

1

A

insertElement(LinkedList *list,
int index, char value)

B

Node *node = list->base

C

int i = 0; i < index; i++

D

!node->next

HET

ДА

E

node->next = initNode()

F

node = node->next

G

node->value

ДА

H

tmpNode = initNode()

HET

I

copyNode(node, tmpNode)

J

node->next = tmpNode

K

node->value = value

L

return node

