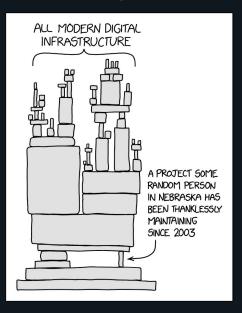
10/23/2025

# Buttercup: Autonomously Finding and Fixing Bugs at Scale in Open-Source Software

TB

#### Why does this matter?

### State of Open Source Security



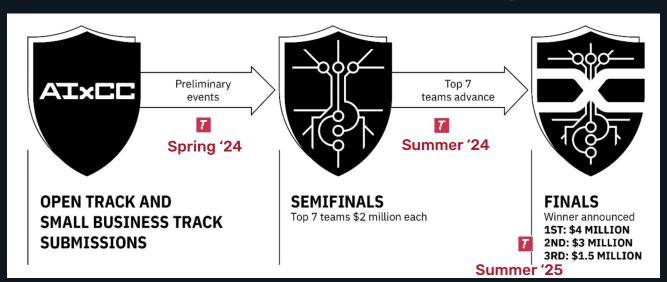
- World runs on critical open-source projects maintained by small teams or individuals
- Bugs in these projects are everyone's problem
  - Log4j
- Maintainers already have too many open issues and bug reports
- More bug reports won't help them!

Source: xkcd

#### **The Origin Story**

# Al Cyber Challenge (AlxCC)

Competition to create AI systems that find and fix bugs in open-source software



# Competition Rules



#### Fully automated solution: no human in the loop

#### Points for:

- Patches Worth the most points
- Vulnerabilities Requires input which triggers bug
- Static analysis alerts Minor points
- Bundling Match patches, vulnerabilities, and alerts

#### Scoring modifiers:

- Speed Earlier submissions get more points
- Accuracy Incorrect/duplicate submissions reduce points

#### Penalties

- Duplicate PoVs or patches reduce Accuracy Multiplier
- Incorrect patches, including patches that fail with a new PoV

How would you solve this?

### Competing in the Finals

- Adapting to finals:
  - Semifinals: \$100 LLM budget per challenge
  - Finals: \$50,000 LLM budget and \$85,000 Azure budget
- Race to implement features in time for practice rounds
  - Three practice rounds
  - Each round is an opportunity to find bugs
- Last 2 months were especially challenging
  - Balanced shipping improvements with stability
  - Constant testing

### Results: 2nd Place and \$3 Million

- Buttercup won 2nd place and a \$3 Million prize
- 90%+ Accuracy
- Found 28 vulnerabilities across 20 CWE Categories
- Patched 19 vulnerabilities

#### **Keys to success:**

- Accuracy
- Performing well across tasks
- High reliability



# How did Buttercup win 2nd place?



### Approach behind Buttercup

- Conventional software analysis works really well for certain problems.
- AI/ML-based analysis works really well for certain problems.
- Often, one approach works well where the other does not.

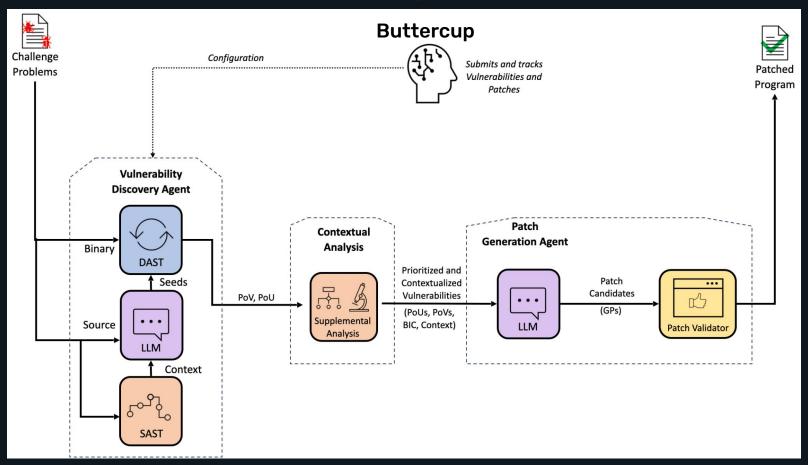
Break the problem down, use the best technique to solve each sub-problem. Don't expect LLMs to do things they aren't good at!

### Problem Breakdown

- 1. Discover / prove existence of vulnerabilities
- 2. Contextualize vulnerabilities
- 3. Create and validate patches
- 4. Orchestrate these tasks to:
  - a. Effectively allocate resources
  - b. Maximize score

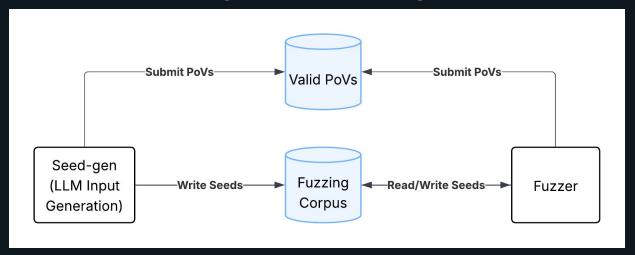
<sup>T</sup>B

# Buttercup System Design



## Vulnerability Discovery

#### Approach: Combine fuzzing and LLM input generation



Note: PoVs stands for Proofs of Vulnerability

## Fuzzing

- Standard OSS-Fuzz fuzzers:
  - LibFuzzer for C/C++
  - Jazzer for Java
- Fuzzer bots sample active harnesses to run short fuzz campaigns
- Merger bots save inputs which improve coverage
  - Merge a fuzzer bot's local corpus to the shared corpus

### Seed-gen

#### <u>Design</u>

- Several tasks that use LLMs to create seeds and/or PoVs
- All tasks use tools to collect context from the codebase before generating inputs

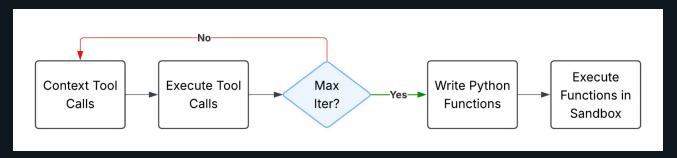
#### **Goal 1: Support Fuzzing**

- Init task: Bootstrap fuzzer with initial seed inputs that exercise harness
- Explore task: Increase coverage for a target function

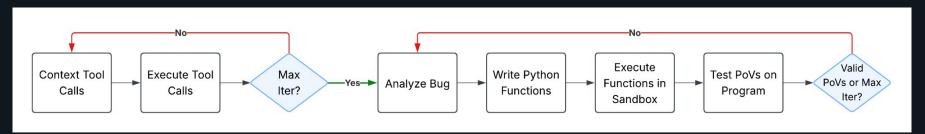
#### **Goal 2: Independently Find Bugs**

- Vuln discovery task: Identify and validate vulnerabilities in target to create PoVs
  - Most expensive task to thoroughly explore code and test hypotheses

## Seed-gen Tasks



#### **Initialization and Explore Tasks**

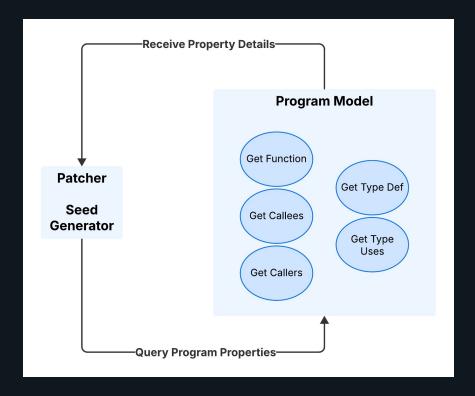


**Vulnerability Discovery Task** 

# Seed-gen Details

- Model: Claude 4 Sonnet
- Uses Langchain/Langgraph
- Typical cost of task is cheap: <\$1 to \$5 (for vuln discovery)</li>
  - By design to prioritize breadth and resampling

### Contextualization



- Constructs program model using CodeQuery + Tree-sitter
- Supports querying program properties (functions & types)
- Called by LLMs from Seed
  Generator and Patcher as tools

TB

### Patcher

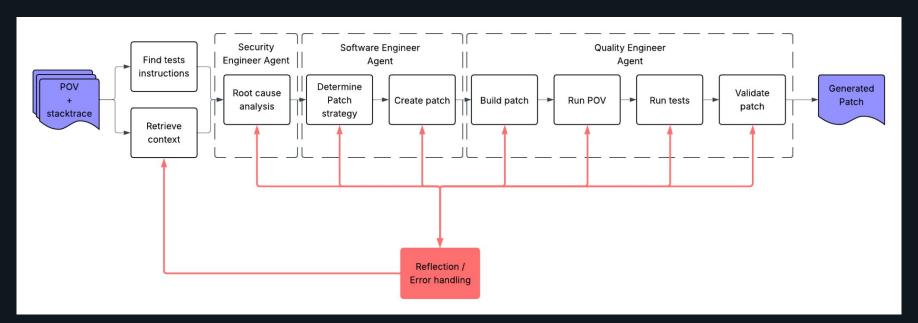
- LLM-based multi-agent system
  - Software, Security, and Quality Engineer Agents working together
- Programmatic agents hand-off
  - Data flow between agent is (mostly) deterministic
  - More control over the process
  - Error handling relies on LLMs to determine resolution steps

#### Implementation

- Less than 6K LOC, Python
- LangChain/LangGraph
- Preferred model: OpenAI/GPT-4.1

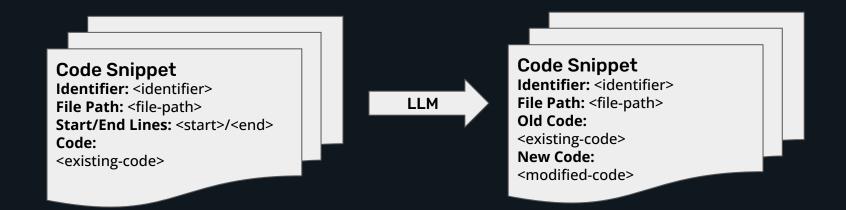
T<sub>B</sub>

### Patcher Flow



T<sub>B</sub>

### Patch Creation



# Buttercup After AIxCC

- Updated Buttercup to easily run on a standard laptop
- C++ Support
- Gemini models
- We have plans to keep improving Buttercup!
  - Support more languages
  - Agentic workflows
  - More tools for agents

### How to use Buttercup?

#### Requires:

- Machine with 8 CPU, 16 GB RAM
- LLM API Key (OpenAI, Anthropic, or Gemini)
- OSS-Fuzz compatible project as a target

#### Easy to use:

- Seamless script to configure Buttercup
- Web UI to task Buttercup and monitor results

Repo: github.com/trailofbits/buttercup

### Learn More

**Try out Buttercup:** 

github.com/trailofbits/buttercup

**Website:** trailofbits.com

**Careers:** <u>trailofbits.com/careers</u>

**Blog:** blog.trailofbits.com

