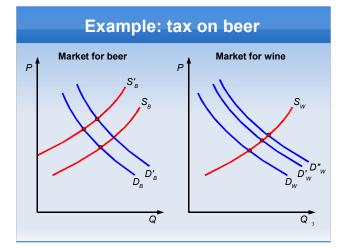
Intermediate Microeconomics

Chapter 12
General Equilibrium and Welfare Economics

Partial vs general equilibrium

- Partial equilibrium = study of equilibrium in one market in isolation
- General equilibrium = study of equilibrium of all markets simultaneously
- Until now, we only looked at one market at a time (partial equilibrium) – exception: increasing-cost industry analysis
- But: changes in one market can (and usually do) affect other markets as well

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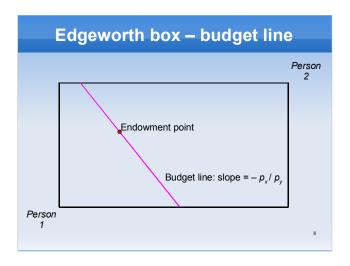
Partial vs general equilibrium

- If two goods are "related" (complements or substitutes), then their markets are linked
- Changes to demand/supply in one market affect the equilibrium in linked markets
- Partial equilibrium analysis would not consider all this feedback between linked markets

Pure exchange economy

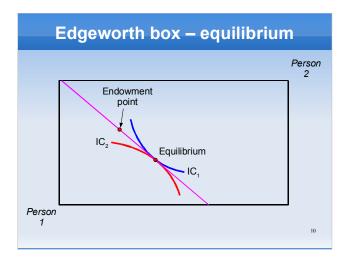
- Pure exchange economy = economy in which quantities supplied if all goods are fixed ⇒ the only economic problem is to allocate goods among consumers
- A simple case: two consumers, two goods
- Can be represented in an Edgeworth box
- Since there"s no production, each consumer has an endowment of each good ⇒ endowment point

Person 1 Person 1



Equilibrium in Edgeworth box

- Prices are not "given" in this setting (consumers trade for the two goods)
- Hence, an equilibrium consists of:
 - prices (of good x and good y)
 - consumption bundles (for the two consumers) such that:
 - · consumers maximize their utility
 - quantity demanded equals quantity supplied for both goods

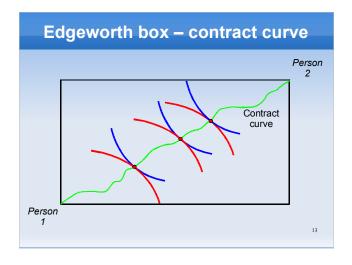


Equilibrium in Edgeworth box

- At the equilibrium, the indifference curves of the two consumers are tangent to each other and to the budget line ⇒ MRS₁ = MRS₂ = p_x / p_y
- This also gives us the equilibrium price ratio: note that we don't obtain prices, but only the ratio between the two prices!
- Also note that prices act to clear the market: in equilibrium, prices adjust such that neither individual needs to know what the other does (their own decision are optimal)

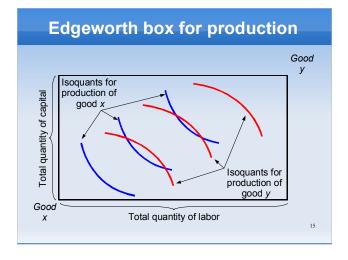
Welfare economics

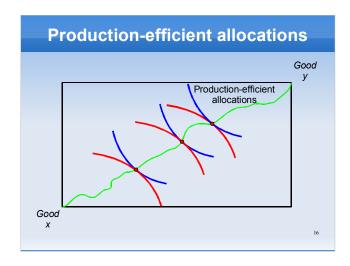
- Welfare economics = branch of economic theory concerned with the social desirability of alternative economic states
- Consumption efficient allocation = allocation of commodities such that, given the total supplies of the commodities, the only way to make one person better off is to make another person worse off ⇒ point of tangency of indifference curves of the two consumers (MRS₁ = MRS₂)
- Contract curve = set of all consumption-efficient points in an Edgeworth box



Production efficiency

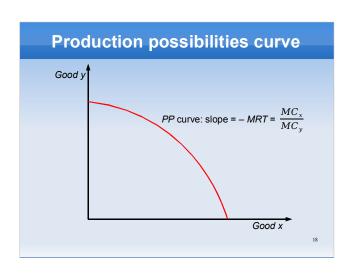
- What if goods are being produced?
- We can use the same kind of analysis (Edgeworth box + efficiency) to analyze production:
 - · goods instead of consumers
 - · inputs instead of goods
- Production efficient allocation = allocation of inputs such that the only way to increase the output of one commodity is to decrease the output of another commodity





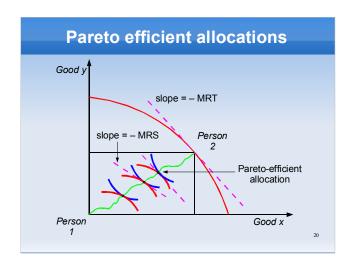
Production possibilities curve

- When the economy is producing efficiently, the only way to produce more of good x is to give up some of good y
- Production possibilities curve (PP) = set of all production-efficient points
- Marginal rate of transformation (MRT) = rate at which the economy can transform one output into another by shifting its resources
- Slope of production possibilities curve = MRT
- Also, MRT equals the ratio of marginal costs



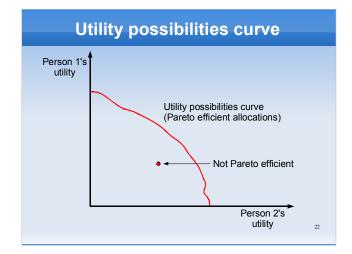
Pareto efficiency

- Pareto efficient allocation = allocation of commodities and inputs such that the only way to make one individual better off is to make another worse off
- Hence, Pareto-efficient allocations must be:
 - consumption-efficient (on the contract curve)
 - production-efficient (on the PP curve)
 - allocation efficient = allocation of goods such that the MRT between any two goods is equal to consumers' common value of the MRS between the two goods



Utility possibilities frontier

- By changing the point on the PP curve, we can find all the Pareto-efficient points ⇒ we can find the optimal utility levels for both consumers
- Utility possibilities frontier = graph that shows the maximum amount of utility an individual can obtain, given another's level of utility
- All points on the utility possibilities frontier are Pareto efficient (no Pareto improvements)
- Pareto improvement = reallocation of resources that makes at least one person better off without making anyone else worse off



First Welfare Theorem

- First fundamental theorem of welfare economics: As long as producers and consumers act as price-takers and there is a market for every commodity, the equilibrium allocation of resources is Pareto efficient. That is, the economy operates at some point on the utility possibilities frontier.
- This is just Adam Smith's "invisible hand" claim: left alone, the market automatically allocates resources efficiently (no need of centralized direction)

Fairness and the role of prices

- In a market economy, prices act as to "clear the market" (equate quantity demanded and quantity supplied)
- Goods don't have an inherent value: prices only reflect the interaction of market demand and supply
- So, are prices (or wages) "fair"? First Welfare Theorem only talks about efficiency, not fairness!

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Theory of second best

- In practice, it might not always be possible to attain efficiency (e.g., there might interventions of government that can't be eliminated)
- Theory of second best = if a first-best allocation is impossible to obtain, then a second-best allocation may involve the introduction of additional wedges between price and marginal cost
- In other words: two wrongs can make a right

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The role of government

- First Welfare Theorem might fail in practice because of market failures:
 - market power (some firms/consumers are price makers)
 - missing markets (some goods cannot be traded) due to asymmetric information or externalities
 - ⇒ government intervention (correct market failures, introduce or substitute for missing markets)
- Even if it does not fail, the resulting allocation might not be deemed "equitable" ⇒ government intervenes to reallocate commodities

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