

#! Anatomy of a Bug

Autopsy of CVSS

10.0



The Sandbox
Escape



The Patient

- **Name:** Mozilla Firefox
- **CVE:** CVE-2025-2857
- **Diagnosis:** Sandbox Escape
- **Vector:**
ipc_channel_win.cc
- **Severity:** 🔥 10.0



What does 10.0 mean?

- Auth: None
- User Interaction:
None
- Attack Vector:
Remote
- Result: Full shell
access on the
server

#1 The Architecture

The Defense Model



#1.1 The Architecture

The Defense Model

- 👉 Firefox uses a **Multi-Process Model (Electrolysis)**.
- 👉 The Parent (Broker): Runs with User Privileges (Medium Integrity). Can touch files, network, devices.
- 👉 The Content (Renderer): Runs in a Sandbox (Low Integrity). Cannot touch anything.
- 👉 IPC: The bridge between them. The Parent performs actions on behalf of the Content.

#1.2 The Architecture

Windows Handles

- 👉 Windows uses **Handles** to track resources.
- 👉 A **Handle** is just an **index (integer)** in a **table**.
- 👉 Process A cannot use Process B's handles directly.
- 👉 They must be **Duplicated** (transferred) by the Kernel.

#2 The Vulnerability Blind Trust in integers



#2.1 The Vulnerability

Blind Trust in integers

- 👉 **The Flaw:** The IPC logic allows "Relaying" handles.
- 👉 The attacker (Renderer) sends a message: "Please duplicate Handle X to me".
- 👉 The Broker executes `DuplicateHandle(BrokerProcess, X, RendererProcess...)`.
- 👉 The assumption: X is a valid handle index the Renderer gave the Broker.

#2.2 The Vulnerability

The "Magic" Number

- 👉 The Broker failed to check if X was a Pseudo-Handle.
- 👉 In Windows:
 - 👉 X = -1 = Current Process.
 - 👉 X = -2 = Current Thread.
- 👉 The Danger: These values are Context Dependent.
- 👉 -2 in the Renderer means "Renderer Thread".
- 👉 -2 in the Broker means "Broker Thread".

#3 The Kill- Chain Absolute Cinema.



#3.1 The Kill-Chain

The JIT Optimization Trap

- 👉 The exploit begins when a user visits a website running complex JavaScript.
- 👉 The JIT (Just-In-Time) Compiler analyzes a specific function that runs thousands of times.
- 👉 The JIT assumes the data structure is stable (e.g., "always an integer").
- 👉 It removes safety checks to produce highly optimized machine code.

#3.2 The Kill-Chain

Triggering Type Confusion

- 👉 The script calls the optimized function one last time with a side-effect.
- 👉 The code changes the data type from an Integer to an Object in the middle of execution.
- 👉 The optimized code does not notice the change because the safety checks were removed.
- 👉 It accesses the memory as an Integer, but it is actually a Pointer.

#3.3 The Kill-Chain

Primitives: `addrOf` / `fakeObj`

👉 A **type mismatch** is now available for **exploitation**.

👉 **addrOf:** The payload **reads the "Integer"** to leak the **Memory Address of the Object**.

👉 **fakeObj:** The payload **writes a fake "Integer"** that the engine treats as a **valid JavaScript Object**.

👉 A **fake ArrayBuffer** is constructed pointing to **arbitrary memory**.

#3.4 The Kill-Chain

Achieving Initial RCE

- 👉 With the **fake ArrayBuffer**, **Arbitrary Read/Write** is achieved over the **Renderer Process**.
- 👉 Malicious shellcode is written into a **WASM (WebAssembly) page** (**marked executable**).
- 👉 Control flow is hijacked to jump to this shellcode.
- 👉 Status: Code execution is achieved within the **Renderer**, but remains trapped in the **Sandbox**.

#3.5 The Kill-Chain

The IPC Pivot

- 👉 To escape, the execution flow pivots to the **IPC (Inter-Process Communication)** system.
- 👉 A malicious **Relay Message** is constructed, destined for the **Broker (Parent)**.
- 👉 The **handle value** is set to the magic integer **-2 (0xFFFFFFF)**.
- 👉 This integer normally represents the **Current Thread** in Windows.

#3.6 The Kill-Chain

The Semantic Confusion

- 👉 The Broker receives the request and calls the Windows API `DuplicateHandle`.
- 👉 It passes **-2** as the Source Handle to the OS, believing it refers to the Child.
- 👉 The Windows Kernel sees **-2** coming from the Broker Process.
- 👉 The Kernel resolves it to the Broker's Main Thread.

#3.7 The Kill-Chain

The Fatal Leak

- 👉 The Kernel creates a **THREAD_ALL_ACCESS** handle to the **Broker** and returns it to the requesting process.
- 👉 The compromised process receives this handle in its Low Integrity context.
- 👉 It now holds a handle that grants Full Control over the Parent Process.
- 👉 The Sandbox boundary is effectively destroyed.

#3.8 The Kill-Chain

Weaponization: Thread Hijacking

- 👉 The payload calls **SuspendThread()** to freeze the Parent.
- 👉 **GetThreadContext()** is used to read the CPU registers.
- 👉 **SetThreadContext()** is used to overwrite the **Instruction Pointer (RIP)**.
- 👉 The **RIP** is set to point to a **ROP Chain** or **injected shellcode**.

#3.9 The Kill-Chain

System Compromise

- 👉 The payload calls **ResumeThread()** to **unfreeze** the Parent.
- 👉 The **Parent Process** resumes and immediately executes the **malicious payload**.
- 👉 The malware now runs with **Medium Integrity (User Privileges)**, bypassing all restrictions.
- 👉 **Result: Full System Compromise.**

#4 The Fix.

Validating the Context



#4.1 The Vulnerable Code

The Broker logic **blindly trusted** the integer value.



```
// VULNERABLE LOGIC (Conceptual)
// The 'handle_value' comes directly from the untrusted IPC message
HANDLE handle_value = message.ReadInt();

// The Kernel interprets -2 as "Current Thread" (The BROKER'S thread)
DuplicateHandle(
    GetCurrentProcess(), // Source: Broker
    handle_value,        // Value: -2
    target_process,      // Target: Attacker
    &new_handle,
    ...
);
```

#4.2 The Fix

Explicit Rejection

👉 Context Awareness > Type Safety.

👉 We must explicitly forbid the "Magic Numbers" of the OS.

👉 Mozilla imported a helper `IsPseudoHandle` to check the integer range.

👉 The Security Boundary is restored: Handles are forced to be local indices, never trusted execution contexts.

#4.3 The Code Fix



```
// PATCHED LOGIC in ipc_channel_win.cc

// Helper to detect r'magic values' (-1, -2, etc.)
// Windows reserves the range [-12, -1] for g'current context pseudo-handles'.
inline bool IsPseudoHandle(HANDLE handle) {
    int32_t value = (int32_t)(uintptr_t)handle;
    return value >= -12 && value < 0;
}

// In the IPC processing loop:
if (IsPseudoHandle(remote_handle)) {
    // STOP: Renderer is trying to trick us.
    LOG(ERROR) << "Security: Received pseudo-handle.";
    return false; // Abort connection
}

// Safe to proceed
DuplicateHandle(..., remote_handle, ...);
```

Status



Discovered by Mozilla.
Patched in March 2025.
Know your input.

#! Anatomy of a Bug

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Technical Credits:

Mozilla Security Team

Author: @tralsesec

#CVE20252857 #ExploitDev #Firefox
#SandboxEscape #WindowsInternals
#BrowserExploit