Walletly

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Purpose

- Money Tracking Website to see how much you spend in different categories
- Categories range from
 - Food
 - Entertainment
 - Education
 - o Other
- Users input the name of the item, how much they spent on it and Which category it belongs in
- Website tracks how much user spends in total

Walletly		
Enter expense name	Enter amount	Food
Add Expense		Food
Total: \$0.00		Entertainment Education

HTML

- Divided with 4 <div> tags
- form-container class: input fields
- expense-list id: display all expense
- total-expense id: display total amount of money.
- expense-chart id: visualize the chart.

```
<!DOCTYPE html>
<html lang="en">
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Walletly</title>
  <link rel="stylesheet" href="pj.css">
  <script src="https://cdn.jsdelivr.net/npm/chart.js"></script>
  <h1>Walletly</h1>
  <div class="form-container"> <!--inpput fields-->
    <input type="text" id="expense-name" placeholder="Enter expense name">
    <input type="number" id="expense-amount" placeholder="Enter amount">
    <select id="expense-category">
     <option value="Food">Food</option>
     <option value="Entertainment">Entertainment</option>
     <option value="Education">Education</option>
     <option value="Other">Other</option>
   </select>
    <button id="add-expense">Add Expense/button>
  <div class="expense-list" id="expense-list"></div> <!--displayall expense-->
  <div id="total-expenses">Total: $0</div><!--display total-->
  <div class="chart-container">
   <canvas id="expense-chart"></canvas><!--visualize chart-->
  <script src="ps.js"></script>
```

CSS

- Percents fits portionally with any screen size
- Font-size: changes size
- Flexbox
- Flexwrap

```
.form-container{
    display: flex;
    flex-wrap: wrap;
    justify-content: space-evenly;
 chart-container {
    width: 50%;
    margin-top: 20px;
    margin: 0 auto;
canvas {
    max-width: 100%;
    height: 200px;
    background-color: #e6e6fa;
    font-family: Arial, sans-serif;
    margin: 20px;
    margin-top: 2%;
    font-size: 70px;
    margin-bottom: 50px;
div.total{
    margin: 10px;
#expense-name, #expense-amount, #expense-category {
    padding: 12px;
    font-size: 36px;
    width: 31%; /* width of the form container 1/3 of the page give or take*/
    border-radius: 5px;
    margin-top: -0px;
    border: 1px solid ■#ffffff;
    justify-content: space-around;
```

CSS

- Flexbox: Evenly space assets
- Width percents: portionately fit with any screen size
- Justify content (horizontally)
- Max Width: so it doesn't exceed the space set for it

```
#add-expense {
    padding: 12px;
    font-size: 30px;
    background-color: #44444a1;
    color: | black;
    width: 98.5%;
    border: none;
    border-radius: 5px;
    cursor: pointer;
div.total{
    font-size: 56px;
    font-weight: bold;
 expense-item {
    font-size: 30px;
    width: 99%;
    margin: 10px 0; /* Add some spacing between list items */
    display: flex; /* To align text and the delete button nicely */
    justify-content: space-between: /* Space out the text and button */
    align-items: center;
    padding: 10px;
 .expense-item button {
    font-size: 24px;
    padding: 5px 10px;
    border-radius: 5px;
    border: none; /* gets rid of tiny border around delete button*/
    background-color: #4444a1;
    color: □black;
    cursor: pointer;
```

1. Add an expense

```
addExpenseButton.addEventListener("click", function () {
 const name = expenseNameInput.value.trim();
 const amount = parseFloat(expenseAmountInput.value.trim()); //Convert to a number
 const category = expenseCategoryInput.value;
 //Validate the input
 if (!name | isNaN(amount) | amount <= 0) {
   alert("Please enter valid expense details!");
   return;
 //Send data to server (use post request)
 fetch('http://localhost:3000/add-expense', {
   method: 'POST',
   headers: { 'Content-Type': 'application/json' },
   body: JSON.stringify({ name, amount, category }), //Convert expense data into JSON format
    .then(response => response.json()) //Parse the server's response into a JSON object
    .then(data => {
     console.log("Server response:", data); //Log the server response
     if (data.message === 'Expense added successfully') {
        expenseNameInput.value = ""; //Clear input
       expenseAmountInput.value = "";
       printList(); //Fetch the update expense list + refresh display
       else {
       alert('Error adding expense!');
   .catch(err => {
     alert('Failed to connect to server!');
   });// .catch() -> handle errors that may occur during fetch request.
});//if omitting: web may still work, but we wont see any feedback -> ?the web is broken???
```

2. Print the expense list.

```
//Display expense list
function printList() {// send request to /expenses to retrieve the expense list
 fetch('http://localhost:3000/expenses') // Take data from server
    .then(response => response.json())
    .then(data => {
     totalSpent = 0;
     expenseList.innerHTML = ""; //Clear old list
     data.forEach(expense => {
        let expenseItem = document.createElement("div");
        expenseItem.classList.add("expense-item");
        expenseItem.innerHTML =
          <span>${expense.name} (${expense.category}) - $${expense.amount.toFixed(2)}</span>
          <button class="delete-expense" data-id="${expense. id}">Delete</button>
        expenseList.appendChild(expenseItem);
       totalSpent += expense.amount;
     });
     totalSpentDisplay.textContent = `Total: $${totalSpent.toFixed(2)}`;
     updateChart(data);
```

3. Chart

```
//Update pie chart
function updateChart(expenses) { //(printList + delete expense)
 let categoryTotals = { Food: 0, Entertainment: 0, Education: 0, Other: 0 };
 expenses.forEach(expense => {
   if (categoryTotals.hasOwnProperty(expense.category)) {
     categoryTotals[expense.category] += expense.amount;
 expenseChart.data.datasets[0].data = [
   categoryTotals.Food,
   categoryTotals.Entertainment,
   categoryTotals.Education,
   categoryTotals.Other,
 expenseChart.update();
```

```
let category = ["Food", "Entertainment", "Education", "Other"];
let pieColor = ["#FF6384", "#36A2EB", "#FFCE56", "#4BC0C0"];
const myChart = document.getElementById("expense-chart").getContext("2d");
const expenseChart = new Chart(myChart, {
 type: "pie",
 data:
   labels: category,
   datasets:
       data: [0, 0, 0, 0],
       backgroundColor: pieColor,
 options:
   responsive: true,
   plugins: {
     legend:
       position: "top",
     title: {
       display: true,
       text: "Expense chart.",
     tooltip:
       callbacks: {
         label: function (context)
           //Calc the total amount
           const total = context.chart.data.datasets[0].data.reduce((sum, value) => sum + value, 0);
           //Get the current value
           const currentValue = context.raw;
           const percentage = ((currentValue / total) * 100).toFixed(2);
           return `${context.label}: ${percentage}%`;
```

4. Delete an expense

```
//Delete an expense
expenseList.addEventListener("click", function (event) {
 if (event.target.classList.contains("delete-expense")) {
    const id = event.target.getAttribute("data-id");
    fetch(`http://localhost:3000/delete-expense/${id}`, { method: 'DELETE' })
      .then(response => response.json())
      .then(data => {
       if (data.message === 'Expense deleted successfully') {
          printList(); //Refresh the list after deletion
        } else {
          alert('Error deleting expense!');
```

Server side

- Node.JS, Express, and Mongoose
- Utilizes Mongo database
 - Stores data
- Simple Mongoose Schema
 - Name
 - Amount
 - Category
- Status
 - o 200 valid requests
 - 400 errors

```
const express = require('express');
const bodyParser = require('body-parser'); //extract jsol data from http requests.
const mongoose = require('mongoose');
const app = express();
const port = 3000;
//Connect to mongodb
mongoose.connect('mongodb://localhost:27017/walletly', {
 useNewUrlParser: true,
 useUnifiedTopology: true,
//Define schema + model
const expenseSchema = new mongoose.Schema({
 name: String,
 amount: Number,
 category: String,
const Expense = mongoose.model('Expense', expenseSchema);
```

Server side

- Uses Try and catch blocks for requests and throwing errors
- Can add and remove items from database
- Add POST (uses request and response)
- Expenses GET
- Delete DELETE

```
/Main Endpoint for API
app.get('/', (req, res) => {
 res.send('Welcome to Walletly API. Use /expenses, /add-expense, or /delete-expense/:id');
 / Endpoint to add expense
app.post('/add-expense', async (req, res) => {
 try {
   const { name, amount, category } = req.body;
   const newExpense = new Expense({ name, amount, category });
   await newExpense.save();
   res.status(200).json({ message: 'Expense added successfully' });
   catch (error)
   res.status(400).json({ message: 'Error adding expense' });
//Endpoint to get expense list
app.get('/expenses', async (req, res) => {
 try {
   const expenses = await Expense.find();
   res.status(200).json(expenses);
   catch (error) {
   res.status(400).json({ message: 'Error fetching expenses' });
//Endpoint to delete expense
app.delete('/delete-expense/:id', async (req, res) => {
   await Expense.findByIdAndDelete(req.params.id);
   res.status(200).json({ message: 'Expense deleted successfully' });
  } catch (error) {
   res.status(400).json({ message: 'Error deleting expense' });
app.listen(port, () => {
 console.log('Server running at http://localhost:${port}');
```