load/save/export

load project load script

save project [timestamp] [gzip]
save script [timestamp]

export panel svg [light|dark] export module .h export module »

module

new module <name> [height] <width> set module name <name> set module height <height> set module width <width>

background

set background none set background <rgb>[,<rgb>] set background <rgba>[,<rgba>] set background <gradient>

guidelines

new guide [id] vertical @x new guide [id] horizontal @y

new guide [id] vertical x new guide [id] horizontal y

new guide [id] <left|centre|right> δx new guide [id] <top|middle|bottom> δy new guide [id] <guide> $\delta x|\delta y$

delete guide <id>
set guide <id> id <value>
set guide <id> <location>

inputs

new input <name> <xy> [part]
delete input <id>|<name>
set input <id>|<name> name|x|y|xy|part <value>

outputs

new output <name> <xy> [part]
delete output <id>|<name>
set output <id>|<name> name|x|y|xy|part <value>

parameters

new parameter <name> <xy> [part] delete parameter <id>|<name> set parameter <id>|<name> name|x|y|xy|part <value>

lights

new light <name> <xy> [part]
delete light <id>|<name>
set light <id>|<name> name|x|y|xy|part <value>

widgets

new widget <name> <xy> [part]
delete widget <id>|<name>
set widget <id>|<name> name|x|y|xy|part <value>

fonts

load font
unload font <name>
list fonts

preloaded fonts:

- Lato-Regular
- Lato-Semibold
- Lato-Bold
- RobotoMono-Regular
- RobotoMono-Bold
- RobotoCondensed-Regular
- RobotoCondensed-Bold
- StyleScript-Regular

parts

list fonts

preloaded parts:

- RoundBlackKnob
- PJ301M

decorations

list decorations

preloaded decorations:

- CircularGraduations
- Pad

labels

new label <text> <xy> [font] [size] [halign] [valign] [colour] delete label <id>|<text> set label <id>|<text> text|x|y|xy|font|size|align|halign|valign|colour <value>

decorations

decorate (<component> <id> <offset>) with <decoration> [(scale < scale >)] [(stretch < stretch >)] delete decoration <id>|(<component> <id>) <name> set decoration <id>|x <offset>|y <offset>|x <offs