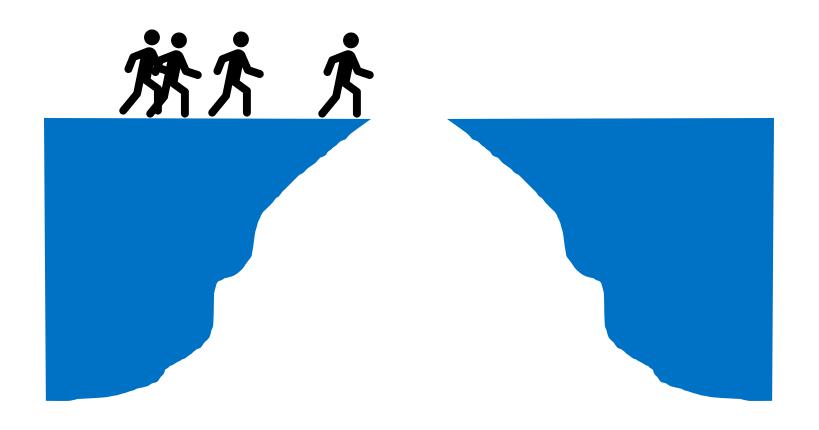


'Why Did They Do That?'

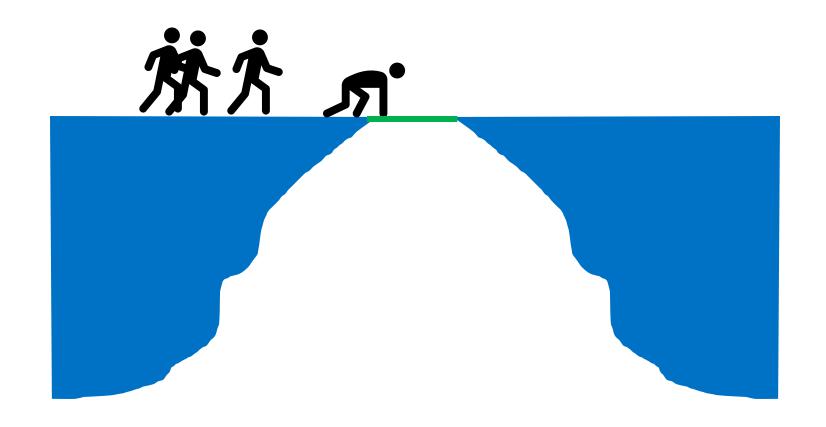
And Other Mysteries Solved by ADRs



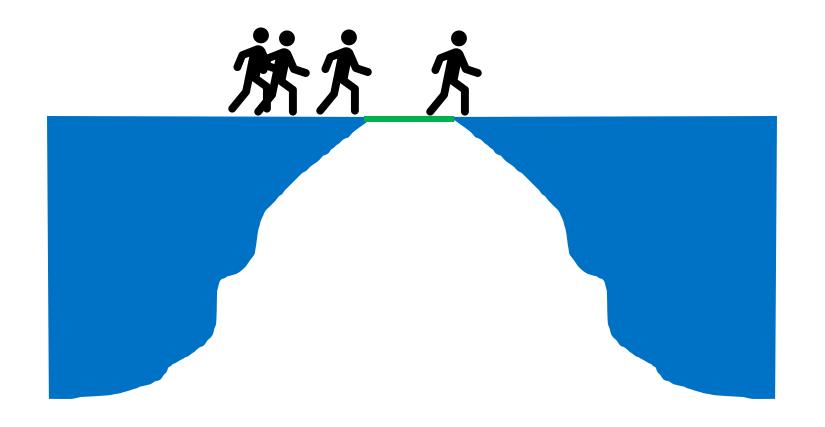
Jonathan "J." Tower



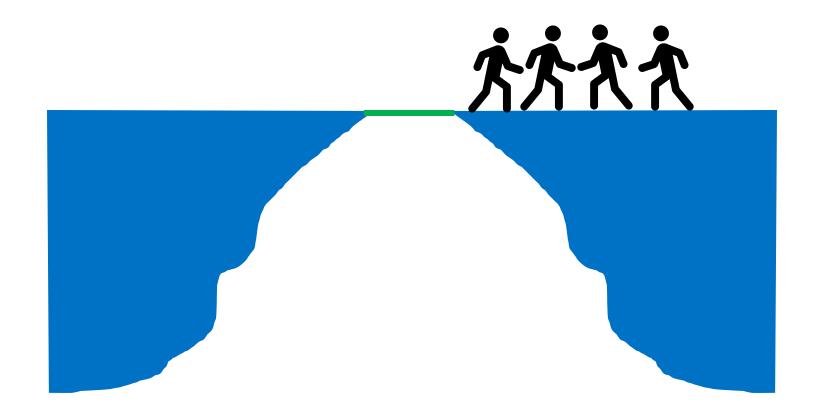




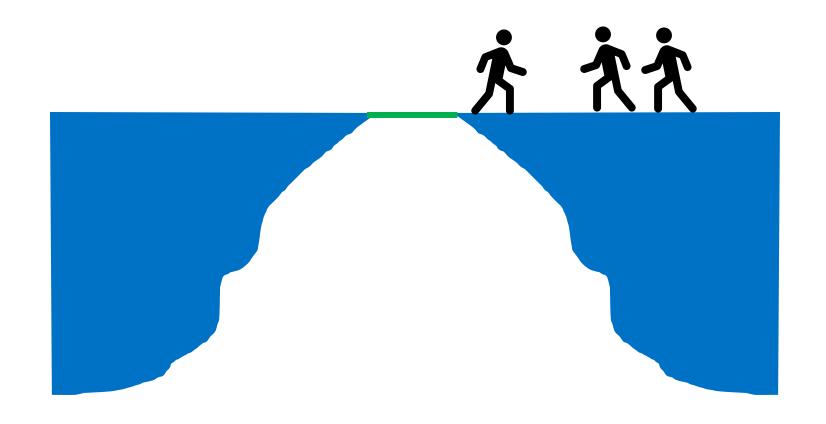




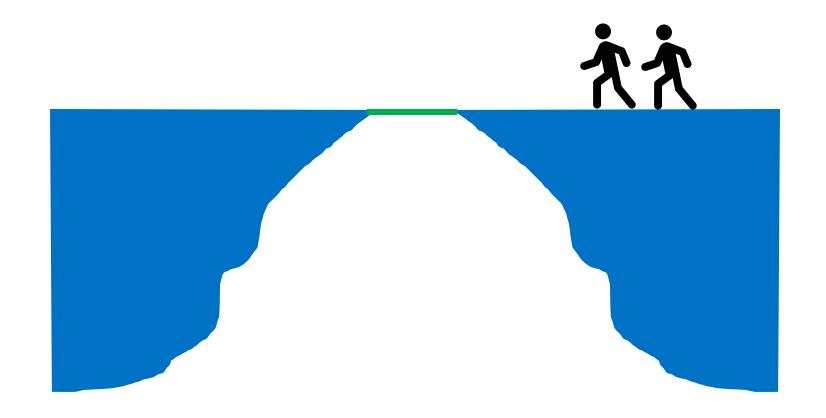




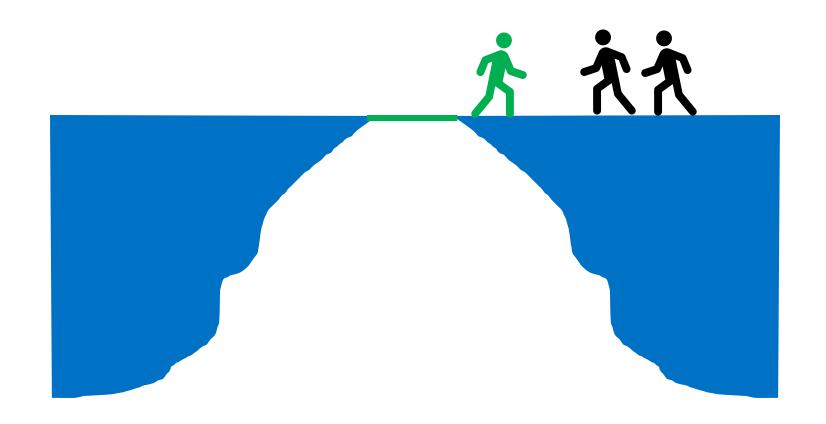




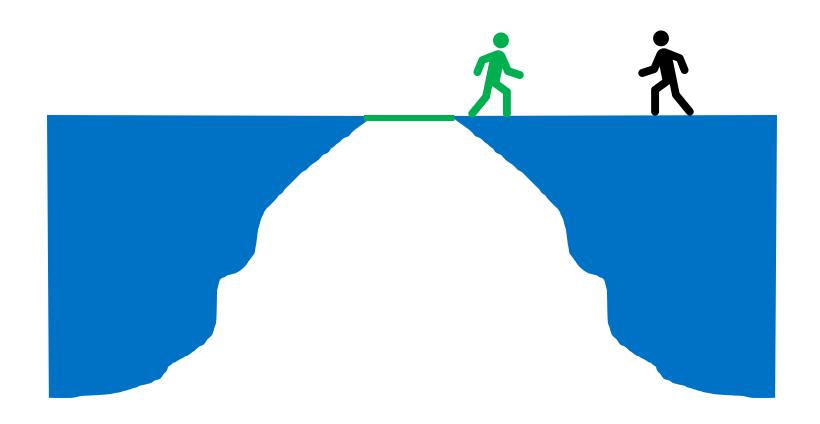




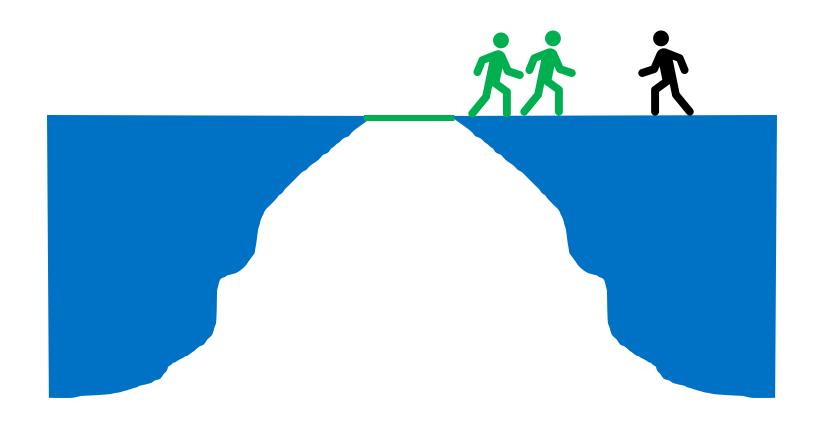




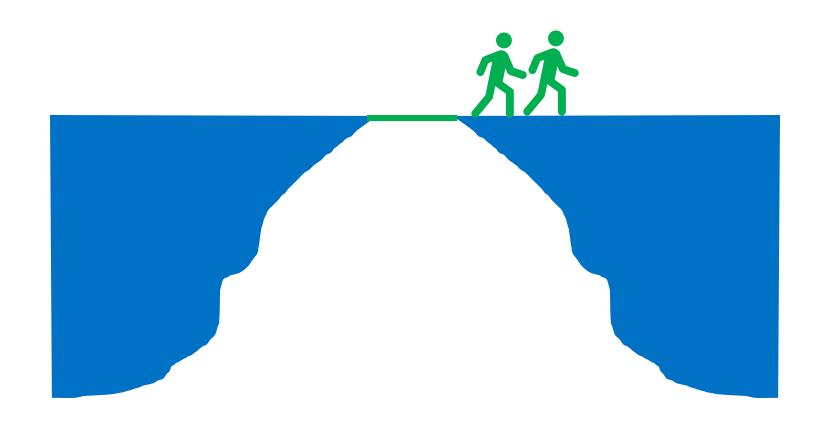




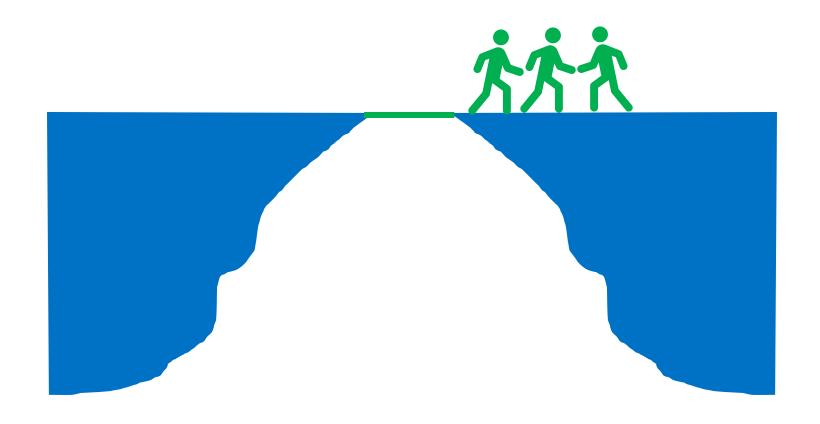




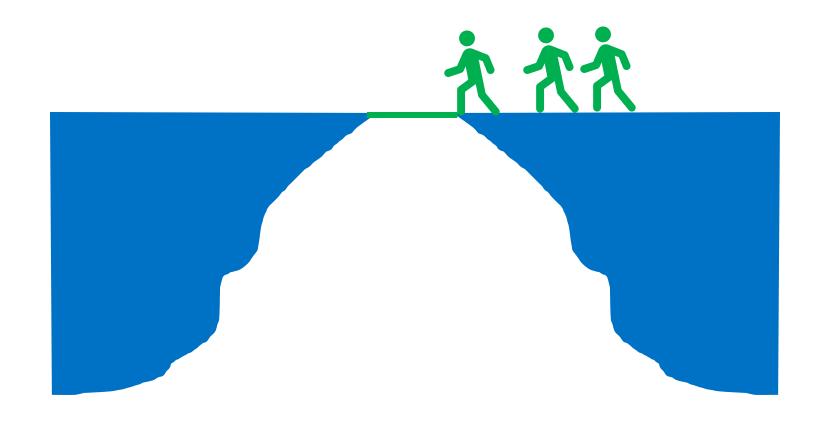




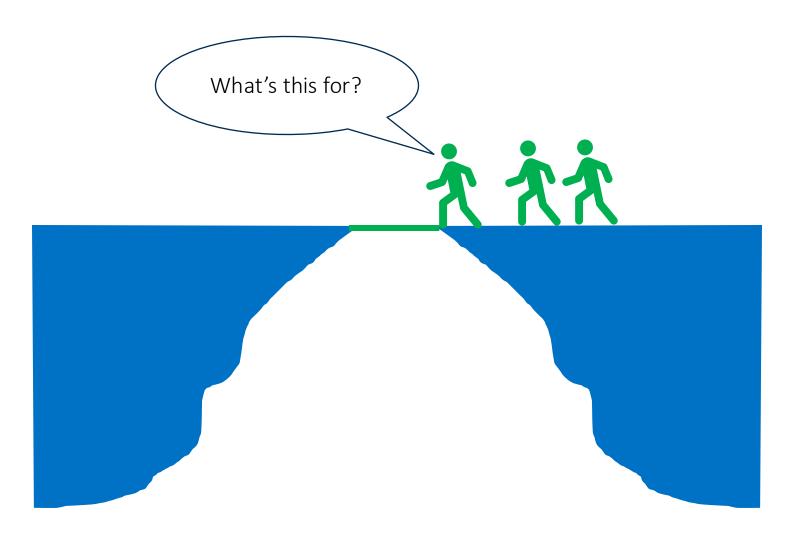




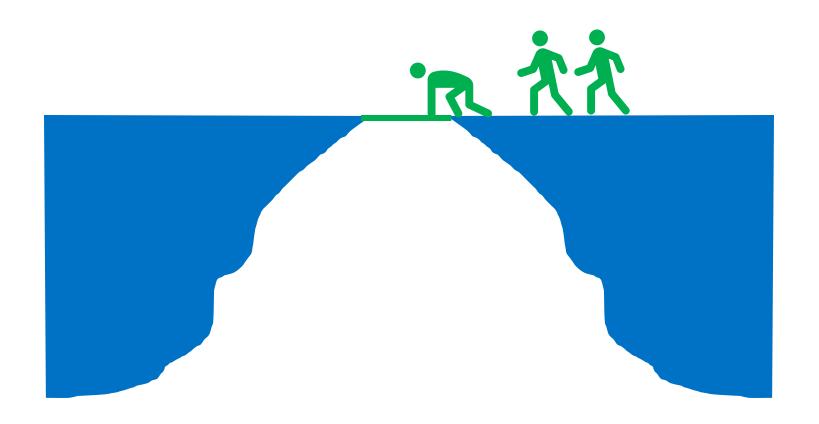




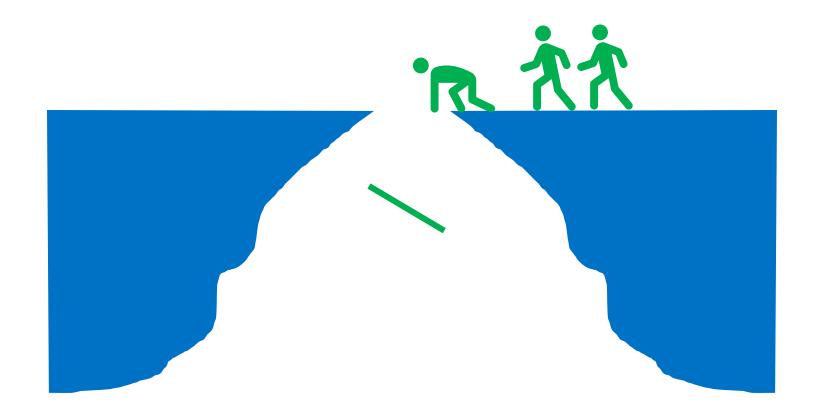




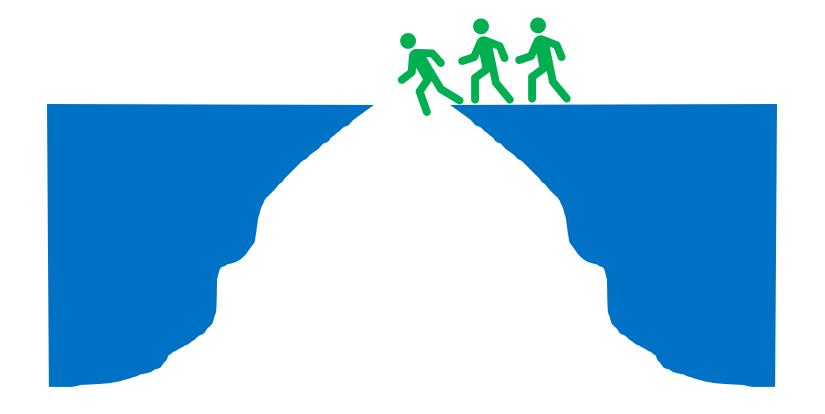




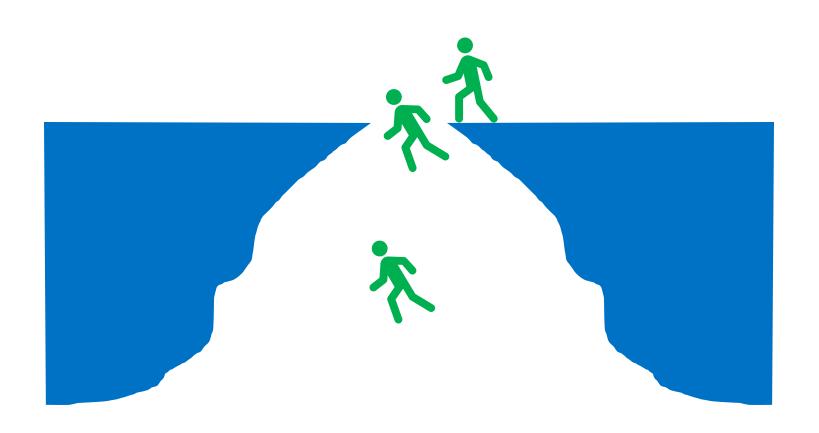




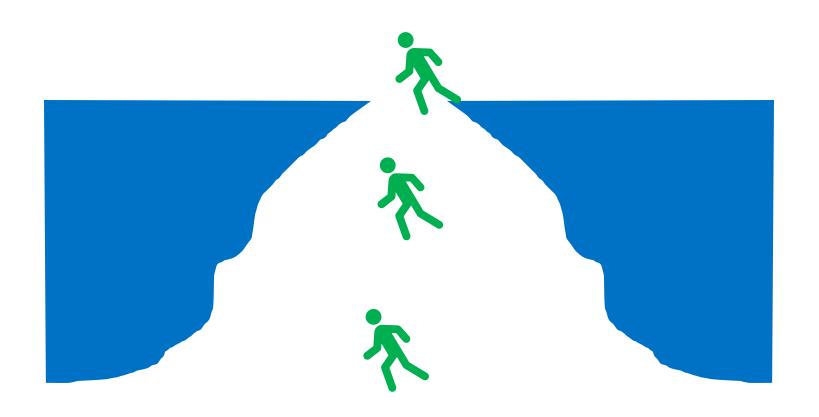








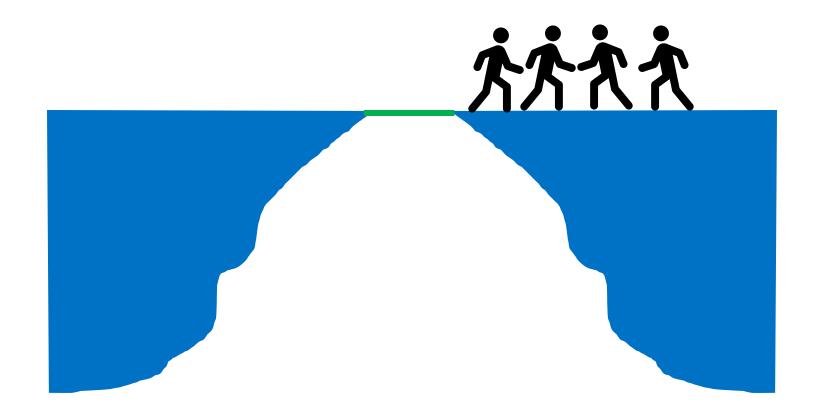




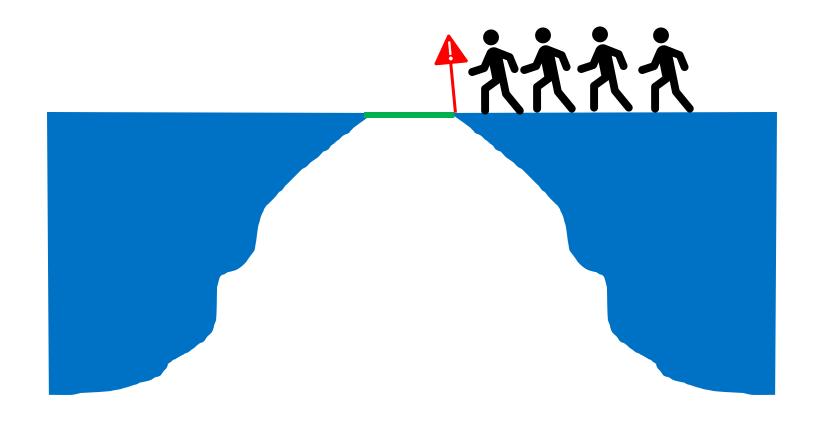




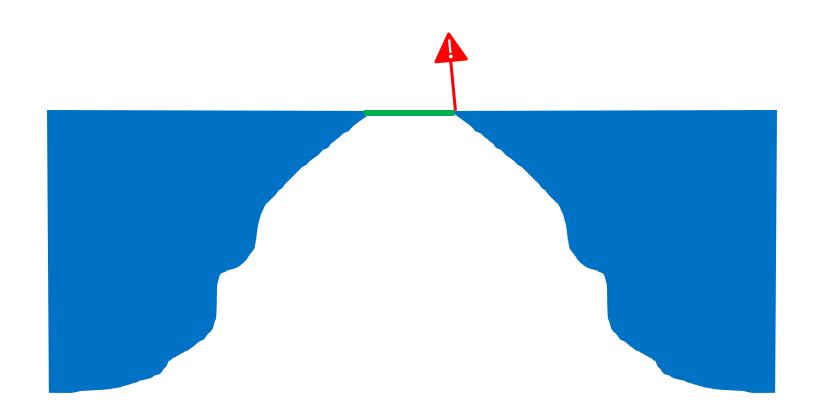




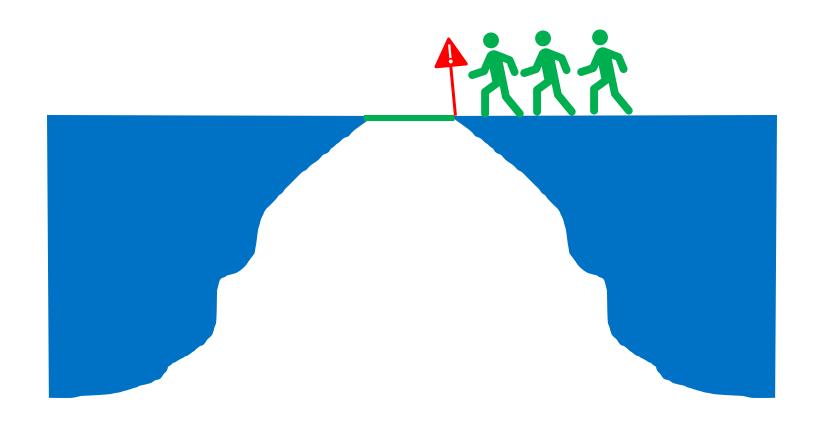




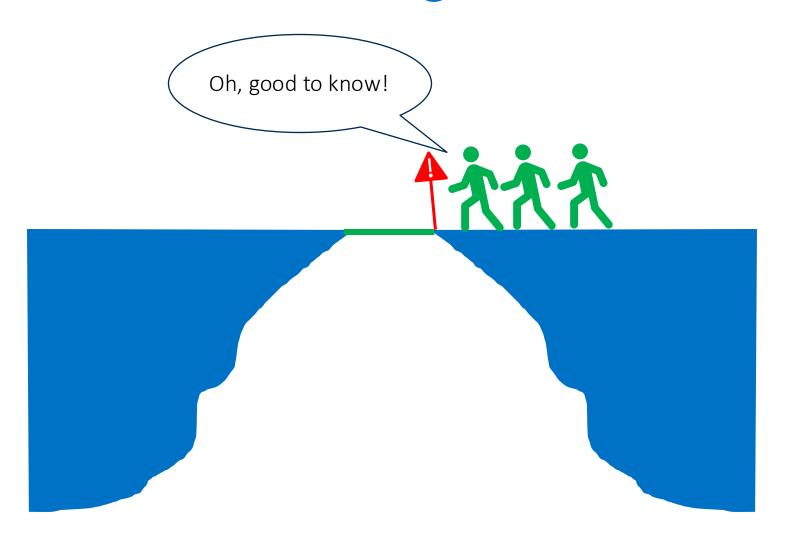




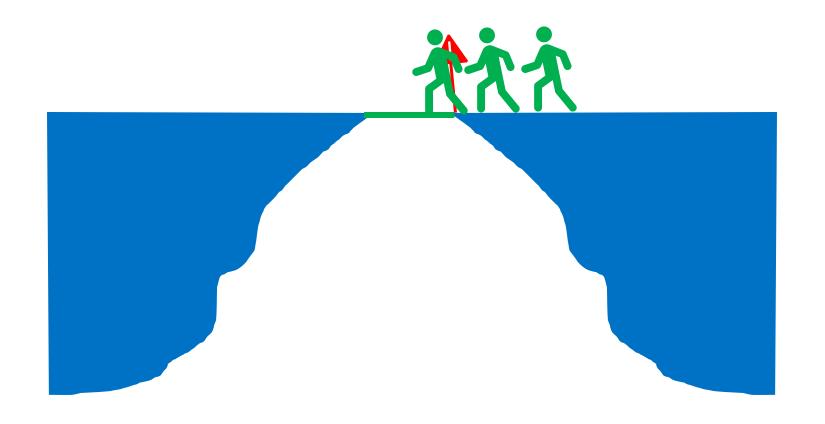




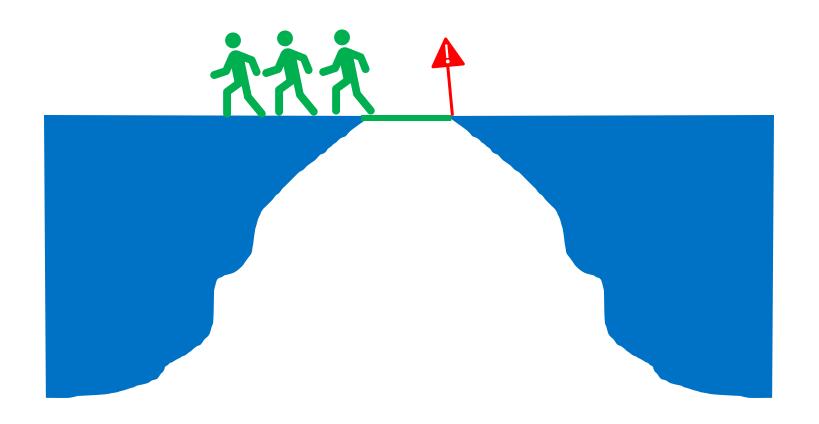














How to create and maintain them, &



How to create and maintain them, &



How to create and maintain them, &



How to create and maintain them, &



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EXPERTCONSULTATION



bit.ly/th-offer

github.com/trailheadtechnology/adrs

What is an **Architectural Decision Record?**



Architecture Decision Records (ADR)

Document the "why" behind key technical decisions so your team doesn't forget, repeat mistakes, or guess later.



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In the context of <use case/user story u>



In the context of <use case/user story u> facing <concern c>



```
In the context of <use case/user story u> facing <concern c> we decided for <option o>
```



```
In the context of <use case/user story u> facing <concern c> we decided for <option o> over <alternatives a>
```



```
In the context of <use case/user story u>
facing <concern c>
we decided for <option o>
over <alternatives a>
to achieve <quality q>
```



```
In the context of <use case/user story u>
facing <concern c>
we decided for <option o>
over <alternatives a>
to achieve <quality q>
accepting <downside d>
```





Create Accountability
Without Blame



Persist important decisions long-term



Context for new team members



Document unimplemented decisions



Preserve the "Why"
Behind Technical
Decisions



Reduce Rework and Duplicate Debates



Lightweight Documentation





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ADRs By Example





Let's Document That Decision...

With an ADR

File Format: Markdown



Simple



Not Proprietary



Easy for Non-Technical Users

File Format: Markdown

```
# Heading 1
## Heading 2
### Heading 3
**bold** / *italic*
[Link text](https://example.com)
![Alt text](image.jpg)
`inline code`
```

- Unordered item 1
- Unordered item 2
- 1. Ordered item 1
- 2. Ordered item 2
- > Quoted/indented text

Number



Unique, sequential number



For organization and reference, not importance or priority



Don't overthink the numbering



No need to reserve or preplan numbers

Number

```
**ADR #:** 0001
```



Title







Use a short, present-tense phrase (like a commit message)

Stick to what was decided, not the rationale or outcome

Think of it like naming a file or PR title: concise, descriptive, no fluff

Title

```
**ADR #:** 0001

**Title:** Abandon the Pass of Caradhras and Enter the Mines of Moria
```



Filename



Summarize the title, but even shorter



NNNN-short-title-with-dashes.md

Filename

0001-enter-moria.md

```
**ADR #:** 0001

**Title:** Abandon the Pass of Caradhras and Enter the Mines of Moria
```



Status

Status	Meaning
Proposed	Still being discussed—not final
Accepted	Actively in effect or currently implementing
Rejected	We considered it, but didn't go that route
Deprecated	The decision was made, but we've moved on or plan to replace it
Superseded	Replaced by another ADR (usually includes a reference to that ADR)

Status

0001-enter-moria.md

```
**ADR #:** 0001

**Title:** Abandon the Pass of Caradhras and Enter the Mines of Moria

**Status:** Accepted
```



Date





Use either **January**, **13**, **3019** or **3019-01-13** format

The date of the most recent status change

Date

0001-enter-moria.md

```
**ADR #:** 0001
**Title:** Abandon the Pass of Caradhras and Enter the Mines of Moria
**Status:** Accepted
**Date:** January 13, 3019 (Third Age)
```



Context



The **situation** that prompted the decision



Relevant technical, business, or human constraints



Any known pain points or prior attempts



Context about the environment (time pressure, Saruman's interference)

Context

0001-enter-moria.md

```
**ADR #:** 0001
**Title:** Abandon the Pass of Caradhras and Enter the Mines of Moria
**Status:** Accepted
**Date:** January 13, 3019 (Third Age)

**Context:** The Fellowship set out from Rivendell with the goal of reaching Mordor while avoiding detection. We originally planned to cross the Misty Mountains via the Pass of Caradhras, a straightforward route with minimal entanglements. However, the pass has proven impassable due to heavy snow, magical interference from Saruman, and a general lack of adequate cold-weather gear among team members (esp. Hobbits).
```



Decision

- Be concise and direct—avoid rambling or explanation.
- Stick to the **primary decision**. Put secondary details in "Consequences" or "Assumptions")
- Write it like a command or declaration—use present tense.
 - No "we might" or "probably should."
 - Say "We will use Azure Functions," not "Azure Functions will be used."

Decision

0001-enter-moria.md

Decision: We will abandon the Caradhras route and proceed instead through the ancient Dwarven mines of Moria. While this path poses significant risks—including darkness, potential orc activity, and unknown system integrity—it offers shelter from surveillance and harsh environmental conditions.



Alternatives Considered [Optional]

- List the main alternatives you seriously considered.
- Briefly explain why each was rejected or deferred
- Keep it concise—just enough detail to understand the trade-offs
- Avoids "Why didn't you just do X?" questions later
- Shows your team did its homework—important when decisions are questioned
- Helps new team members understand the landscape of choices

Alternatives Considered [Optional]

0001-enter-moria.md

Decision: We will abandon the Caradhras route and proceed instead through the ancient Dwarven mines of Moria. While this path poses significant risks—including darkness, potential orc activity, and unknown system integrity—it offers shelter from surveillance and harsh environmental conditions.

Alternatives Considered:

- **Push forward over Caradhras -** Rejected due to magical interference, risk of avalanche, and frozen hobbit toes.
- Detour south toward the Gap of Rohan Dismissed due to increased exposure to enemy surveillance and geopolitical instability.
- Fly over the mountains on eagles Shot down for being logistically implausible, tactically unsound, and way too obvious.



Deciders

- Who agreed to this?
- Who should you ask if you have questions?

Deciders

```
**Deciders:** Gandalf the Grey
```



Contributors [Optional]

- Anyone who provided input, feedback, or research that influenced the decision
- Don't include Deciders here

Contributors [Optional]

0001-enter-moria.md

```
**Deciders:** Gandalf the Grey

**Contributors:** Aragorn, Legolas, Gimli, Boromir, Frodo, Sam, Merry, Pippin, Bill
the Pony
```



Assumptions [Optional]

- Technical assumptions (e.g., system capabilities, resource availability)
- Business or organizational assumptions (e.g., team skills, budget constraints)
- Environmental or external factors (e.g., vendor stability, market conditions)

Assumptions [Optional]

0001-enter-moria.md

```
**Deciders:** Gandalf the Grey

**Contributors:** Aragorn, Legolas, Gimli, Boromir, Frodo, Sam, Merry, Pippin, Bill
the Pony
```

- **Assumptions:**
- The mines are still navigable (no cave-ins, blocked paths, or magical seals).
- Hostile forces within Moria are either dormant or avoidable.
- Gandalf remembers the way.
- The Ring will not attract undue attention underground (unlikely, but everyone's pretending otherwise).



Consequences

- Effects, risks, and trade-offs that result from the decision
- Positive outcomes and improvements
- Potential downsides, risks, or technical debt
- Impacts on team workflow, architecture, or performance
- Any follow-up actions or monitoring needed

Consequences

0001-enter-moria.md

**Consequences: **

- The team will move underground, losing visibility to the outside world and internet connectivity.
- Gandalf's access to production is elevated, as he is the only team member with knowledge of the Moria subsystem.
- Risk of encountering legacy entities (e.g., the Balrog) that have not been maintained or documented in millennia.
- Morale impact: the Hobbits are nervous, Gimli is thrilled, and Boromir is grumbling again.
- If successful, we'll emerge nearer to Lothlórien, ahead of schedule—but survivability metrics are uncertain.



Reconsideration Conditions [Optional]

- Clear triggers for reviewing the decision
- Specific conditions that would invalidate the decision
- New technology, architecture shifts, team changes, or external factors to watch
- Performance issues, security incidents, or failures related to the decision

Reconsideration Conditions [Optional]

0001-enter-moria.md

Reconsideration Conditions:

- A Balrog is encountered.
- Gandalf is lost or incapacitated.
- The mines become impassable.
- A safer route becomes available unexpectedly.



Where Do ADRs Go?



Where Do ADRs Go?



In the repo (with the code)



In a separate repo



Project wiki or documentation site



Dedicated ADR Tool

In the Repo with the Code

Pros <a>V

- Versioned alongside code
- Easy for devs to find and update
- Supports code review workflows

Cons 💢

- Might clutter repo if not organized
- Requires discipline to write/update
- Messy with branching



In a Separate Repo



Pros <a>

- Easy for devs to use
- Central place for entire team
- Need for branching

Cons 💢

- Further from code and dev workflows
- Risk of ADRs drifting from code
- Harder for non-technical team to access

Project Wiki or Documentation Site

Pros <

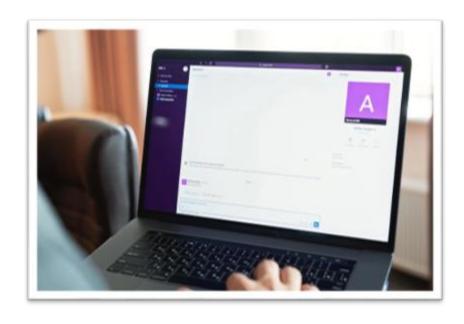
- Easy for non-devs to access
- Central place for broader team
- Can link to ADRs from many places

Cons 💢

- Not version controlled with code
- Can become outdated quickly
- Harder to discover in dev workflows



Dedicated ADR Tools or Platforms



Pros <

- Built specifically for ADR management
- Features like status tracking, search, templates
- Can integrate with other tools

Cons 💥

- Extra setup and maintenance overhead
- Learning curve for team
- Risk of silo if not well integrated

ADR Tools

ADR-Manager

A web-based application for the efficient creation and management of architectural decision records (ADRs) in Markdown (MADR)

https://github.com/adr/adr-manager

Log4brains

Log4brains is a docs-as-code knowledge base that enables you to log Architecture Decision Records (ADR) right from your IDE and to publish them automatically as a static website.

https://github.com/thomvaill/log4brains

Loqbooq

Loqbooq gives you a solid log of all important decisions and considerations that is always accessible to everybody in the project. Includes Slack integration.

https://loqbooq.app/

ADR Tools (Continued)

ADR Tools

A command-line tool for working with a log of Architecture Decision Records (ADRs). https://github.com/npryce/adr-tools

dotnet adr

A cross-platform .NET Global Tool for creating and managing Architectural Decision Records (ADR). https://github.com/endjin/dotnet-adr

ADR Manager VS Code Extension

Visual Studio Code (VS Code) extension based on the ADR Manager https://marketplace.visualstudio.com/items?itemName=StevenChen.vscode-adr-manager

Common ADR Mistakes to Avoid



Writing ADRs After the Fact Just to "Check a Box"

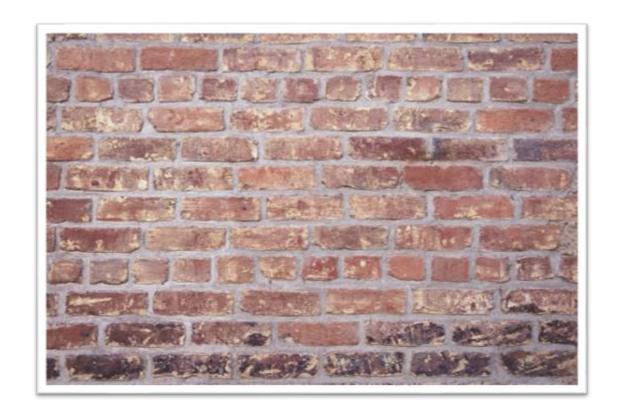


- Write ADRs during the decision process
- A half-finished, "proposed"
 ADR is better than none
- Treat ADRs like commit messages for your architecture



Burying the Decision in a Wall of Context

- Make the Decision section short, bold, and easy to find
- Put just enough in the context section to explain the problem
- Use structure and headings well





Not Updating the Status When it Changes

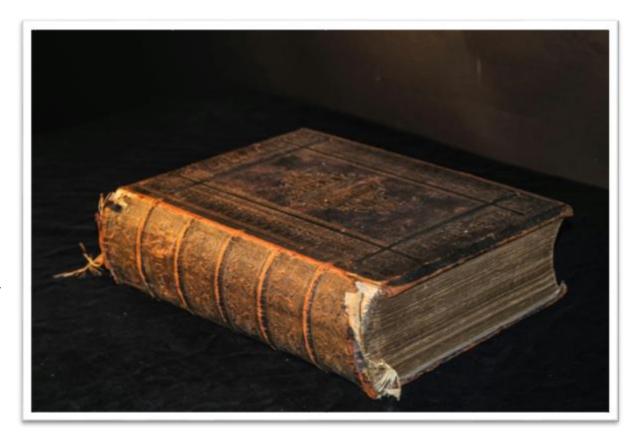


- Use status fields and keep them updated
- Open follow-up ADRs, reference the old ones, update the original



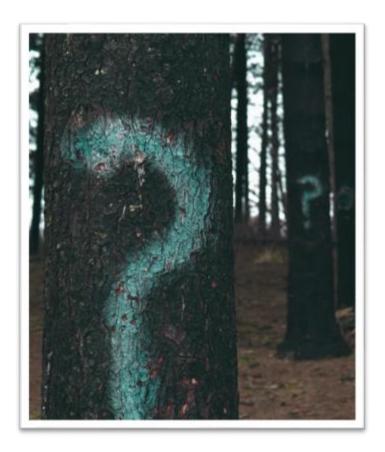
Writing Novels Instead of Decisions

- Think of ADRs like wellstructured release notes for architecture: What changed, Why, What it affects
- Use headings, bullets, short paragraphs
- Be specific, direct, and easy to skim
- Capture the **insight**, not the whole existential journey





ADRs That Don't Explain Why



- Always include the **rationale**: the tradeoffs, constraints, and motivations behind the choice
- Think of it as writing for **future you**, 6 months from now, who's forgotten everything
- Ask yourself: "Would this still make sense to someone who wasn't in the room?"



Storing Them in a System No One Uses



- Keep ADRs close to the code if possible
- Use plain-text formats like
 Markdown so they're easy to diff, review, and grep
- Link to ADRs from READMEs, wikis, and PRs to surface them at the right moment



Never Revisiting or Updating Them



- Schedule **periodic reviews** of major decisions especially before large refactors, migrations, or team transitions
- Use statuses like Deprecated, Superseded, or Amended to track evolution
- Don't be afraid to create follow-up ADRs that build on or replace earlier ones
- Add a "Reconsideration Conditions" section from the start to help future-you know when to revisit



Summing Up

- 1. ADRs capture **otherwise hidden decisions** and trade-offs
- 2. They are made up of **several simple components** that capture the decision
- 3. Good to store them **near the code**, but consider pros and cons
- 4. Avoid **common mistakes** made with ADRs





Thanks! Questions?



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