# Tran Nhat Qui

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### EDUCATION

Sai Gon University

2021 - 2026

Information Technology Current GPA: 3.0/4.0

Coursework

Courses: Object-Oriented Programming, Data Structures & Algorithms, Embedded Systems, Discrete Math, Linear Algebra, Calculus, Physics, Probability & Statistics

## SKILLS

Languages: C/C++, Java, JavaScript, Dart, Kotlin, HTML/CSS,

Framework: Flutter, React native, Spring boot

Tools: Git/GitHub, Postman, VS Code, IntelliJ CLion/PyCharm/IDEA, Docker

#### **PROJECTS**

Chat App | Flutter, Dart, Mongo Db, APIs (INRIX, Google Maps), Git, Unix Shell, VS Code

Nov. 2024

- Developed a real-time AI-integrated chat application using Flutter.
- Implemented location-based features with Google Maps API.
- Designed and integrated backend services with MongoDB and REST APIs.

Movie App | TypeScript, HTML/CSS, Kotlin, API, Git, Unix Shell, VS Code, Firebase

May 2023

- Led Android development for a movie streaming app in a team project.
- Integrated OAuth-based authentication for secure API data retrieval.
- Developed payment processing and Firebase-based user management.
- Optimized app performance for handling asynchronous tasks efficiently.

Food App | Flutter, Node js, API, Git, VS code

Feb. 2025 - present

- Built a food ordering platform with real-time order tracking.
- Implemented user authentication and role-based access control.
- Enhanced UX by optimizing animations, delivery timing, and UI responsiveness.

#### Experience

## Competitive Programming Club | Member

Sept. 2023 – Present

Involved in the club centered around Competitive Programming

Apex Tutoring | Tutor

2019 – Present

Routinely tutor K-12 students in math, coding, etc.

Luigi Team Charity | Volunteer, Manager

2018 - Present

Earned an award for philanthropic hours spent, still giving away 100 stocked backpacks a year

## Hobbies

Play Football

2013 – present

Play in local team