# Sophia Tran

Undergraduate Student University of California, Irvine

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#### **EDUCATION**

### University of California, Irvine

September 2021- June 2025 Computer Science, B.S. GPA: 3.8

· San Marino High School

May 2021 High School Diploma GPA: 3.9

#### TECHNICAL SKILLS AND INTERESTS

Languages: C/C++, Python, Javascript/HTML/CSS, Typescript, SQL, Verilog, R

Developer Tools: Git, Linux, Jira, Vivado, Prisma

Frameworks: React, Bootstrap, Flask

Soft Skills: Teamwork, Problem Solving, Independent Learning, Teaching

#### EXPERIENCE

#### Breeze End Technology, LLC

July 2023 - Present

Remote

Web Application Developer Internship

- With MySQl, successfully implemented brand and condition fields, leading to a significant increase in the accuracy of product listings and enhanced search filtering options for customers.

• ICS Student Council June 2023 - Present

Fellowship Program Irvine, CA

- Using Git, Javascript/CSS, React, APIs, and Typescript created a personal website.

 UCI CubeSat January 2023 - Present

Embedded Software Engineer

Irvine, CA

- Successfully gathered and documented software requirements for the CubeSat's power systems, contributing to a clear understanding of the project's scope and objectives.
- Collected and analyzed sensor data, with C using an STM32L4 microcontroller to test the quality of various sensors in the scope of our satellite's capabilities.

#### • Young Engineers of Greater San Diego

June 2021 - August 2021

Instructor

San Diego, CA

- Taught children from K-5 about using motors for constructing and controlling lego projects.

#### Personal Projects

#### Zot Major

VenusHacks 2023

- Tools & technologies used: React, Bootstrap, Youtube API, Flask, Git, HTML, CSS
- Zot Major offers a user-friendly interface to explore majors that are offered to a university student. As the user navigates through the options, they will encounter carefully curated data to gain a richer understanding of a major.

## ACHIEVEMENTS

# • "Design and Development of AntSat 01's 2U CubeSat Flight Subsystems"

May 2023

Authored the poster publication from winning the Dean's Choice Award.

#### • BMES Hackathon: 1st Place

March 2023

Presented an idea for a mental health game app that offers daily challenges to encourage more social interactions, physical activity, and healthy mindsets. Awarded \$450.

December 2022

Awarded \$600 funding for project on aldehyde production with a noncanonical cofactor system in alcohol dehydrogenases.

#### • Dean's Honors List Fall 2021 - Present

Awarded for a quarter GPA above 3.5 with 12+ units.