty ([]), or
- constructed by adding an element to an existing list

```
[] :: [a]
(:) :: a -> [a] -> [a]
```

A destructive (final) view

A (potentially infinite) list of elements of type a can *maybe* be decomposed into its *head* and its *tail*:

```
uncons :: [a] -> Maybe (a, [a])
```

Fold (reduce, bananas)

Definition

Right-associative fold of a list. Given

- ▶ f :: a -> b -> b, a binary operator and
- z :: b, a starting value

reduce a list, from right to left, as follows:

```
foldr f z (x1 : x2 : ... : xn : [])
== x1 `f` (x2 `f` ... (xn `f` z)...)
```

- ▶ It matches the constructive view of the list
 - ► (:) :: a -> [a] -> [a] constructor for the list
 - ▶ [] :: [a]

we have that foldr (:) [] 1 == 1

Fold examples

```
sumF, productF :: Num a => [a] -> a
sumF = foldr (+) 0
productF = foldr (*) 1
mconcatF :: Monoid a => [a] -> a
mconcatF = foldr (<>) mempty -- for any monoid
mapF :: (a -> b) -> [a] -> [b]
mapF f = foldr (\x xs -> f x : xs) []
lengthF :: Num n \Rightarrow [a] \rightarrow n
lengthF = foldr (\ n \rightarrow 1 + n) 0
partitionF :: (a \rightarrow Bool) \rightarrow [a] \rightarrow ([a], [a])
partitionF p = foldr op ([],[])
  where x \circ p \cdot (ps, nps) \mid p x = (x:ps, nps)
                             | otherwise = (ps, x:nps)
```

Unfold

```
unfoldr :: (b -> Maybe (a, b)) -> b -> [a]
unfoldr f b = case f b of
  Nothing    -> []
  Just (a,b') -> a : unfoldr f b'
```

- ▶ The unfoldr function is a *dual* to foldr:
 - foldr reduces a list to a summary value
 - unfoldr builds a list from a seed value.
- It macthes the destructive view on lists

```
uncons :: [a] -> Maybe (a,[a])
unfoldr uncons l == 1
```

Unfold examples

```
repeatU :: a -> [a]
repeatU = unfoldr (\a -> Just (a,a))
replicateU :: (Num n, Ord n) \Rightarrow n \Rightarrow a \Rightarrow [a]
replicateU n a = unfoldr g n
  where g n = if n <= 0 then Nothing else Just (a, n-1)
iterateU :: (a -> a) -> a -> [a]
iterateU f = unfoldr (\a -> Just (a, f a))
mapU :: (a -> b) -> [a] -> [b]
mapU f = unfoldr g
  where g [] = Nothing
        g(x:xs) = Just(f x, xs)
zipU :: [a] -> [b] -> [(a,b)]
zipU as bs = unfoldr g (as,bs)
  where g ([],_) = Nothing
        g(_,[]) = Nothing
        g(a:as, b:bs) = Just((a,b),(as,bs))
```

Refolds: Combining folds and unfolds

A refold is an algorithm whose recursion is shaped like a list.

```
factorialR :: (Num n, Ord n) => n -> n
factorialR = foldr (*) 1 . unfoldr g
  where g n = if n <= 0 then Nothing else Just (n, n-1)
sumOfSquaresR :: (Num n, Ord n) => n -> n
sumOfSquaresR = foldr (+) 0 . unfoldr g
  where g n = if n <= 0 then Nothing else Just (n*n, n-1)</pre>
```

Refolds: Combining folds and unfolds

A refold is an algorithm whose recursion is shaped like a list.

```
factorialR :: (Num n, Ord n) \Rightarrow n \rightarrow n
factorialR = foldr (*) 1 . unfoldr g
 where g n = if n \le 0 then Nothing else Just (n, n-1)
sumOfSquaresR :: (Num n, Ord n) => n -> n
sumOfSquaresR = foldr (+) 0 . unfoldr g
  where g n = if n <= 0 then Nothing else Just (n*n, n-1)
filterR :: forall a . (a -> Bool) -> [a] -> [a]
filterR p = foldr f [] . unfoldr g
  where g :: [a] -> Maybe (Maybe a, [a])
        g [] = Nothing
        g(x:xs) | px = Just(Just x, xs)
                    | otherwise = Just (Nothing, xs)
        f :: Maybe a -> [a] -> [a]
        f Nothing xs = xs
        f (Just x) xs = x:xs
```

Algebras: initial, final, and in-between

Universal algebra

Universal algebra is the field of mathematics that studies algebraic structures themselves, not examples ("models") of algebraic structures.

For instance, rather than take particular groups as the object of study, in universal algebra one takes the class of groups as an object of study.

Ingredients

- Signatures describing the type of algebras under study
 - symbols for operations and their arities
 - symbols for sorts, too, if multisorted
- Algebras concrete models interpreting
 - sorts as sets
 - operation symbols as functions

Signatures as algebraic types

Signatures as algebraic types

```
A (non-recursive) type for list-like structures
data ListF a list
    = Nil
    | Cons a list
  deriving (Functor)
A way to view lists as the canonical (initial) structure for this type:
projectL :: [a] -> ListF a [a]
projectL [] = Nil
projectL (a:as) = Cons a as
embedL :: ListF a [a] -> [a]
embedL Nil = []
embedL (Cons a as) = a:as
```

Note that projectL/embedL form an isomorphism.

```
What is a list-like algebra?
   data ListF a list = Nil | Cons a list deriving (Functor)
   A list-like structure is given by a carrier type, and an interpretation
   of the list operations in it:
   algebra :: ListF a carrier -> carrier
   Examples
     ▶ lists themselves: embedL :: ListF a [a] -> [a]
     monoid operations
   monoidAlg :: Monoid a => ListF a a -> a
```

partitionAlg p (Cons a (as,bs)) | p a = (a:as,bs)

otherwise = (as,a:bs)

monoidAlg Nil = mempty

```
embedL
        ----->
ListF a [a]
                          [a]
              projectL
    fmap (foldL bAlgebra)
                             foldL bAlgebra
ListF a b -----> b
             bAlgebra
foldL bAlgebra.embedL = bAlgebra.fmap (foldL bAlgebra)
```

```
embedL
         ----->
ListF a [a]
                            [a]
               projectL
    fmap (foldL bAlgebra)
                              foldL bAlgebra
ListF a b -----> h
              bAlgebra
foldL bAlgebra.embedL = bAlgebra.fmap (foldL bAlgebra)
foldL bAlgebra = bAlgebra.fmap (foldL bAlgebra).projectL
```

```
embedL
         ---->
ListF a [a]
                            [a]
               projectL
    fmap (foldL bAlgebra)
                              foldL bAlgebra
ListF a b -----> h
              bAlgebra
foldL bAlgebra.embedL = bAlgebra.fmap (foldL bAlgebra)
foldL bAlgebra = bAlgebra.fmap (foldL bAlgebra).projectL
foldL bAlgebra = go
 where go = bAlgebra . fmap go . projectL
```

Folds on (list-like) algebras

```
foldL :: (ListF a b -> b) -> [a] -> b
foldL algebra = go
  where go = algebra . fmap go . projectL
Note: definition does not depend on the structure
```

Examples

```
mconcatAF :: Monoid a => [a] -> a
mconcatAF = foldL monoidAlg

partitionAF :: (a -> Bool) -> [a] -> ([a],[a])
partitionAF p = foldL (partitionAlg p)
```

```
What is a list-like co-algebra?

data ListF a list = Nil | Cons a list deriving (Functor)

A list-like co-structure is given by a carrier type, and a way to
```

deconstruct an element into applications of operations:
coalgebra :: carrier -> ListF a carrier

Examples

```
▶ lists themselves: projectL :: [a] -> ListF a [a]
```

iterateCoAlg :: (a -> a) -> (a -> ListF a a)

```
iterateCoAlg f a = Cons a (f a)
```

and even zip

iterate

```
zipCoAlg :: ([a], [b]) -> ListF (a,b) ([a],[b])
zipCoAlg ([], _) = Nil
zipCoAlg (_, []) = Nil
```

zipCoAlg $(_, []) = NiI$ zipCoAlg (a:as, b:bs) = Cons (a,b) (as,bs)

```
embedL
ListF a [a]
                                [a]
                  projectL
    fmap (unfoldL bCoAlg)
                                   unfoldL bCoAlg
ListF a b <-----
                  bCoAlg
projectL . unfoldL bCoAlg = fmap (unfoldL bCoAlg) . bCoAlg
unfoldL bCoAlg = embedL . fmap (unfoldL bCoAlg) . bCoAlg
```

unfoldL bCoAlg = go
where go = embedL . fmap go . bCoAlg

Unfolds on (list-like) algebras

```
unfoldL :: (b -> ListF a b) -> b -> [a]
unfoldL bCoAlg = go
  where go = embedL . fmap go . bCoAlg

Note: definition does not depend on the structure
Examples
```

```
iterateCU = unfoldL . iterateCoAlg
-- iterateCU f = unfoldL (iterateCoAlg f)
zipCU = curry (unfoldL zipCoAlg)
-- zipCU as bs = unfoldL zipCoAlg (as,bs)
```

Recursion schemes: folds and unfolds on arbitrary (recursive) structures

F-algebras

Given a Functor f, the type of F-(co)algebras induced by f is:

```
type Algebra f carrier = f carrier -> carrier
type CoAlgebra f carrier = carrier -> f carrier
```

Examples of such (base) functors

List-like structures

```
data ListF a carr = Nil | Cons a carr | deriving Functor
```

Binary tree-like structures

```
data TreeF a carrier = Empty | Node a carrier carrier
  deriving Functor
```

Arithmetic expression-like structures

Base Functor and Fix

The Base functor helps us establish an initial F-algebra / final F-co-algebra for a type

```
type family Base t :: * -> *
For example,
type instance Base [a] = ListF a
```

Base Functor and Fix

The Base functor helps us establish an initial F-algebra / final F-co-algebra for a type

```
type family Base t :: * -> *
For example,
type instance Base [a] = ListF a
```

Fixpoint constructions allow us to build initial F-algebras / final F-co-algebras for a (base) functor

```
newtype Fix f = Fix { unfix :: f (Fix f) }
type instance Base (Fix f) = f -- the base functor of F
```

For example,

```
Fix (ListF a) ~= ListF a (Fix (ListF a)) ~~ [a]
Fix (TreeF a) -- binary trees with labeled nodes
Fix ExpF -- expressions with + and * over ints and vars
```

Generalized folds

project = unfix

```
class Functor (Base t) => Recursive t where
 project :: t -> Base t t
  cata :: (Base t a \rightarrow a) -- \hat{a} (Base t)-algebra
       -> t
                          -- ^ fixed point
                          -- ^ result
       -> a
                    -- a cata(morphism) is a fold
  cata alg = go
   where go = alg . fmap go . project
Examples
instance Recursive [a] where
 project [] = Nil
  project (x:xs) = Cons x xs
instance Functor f => Recursive (Fix f) where
```

Generalized unfolds

```
class Functor (Base t) => Corecursive t where
  embed :: Base t t -> t
  ana
    :: (a \rightarrow Base t a) \rightarrow a (Base t) - coalgebra
                       -- ^ seed
    -> a
                   -- ^ resulting fixed point
    -> t.
  ana coalg = go -- an ana(morphism) is an unfold
    where go = embed . fmap go . coalg
Examples
instance Corecursive [a] where
  embed Nil = []
  embed (Cons x xs) = x:xs
instance Functor f => Corecursive (Fix f) where
  embed = Fix
```

Generalized refolds

bΑ \ cata bA fmap (hylo bA aCoA) | hylo bA aCoA Fix f ana aCoA aCoA

hylo :: Functor f => (f b -> b) -> (a -> f a) -> a -> b hylo bA aCoA = r -- a hylo(morphism) is a refold where r = bA . fmap r . aCoA

In particular hylo bA aCoA == cata bA . ana aCoA

Examples

Fold

Build an interpreter without caring for recursion

```
interp :: [(String,Int)] -> Fix ExpF -> Maybe Int
interp env = cata interpA
where
  interpA :: ExpF (Maybe Int) -> Maybe Int
  interpA e = case e of
    Num i -> Just i
    Var x -> lookup x env
    v1 :+: v2 -> pure (+) <*> v1 <*> v2
    v1 :*: v2 -> pure (*) <*> v1 <*> v2
```

Unfold

```
Perfectly ballanced tree
toBalancedTree :: [a] -> Fix (TreeF a)
toBalancedTree = ana toBalancedCoalg
  where
    toBalancedCoalg :: [a] -> TreeF a [a]
    toBalancedCoalg [] = Empty
    toBalancedCoalg list = Node a begin end
      where
        len = length list `div` 2
        (begin, a:end) = splitAt len list
```

Refold

Quick-Sort uses a binary tree as an intermediary structure to split the list, then recombines results.

```
qsort :: Ord a => [a] -> [a]
qsort = hylo qSortAlg qSortCoalg
 where
   qSortCoalg :: Ord a => [a] -> TreeF a [a]
   qSortCoalg [] = Empty
   gSortCoalg (a:as) = Node a lta gta
     where (lta, gta) = partitionAF (< a) as
   qSortAlg :: TreeF a [a] -> [a]
   qSortAlg Empty = []
   qSortAlg (Node a lta gta) = lta ++ a:gta
```

All is well when it ends

What now?

- Go and implement everything as folds/unfolds/refolds! :-)
 - visitors
 - transformers
- ▶ Read some more about the other amazing recursion schemes
 - para, zigo, histo, apo, hoist, lambek, elgot, ...
 - In this talk we barely scratched the surface
- ▶ What about mutually-recursive datatypes?

References / Further readings

- ► Edward A. Kmett (2008) recursion-schemes: Representing common recursion patterns as higher-order functions
- Bartosz Milewski (2013) Understanding F-Algebras
- Erik Meijer, Maarten Fokkinga, Ross Paterson (1991)
 Functional Programming with Bananas, Lenses, Envelopes and Barbed Wire
- Philip Wadler (1990) Recursive types for free!
- Daniel Fischer (2009) GHC/Type families
- Edward A. Kmett (2009) Recursion Schemes: A Field Guide