

## load/save/export

```
load project
load script

save project [timestamp] [gzip]
save script [timestamp]

export panel svg [light|dark]
export module .h
export module »
```

## module

```
new module <name> [height] <width>
set module name <name>
set module height <height>
set module width <width>
```

## background

```
set background none
set background <rgb>[,<rgb>]
set background <rgba>[,<rgba>]
set background <gradient>
```

## guidelines

```
new guide [id] vertical @x
new guide [id] horizontal @y

new guide [id] vertical x
new guide [id] horizontal y

new guide [id] <left|centre|right> δx
new guide [id] <top|middle|bottom> δy
new guide [id] <guide> δxδy

delete guide <id>
set guide <id> id <value>
set guide <id> <location>
```

## inputs

```
new input <name> <xy> [part]
delete input <id>|<name>
set input <id>|<name> name|x|y|xy|part <value>
```

## outputs

```
new output <name> <xy> [part]
delete output <id>|<name>
set output <id>|<name> name|x|y|xy|part <value>
```

## parameters

```
new parameter <name> <xy> [part]
delete parameter <id>|<name>
set parameter <id>|<name> name|x|y|xy|part <value>
```

## lights

```
new light <name> <xy> [part]
delete light <id>|<name>
set light <id>|<name> name|x|y|xy|part <value>
```

## widgets

```
new widget <name> <xy> [part]
delete widget <id>|<name>
set widget <id>|<name> name|x|y|xy|part <value>
```

## labels

```
new label <text> <xy> [font] [size] [halign] [valign] [colour]
delete label <id>|<text>
set label <id>|<text> text|x|y|xy|font|size|align|halign|valign|colour <value>
```

## decorations

```
decorate (<component> <id> <offset>) with <decoration> [(scale <scale>)] [(stretch <stretch>)]
delete decoration <id>|(<component> <id>) <name>
set decoration <id> |dx <offset>|dy <offset>|dxy <offset>,<offset>|(stretch w,h)|(scale <scale>)
```

## fonts

```
load font
unload font <name>
list fonts
```

### preloaded fonts:

- Lato-Regular
- Lato-Semibold
- Lato-Bold
- RobotoMono-Regular
- RobotoMono-Bold
- RobotoCondensed-Regular
- RobotoCondensed-Bold
- StyleScript-Regular

## parts

### list parts

- RoundBlackKnob
- PJ301M
- Trimptot
- PushButton
- Button
- Slider
- LED

## decorations

### list decorations

- CircularGraduations
- Pad