

Education

Expected Graduation June 2027	California Polytechnic State University, San Luis Obispo B.S. in Liberal Arts and Engineering Studies: Computer Science & UX/UI GPA: 3.8
Aug 2019 — June 2023	Henry M. Gunn High School GPA: 4.3

Experience

June 2024 — Present	Graphic Design Intern <i>Asian Liver Center at Stanford University</i> <ul style="list-style-type: none">Leading the design and prototyping of an AI chat website, consolidating public information and enhancing user experience.Designing visually appealing banners, and booklets for educational and promotional efforts.Collaborating with cross-functional teams to brainstorm, execute, and refine creative ideas.
Aug 2024 — Sept 2024	Web Project Coordinator <i>Advanced Systems for Power Engineering, Inc.</i> <ul style="list-style-type: none">Collaborated with ASPEN executives and a web developer to redesign the company website, ensuring a user-friendly experience for both new and returning clients.Proposed page layouts and user flows to improve navigation.Designed visually appealing website graphics using Adobe Illustrator and Adobe Photoshop to align with ASPEN’s branding.
Mar 2024 — Present	UI/UX Designer <i>CalPoly Iter8</i> <ul style="list-style-type: none">Developed innovative and visually compelling app page concepts tailored to client specifications.Created detailed mood boards and style guides to articulate design vision and direction.Conducted thorough user research and gathered feedback to refine designs for enhanced user engagement.Collaborated closely with design team members to ensure cohesive integration of design elements in the final product.
Jan 2024	UI/UX Designer <i>UX Fest</i> <ul style="list-style-type: none">Created a cooking app in 24 hours to motivate users to explore different cuisines.Integrated game-like and community features to tackle common challenges like time constraints, lack of motivation, limited equipment, and varying skill levels.

Tools

Figma	Adobe Illustrator
Procreate	Adobe Photoshop