

1. Main returns before child has a chance to run
2. Hi and bye print hello or good bye ten times
3. Hello and good bye are printed randomly because there is no synchronization
5. sharedData starts at 5, parent prints this then increments it to 6. A and b are created and see that 5. The threads sleep and increment. One child sees 6, the other sees 7. Parent finally rejoins and sees 7.
6. The arg is unique for each thread