



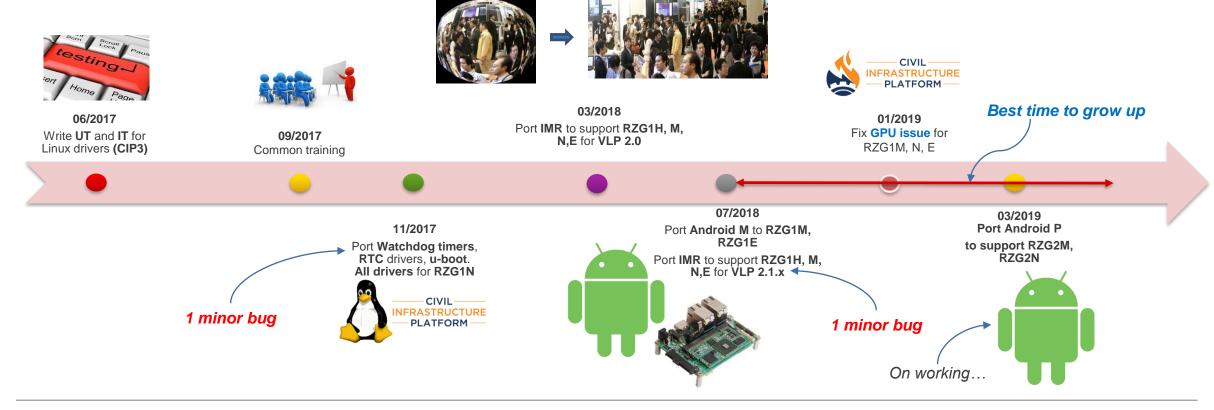
Looking back after 2 years	Page 04
■ Target & Achievement	Page 06
Current Status	Page 08
 Difficulties and Solution 	Page 13
 Next plan 	Page 16



Looking back after 2 years	Page 04
Target & Achievement	Page 06
Current Status	Page 08
 Difficulties and Solution 	Page 13
Next plan	Page 16



LOOKING BACK AFTER 2 YEARS IN RVC



Looking back after 2 years	Page 04
■ Target & Achievement	Page 06
Current Status	Page 08
 Difficulties and Solution 	Page 13
Next plan	Page 16



TARGET & ACHIEVEMENT

TARGET

- My target: Become Coding Engineer Level 2 with below skills:
 - Could manage and create my own plan to finish tasks well.
 - Could do similar tasks without support and parallel task with a little bit support from mentor.
 - Could support new members to do their task.
 - **Be able** to work well in team and can suggestion solutions for tasks in RZ/G team.

ACHIEVEMENT

- Now I am Engineer level 2. What did I achieve
 - NO delay in any tasks after 2 years.
 - Less bug when doing tasks. Only 2 minor bugs after 2 years.
 - Could guide and support colleagues in their work. Especially for Android and a little bit about development environment: yocto recipe, Linux kernel.
 - Could work independent and do NOT need support from mentor anymore. (Android task).
 - Could manage and create my own plan to finish tasks well.
 - Be able to share opinion and discuss about Android plan and task assignment.
 - Could work well in team (Teamwork). Could discuss, support, share task among Android team.

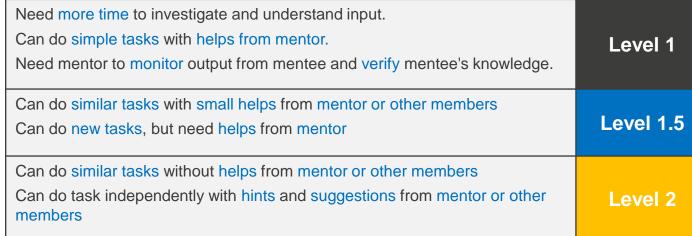
BIG IDEAS FOR EVERY SPACE

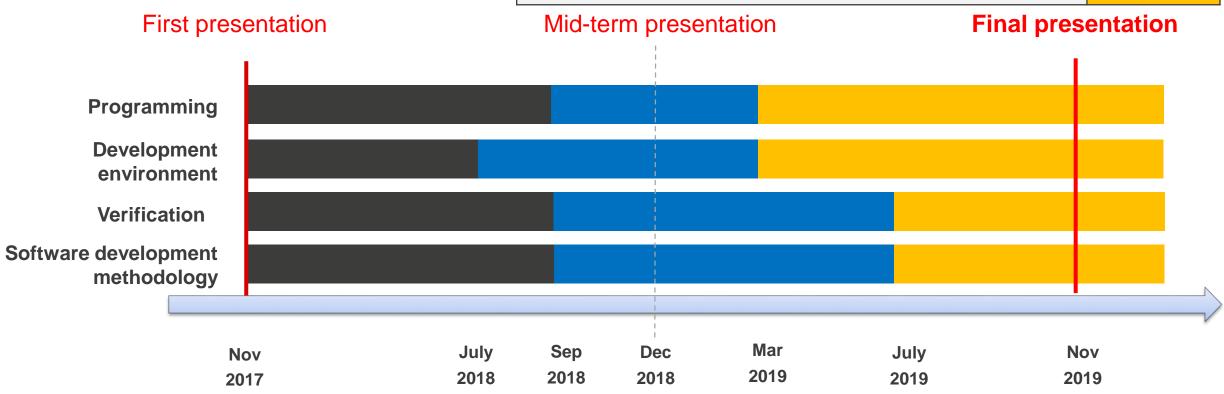


Looking back after 2 years	Page 04
■ Target & Achievement	Page 06
■ Current Status	Page 08
 Difficulties and Solution 	Page 13
 Next plan 	Page 16



CURRENT STATUS







CURRENT STATUS(1/3) TECHNICAL SKILLS

CODING ENGNEER



- Have good knowledge about C language and bash scripts when doing porting drivers/modules task in Linux such as: u-boot, watchdog timer...,etc.
- Have **sufficient knowledge** about C++, Java language to work with Android tasks.

Page 9

- Can develop simple Java application to improve Android OS.
- Be able to **review** and **improve** Android features like **Camera**, **Bluetooth HAL**,...etc.



environment

- Can understand and modify recipes of RZ/G environment in Yocto.
- Understand whole RZ/G Android system: Kernel, bootloaders, device configuration, HAL,...etc. Have sufficient knowledge about Android framework. Can guide and support new members in their Android tasks.



CURRENT STATUS(2/3) TECHNICAL SKILLS

CODING ENGNEER



Verification

- Have intermediate skills in debugging method, can use some ways to debug such as: using lauterbach debugger to read/write runtime, non-runtime register to analyze and fix bugs, using PVR_tune for android to analyze CPU, memory load, using some simple debug function like printk, pr_info to debug simple issue on Linux...,etc.
- Good at debugging Android issues. Could suggest more ideas to support colleague to debug Android issues.
- Could review and create test case and perform it to verify Android features.

Page 10



 Have good skills to analyze and investigate the task assignment before starting. It includes: investigate task requirement, create own plan, set priority, do and review result every weeks. I always follow this method to arrange and do the task well.



CURRENT STATUS(3/3) SOFT SKILLS





- Can **communicate** well with others colleague.
- Can explain my idea clearly to others colleague.
- Always try to discuss and support new members in their work. Especially for Android tasks.
- For English, reading, listening skill is acceptable, and writing skill still need to improve more.



 Can do and manage task well. Can guide new members and also support to debugging difficult issues.

Page 11

• Can discuss and share opinion about Android plan and task assignment: classify, evaluate and set **priority** for each task with the **deadline**.

Looking back after 2 years	Page 04
Target & Achievement	Page 06
Current Status	Page 08
 Difficulties and Solution 	Page 13
Next plan	Page 16

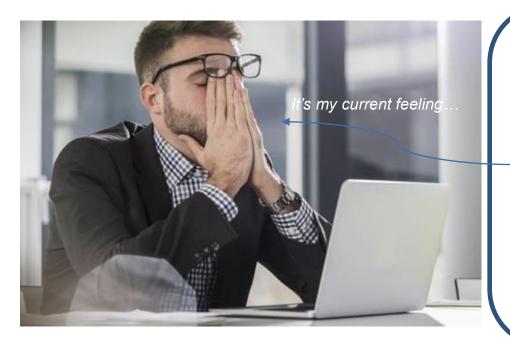


DIFFICULTIES & SOLUTIONS (#1)

- Category: Development environment
- Problem: The development environment is huge and complex. Some Android parts (Android graphics, OMX) are close source.
- Impact:
 - With some difficult issues, I must take more time to investigate whether it is issue from close parts and ask REL to support. Because we have NO source code and NO experience.
 - As mention, the Android environment is huge. So I do NOT have deep knowledge to handle difficult tasks well.
- **My actions:** Take time to read and learn about the concept and workflow of graphics, codecs. Even though it is close source, we can still learn frameworks parts to understand basic workflow.



DIFFICULTIES & SOLUTIONS (#2)



Category: Management

- **Problem:** The Android task is **TOO** big and require to do many tasks. But there are **ONLY** 3 members who are assigned to this task. Lack of resource. So I must do many tasks to finish the release well.
- **Impact:** Must do tasks after working time to complete and prevent delay. So I feel so stress after working with many tasks for a long time. I don't have enough time to investigate deeply about android and also learn other fields: Qt, Gstreamer,...etc.
- My actions: Try to analyze and create clear plan and steps for each task and set target, priority for each task before doing.

■ Next plan	Page 16
Difficulties and Solution	Page 13
 Current Status 	Page 08
 Target & Achievement 	Page 06
Looking back after 2 years	Page 04

NEXT PLAN

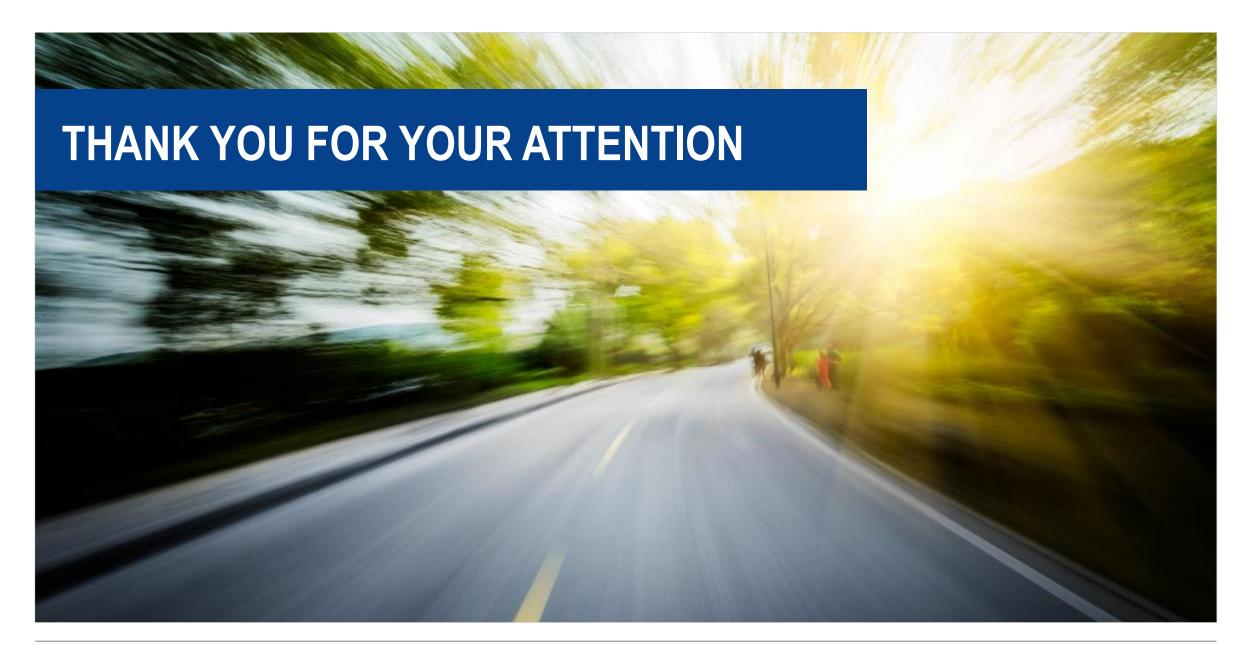
- Become key members in Android team.
- Learn and apply new technology to improve RZ/G business.
- Be able to guide new members and support colleagues in their tasks (maybe mainly on Android tasks).
- Learn and investigate more about Android to answer Q&A from customer to improve RZ/G business.

Me, after 2 years



Q&A







BIG IDEAS FOR EVERY SPACE