

Improving Your Validation Game

With Fluent Validation for .NET



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Say goodbye to DataAnnotations

and hello to FluentValidation

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github.com/trailheadtechnology/fluent-validation

DataAnnotations Refresher

Refresher on DataAnnotations

```
public class Movie
    [Required]
    [StringLength(200)]
    public object Title { get; set; }
    [Required]
    public object DateReleased { get; set; }
```

Refresher on DataAnnotations

```
[HttpPost]
public ActionResult Edit(Movie std)
    if (ModelState.IsValid) {
        return RedirectToAction("Index");
    return View(std);
```

Refresher on DataAnnotations

```
@model SampleApplication.Models.Movie
@Html.ValidationSummary(true, "")
@Html.ValidationMessageFor(model => model.Title)
```

Getting Started

Supported Frameworks





.NET CORE 2.0 +

.NET FRAMEWORK 4.6.1+

Installing FluentValidation

```
dotnet add package FluentValidation. dotnet add package FluentValidation. AspNetCore
```

Install-Package FluentValidation.AspNetCore
Install-Package FluentValidation

FluentValidation

```
public class MovieValidator : AbstractValidator<Movie>
 public MovieValidator()
   RuleFor(x => x.Title).NotEmpty()
        .WithMessage("Please specify a title");
    RuleFor(x => x.DateReleased).NotEmpty()
        .When(x => x.IsReleased);
   RuleFor(x => x.ShortSummary).Length(5, 1000);
```

Razor Pages Demo

Switching from DataAnnotations to FluentValidation

Why Switch?

Compare and Contrast

	DataAnnotations	FluentValidation	
Mixed Contexts	X Mixes models and validation logic	Separates models from validation	
Closed Models	X Can't validate	✓ Can validate	
Conditional Validation	X Difficult	Easy	
Unit Testing	X Difficult	Easy	
Client-side Validation	Supported	Supported, but need to do it yourself	

Basic Validators

Basic Validators

```
RuleFor(customer => customer.Surname).NotNull();
RuleFor(customer => customer.Surname).NotEmpty();
RuleFor(customer => customer.Surname).NotEqual("Foo",
   StringComparer.Ordinal);
RuleFor(customer => customer.Surname).Length(1, 250);
RuleFor(customer => customer.CreditLimit).GreaterThan(0);
```

Basic Validators

NotNull Validator	NotEmpty Validator	NotEqual Validator	Equal Validator	Length Validator	MaxLength Validator
MinLength Validator	Less Than Validator	Less Than Or Equal Validator	Greater Than Validator	Greater Than Or Equal Validator	Predicate Validator
Regular Expression Validator	Email Validator	Credit Card Validator	Enum Validator	Enum Name Validator	Empty Validator
	Null Validator	ExclusiveBetween Validator	InclusiveBetween Validator	ScalePrecision Validator	

Custom Messages

Custom Messages

```
RuleFor(c => c.Surname)
   .NotNull()
   .WithMessage("{PropertyName} was null");
RuleFor(c => c.Surname)
   .NotNull()
   .WithName("Last name");
```

Chaining

Chaining

```
RuleFor(c => c.Surname)
   .NotNull()
   .NotEqual("foo");
RuleFor(c => c.Surname)
   .Cascade(CascadeMode.Stop)
   .NotNull()
   .NotEqual("foo");
```

Conditions

Conditions

```
RuleFor(c => c.CustomerDiscount)
   .GreaterThan(0)
   .When(c => c.IsPreferredCustomer);
When(c => c.IsPreferredCustomer, () => {
   RuleFor(c => c.CustomerDiscount).GreaterThan(0);
   RuleFor(c => c.CreditCardNumber).NotNull();
}).Otherwise(() => {
  RuleFor(c => c.CustomerDiscount).Equal(0);
});
```

Custom Validators

Custom Validators With Must()

```
public class PersonValidator : AbstractValidator<Person> {
  public PersonValidator() {
    RuleFor(x => x.Pets)
      .Must(list => list.Count < 10)</pre>
      .WithMessage("List must contain less than 10 items");
```

Custom Validators With Extension Method

```
public static class MyCustomValidators {
  public static IRuleBuilderOptions<T, IList<TElement>> ItemsLessThan<T, TElement>(
      this IRuleBuilder<T, IList<TElement>> ruleBuilder,
      int num)
    return ruleBuilder
        .Must(list => list.Count < num)</pre>
        .WithMessage("The list contains too many items");
```

Custom Validators With Extension Method

```
public static class MyCustomValidators {
  public static IRuleBuilderOptions<T, IList<TElement>> ItemsLessThan<T, TElement>(
      this IRuleBuilder<T, IList<TElement>> ruleBuilder,
      int num)
    return ruleBuilder
        .Must(list => list.Count < num)</pre>
        .WithMessage("The list contains too many items");
RuleFor(x => x.Pets).ItemsLessThan(10);
```

```
public class Customer
{
  public string Name { get; set; }
  public Address Address { get; set; }
}
```

```
public class Address
{
  public string Line1 { get; set; }
  public string Line2 { get; set; }
  public string Town { get; set; }
  public string County { get; set; }
  public string Postcode { get; set; }
}
```

```
public class AddressValidator : AbstractValidator<Address>
  public AddressValidator()
    RuleFor(address => address.Postcode).NotNull();
    //etc...
```

```
public class CustomerValidator : AbstractValidator<Customer>
  public CustomerValidator()
    RuleFor(customer => customer.Name).NotNull();
    RuleFor(customer => customer.Address)
        .SetValidator(new AddressValidator());
```

Include()

Include()

```
public class PersonAgeValidator :
                                                public class PersonNameValidator :
      AbstractValidator<Person>
                                                      AbstractValidator<Person>
  public PersonAgeValidator()
                                                  public PersonNameValidator()
    RuleFor(x => x.DateOfBirth)
                                                    RuleFor(x => x.Surname)
      .GreaterThan(18);
                                                       .NotNull().Length(0, 255);
                                                    RuleFor(x => x.Forename)
                                                       .NotNull().Length(0, 255);
```

Include()

```
public class PersonValidator : AbstractValidator<Person>
  public PersonValidator()
     // other validations...
     Include(new PersonAgeValidator());
     Include(new PersonNameValidator());
```

RuleSets

RuleSets

```
public class PersonValidator : AbstractValidator<Person>
   public PersonValidator()
      RuleSet("Names", () =>
         RuleFor(x => x.Surname).NotNull();
         RuleFor(x => x.Forename).NotNull();
     });
      RuleFor(x => x.Id).NotEqual(0);
```

RuleSets

```
var validator = new PersonValidator();
// only name fields are validated
var result = validator.Validate(person, opts => opts.IncludeRuleSets("Names"));
// only Id is verified
var result = validator.Validate(person);
// all three fields are validated
var result = validator.Validate(person, opts => opts
   .IncludeRuleSets("Names")
   .IncludeRulesNotInRuleSet());
```

Advanced Topics

With FluentValidation

Unit Testing

```
[Test]
public void Should_have_error_when_Name_is_null()
   var model = new Person { Name = null };
   var result = validator.TestValidate(model);
   result.ShouldHaveValidationErrorFor(p => p.Name);
```

Asynchronous Validation

```
public class CustomerValidator : AbstractValidator<Customer>
   SomeExternalWebApiClient _client;
   public CustomerValidator(SomeExternalWebApiClient client)
     _client = client;
      RuleFor(x => x.Id).MustAsync(async (id, cancellation) =>
         return !(await _client.IdExists(id));
      }).WithMessage("ID Must be unique");
var result = await validator.ValidateAsync(customer);
```

Localization

```
public class PersonValidator : AbstractValidator<Person>
  public PersonValidator(IStringLocalizer<Person> localizer)
       RuleFor(x => x.Surname)
          .NotNull()
          .WithMessage(x => localizer["Surname is required"]);
```

Client-Side Validation

Requires **FluentValidation.AspNetCore**No named RuleSets are run

services.AddFluentValidationClientsideAdapters()

Rules Supported Client-Side

- NotNull/NotEmpty
- Matches (regex)
- InclusiveBetween (range)
- CreditCard
- Email
- EqualTo (cross-property equality comparison)
- MaxLength
- MinLength
- Length

Demo

Enabling Client-Side Validation

Summing Up

- 1. FluentValdidation improves on most aspects of validation over DataAnnotation
- 2. It separates your models from their validation code
- 3. It's easy to read, test, maintain
- 4. There are many powerful ways to customize your validation rules
- 5. It's compatible with most popular libraries and frameworks





Recap

DataAnnotations Refresher

Getting Started

Why Switch?

FluentValidation Features

- Basic and Custom Validators
- Chaining
- Conditions
- Nested Validators
- Rulesets
- Async, Unit Testing, Localization, Client-Side Validation

Q&A

Thanks! Questions?

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