

#! Anatomy of a Bug

# Autopsy of CVSS

9.3

EternalBlue



# The Patient

- **Name:** Windows SMBv1 Driver (srv.sys)
- **CVE:** CVE-2017-0144
- **Diagnosis:** Integer Overflow & Type Confusion
- **Vector:** Remote
- **Severity:** 🔥 9.3



# What does 9.3 mean?

- **Auth:** None.
- **User Interaction:** None.
- **Attack Vector:** Remote.
- **Result:** Immediate Ring 0 (SYSTEM) execution.

# #1 The Context

## Origin of a Cyber Weapon



# #1.1 The Context

## Origin of a Cyber Weapon

👉 Developer: The Equation Group (attributed to the NSA).

👉 Leak: April 2017, by The Shadow Brokers.

👉 Significance:

- 👉 Not a **commodity vulnerability**.
- 👉 **Military-grade exploit**.
- 👉 **Protocol-layer weaponization, bypassing perimeter defenses**.

## #1.2 The Context

### Global Kinetic Impact

- 👉 WannaCry (May 2017).
  - 👉 Wormable ransomware via EternalBlue.
  - 👉 UK NHS, Spanish telecoms, global logistics crippled.
- 👉 NotPetya (June 2017).
  - 👉 Nation-state wiper disguised as ransomware.
  - 👉 ≈ \$10 billion in damages (Maersk, Merck, FedEx).
- 👉 Lesson: Once a state exploit leaks, it becomes a global systemic risk immediately.

# #2 The Architecture

## The SMB Protocol



## #2.1 The Architecture

### SMBv1 in Kernel Space

- 👉 **SMB: Core Windows Networking fabric.**
- 👉 **SMBv1: Legacy protocol from the 1980s (CIFS).**
- 👉 **Supports OS/2 File Extended Attributes (FEA).**
- 👉 **Risk:** To support obsolete OS/2 clients, modern Windows retained complex FEA parsing logic inside the kernel.

## #2.2 The Architecture

### Kernel Pool Allocation

- 👉 **NonPagedPool:** Kernel memory that **cannot be paged out.**
- 👉 **srv.sys:** SMB **request handler.**
- 👉 **Incoming packets allocate directly from NonPagedPool.**
- 👉 **Impact:** Corrupt the pool → **corrupt the kernel.**

# #3 The Vulnerability Three Bugs, One Exploit



# #3.1 The Vulnerability

## Bug A – Integer Truncation

👉 Function: **SrvOs2FeaListSizeToNt**

👉 Purpose: Calculate required buffer size for FEA conversion.

👉 Calculation uses **DWORD (32-bit)**.

👉 Return value cast to **WORD (16-bit)**.

👉 Failure:

👉 **65537 → 1**

👉 Allocates **1 byte**

👉 Copies **65,537 bytes**

👉 **Classic kernel integer overflow.**

## #3.2 The Vulnerability

### Bug B – Transaction Type Confusion

- 👉 Goal: Send >64KB payloads.
- 👉 Start with **SMB\_COM\_NT\_TRANSACT** (32-bit size).
- 👉 Continue with **SMB\_COM\_TRANSACTION2\_SECONDARY** (16-bit logic).
- 👉 Validation uses **initial 32-bit type**.
- 👉 Processing uses **secondary 16-bit constraints**.
- 👉 Result: Data is **copied under incompatible assumptions**.

## #3.3 The Vulnerability

### Bug C – Heap Grooming Primitive

- 👉 **Vector:**  
**SMB\_COM\_SESSION\_SETUP\_ANDX**
- 👉 **Mode:** Extended Security, zero negotiation.
- 👉 **ByteCount** parsed from wrong offset.
- 👉 Triggers **oversized NonPagedPool allocation.**
- 👉 **Result:** alloc → free → predictable kernel hole.

# #4 The Kill-Chain

## Kernel Heap Feng Shui



# #4.1 The Kill-Chain

## Phase 1 – The Spray

- 👉 **Action:**
  - 👉 **15+ concurrent TCP connections.**
  - 👉 **Streams 1–13 send SMB\_COM\_TRANSACTION2.**
  
- 👉 **Purpose:**
  - 👉 **Fill existing fragmentation.**
  - 👉 **Force contiguous future allocations.**

## #4.2 The Kill-Chain

### Phase 2 – The Hole

👉 Stream 14:

- 👉 Trigger Bug C.
- 👉 Allocate  $\approx 0x11000$  bytes.
- 👉 Close connection.

👉 Result:

- 👉 Kernel frees the chunk.
- 👉 Precise hole surrounded by controlled data.

# #4.3 The Kill-Chain

## Phase 3 – The Overwrite

### 👉 Stream 0:

- 👉 Send **malicious FEA list.**
- 👉 Sized to **fit exactly into the hole.**

### 👉 Payload:

- 👉 Header: **0x10000**
- 👉 Item 606: **large data block**
- 👉 Item 607: **bridge object (0xA8)**

### 👉 Trigger:

- 👉 Bug A fires.
- 👉 Copy overruns into **adjacent object header.**

## #4.4 The Kill-Chain

### Phase 4 – Execution (DoublePulsar)

👉 Target: **SRVNET\_BUFFER**

👉 Overwrite:

- 👉 Corrupt **function pointer**.
- 👉 Redirect to **shellcode**.

👉 Implant:

- 👉 Kernel-mode backdoor
- 👉 Hooks **KernelCallbackTable**
- 👉 DLL injection into **lsass.exe**.

👉 Result: Silent, persistent **Ring 0 RCE**.

# #5 The Fix.

## Kernel Patching



# #5.1 The Fix.

## The Vulnerable Logic



```
DWORD calculatedSize = Srv0s2FeaListSizeToNt(fealist);  
  
// Truncation bug  
WORD allocatedSize = (WORD)calculatedSize;  
  
buffer = ExAllocatePoolWithTag(  
    NonPagedPool,  
    allocatedSize,  
    'LSBF'  
);  
  
// Overflow  
MoveMemory(buffer, fealist, calculatedSize);
```

# #5.2 The Fix.

## The Patched Logic



```
DWORD calculatedSize = Srv0s2FeaListSizeToNt(fealist);  
  
// This.  
if (calculatedSize > 0xFFFF) {  
    return STATUS_INVALID_PARAMETER;  
}  
  
WORD allocatedSize = (WORD)calculatedSize;
```

# #6 Developer's Takeaway

Kernel Math is Law



# #6.1 Developer's Takeaway

## Kernel Math is Law

- 👉 Never trust **client-supplied size or length fields.**
- 👉 Track bytes written, not allocated memory.
- 👉 Remove legacy / compatibility code from hot paths.
- 👉 Disable unused features (code = attack surface).
- 👉 Assume info leaks lead to full compromise.

# Status



**Patched (April 2017).**

**MS17-010.**

**SMBv1 disabled by default on  
Windows 11.**

**#! Anatomy of a Bug**

#! Anatomy of a Bug

# Technical Credits:

Microsoft MSRC

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#HeapGrooming #KernelExploit #NSA  
#Ring0 #SMBv1 #EternalBlue