

Project-5
Critter Simulator (Part 2)

GUI for the Critter World Simulator

Displays all critters according to predefined variables.

The Make section allows the end user to add any number of any valid critter to the field.

The seed section allows the end user to set the random number seed.

The stats section allows the end user to choose which species of critter the stat box will display.

The steps section allows the end user to progress the world any number of steps they wish.

Animation does not work.