

load/save/export

load project
load script

save project [timestamp] [gzip]
save script [timestamp]

export panel svg [light|dark]
export module .h
export module »

module

new module <name> [height] <width>
set module name <name>
set module height <height>
set module width <width>

background

set background none
set background <rgb>[,<rgb>]
set background <rgba>[,<rgba>]
set background <gradient>

guidelines

new guide [id] vertical @x
new guide [id] horizontal @y

new guide [id] vertical x
new guide [id] horizontal y

new guide [id] <left|centre|right> δx
new guide [id] <top|middle|bottom> δy
new guide [id] <guide> δx|δy

delete guide <id>
set guide <id> id <value>
set guide <id> <location>

inputs

new input <name> <xy> [part]
delete input <id>|<name>
set input <id>|<name> name|x|y|xy|part <value>

outputs

new output <name> <xy> [part]
delete output <id>|<name>
set output <id>|<name> name|x|y|xy|part <value>

parameters

new parameter <name> <xy> [part]
delete parameter <id>|<name>
set parameter <id>|<name> name|x|y|xy|part <value>

lights

new light <name> <xy> [part]
delete light <id>|<name>
set light <id>|<name> name|x|y|xy|part <value>

widgets

new widget <name> <xy> [part]
delete widget <id>|<name>
set widget <id>|<name> name|x|y|xy|part <value>

labels

new label <text> <xy> [font] [size] [halign] [valign] [colour]
delete label <id>|<text>
set label <id>|<text>
text|x|y|xy|font|size|align|halign|valign|colour <value>

decorations

decorate (<component> <id> <offset>) with <decoration> [(scale <scale>)] [(stretch <stretch>)]
delete decoration <id>|(<component> <id>) <name>
set decoration <id> |x <offset>|y <offset>|xy <offset>,<offset>|(stretch w,h)|(scale <scale>

fonts

Lato-Regular
Lato-Semibold
Lato-Bold

RobotoMono-Regular
RobotoMono-Bold
RobotoCondensed-Regular
RobotoCondensed-Bold

StyleScript-Regular

parts

RoundBlackKnob
PJ301M

decorations

CircularGraduations
Pad