

# The cocotex.dtx Package

**A modular package suite for  
automatic, flexible typesetting**

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# Introduction

---

## 1 Basic concepts

The core concept of the CoCoTeX Framework to view typographical objects, such as floats, headings, title pages, etc., as closed units that contain a fixed set of elements that determines the exact nature of each occurrence. For a heading, such elements may be the heading's title, an optional subtitle, a counter or a list of authors responsible for the section that is introduced by the heading.

In CoCoTeX those typographical units are called *Containers*, the elements inside a Container are called *Components*. The occurrence of a Container in a specific TeX document is an *Instance* of that Container.

The exact realization of a Container is done in local style files with so-called *Properties*; short snippets of TeX code that tell the LaTeX interpreter how the Components in the Instances of Containers are to be read, processed and eventually rendered.

Typically, Containers are L<sup>A</sup>T<sub>E</sub>X environments that contain the Components in the form of T<sub>E</sub>X macros that in turn take as their mandatory argument the value for the Component in that specific Instance of the Container. Most Containers follow an *read first – process later* approach, i.e., the LaTeX interpreter reads the whole content of the environment and the processing is done at the `\end` macro of the corresponding environment.

### 1.1 Types, Inheritance and Abstract Containers

Components and Properties are both (*data-*)*Types* specific to an Container. A Container can be abstract, meaning that the container is not directly used in an end-user's tex file, but serves as blueprint for other, user-level, Containers. As such, Containers can *inherit* the Types (i. e., the Properties and Components) of another Container. Containers that inherit Types from other Containers are called *Sub-* or *Child-Containers*, the inherited Container is called a *Parent Container*.

Containers are therefore somewhat comparable to *classes* in object-oriented programming languages, an Instance of a Container can be seen as an *object* (i. e., an Instance of a Class). Components are then object variables, while Properties take the place of *class variables* and/or *class methods*, depending on how exactly a Property is implemented. Sometimes, a Property holds only a simple value, while another Property may contain a complex set of instructions or even calls to other Properties.

### 1.2 Complex Components

Components can also be more complex than simple data storage devices. Usually, a Component occurs only once in a Container, say, for instance there can be only one (main) title in each heading.

Other Components may occur more than once in the same Container instance, e. g. a chapter (which itself may be a Sub-Container of the abstract Parent Container `Heading`) may have more than one Author. Such Components are called *Group Components*. They are usually realized as L<sup>A</sup>T<sub>E</sub>X environments within a Container's environment and contains in itself Components. Those second-level Components are called *Counted Components*, as they are "numbered" across all Group Component instances within the same Container Instance. For each Group Component, there is another Container-unique *Collection Component*, in which all instances of a Group Component are collected during processing. How this collection is put together is controlled by a special *Collection Property*.

## 2 How to Read This Documentation

The documented source code is printed in red code boxes with line numbers referring to lines in the corresponding unpacked .sty files:

29 This is the documented source code

Code and usage examples are printed in blue boxes:

This is a {\LaTeX} example.

### 2.1 Keyword Colors

Certain Parts of this documentation are color-coded:

Containers are orange,  
 Hooks are green,  
 Components are blue,  
 Properties are magenta,  
 PDF-Tags are cyan  
 L<sup>A</sup>T<sub>E</sub>X-Macros are le-tex red

### 2.2 Data Types of Properties

Whenever a Property is declared, the documentation contains a list of expected values for that property. The following list gives an overview over the various expected data types:

<dimen> means that the Property is expected to return a dimensional value (or ‘length’) or a dimension register.  
 <skip> means that the Property is expected to return a skip, i. e., a L<sup>A</sup>T<sub>E</sub>X dimension with or without glue, or a skip register.  
 <num> means that the Property is expected to return a number or counter register.  
 <CS token> means that one previously defined control sequence token (i. e., a L<sup>A</sup>T<sub>E</sub>X macro) is expected.  
 [word1|word2] indicates that either exact word1 or word2 is expected. This notation may also contain other fixed data types, and more than one option could be given.  
 <name> means that the name of a specific Component, Property or Container is expected. Details are usually in the description.  
 <any> means that the Property can take any value.



One more driver function

22 `<*driver>`

If we want to run the splitted development dtx locally, this macro prevents undefined control sequence errors and actually includes the dtx chunks.

23 `\def\includeDTX#1{\input src/#1.dtx}`

End driver function

24 `</driver>`



# Modul 1

## cocotex.dtx

---

```
<*class>
```

This is the main class file for the CoCoT<sub>E</sub>X Framework.

File Preamble

```

23 %%
24 %% Common document class for \textit{xerif} projects.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesClass{cocotex}
32   [2024/03/23 0.4.1 cocotex]
```

## 1 Hard-coded requirements

```

33 \RequirePackage{kvoptions-patch}
34 \RequirePackage{xkeyval}
```

## 2 Class Options

Passing options down to the L<sup>A</sup>T<sub>E</sub>X standard packages

```

35 \DeclareOptionX{main}{\PassOptionsToPackage{\CurrentOption}{babel}}
36 \DeclareOption{es-noindentfirst}{\PassOptionsToPackage{es-noindentfirst}{babel}}
37 \DeclareOption{es-noshorthands}{\PassOptionsToPackage{es-noshorthands}{babel}}
38 \PassOptionsToPackage{shorthands=off}{babel}
```

The option `pubtype` (short for “publication type”) has possible four values: `mono`, `collection`, `journal`, and `article`. `mono` (also the default when no `pubtype` is given) and `collection` are used to switch between single and multiple contributor documents; `collection` and `journal` to switch between one-time text collections and periodicals, respectively. All three types implicitly load the L<sup>A</sup>T<sub>E</sub>X standard class `book`.

`collection` is used when the document’s components (i. e., chapters) are contributed by different authors like collections or proceedings. `journal` is used for collections where each contribution is accompanied by a myriad of meta data. `mono` stands for monographs, i.e., whole books that are written by the same author(s).

The publication type `article` is intended for single articles of a journal. It loads the L<sup>A</sup>T<sub>E</sub>X standard class `article`.

```

39 \newif\ifcollection \collectionfalse
40 \newif\ifarticle \articlefalse
41 \newif\ifmonograph \monographfalse
42 \newif\ifjournal \journalfalse
43 \define@choicekey{cocotex.cls}{pubtype}[\cc@pub@type\nr]{collection,article,journal,mono}{%
44   \ifcase\nr\relax% collection
45     \global\collectiontrue
46   \or% article
47     \global\articletrue
48   \or% journal
49     \global\journaltrue
50   \else% monograph
51     \global\monographtrue
52   \fi
53 }
54 \DeclareOptionX*{\PassOptionsToClass{\CurrentOption}{article}}
55 \DeclareOptionX*{\PassOptionsToClass{\CurrentOption}{book}}

```

Passing options down to various CoCoT<sub>E</sub>X modules:

```

56 \DeclareOptionX{debug}{\PassOptionsToPackage{\CurrentOption}{coco-kernel}}
57 \DeclareOptionX{a11y}{\PassOptionsToPackage{init}{coco-accessibility}}
58 \DeclareOptionX{lang-id}{\PassOptionsToPackage{\CurrentOption}{coco-accessibility}}
59 \DeclareOptionX{nodetree}{\PassOptionsToPackage{\CurrentOption}{coco-accessibility}}
60 \DeclareOptionX{showspaces}{\PassOptionsToPackage{\CurrentOption}{coco-accessibility}}
61 \DeclareOptionX{no-spaces}{\PassOptionsToPackage{\CurrentOption}{coco-accessibility}}
62 \DeclareOptionX{no-paras}{\PassOptionsToPackage{\CurrentOption}{coco-accessibility}}
63 \DeclareOptionX{no-compress}{\let\cc@no@pdf@compression\relax}
64 \DeclareOptionX{color-enc}{\PassOptionsToPackage{\CurrentOption}{coco-common}}
65 \DeclareOptionX{usescript}{\PassOptionsToPackage{\CurrentOption}{coco-script}}
66 \DeclareOptionX{nofigs}{\PassOptionsToPackage{\CurrentOption}{coco-floats}}
67 \DeclareOptionX{ennotoc}{\PassOptionsToPackage{\CurrentOption}{coco-notes}}
68 \DeclareOptionX{endnotes}{\PassOptionsToPackage{\CurrentOption}{coco-notes}}
69 \DeclareOptionX{resetnotesperchapter}{\PassOptionsToPackage{\CurrentOption}{coco-notes}}
70 \DeclareOptionX{endnotesperchapter}{\PassOptionsToPackage{\CurrentOption}{coco-notes}}
71 \ProcessOptionsX

```

### 3 Class Hook

`\ccAfterClassHook` Almost all user level macros have been renamed when CoCoT<sub>E</sub>X became independent from `xerif`. In order to ensure backwards-compatibility, we define a hook that holds aliases from the old names to the new ones. Those are defined in the `coco-xerif` module (which is *not* part of CoCoT<sub>E</sub>X itself, but included in `xerif`'s common files). The hook is expanded at the very end of the `cocotex.cls` file. The `coco-xerif` module itself is loaded early in `coco-common.sty`.

Note that this hook is temporary. As soon as all legacy styles are adjusted to the new macro names, this hook will be removed!

```

72 \def\ccAfterClassHook{}

```

`\ccToggleCountedConditionalsHook` is a hook to ensure backwards-compatibility within the processing of Counted Components

Note that this hook is temporary. As soon as all legacy styles are adjusted to the new macro names, this hook will be removed!

```
73 \def\ccToggleCountedConditionalsHook{%
```

## 4 Internal Requirement

```
74 \RequirePackage{coco-common}
```

## 5 Loading and Adjusting Underlying DocumentClass

All publication types supported by CoCoTeX are based on one of L<sup>A</sup>T<sub>E</sub>X's default classes `book` or `article`:

```
75 \ifarticle
76   \LoadClass[10pt,a4paper]{article}
77 \else
78   \LoadClass[10pt,a4paper]{book}
79 \fi
```

### 5.1 General Typography

Offsets are removed to make all values relative to the upper left corner of the page to ease maintainance.

```
80 \voffset-1in\relax
81 \hoffset-1in\relax
```

Automatted typesetting needs some room to play

```
82 \emergencystretch=2em
```

and strong restrictions:

```
83 \frenchspacing
84 \clubpenalty10000
85 \widowpenalty10000
```

### Empty Pagestyle

Page style without any headers or footers

```
86 \def\ps@empty{%
87   \let\@oddhead\@empty
88   \let\@evenhead\@empty
89   \let\@oddfoot\@empty
90   \let\@evenfoot\@empty
91 }
```

### Vacancy Pages

Vacancy pages in general need to have page style `empty`:

```

92 \def\cleardoublepage{\clearpage\if@twoside \ifodd\c@page\else
93   \hbox{}\thispagestyle{empty}\newpage\if@twocolumn\hbox{}\newpage\fi\fi}

```

## Book Parts

re-defined to make front- and backmatter components distinguish-able

```

94 \ifarticle\else
95   \newif\if@frontmatter \@frontmatterfalse
96   \renewcommand\frontmatter{%
97     \cleardoublepage
98     \@mainmatterfalse
99     \@frontmattertrue
100    \pagenumbering{arabic}}
101   \renewcommand\mainmatter{%
102     \cleardoublepage
103     \@frontmatterfalse
104     \@mainmattertrue}
105   \renewcommand\backmatter{%
106     \cleardoublepage
107     \@mainmatterfalse
108     \@frontmatterfalse}
109 \fi

```

**WARNING!**  
The following section is deprecated and will be changed or deleted in future releases.

```

110 \usepackage{soul}

```

# 6 Loading other CoCoT<sub>E</sub>X Modules

## 6.1 coco-accessibility

We load the accessibility module always, even if we don't end up actually using it.

```

111 \RequirePackage{coco-accessibility}

```

## 6.2 coco-script

Inclusion of the script module which also loads the babel package

```

112 \ifLuaTeX
113 \RequirePackage{coco-script}
114 \else
115 \RequirePackage{babel}
116 \fi

```

## 6.3 coco-headings

```
117 \RequirePackage{coco-headings}
```

## 6.4 coco-floats

Inclusion of the float module

```
118 \RequirePackage{coco-floats}
```

## 6.5 coco-title

Inclusion of the title page module

```
119 \RequirePackage{coco-title}
```

## 6.6 coco-notes

Inclusion of the end-/footnotes module

```
120 \RequirePackage{coco-notes}
```

Fallback, in case, `coco-headings.sty` is not loaded for some reason.

# 7 Further Hard Dependencies

## 7.1 Index

Some more hard dependencies:

```
121 \RequirePackage{index}
122 \makeindex
```

## 7.2 Hyperref

```
123 \RequirePackage{hyperref}
```

Finally, some `hyperref` settings (TODO: check, which of those are better placed inside the local publisher's styles)

```
124 \hypersetup{%
```

first, we want links to be breakable

```
125 breaklinks%
```

and the table of contents not to be automatically linked, as this causes problems with the `ltpdfa` package and we add the links via the `coco-common` module, anyways.

```
126 ,linktoc=none%
```

pdf borders are controlled via the coco-frame module, if necessary

```
127 ,pdfborder={0 0 0}%
```

The next option causes hyperref to calculate the encoding of DocumentInfo and other direct-to-PDF data (bookmarks, etc.) automatically

```
128 ,pdfencoding=auto%
```

Bookmarks are numbered by default.

```
129 ,bookmarksnumbered=true%
130 }
```

Disables PDF compression when the `no-compress` document option is set.

```
131 \ifx\cc@no@pdf@compression\relax
132 \ifx\pdfobjcompresslevel\@undefined
133 \edef\pdfobjcompresslevel{\pdfvariable objcompresslevel}%
134 \fi
135 \pdfcompresslevel=0
136 \pdfobjcompresslevel=0
137 \fi
```

## 8 End of Document Class Hook

Expanding backwards-compatibility aliases from the coco-xerif module:

```
138 \ccAfterClassHook
```

```
</class>
```



## Modul 2

# coco-kernel.dtx

---

```
<*kernel>
```

This file provides the object-oriented interfaces for all other CoCoT<sub>E</sub>X modules.

## 1 Preamble

```
23 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
24 \ProvidesPackage{coco-kernel}
25 [2024/03/23 0.4.1 cocotex kernel]
```

### 1.1 Hard dependencies

```
26 \RequirePackage{kvoptions-patch}
27 \RequirePackage{xkeyval}
28 \RequirePackage{etoolbox}
```

### 1.2 Package Options

The `debug` option triggers the output of additional information messages to the shell.

```
29 \newif\ifcc@debug \cc@debugfalse
30 \DeclareOption{debug}{\global\cc@debugtrue}%
```

The `prefix` option will be explained below in Sect. 3.

```
31 \DeclareOptionX{prefix}[]{\gdef\cc@prefix{#1}}%
32 \ProcessOptionsX
```

## 2 Exception handlers

The CoCoT<sub>E</sub>X kernel provides some macros to unify exception handling. There are four levels of output: `error`, `warning`, `info`, and `debug`.

`\ccPackageError` creates an error message specific to the Framework. #1 is the module, #2 is the type of error, #3 is the immediate error message, #4 is the help string.

```
33 \def\ccPackageError#1#2#3#4{%
```

```

34 \GenericError{%
35   (#1)\@spaces\@spaces\@spaces\@spaces
36 }{%
37   [CoCoTeX #1 #2 Error] #3%
38 }-{}{#4}%
39 }

```

`\ccPackageWarning` is a macro to create warnings specific to the Framework. #1 is the module, #2 is the type of error, #3 is the immediate warning message.

```

40 \def\ccPackageWarning#1#2#3{%
41   \GenericWarning{%
42     (#1)\@spaces\@spaces\@spaces\@spaces
43   }{%
44     [CoCoTeX #1 \if!#2!\else#2 \fi Warning] #3%
45   }%
46 }

```

`\ccPackageInfo` is a macro to create shell output specific to the Framework. #1 is the module, #2 is the type of message, #3 is the immediate info string.

```

47 \def\ccPackageInfo#1#2#3{%
48   \GenericInfo{%
49     (#1)\@spaces\@spaces\@spaces\@spaces
50   }{%
51     [CoCoTeX #1\if!#2!\else\space#2\fi] #3%
52   }%
53 }

```

While the macros defined above are meant to be used in all CoCoTeX modules, the following is only for the Kernel.

`\ccKernelDebugMsg` prints a debug message if and only if the `debug` package option is set.

```

54 \def\ccKernelDebugMsg#1{\ifcc@debug\message{[CoCo Kernel Debug]\space\space#1^^J}\fi}

```

## 3 Global Switches

`\ccPrefix` is the prefix that is added to Component macros and (some) Container environments.

This has mostly historic reasons: back when CoCoTeX was specific to the *xerif* typesetting automaton, all macros produced by the xml converter had a `tp` prefix (from `transpect`, the XML conversion tool in the backend of *xerif*). After CoCoTeX became stand-alone, the `tp` prefix became obsolete, but the converters running at the time needed to be backward-compatible. Therefore, all *xerif*-bound CoCoTeX instances still set this macro to ensure user-level macros bear the `tp`-prefix.

```

55 \ifx\ccPrefix\@undefined\edef\ccPrefix{\cc@prefix}\fi
56 \ccPackageInfo{Kernel}{Info}{The macro prefix is now '\ccPrefix'.}

```

`\ifcc@is@final` is a boolean switch that indicates whether or not a process is final. This is mainly used in the accessibility module where it matters if a macro is actually used to print struff, or if it is just processed.

```

57 \newif\ifcc@is@final \cc@is@finalfalse
58 \AtBeginDocument{\cc@is@finaltrue}

```



`\ccDeclareEnv` Each container usually is realised as a L<sup>A</sup>T<sub>E</sub>X environment. The `\ccDeclareEnv` macro is used to set up this environment. Usually, the environment has *the same name as the Container*. With the optional argument `##1` you can override the environment's name. However, keep in mind that the Container's name is not changed by re-naming the corresponding environment. `##2` is used for the stuff done at the beginning of the environment, `##3` for the stuff done at the end.

In the begin part, the Types declared in the Container declaration's body should be evaluated using the `\ccEvalType` macro, see below.

```

76 \def\ccDeclareEnv{\ifnextchar [{\cc@declare@env}{\cc@declare@env[#1]}}%]
77 \def\cc@declare@env[#1]##2##3{%
78   \csgdef{\ccPrefix #1}{\global\let\reserved@cont\cc@cur@cont\def\cc@cur@cont{#1}##2}%
79   \csgdef{end\ccPrefix #1}{##3}\global\let\cc@cur@cont\reserved@cont}%

```

```

80 \def\x{%
81   #2%
82 }%
83 \expandafter\x\endgroup
84 }
85 %\onlypreamble\ccDeclareContainer

```

`\ccSetContainer` is used to change the currently active (Sub-)Container.

```

86 \def\ccSetContainer#1{\def\cc@cur@cont{#1}}

```

`\ccAddToType` add additional content (i.e., the next token) to a Type #1 of a previously declared Container #2.

```

87 \def\ccAddToType#1#2{\csgappto{\cc@type@#1@#2}}

```

`\ccEvalType` calls the Declaration list for data Type #2. With optional #1 the Container Class can be overridden.

```

88 \def\ccEvalType{\cc@opt@curcont\cc@eval@type}
89 \def\cc@eval@type[#1]#2{%
90   \expandafter\ifx\csname cc@type@#2@#1\endcsname\relax
91     \ccPackageError{Kernel}{Class}
92     {Data Type #2 in Container #1 undefined!}
93     {You try to evaluate a data type `#2' from container `#1', but that data type has not been
94       declared.}%
95   \else
96     \ccKernelDebugMsg{Evaluating cc@type@#2@#1:^^J \csmeaning{\csname cc@type@#2@#1\endcsname}}%
97     \csname cc@type@#2@#1\endcsname
98   \fi
99 }

```

`\ccCheckParent` checks if a Container #1 is declared so that another container #2 can inherit.

```

99 \def\ccCheckParent#1#2{%
100 \expandafter\ifx\csname cc@container@#1\endcsname\relax
101   \ccPackageError{Kernel}{Class}
102   {Parent Container `#1' undeclared}
103   {You tried to make a Container named `#2' inherit from a Container named `#1', but a
104     Container with that name does not exist.\MessageBreak
105     Please make sure that parent Containers are declared before their descendents.}%
106 \else
107   \csgdef{cc@parent@#2}{#1}%
108 \fi
109 }

```

`\cc@inherit` is the low-level inherit function. #1 is a comma-separated list of things to be inherited, and #2 is the Container-list that should be inherited from, and #3 is the name of the descending Container.

```
109 \def\cc@inherit#1#2#3{\cc@parse@inherit #1,,\@nil #2,,\@nil #3\@nil}
```

`\cc@parse@inherit` is a low-level function to recursively parse the parameters of the `\cc@inherit` macro, above.

```
110 \def\cc@parse@inherit #1,#2,\@nil #3,#4,\@nil #5\@nil{%
111   \let\next\relax
112   \if!#1!\else
113     \if!#3!\else
114       \cc@do@inherit{#1}{#3}{#5}%
115       \def\@argii{#2}\def\@argiv{#4}%
116       \ifx\@argii\@empty
117         \ifx\@argiv\@empty\else
118           \def\next{\cc@parse@inherit #1,,\@nil #4,\@nil #5\@nil}%
119         \fi
120       \else
121         \ifx\@argiv\@empty
122           \def\next{\cc@parse@inherit #2,\@nil #3,,\@nil #5\@nil}%
123         \else
124           \def\next{%
125             \cc@parse@inherit #1,,\@nil #4,\@nil #5\@nil
126             \cc@parse@inherit #2,\@nil #3,#4,\@nil #5\@nil
127           }%
128         \fi\fi\fi\fi
129   \next}
```

Ultimately, this function is called for each Type–Container combination invoked by the `\ccInherit` macro.

```
130 \def\cc@do@inherit#1#2#3{%
131   \ccKernelDebugMsg{#3 inherits #1 from #2.}%
132   \ccCheckParent{#2}{#3}%
133   \expandafter\ifx\csname cc@type@#1@#2\endcsname\relax
134     \ccPackageError{Kernel}{Type}{Type `#1' was not declared}{Type `#1' was not declared for
      Container `#2'.}%
135   \else
136     \edef\x{\noexpand\csgappto{cc@type@#1@#3}}%
137     \expandafter\x\expandafter{\csname cc@type@#1@#2\endcsname}%
138     \ccKernelDebugMsg{value cc@type@#1@#3:^^J \expandafter\meaning\csname cc@type@#1@#3\endcsname}%
139   \fi
140 }
```

## 5 Components

### 5.1 Simple Components

“Simple Components” are basically data storages. They are used within Containers to obtain data and store them for further processing at the end of the Container, or even beyond.

`\ccDeclareComponent` defines simple component macros.

- #1 is the Component’s identifier. The internal macro that is used to store the Component’s value is `\csname cc@<current Container name>@<#1>\endcsname`. If omitted, #1 is the same as #2.
- #2 is the Component’s name.

#3 is code that is executed *before* assignment of the user's value  
 #4 is code that is executed *after* assignment of the user's value

```

141 \def\ccDeclareComponent{\cc@opt@second\cc@declare@comp}
142 \def\cc@declare@comp[#1]#2#3#4{%
143   \ltx@LocalExpandAfter\global\expandafter\let\csname cc@\cc@cur@cont @#1\endcsname\relax
144   \expandafter\long\expandafter\def\csname \ccPrefix#2\endcsname##1{%
145     #3\expandafter\long\expandafter\def\csname cc@\cc@cur@cont @#1\endcsname{##1}\ignorespaces
146     #4}%
  }
```

`\ccDeclareGlobalComponent` is a shortcut to declare simple, globally available Components with the name #2 and an optional initial value #1. They are usually empty.

```

147 \def\ccDeclareGlobalComponent{\cc@opt@empty\cc@declare@global@comp}%
148 \def\cc@declare@global@comp[#1]#2{%
149   \ccDeclareComponent{#2}{\expandafter\global}{}%
150   \if!#1!\else\csname \ccPrefix #2\endcsname{#1}\fi%
151 }
```

Once declared, a component can be set in two ways: The first way is to use `\ccPrefix<name>` with one argument for its value. The second, preferred, way is to use the `\ccComponent` macro which takes two arguments: #1 is the name of the Component, #2 is the value. This macro checks whether an Component of name #1 has actually been declared and does so, if not.

`\cc@counted@comp@scheme` gives the scheme how counted components are defined internally. It consumes one argument #1, which contains the name of the Counted Component.

```

152 \def\cc@counted@comp@scheme#1{\cc@cnt@grp-#1-\csname \cc@cnt@grp Cnt\endcsname}
```

`\ccComponent` This is the preferred way to fill a Component with content. #1 is the Component's name, #2 is the value.

```

153 \long\protected\def\ccComponent#1#2{%
154   \ifx\cc@is@counted\relax
155     \ifcsdef{cc@\cc@cur@cont @#1}{%
156       {\cc@def@counted@comp{\cc@counted@comp@scheme{#1}}{#1}{}}}%
157     \csgdef{cc@\cc@cur@cont @\cc@counted@comp@scheme{#1}}{#2}%
158   \else
159     \ifcsdef{cc@\cc@cur@cont @#1}{\ccDeclareComponent{#1}{}}}%
160     \csdef{cc@\cc@cur@cont @#1}{#2}%
161   \fi
162 }
```

`\ccComponentEA` is a variant of `\ccComponent` but it expands the Content in #2 once before it is assigned to the Component #1.

```

163 \long\protected\def\ccComponentEA#1#2{%
164   \def\x{\ccComponent{#1}}\expandafter\x\expandafter{#2}%
165 }
```

`\ccUseComp` is a high level command to return (or print) the material stored as a Component with the name #1.

```

166 \def\ccUseComp#1{\csname cc@\cc@cur@cont @#1\endcsname}
```

`\ccdefFromComp` is a high level command to store the value of a Component #2 into a CS token #1.

```

167 \def\ccdefFromComp#1#2{\cc@store@comp{e}#1{#2}}
```

`\ccgdefFromComp` is the global variant of `\ccdefFromComp`.

```
168 \def\ccgdefFromComp#1#2{\cc@store@comp{x}#1{#2}}
```

`\cc@store@comp` is a generalized macro to store a component's unexpanded internal definition in a TeX macro. #1 is a scope quantifier (either 'e' or 'x'), #2 is a cs token, #3 is the name of a component.

```
169 \def\strip@longprefix#1\long macro:->#2{#2}
170 \long\def\cc@store@comp#1#2#3{%
171   \edef\@tempa{\expandonce{\csname protected@#1def\endcsname}\noexpand#2}%
172   \protected@edef\@tempb{\csname cc@\cc@cur@cont @#3\endcsname}%
173   \ifx\@tempb\relax
174     \let#2\relax
175   \else
176     \expandafter\@tempa\expandafter{\@tempb}%
177   \fi
178 }
```

`\ccUseComponentFrom` is a high level command to return (or print) the material stored as a global Component from the Container #1 with the name #2.

```
179 \def\ccUseComponentFrom#1#2{\csname cc@#1@#2\endcsname}
```

`\ccGetComp*` is a high level command to return the contents stored in a Component of name #1 as a paragraph iff the Component is neither empty nor `\relax`. If Accessibility features are activated, the returned content of the Component is automatically tagged with a `Para` tag.

The starred version of `\ccGetComp` suppresses automated tagging for that Component when the accessibility features are active.

```
180 \def\ccGetComp{\@ifstar\cc@sget@comp\cc@get@comp}
181 \def\cc@get@comp#1{\ccWhenComp{#1}{%
182   \ccWhenAlly{\ccaStructStart{Para}}}%
183   \ccUseComp{#1}%
184   \ccWhenAlly{\ccaStructEnd{Para}}}%
185   \par}}
186 \def\cc@sget@comp#1{\ccWhenComp{#1}{\ccUseComp{#1}\par}}
```

`\ccIfComp` is a high level macro that executes #2 if the Component macro #1 is used in a Container (empty or non-empty), and #3 if not.

```
187 \long\def\ccIfComp#1#2#3{\expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\relax#3\else#2\fi
}
```

`\ccWhenComp` is a high level variant of `\ccIfComp` that omits the `else`-branch. #2 is code that is expanded when the Component #1 is used in a container (empty or non-empty).

```
188 \long\def\ccWhenComp#1#2{\expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\relax\else#2\fi}
```

`\ccUnlessComp` is a high level variant of `\ccIfComp` that omits the `then`-branch. #2 is the code that is expanded when a Container #1 is *not* used in a Container (neither empty nor non-empty).

```
189 \long\def\ccUnlessComp#1#2{\expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\relax#2\fi}
```

`\ccIfCompFrom` Global variant of `\ccIfComp`. #1 is the name of the Container, #2 is the name of the Component, #3 is the `then`-branch, #4 is the `else`-branch.

```
190 \long\def\ccIfCompFrom#1#2#3#4{\expandafter\ifx\csname cc@#1@#2\endcsname\relax#4\else#3\fi}
```

`\ccIfCompEmpty` is a high level macro that executes #2 if the Component macro #1 is empty (or `{}`) within its Container, and #3 if it is either not existent or non-empty.

```
191 \long\def\cc@long@empty{}
192 \long\def\ccIfCompEmpty#1#2#3{\expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\
    cc@long@empty#2\else#3\fi}
```

`\ccIfCompFromEmpty` is a global variant of `\ccIfCompEmpty`. #1 is the name of the Container, #2 is the name of the Component, #3 is the **then**-branch, #4 is the **else**-branch.

```
193 \long\def\ccIfCompFromEmpty#1#2#3#4{\expandafter\ifx\csname cc@#1@#2\endcsname\cc@long@empty#3\
    else#4\fi}
```

`\cc@check@empty` handles the distinction between empty and un-used components: First, check if #4#3 is set (=anything but `\relax`). If it is set, check if it is empty. If empty, set #4#3 to `\relax`, meaning further occurrences of `\ccIfComp{#4#3}` will execute the **else** branch. If #4#3 is non-empty, do nothing.

If #4#3 is already `\relax`, check if the fallback #1#3 is set. If so, make #4#3 an alias of #1#3. If not, do nothing.

Optional #1 is the prefix of the fallback component, #2 is the Container name, #3 is the name of the Component, #4 is the Override's prefix.

```
194 \def\cc@check@empty{\cc@opt@empty\cc@check@empty}%]
195 \def\cc@check@empty[#1]#2#3#4{%
196   \ccIfComp{#4#3}
197   {\ccIfCompEmpty{#4#3}
198     {\expandafter\global\expandafter\let\csname cc@#2@#4#3\endcsname\relax}
199     {}}
200   {\ccIfComp{#1#3}
201     {\expandafter\expandafter\expandafter\let\expandafter\csname cc@#2@#4#3\expandafter\
202       endcsname\csname cc@#2@#1#3\endcsname}
203     {}}}
```

## 5.2 Counted Components

Counted Components are Components that may occur in the same parent Container multiple times. They may be multiple instances of single-macro Components, or recurring collections of multiple Components, called **Component Groups**.

### Component Groups

`\ccDeclareComponentGroup` is a user-level macro to declare a new Component Group with the name #1 and the body #2.

```
203 \def\ccDeclareComponentGroup#1#2{%
204   \csnumgdef{cc#1Cnt}{\z@}%
205   \csdef{\ccPrefix#1}{\cc@opt@empty{\csname cc@group@#1\endcsname}}%
206   \csdef{cc@group@#1}{##1}%
207   \def\cc@cnt@grp{cc#1}%
208   \csxdef{cc#1Cnt}{\expandafter\the\expandafter\numexpr\csname cc#1Cnt\endcsname+\@ne\relax}%
209   \if!##1!\else\csdef{cc@\cc@cur@cont @#1-\csname cc#1Cnt\endcsname @attrs}{##1}\fi
210   #2%
211   \csname @#1@hook\endcsname
212 }%
213 \csdef{end\ccPrefix#1}{\ccToggleCountedConditionals\cuse{cc@compose@group@#1}}%
214 }
```



`\ccDeclareGroupHandler` is used to declare a new group handler. A Group Handler is a hook for code #2 that is expanded at the end of a Component Group #1's environment. It is mostly used to process Components within a Group instance and store the result in their own components. For instance, a Group Handler can be used to combine a First Name and a Surname to a combined Component "FullName".

```

215 \def\ccDeclareGroupHandler#1#2{%
216   \ifcsdef{cc@group@#1}
217     {\ifcsdef{cc@compose@group@#1}
218       {\csgappto{cc@compose@group@#1}{#2}}
219       {\csgdef{cc@compose@group@#1}{#2}}}
220   {\ccPackageError{Kernel}{Type}{Component Group `#1' unknown!}{You tried to declare a Group
      Handler for a Component Group that has not been declared, yet! Use \string\
      ccDeclareComponentGroup{#1}{ } to declare the Component Group first.}}%
221 }

```

`\cc@cnt@grp` is a designated group name. Counted Components of the same group use the same counter.

```

222 \let\cc@cnt@grp\empty

```

`\ccUseCompByIndex` picks a Component with name #3 and index #2 from a group #1.

```

223 \def\ccUseCompByIndex#1#2#3{\csname cc@\cc@cur@cont @#1-#3-#2\endcsname}

```

`\ccUsePropFrom` picks a specific Property of a group.

```

224 \def\ccUsePropFrom#1#2#3{%
225   \begingroup
226   \@tempcnta\numexpr#2\relax
227   \letcs\ccTotalCount{cc#1Cnt}%
228   \def\cc@cnt@grp{cc#1}%
229   \ccToggleCountedConditionals
230   \csnumdef{cc#1Cnt}{\the\@tempcnta}%
231   \ccCurCount=\the\@tempcnta\relax%
232   \csname cc@\cc@cur@cont @#3\endcsname%
233   \endgroup}

```

## Iterating over Component Groups

The following two macros iterate over all instances of a Component Group #1 in the current Container and applies for each instance the Property #2. The result is appended to the the Collector Component #3, if and only if that Component is not yet set for the current Container at the time of the first iteration.

While the first macro only writes the Property *definition* into the Collector Component, the second fully expands the macros inside the Property and stores the result in Component #3.

Use the former to print and the latter to further process the respective results.

`\ccCurCount` stores the number of the current instance of a Counted Component. Use this in the declarations of Properties that are expanded within the Component Group.

```

234 \newcount\ccCurCount

```

`\cc@assign@res` assigns the result of the Component collection to a control sequence with the name #1 and resets the temporary storage.

```

235 \def\cc@assign@res#1{%
236   \ifx\cc@iterate@res\relax
237     \cslet{#1}\relax

```

```

238 \else
239   \expandafter\csname #1\expandafter\endcsname\expandafter{\cc@iterate@res}%
240 \fi
241 \global\let\cc@iterate@res\relax
242 }

```

`\ccIfComponentOverride` is a switch to apply #2 if the Collection Component #1 has been set manually within a container or #3 if it has been generated from Counted Components.

```

243 \def\ccIfComponentOverride#1#2#3{\expandafter\ifx\csname cc@used@#1@override\endcsname\@empty#2\
    else#3\fi}

```

`\ccComposeCollection` is used to create an unexpanded Collection Component #3 from all instances of Component Group #1 using the instructions given by property #2.

```

244 \def\ccComposeCollection#1#2#3{%
245   \ccIfComp{#3}{\cslet{cc@used@#3@override}\@empty}{%
246     \ifcsdef{cc#1Cnt}{%
247       \expandafter\ifnum\csname cc#1Cnt\endcsname > \z@\relax
248       \edef\cc@iterate@res{%
249         \noexpand\bgroup
250         \noexpand\def\noexpand\ccTotalCount{\csname cc#1Cnt\endcsname}%
251         \noexpand\ccToggleCountedConditionals
252         \noexpand\def\noexpand\cc@cnt@grp{cc#1}%
253         \expandafter\@tempcntb=\csname cc#1Cnt\endcsname\relax
254         \cc@iterate{\@tempcnta}{\@one}{\@tempcntb}{%
255           \edef\@tempb{%
256             %% top-level counter for user interaction
257             \noexpand\ccCurCount=\the\@tempcnta
258             %% evaluating group attributes
259             \ifcsdef{cc@cc@cur@cont @#1-\the\@tempcnta @attrs}{\noexpand\ccParseAttributes{#1-\
260               the\@tempcnta}{\csname cc@cc@cur@cont @#1-\the\@tempcnta @attrs\endcsname}}{}
261             %% internal counter for macro grabbing
262             \noexpand\csnumdef{cc#1Cnt}{\ccCurCount}%
263             \noexpand\ccUseProperty{#2}}%
264         \expandafter\expandafter\expandafter\def
265         \expandafter\expandafter\expandafter\cc@iterate@res
266         \expandafter\expandafter\expandafter{\expandafter\cc@iterate@res\@tempb}%
267       }%
268       \expandafter\def\expandafter\cc@iterate@res\expandafter{\cc@iterate@res\egroup}%
269       \cc@assign@res{\ccPrefix#3}%
270     \fi
271   }{}%
272 }

```

`\ccApplyCollection` is an alternative version of `\ccComposeCollection` and fully expands the Property #2 before it is stored inside the Component #3.

```

272 \def\ccApplyCollection#1#2#3{%
273   \ccIfComp{#3}{\cslet{cc@used@#3@override}\@empty}
274   {\cc@apply@collection{#1}{#2}%
275   \cc@assign@res{\ccPrefix#3}%
276   }%
277 }

```

#1 is the group name, #2 is the property to format the collection

```

278 \def\cc@apply@collection#1#2{%
279   \beginngroup

```

```

280 \global\let\cc@iterate@res\relax
281 \letcs\ccTotalCount{cc#1Cnt}%
282 \cc@iterate{\@tempcnta}{\@ne}{\ccTotalCount}{%
283   \bgroup
284     \ccToggleCountedConditionals
285     \def\cc@cnt@grp{cc#1}%
286     \csnumdef{cc#1Cnt}{\the\@tempcnta}%
287     \ifcsdef{cc@\cc@cur@cont @#1-\the\@tempcnta @attrs}{\ccParseAttributes{#1-\the\@tempcnta
288       }\csname cc@\cc@cur@cont @#1-\the\@tempcnta @attrs\endcsname}}{}
289     \ccCurCount=\the\@tempcnta
290     \protected@xdef\@tempb{\csname cc@\cc@cur@cont @#2\endcsname}%
291     \@temptokena \expandafter{\@tempb}%
292     \def\@tempc{\csgappto{cc@iterate@res}}%
293     \expandafter\@tempc\expandafter{\@tempb}%
294   \egroup
295 }%
296 }

```

`\cc@comp@def` is used to pass a Counted Component into a TeX macro. #1 is a prefix to the def command, e.g., `\global` or `\protected`; #2 is a CS token, #3 is the Name of the Counted Component, and #4 is the Property that should be applied to all Members of the Counted Component.

```

297 \def\cc@comp@def{\cc@opt@empty\@cc@comp@def}
298 \def\@cc@comp@def[#1]#2#3#4{%
299   \cc@apply@collection{#3}{#4}%
300   \ifx\cc@iterate@res\relax
301     #1\let#2\relax%
302   \else
303     \def\@tempa{#1\def#2}%
304     \cc@assign@res{\@tempa}%
305   \fi
306 }

```

`\ccdefFromCountedComp` is the user-level command for *local* `\cc@comp@def`.

```

307 \def\ccdefFromCountedComp{\cc@comp@def}

```

`\ccgdefFromCountedComp` is the user-level command for *global* `\cc@comp@def`.

```

308 \def\ccgdefFromCountedComp{\cc@comp@def[\global]}
309 \def\ccpgdefFromCountedComp#1{\expandafter\ccgdefFromCountedComp\csname \ccPrefix #1\endcsname}

```

## Declaring Counted Component

`\ccDeclareCountedComponent` is a user-level macro to create a new Counted Component. #1 is the user-level name of the Component.

```

310 \def\ccDeclareCountedComponent#1{%
311   \cc@def@counted@comp
312     {\cc@counted@comp@scheme{#1}}
313     {#1}
314     {}
315     {\expandafter\global}%
316 }

```

`\cc@def@counted@comp` registers counter dependent Components. #1 is the internal name of the Component which is composed out of the group name, the value of the group counter and the user-level macro name #2; #3 is some custom code passed to the second argument of `\ccDeclareComponent`; and #4 is a modifier to the internal macro definition.

```

317 \def\cc@def@counted@comp#1#2#3#4{%
318   \ccDeclareComponent[#1]{#2}
319   {\bgroup#3\expandafter\global}
320   {\def\@tempa{\@cc@reset@components@\cc@cur@cont}}%
321   \edef\@tempb{\noexpand\csgundef{\cc@noexpand\cc@cur@cont @#1}}%
322   \expandafter\expandafter\expandafter\csgappto\expandafter\@tempa\expandafter{\@tempb}%
323   \egroup}%
324   #4\expandafter\long\expandafter\def\csname cc@\cc@cur@cont @#2\endcsname{\csname cc@
325   cc@cur@cont @#1\endcsname}%

```

### Resetting Counted Component

`\cc@reset@components` is used to reset Counted Components to prevent later Containers of a given type to feed the components from the previous Container of the same type. Usually, this is prevented by keeping Component definitions strictly local.

In some cases, however, Components may be declared globally, i.e., they may be re-used after the Container is ended. In this so-called Asynchronous Processing of Components, the reset should be done at the very beginning of the next instance of the container type to prevent bleeding of one container's components into the next one, specifically if a container occurs more than once in the same document.

#1 is the type of the Component set.

```

326 \def\cc@reset@components#1{%
327   \csname @cc@reset@components@#1\endcsname
328   \global\cslet{\cc@reset@components@#1}\relax%
329 }

```

### Toggling Conditionals for Counted Components

`\ccToggleCountedConditionals` In order to process Counted Components, we need to re-define the Conditionals in a way such that the Component is expanded twice before the comparison takes place to correctly resolve the Component counter.

**Warning!** Use this macro only within local groups!

```

330 \long\def\ccToggleCountedConditionals{%
331   \let\cc@is@counted\relax

```

This re-definitions of `\ccIfComp` cannot use `etoolbox`'s `\cs...` macros since the conditional can be embedded inside itself. If an inner `csname` is undefined, the condition for the outer one would be reset before it can be expanded by `\ifx`.

```

332 \long\def\ccIfComp##1{%
333   \expandafter\expandafter\expandafter\expandafter\expandafter\expandafter\ifx\
334     csname cc@\cc@cur@cont @##1\endcsname\relax\expandafter\@secondoftwo\else\expandafter\
335     @firstoftwo\fi%
336 }%
337 \long\def\ccWhenComp##1{%
338   \expandafter\expandafter\expandafter\expandafter\expandafter\expandafter\ifx\
339     csname cc@\cc@cur@cont @##1\endcsname\relax\expandafter\@gobble\else\expandafter\
340     @firstofone\fi%
341 }%
342 \long\def\ccUnlessComp##1{%

```

```

339 \expandafter\expandafter\expandafter\expandafter\expandafter\expandafter\expandafter\ifx\
      csname cc@\cc@cur@cont @##1\endcsname\relax\expandafter\@firstofone\else\expandafter\
      @gobble\fi%
340 }%
341 \long\def\ccIfCompEmpty##1{%
342 \expandafter\expandafter\expandafter\ifx\csname cc@\cc@cur@cont @##1\endcsname\cc@long@empty
      \expandafter\@firstoftwo\else\expandafter\@secondoftwo\fi}%
343 \ccToggleCountedConditionalsHook% legacy
344 }

```

## 6 Hooks

TODO: Use latex3's hook facility instead.

Hooks are used to patch code into different parts of a Container's processing chain.

`\ccDeclareHook` registers a new hook. Optional #1 is the container for which the Hook is declared. If omitted, this defaults to `\cc@cur@cont`. #2 is the Hook's user-level name. Hooks always default to an empty string.

```

345 \def\ccDeclareHook{\cc@opt@curcont\cc@declare@hook}
346 \def\cc@declare@hook[#1]#2{\expandafter\global\expandafter\let\csname cc@hook@#1@#2\endcsname\
      @empty}

```

`\ccAddToHook` adds new material to a Hook. If the hook has not yet been declared, a `\ccDeclareHook` for that hook is applied first. In that case, use the optional #1 to specify the Container name that hook is intended for. If it is omitted, the current Container is used. #2 is the name of the hook the material in #3 is to be appended to.

```

347 \def\ccAddToHook{\cc@opt@curcont\cc@add@to@hook}
348 \def\cc@add@to@hook[#1]#2#3{%
349 \expandafter\ifx\csname cc@hook@#1@#2\endcsname\relax
350 \ccDeclareHook[#1]{#2}%
351 \fi
352 \csgappto{cc@hook@#1@#2}{#3}%
353 }

```

`\ccUseHook` expands the current state of the hook with the name #2 from Container #1 (current Container if omitted).

```

354 \def\ccUseHook{\cc@opt@curcont\cc@use@hook}
355 \def\cc@use@hook[#1]#2{\csuse{cc@hook@#1@#2}}

```

## 7 Properties

### 7.1 Setting Properties

`\ccSetProperty` is a user-level macro that provides the Property–Value interface for Containers. #1 is the name of the Property, #2 is the Value assigned to that Property.

```

356 \long\def\ccSetProperty#1#2{\long\csdef{cc@\cc@cur@cont @#1}{#2}}

```

`\ccAppToProp` can be used add material to the *end* of an existing Property vaue. #1 is the name of the Property, #2 is the material to be added to previous value of that Property.

```
357 \def\ccAppToProp#1#2{%
358   \long\csappto{cc@\cc@cur@cont @#1}{#2}%
359 }
```

`\ccPreToProp` can be used add material to the *beginning* of an existing Property. #1 is the name of the Property, #2 is the material to be inserted before to previous value of that Property.

```
360 \def\ccPreToProp#1#2{%
361   \long\cspreto{cc@\cc@cur@cont @#1}{#2}%
362 }
```

`\ccPropertyLet` can be used to create an alias Property #1 of a given Property #2. Is is equivalent to `\ccSetProperty{\#1}{\ccUseProperty{\#2}}`.

```
363 \long\def\ccPropertyLet#1#2{\long\csedef{cc@\cc@cur@cont @#1}{\expandonce{\csname cc@\cc@cur@cont @#2\endcsname}}}
```

`\ccPropertyLetX` creates a Property #1 with the fully expanded value of another Property #2 Is is equivalent to `\ccSetPropertyX{\#1}{\ccUseProperty{\#2}}`.

```
364 \long\def\ccPropertyLetX#1#2{\long\csedef{cc@\cc@cur@cont @#1}{\csname cc@\cc@cur@cont @#2\endcsname}}}
```

`\ccSetPropertyVal` is a variant of `\ccSetProperty` that expands the value #2 *once* before assigning it to the Property macro with the name #1. This can be used to assign the current value of a variable macro, dimension, counter or length to a Property.

```
365 \long\def\ccSetPropertyVal#1#2{\def\@tempa{\ccSetProperty{#1}}\expandafter\@tempa\expandafter{#2}}
```

`\ccSetPropertyX` is another variant of `\ccSetProperty`, but it *fully expands* the value (using `\edef`) defined in #2 before the Property is stored in the Property macro named #1. Use this if you need to use conditionals to determine the actual values of Properties that otherwise expect fixed named or dimensional values.

```
366 \long\def\ccSetPropertyX#1#2{\long\csedef{cc@\cc@cur@cont @#1}{#2}}
```

`\ccAddToProperties` adds the material in the next token to a Container of name #1's *Properties* Type.

```
367 \long\def\ccAddToProperties#1#2{\ccAddToType{Properties}{#1}{#2}}
```

## 7.2 Using Properties

`\ccUseProperty` is a user-level command to directly access a previously set Property.

```
368 \def\ccUseProperty#1{\csuse{cc@\cc@cur@cont @#1}}
```

`\cc@store@prop` stores the result of the application of property #3 in the control sequence #2. The optional #1 can hold a definition modifier like `\global` or `\long`.

```
369 \def\cc@store@prop{\cc@opt@empty\cc@store@prop}%
370 \long\def\cc@store@prop[#1]#2#3{%
```

```

371 \protected@edef\@tempa{\ccUseProperty{#3}}%
372 #1\expandafter\def\expandafter#2\expandafter{\@tempa}%
373 }

```

`\ccdefFromProperty` expands an (implicit) Property #2 and stores the result in (implicit) control sequence #1.

```

374 \def\ccdefFromProperty{\cc@store@prop}

```

`\ccgdefFromProperty` is the `\global` variant of `\ccdefFromProperty`.

```

375 \def\ccgdefFromProperty{\cc@store@prop[\global]}
376 \def\ccpgdefFromProperty#1{\expandafter\ccgdefFromProperty\csname \ccPrefix #1\endcsname}

```

`\ccUsePropertyEnv` is a user-level command to access a previously set Property and make it an environment accessible to Property specific processing instructions (see below).

```

377 \def\ccUsePropertyEnv#1{\cslet{\cc@#1@active}{\relax}\csuse{\cc@{\cc@cur@cont @#1}\csundef{\cc@#1@active}}

```

`\ccIfStrEqual` is variant of etoolbox's `\ifstrequal` that first fully expands both comparatives before evaluating them.

```

378 \def\ccIfStrEqual#1#2{%
379 \edef\@argi{#1}\edef\@argii{#2}%
380 \expandafter\expandafter\expandafter\ifstrequal
381 \expandafter\expandafter\expandafter{\expandafter\@argi\expandafter}%
382 \expandafter{\@argii}}

```

## Local Property Overrides

`\cc@set@property@local` is a low-level macro to locally manipulate Properties. #1 is the CS token representing a method to alter the property (`\ccSetProperty`, `\ccAppToProp`, or `\ccPreToProp`), #2 is the name of the Property to be altered, and #3 is the new (or added) Value.

```

383 \def\cc@set@property@locally#1#2#3{%
384 \let\@cc@cur@cont\cc@cur@cont
385 \ifdefstring\@cc@cur@cont{Heading}{\let\@cc@cur@cont\ccCurSecName}{}%
386 \csappto{\cc@type@Properties@\@cc@cur@cont}{#1{#2}{#3}}%
387 }

```

The User level macros are Prefix sensitive. They exist in three flavours depending on whether the global Value of a Property should be kept or be replaced.

They all take two arguments: #1 is the name of the Property, #2 is the value to be set, appended, or prepended to that Property, respectively.

`\ccSetPropLocal` Sets a Property #1 to a new value #2.

```

388 \def\ccSetPropLocal{\cc@set@property@locally\ccSetProperty}
389 \cslet{\ccPrefix SetPropLocal}\ccSetPropLocal%

```

`\ccAppPropLocal` appends the value #2 to the end of an existing Property #1.

```

390 \def\ccAppPropLocal{\cc@set@property@locally\ccAppToProp}
391 \cslet{\ccPrefix AppPropLocal}\ccAppPropLocal%

```

`\ccPrePropLocal` appends the value #2 to the beginning of an existing Property #1.

```
392 \def\ccPrePropLocal{\cc@set@property@locally\ccPreToProp}
393 \cslet{\ccPrefix PrePropLocal}\ccPrePropLocal%
```

## 7.3 Processing Instructions

In general, processing instructions are commands that are only visible to a specific process and ignored by others. In CoCoT<sub>E</sub>X, Processing Instructions (PIs) are commands placed inside a Component that should only take effect when that Component is processed through a specific Property.

`\ccPI` is a Processing Instruction that executes #2 when a Property with the name #1 is currently processed with the `\ccUsePropertyEnv` macro.

```
394 \DeclareRobustCommand\ccPI[2]{\ifcsdef{cc@#1@active}{#2}{}}
```

## 7.4 Property Conditionals

`\ccIfProp` checks if a Property with the name #1 is defined and non-empty. If so, do #2, otherwise do #3.

```
395 \long\def\ccIfProp#1#2#3{%
396   \expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\relax#3\else
397     \expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\cc@long@empty #3\else#2\fi
398   \fi
399   \ignorespaces}
```

`\ccIfPropVal` checks if a Property #1 expands to #2. If so, do #3, otherwise do #4.

**Warning:** Do not use this conditional in Properties that are used in `\ccApplyCollection`!

```
400 \long\def\ccIfPropVal#1#2#3#4{\long\def\@tempa{#2}%
401   \expandafter\ifx\csname cc@\cc@cur@cont @#1\endcsname\@tempa\relax#3\else#4\fi\ignorespaces}
```

# 8 Helper macros

## 8.1 Handling of Optional Arguments

Two simple internal macros to ease up the handling of optional arguments.

`\cc@opt@curcont` overrides Container Names with the optional argument.

```
402 \long\def\cc@opt@curcont#1{\@ifnextchar [{#1}{#1[\cc@cur@cont]}}%
```

`\cc@opt@empty` passes an empty string if the optional argument is missing.

```
403 \long\def\cc@opt@empty#1{\@ifnextchar [{#1}{#1[]}}%
```

`\cc@opt@second` passes the first mandatory argument to the optional argument if the latter is missing.

```
404 \let\cc@opt@second\@dblarg
```



## 8.2 Iterators

`\cc@iterate` traverses in #1-th steps (optional, defaults to +1) through counter #2 start at number #3 until and including number #4 and do at every loop #5 (from `forloop.sty`):

```

405 \long\def\cc@iterate{\ifnextchar[\{\cc@iterate\@one\}}%]
406 \long\def\cc@iterate[#1]#2#3#4#5{%
407   #2=#3\relax%
408   \expandafter\ifnum#2>#4\relax%
409   \else
410     #5%
411     \advance#2 by #1\relax
412     \cc@iterate[#1]{#2}{\the#2}{#4}{#5}%
413   \fi}%

```

## 8.3 Attributes

Many macros and environments deal with optional arguments that are used to alter the behaviour of that macro or environment. The combination of a parameter and its set of possible values are called **Attributes**. In this section, we define the parsers for those parameters.

In order to catch the `babel` package's messing with the quote symbol, we make sure it has the correct cat-code.

```

414 \begingroup
415 \catcode`"=12

```

`\ccParseAttributes` High level wrapper for the attribute parser; #1 is the parent node of the attribute, #2 is the attribute chain

```

416 \gdef\ccParseAttributes#1#2{%
417   \if!#1!\else
418     \if!#2!\else
419       \def\cc@cur@node{#1}%
420       \cc@parse@attributes #2,,\@nil
421     \fi\fi}

```

The actual, recursively applying, parser comes in two parts:

`\cc@parse@attributes` parses the single attributes in an optional argument,

```

422 \gdef\cc@parse@attributes #1,#2,\@nil{%
423   \if!#1!\else
424     \cc@parse@kv#1==\@nil
425     \if!#2!\else
426       \cc@parse@attributes#2,\@nil
427     \fi\fi}

```

and

`\cc@parse@kv` distinguishes between the parameter name and its value(s).

```

428 \gdef\cc@parse@kv#1=#2=#3\@nil{%
429   \edef\@argii{#2}%
430   \ifx\@argii\@empty
431     \expandafter\let\csname cc@\cc@cur@node @attr@#1\endcsname\@empty%
432   \else
433     \ifx #2 =\else
434       \expandafter\def\csname cc@\cc@cur@node @attr@#1\endcsname{#2}%

```

```

435 \fi
436 \fi}

```

`\cc@parse@csv` takes a fallback macro #1 and feeds it as argument to each item of the comma-separated list in the control sequence #2. The macro #1 is stored internally as `\cc@parser@callback`.

```

437 \gdef\cc@parse@csv#1#2{%
438 \if!#1!\else
439 \let\cc@parser@callback#1%
440 \edef\cc@tempa{\csname #2\endcsname}%
441 \ifx\cc@tempa\@empty\else
442 \expandafter\cc@parse@csv\cc@tempa,,\@nil
443 \fi
444 \fi}

```

`\cc@parse@csv` applies `\cc@parser@callback` to the first item of a comma-separated pair and feeds the second item to itself.

```

445 \gdef\cc@parse@csv #1,#2,\@nil{%
446 \if!#1!\else
447 \cc@parser@callback{#1}%
448 \fi
449 \if!#2!\else
450 \cc@parse@csv#2,\@nil
451 \fi
452 }
453 \endgroup

```

`\ccGetAttribute` returns the value of an attribute.

#1 is the attribute node, #2 is the attribute name.

```

454 \def\ccGetAttribute#1#2{\csuse{cc@#1@attr@#2}}

```

`\ccIfAttr` can be used to call macros depending on whether an attribute is set, or not.

#1 is the attribute node, #2 is the attribute name, #3 and #4 are the true and false branch, respectively.

```

455 \def\ccIfAttr#1#2#3#4{\ifcsdef{cc@#1@attr@#2}{#3}{#4}}

```

`\ccWhenAttr` is a variant of `\ccIfAttr` that omits the *else* branch.

#1 is the attribute node, #2 is the attribute name, #3 is what happens if the attribute *is set*.

```

456 \def\ccWhenAttr#1#2#3{\ifcsdef{cc@#1@attr@#2}{#3}{}}

```

`\ccUnlessAttr` is a variant of `\ccIfAttr` that omits the *then* branch.

#1 is the attribute node, #2 is the attribute name, #3 is what happens if the attribute *is not set*.

```

457 \def\ccUnlessAttr#1#2#3{\ifcsdef{cc@#1@attr@#2}{}{#3}}

```

`\ccIfAttrIsStr` can be used to call macros depending if an attribute is set to the current (sub)container or group and what value it has.

#1 is the attribute node, #2 is the attribute name, #3 is the comparison value (a string!), #4 and #5 are the true and false branch, respectively.

```

458 \def\ccIfAttrIsStr#1#2#3#4#5{\ccIfAttr{#1}{#2}{\ifcsstring{cc@#1@attr@#2}{#3}{#4}{#5}}{#5}}

```

`\ccIfAttrIsSet` can be used to check if a value-less attribute has been set (i.e., it expands to `\@empty`).

#1 is the attribute node, #2 is the attribute name, #3 and #4 are the true and false branch, respectively.

```
459 \def\ccIfAttrIsSet#1#2#3#4{\ccIfAttr{#1}{#2}{\expandafter\ifx\csname cc@#1@attr@#2\endcsname\
    \@empty#3\else#4\fi}{#4}}
```

## 8.4 Style Classes

Style Classes are locally usable sub-Containers.

`\ccDeclareClass` The top-level macro `\ccDeclareClass[#1]{#2}[#3]{#4}` has four arguments, two of which are optional. #2 is the name of the class. If this argument is empty, the special class name `default` is used. #4 is the declaration block of the class. This argument usually contains a set of property assignments using the `\ccSetProperty{<prop>}{<val>}` macro, see Sect. 7. The first optional argument #1 is the Style Class' parent Container. Using parent Containers, you can have Style Classes of the same name for different (sub-)Containers, e.g., a `default` class for each float and heading Container. The second optional argument #3 is the parent Style Class. Properties from that Style Class are loaded automatically prior to the loading of the current Style Class's Properties. This applies recursively allowing for a cascading of property values, as in CSS.

```
460 \long\def\ccDeclareClass{\ifnextchar [{\@cc@set@class}{\@cc@set@class[default]}}}%
461 \long\def\@cc@set@class[#1]#2{\cc@opt@empty{\@cc@set@class[#1]{#2}}}%
462 \long\gdef\cc@default@class@default{}
463 \long\def\cc@set@class[#1]#2[#3]#4{%
464   \def\@argii{#2}\ifx\@argii\@empty\let\@argii\cc@str@default\fi%
465   \if!#3!\else
466     \expandafter\long\expandafter\def\csname cc@#1@class@\@argii @parent\endcsname{#3}%
467     \fi
468     \expandafter\long\expandafter\def\csname cc@#1@class@\@argii\endcsname{#4}%
469 }
```

`\ccUseStyleClass` is a user-level macro to expand and “activate” a Style Class' Properties, those of its recursive ancestor Style Classes, and the default Style Class respecting the current Container. #1 is the Style Class name, #2 is the Container.

```
470 \def\ccUseStyleClass#1#2{%
471   \expandafter\ifx\csname cc@#2@class@#1\endcsname\relax
472     \expandafter\ifx\csname cc@default@class@#1\endcsname\relax
473       \PackageError{cocotex.cls}{Class `#1' with scope `#2' not defined!}{Please declare the
         class `#1'!}%
474     \fi
475   \fi
476   \csname cc@default@class@#1\endcsname%
477   \expandafter\ifx\csname cc@#2@class@#1@parent\endcsname\relax\else
478     \expandafter\ccUseStyleClass\expandafter{\csname cc@#2@class@#1@parent\endcsname}{#2}%
479   \fi
480   \csname cc@#2@class@#1\endcsname}
```

`\CoCoTeX` the CoCoTeX Logo.

```
481 \DeclareRobustCommand\CoCoTeX{\texorpdfstring{{\C\kern-.1em o\kern-.033emC\kern-.1em o}\kern-.133
    em\TeX}{CoCoTeX}}
```

`</kernel>`



## Modul 3

# coco-common.dtx

---

```
<*common>
```

This file provides some macros that are used in more than one CoCoTeX module.

```
23 %%
24 %% module for CoCoTeX that provides some commonly used base macros.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-common}
32 [2024/03/23 0.4.1 CoCoTeX common module]
```

Load key/value option parser packages in case coco-common is used without the cls.

```
33 \RequirePackage{kvoptions-patch}
34 \RequirePackage{xkeyval}
35 \RequirePackage{iftex}
```

## 1 Package options

### 1.1 Accessibility Features

Default color encoding passed as option to the `xcolor` package.

```
36 \def\cc@color@enc{cmyk}
37 \define@choicekey{coco-common.sty}{color-enc}[\@cc@color@enc\nr]{srgb,rgb,gray,cmy,cmyk,natural}
38   \let\cc@color@enc\@cc@color@enc
39   \ifcase\nr\relax% srgb
40     \def\cc@color@enc{rgb}%
41   \or% rgb
42   \or% gray
43   \or% cmy
44     \def\cc@color@enc{cmyk}%
45   \or% cmyk
46   \else% natural, i.e. no conversion of color spaces takes place
47   \fi
48 }
49 \ProcessOptionsX
50 \PassOptionsToPackage{\cc@color@enc}{xcolor}%
```

`\ccIfPreamble` is true as long as there has not been a `\begin{document}`.

```
51 \def\cc@if@preamble{\ifx\nodocument\relax\expandafter\@secondoftwo\else\expandafter\@firstoftwo
    \fi}
52 \let\ccIfPreamble\cc@if@preamble
```

## 2 Commonly Used Low-Level Macros and Registers

If CoCoTeX is used in conjunction with `xerif`<sup>1</sup>, we include the `coco-xerif` module, which, albeit not an official part of the CoCoTeX framework, is essential for the Framework to work with `xerif` generated `.tex` files.

```
53 \IfFileExists{coco-xerif.sty}{\RequirePackage{coco-xerif}}{}
```

The `coco-kernel` module contains the core functions of the CoCoTeX framework.

```
54 \RequirePackage{coco-kernel}
```

### 2.1 Hard Dependencies

Hard requirements for all CoCoTeX modules:

```
55 \RequirePackage{xcolor}
```

Including the `graphicx` package and catching case-insensitive graphics file's endings from Word:

```
56 \RequirePackage{graphicx}
57 \DeclareGraphicsRule{.EPS}{eps}{.EPS}{}
```

### 2.2 Common Variables

#### String Variables for Value Comparisons

`\cc@str@default` is a CS token that holds the string “default” for comparisons.

```
58 \def\cc@str@default{default}
```

`\cc@str@table` is a CS token that holds the string “table” for comparisons.

```
59 \def\cc@str@table{table}
```

`\cc@str@figure` is a CS token that holds the string “figure” for comparisons.

```
60 \def\cc@str@figure{figure}
```

#### Box Registers

Some temporary boxes that won't interfere with LaTeX's temporary boxes.

<sup>1</sup>See <https://github.com/transpect/xerif/>

`\cc@tempboxa` is a temporary box register used throughout CoCoTeX.

```
61 \newbox\cc@tempboxa
```

`\cc@tempboxb` is another temporary box register used throughout CoCoTeX.

```
62 \newbox\cc@tempboxb
```

### Temporary Length and Skip Registers

`\cc@tempskipa` is a temporary skip register used throughout CoCoTeX.

```
63 \newskip\cc@tempskipa
```

## 2.3 Helper macros

`\cc@topstrut` is a `\strut` that has the height of `\topskip` and the depth of the difference between the `\baselineskip` and `\topskip`.

```
64 \def\cc@topstrut{\vrule\@width\z@\@height\topskip\@depth\dimexpr\baselineskip-\topskip\relax}
```

`\cc@afterbox` prevents indentation and additional spacing after environments. Intended to be used in combination with `\aftergroup`.

```
65 \def\cc@afterbox{%
66   \everypar{%
67     \if@nobreak
68       \clubpenalty \@M
69       \if@afterindent \else
70         {\setbox\z@\lastbox}%
71         \everypar{}%
72       \fi
73     \else
74       \clubpenalty \@clubpenalty
75       {\setbox\z@\lastbox}%
76       \everypar{}%
77     \fi}}
78
```

## 2.4 Masks

These macros are intended to mask non-content markup, like page- or line breaking commands in order to find and remove or alter them easier.

`\hack` intended to mask line breaking macros.

```
79 \let\hack\@firstofone
```

`\hackfor` intended to hide line breaking macros.

```
80 \let\hackfor\@gobble
```

`\Hack` intended to mask page breaking macros.

```
81 \let\Hack\@firstofone
```

`\Hackfor` intended to hide page breaking macros.

```
82 \let\Hackfor\@gobble
```

`\@gobbleopt` intended to nullify a macro's argument with a possible optional argument interfering.

Use it like this: `\let\yourMacroWithOptArg\@gobbleopt`

```
83 \long\def\@gobbleopt{\@ifnextchar[\@gobbleopt{\@gobbleopt[]}}%
84 \long\def\@gobbleopt[#1]#2{%
```

`\ccGobble` is used to de-activate certain macros to prevent them from being called multiple times while processing contents. An example is a footnote inside a caption while calculating the height of the caption. In this case, we need the space the footnote symbol requires without the actual footnote being written into the footnote insert, since that should happen when we actually print the caption.

```
85 \def\ccGobble{%
86   \renewcommand\footnote[2][\the\c@footnote]{\def\@thefnmark{##1}\@makefnmark}%
87   \renewcommand\index[2][]{}%
88   \renewcommand\marginpar[2][]{}%
89   \renewcommand\glossary[2][]{}%
90   \let\hypertarget\@gobbletwo
91   \let\label\@gobble
92 }%
```

## 2.5 Arithmetics

`\CalcRatio` is used to calculate the ratio between two integers.

```
93 \def\CalcRatio#1#2{\stripopt\dimexpr\number\numexpr\number\dimexpr#1\relax*65536/\number\dimexpr
    #2\relax\relax sp}
```

`\CalcModulo` is used to calculate the remainder of integer division of #1 by #2. This needs a different approach than the common modulo definition, which would return negative results in some cases, as TeX rounds up the quotient of #1 and #2 if the first decimal place is equal to or greater 5.

```
94 \def\CalcModulo#1#2{\number\numexpr#1+#2-((#1+#2/2)/#2)*#2\relax}
```

`\minusvspace` Counterpart to L<sup>A</sup>T<sub>E</sub>X's `\addvspace`: if the value of `\minusvspace` is larger than `\lastskip`, `\lastskip` is used. Otherwise, the value of `\minusvspace` is used.

```
95 \def\@xminusvskip{%
96   \ifdim\lastskip<\@tempskipb
97   \else
98     \ifdim\lastskip<\z@
99     \else
100     \ifdim\@tempskipb<\z@
101       \advance\@tempskipb\lastskip
102     \fi
103     \vskip-\lastskip
104     \vskip \@tempskipb
105   \fi
```



```

106 \fi}
107 \def\minusvspace#1{%
108 \ifvmode
109 \if@minipage\else
110 \ifdim \lastskip =\z@

```

Compatibility to texlive pre 2020:

```

111 \ifx\@vspace@calcify\@undefined
112 \vskip #1\relax
113 \else
114 \@vspace@calcify{#1}%
115 \fi
116 \else
117 \setlength\@tempskipb{#1}%
118 \@xminusvskip
119 \fi
120 \fi
121 \else
122 \@noitemerr
123 \fi}

```

## 2.6 Determine actual page number

We need to determine the real page a floating object is printed. This mechanism is largely an adaption of the mechanism used in the `marginnote` package.

Counting absolute page numbers, however, may be misleading when the `coco-title` module is loaded and the cover page is not followed by an empty page. Therefore, we save the default page counter from  $\text{\LaTeX}$  to evaluate it independently from the actual manner of counting.

```
\the@cc@thispage
```

```
124 \def\the@cc@thispage{}
```

```
\cc@abspage
```

```
125 \newcount\cc@abspage \cc@abspage\z@
```

```
\thecc@abspage
```

```
126 \def\thecc@abspage{\the\cc@abspage}
```

```
\if@cc@odd
```

```
127 \newif\if@cc@odd \cc@oddtrue
```

```

128 \AtBeginDocument{%
129 \global\cc@abspage=\c@page\relax%
130 \g@addto@macro\@outputpage{\global\cc@abspage\c@page}%
131 }

```

We split this into two parts:

`\ccTestPage` The first one is run before the floating object is placed. It will store the page according to the placement in the tex source code.

```

132 \def\ccTestPage{%
133   \expandafter\ifx\csname the@cc@thispage\endcsname\@empty
134     \gdef\the@cc@atthispage{1}%
135   \else
136     \expandafter\ifnum \the@cc@thispage=\cc@abspage%
137       \begingroup
138         \@tempcnta\the@cc@atthispage\relax
139         \advance\@tempcnta\@ne\relax
140         \xdef\the@cc@atthispage{\the\@tempcnta}%
141       \endgroup
142     \else
143       \gdef\the@cc@atthispage{1}%
144     \fi
145   \fi
146   \xdef\the@cc@thispage{\the\cc@abspage}%
147   \let\cc@curpage\relax
148   \expandafter\ifx\csname \cc@cur@cont-\the@cc@thispage-\the@cc@atthispage\endcsname\relax
149     \ifodd\cc@abspage\relax\cc@oddtrue\else\cc@oddfalse\fi
150   \else
151     \edef\cc@curpage{\expandafter\expandafter\expandafter\@firstofone\csname \cc@cur@cont-\
152       the@cc@thispage-\the@cc@atthispage\endcsname}%
153     \ifodd\cc@curpage\relax\cc@oddtrue\else\cc@oddfalse\fi
154   \fi
155 }

```

`\ccSavePage` the second macro writes the actual position of the floating object into the aux files. This macro has to be placed inside the float environment/macro.

```

155 \def\ccSavePage{%
156   \protected@write\auxout{\def\the@cc@cur@cont{\cc@cur@cont}\let\thecc@abspage\relax}{%
157     \string\expandafter\string\gdef\string\csname\space \cc@cur@cont-\the@cc@thispage-\
158       the@cc@atthispage\string\endcsname{\thecc@abspage}}%
159 }

```

## 3 Re-Thinking L<sup>A</sup>T<sub>E</sub>X Core Functions

### 3.1 Keeping .aux-Files Up-to-Date

`\ccBreak*` is a general line break macro intended to be re-defined if necessary without touching LaTeX's kernel page and line breaking macros.

```

159 \DeclareRobustCommand*\ccBreak*{\hfill\break}
160 \cslet\ccPrefix break\ccBreak

```

### 3.2 Content lists

#### Default L<sup>A</sup>T<sub>E</sub>X Content Lists

This part contains macros to ‘simplify’ the generation of content lists like the Table of Contents or List of Figures/Tables, etc.

Entries in the list-files (e. g., `\jobname.toc`, `\jobname.lof`, etc.) usually contain `\contentsline` macros that expand to `l@<level>`. Whenever a level of Components that are to be written into content lists is declared, the package automatically generates a `\cc@l@<level>` macro for this level of entries. The content-baring argument of `\ccContentsline` (or `\cc@l@<level>`, resp.) contains Components.

Once a list file is read, those `\cc@l@<level>` macros are expanded in two steps. Each entry constitutes a Container in its own right. It therefore can have multiple Components. The first step is the extraction phase, where the entry's Container is dynamically declared, the corresponding properties are initialised, and its Components are extracted

`\cc@init@l@` is a low-level macro used to dynamically define `\cc@l@<level>` macros. Optional #1 is an override for counters that have to be restored, #2 is the list file ending (raw entries being stored in a file `\jobname.#2`), #3 is a number that indicated the nesting depth, #4 is the nested level's unique name.

```

161 \def\cc@init@l@{\cc@opt@empty\cc@init@l@}%
162 \def\cc@init@l@[#1]#2#3#4{%
163   \expandafter\ifx\csname c@#2depth\endcsname\relax
164     \expandafter\global\expandafter\newcount\csname c@#2depth\endcsname
165     \expandafter\global\csname c@#2depth\endcsname=0\relax
166   \fi
167   \expandafter\ifx\csname cc@#2@extract@data\endcsname\relax
168     \expandafter\let\csname cc@#2@extract@data\endcsname\cc@extract@generic
169   \fi
170   \expandafter\ifx\csname cc@#2@print@entry\endcsname\relax
171     \expandafter\let\csname cc@#2@print@entry\endcsname\cc@print@generic
172   \fi
173   \expandafter\long\expandafter\gdef\csname cc@l@#4\endcsname##1##2{%
174     \ifLuaTeX\suppresslongerror=1\fi
175     \expandafter\ifnum \csname c@#2depth\endcsname<#3\relax
176       \else
177         \bgroup

```

`\ccTocLink` is used to link list entries to their destination.

```

178   \long\def\ccTocLink####1{\hyper@linkstart{link}{\@contentsline@destination}{####1}\
    hyper@linkend}%

```

```

179   \csname cc@#2@extract@data\endcsname{#3}{#4}{##1}{##2}%
180   \csname cc@#2@print@entry\endcsname{#4}%
181   \egroup
182   \fi
183   \ifLuaTeX\suppresslongerror=0\fi
184   }}

```

`\ccContentsline` is our version of L<sup>A</sup>T<sub>E</sub>X's `\contentsline`.

```

185 \long\def\ccContentsline#1#2#3#4{\gdef\@contentsline@destination{#4}%
186   \csname cc@l@#1\endcsname{#2}{#3}}

```

`\cc@extract@generic`

```

187 \def\cc@extract@generic#1#2#3#4{}

```

`\cc@print@generic`

```

188 \def\cc@print@generic#1{}

```

`\cc@expand@l@contents` expands the content of the `cc@l@<level>` macro and contains some code to catch and handle standard L<sup>A</sup>T<sub>E</sub>X headings. #1 is the content of the `cc@l@`-macro, #2 is the namespace, #3 is the Component prefix and #4 is the name of the Content component.

```

189 \def\cc@expand@l@contents#1#2#3#4{%
190   \global\let\cc@tempa\relax
191   \sbox\z@{\def\numberline##1{\xdef\cc@tempa{\noexpand\csdef{cc@#2@#3Number}{##1}}}\#1}%
192   \ifdim\wd\z@>\z@
193     \let\numberline\@gobble%
194     \protected\csdef{cc@#2@#3#4}{#1}%
195     \cc@tempa
196   \else
197     #1%
198   \fi
199   \global\let\cc@tempa\relax
200 }

```

### Custom Content Lists

`\ccDeclareExtraToc` provides an interface for additional content lists. #1 is the name of the custom content, #2 is a comma separated list of container names, the instances of which should be listed in the custom contents list.

```

201 \def\ccDeclareContentList#1#2{%
202   \def\cc@add@extra@cl##1{%
203     \expandafter\ifx\csname cc@##1@extra@cl\endcsname\relax
204     \csgdef{cc@##1@extra@cl}{#1}%
205   \else
206     \csgappto{cc@##1@extra@cl}{, #1}%
207   \fi}%
208   \edef\@argii{#2}%
209   \cc@parse@csv\cc@add@extra@cl{\@argii}%
210   \expandafter\newwrite\csname cc@cl@#1\endcsname\relax
211 }

```

`\ccCreateContentListEntries` creates entries for Custom Content Lists. It is called during the processing of a container's instance. #1 is the name of the calling Container, #2 is the name of the file stream, #3 is the level of the entry, #4 is the current page counter, #5 is the current Hyperref label.

```

212 \def\ccCreateContentListEntries#1#2#3#4#5{%
213   \def\cc@add@extra@cl##1{%
214     \expandafter\protected@write\csname cc@cl@##1\endcsname
215     {\ccGobble}%
216     {\protect\ccContentsline{#2}{#3}{#4}{#5}\protected@file@percent}\relax
217   }%
218   \ifcsdef{cc@#1@extra@cl}{%
219     \cc@parse@csv\cc@add@extra@cl{cc@#1@extra@cl}{}%
220 }

```

## 3.3 Indentation and Left Margins of Potentially Numbered Items

The **left margin** means the space between the left border of the page area and the imaginary line that multi-line text aligns to. The **indent** is the offset of the very first line of that block of text relative to that value.

If the **indent** is a negative value you'll get a hanging indent; if it is positive, you get a paragraph style indent, and if it is set to `Opt`, you get a clean alignment of the whole item.

CoCoTeX provides a feature that allows the indentation of counted elements to be just as wide as the widest Number of the same level (if `indent` is set to `auto`), as well as a feature that allows the indent to be as wide as all Numbers of the same container type (if `indent` is set to `auto-global`).

The approach to set the `indent`, `margin-left` and the position of the Number Component in numbered items such as Headings, entries in ToC and listof-X, captions, etc. is to store the maximum width for each level and the maximum width across all Numbers of a Container Type in the .aux file at the very end of the compilation after it has been constantly updated during the entire L<sup>A</sup>T<sub>E</sub>X runtime. That way, for the next L<sup>A</sup>T<sub>E</sub>X run, the maximum values are available immediately and can be used to fortify those parameters.

`\cc@store@latest` is a low-level macro that stores the maximum value of a dimension Property #1. An internal Property `\#1-local` is constantly updated whenever the macro is called and the previously stored value is lower than the one given in #2.

The first call of the macro for a given Property triggers an addendum to the `\@enddocumenthook` which causes the last value for that dimension to be stored in the .aux file. If the Property hasn't been set from a previous L<sup>A</sup>T<sub>E</sub>X run or a previous call to the `\cc@store@latest` macro for the same Property and the same level, it is set to #2.

#1 is the internal name of the property, #2 is the check value.

```

221 \def\cc@store@latest#1#2{%
222   \expandafter\ifx\csname cc-\cc@cur@cont-#1\endcsname\relax
223     \csxdef{cc-\cc@cur@cont-#1}{#2}%
224   \else
225     \expandafter\ifdim\csname cc-\cc@cur@cont-#1\endcsname<#2\relax
226       \csxdef{cc-\cc@cur@cont-#1}{#2}%
227     \fi
228   \fi
229   \expandafter\ifx\csname cc-\cc@cur@cont-#1-local\endcsname\relax
230     \csxdef{cc-\cc@cur@cont-#1-local}{#2}%
231   \else
232     \expandafter\ifdim\csname cc-\cc@cur@cont-#1-local\endcsname<#2\relax
233       \csxdef{cc-\cc@cur@cont-#1-local}{#2}%
234     \fi
235   \fi

```

The second step is to store the highest values in the .aux file for later LaTeX runs. A `\write\@auxout` command for the storage macro is therefore added to the `\@enddocumenthook` and a flag is set that indicates that the write command has already been added to the hook, since that needs to be done only once for each to-be-stored dimension.

Note that the value that is eventually stored, is the updated *local* maximum, not the value that is retrieved at the beginning of the run. This allows the values to be down-graded if the LaTeX source changed during two consecutive runs. However, if values change, you still need to do at least two more L<sup>A</sup>T<sub>E</sub>X runs before the values stabilize.

```

236 \ifcsdef{cc-\cc@cur@cont-#1-stored-trigger}{}
237 {\edef\@tempa{%
238   \noexpand\immediate\noexpand\write\noexpand\@auxout{%
239     \noexpand\string\noexpand\csgdef{cc-\cc@cur@cont-#1}{%
240       \noexpand\csname cc-\cc@cur@cont-#1-local\noexpand\endcsname}}}%
241   \expandafter\AtEndDocument\expandafter{\@tempa}%
242   \csgdef{cc-\cc@cur@cont-#1-stored-trigger}{\@empty}}

```

`\cc@format@number` calculates number widths and prepares macros to be used by the user. #1 is the internal Property prefix, #2 is the user-level Component prefix, #3 is the numerical list level.

```

243 \def\cc@format@number#1#2#3{%
244   \ccSetPropertyVal{#1curr-number-level}{#3}%

```

*First step:* measuring the natural width of the Number if it exists for the current item.

```

245 \ccIfComp{#2Number}
246   {\sbox\z@{\ccUseProperty{#1number-format}}}
247   {\sbox\z@{}}%

```

*Second step:* we store the width of `\box0` if it is wider than the previously stored width for that level. The end value will be written into the .aux file during expansion of the `\@enddocumenthook`. We do the same for the maximum across *all* levels of the same Container Type.

```

248 \cc@store@latest{#1number-#3-maxwd}{\the\wd\z@}%
249 \cc@store@latest{#1number-maxwd}{\the\wd\z@}%

```

We provide the maximum level as a user-level Property `#1number-width-level-max`, the global maximum across all levels as `#1number-width-max`, and the width of the current number as `#1number-width`.

```

250 \ccSetPropertyVal{#1number-width-level-max}{\csname cc-\cc@cur@cont-#1number-#3-maxwd\
    endcsname}%
251 \ccSetPropertyVal{#1number-width-max}{\csname cc-\cc@cur@cont-#1number-maxwd\endcsname}%
252 \ccSetPropertyVal{#1number-width}{\the\wd\z@}%

```

*Third step:* we calculate and fortify the actual `#1margin-left` (i.e., the overall left indent of the whole item) and `#1indent` (offset of the first line) of the entry.

```

253 \cc@get@indent{#1}{#3}%
254 \cc@set@hang{#1}%
255 }

```

`\cc@set@hang` determines and sets the hanging indent of a counter. `#1` is the internal Property prefix.

```

256 \def\cc@set@hang#1{%

```

First, we set the `#1hang-number` to be an alias of `#1number-format` as fallback.

```

257 \ccPropertyLet{#1hang-number}{#1number-format}%

```

Then, we check for `#1indent`.

```

258 \ccIfProp{#1indent}
259   {\ifdim\ccUseProperty{#1indent}<\z@

```

If it is set and negative, we alter the `#1hang-number` Property in such a way that it is shifted to the left by `#1indent` amount and put into a hbox of `-#1indent` width (remember that the value is negative).

```

260   \ccSetProperty{#1hang-number}{%
261     \hskip\ccUseProperty{#1indent}%
262     \hbox to -\ccUseProperty{#1indent}{%
263       \ccIfPropVal{#1number-align}{left}{\hss}%
264       \ccUseProperty{#1number-format}%
265       \ccIfPropVal{#1number-align}{right}{\hss}}}%
266   \fi}%

```

In all other cases, we stick to the default (`#1number-format`) we set in the first step.

`\cc@calc@margin@left` determines the left margin of the current level by subtracting the current level's indent from the left margin of the next-higher level. ‘‘Next-higher’’ meaning ‘‘hierarchically’’, i.e., the level counter is *lower*. Remember that for hang indent, the indent is negative, so `margin-left` grows larger.

`#1` is the Property prefix, `#2` is the current numerical list level.

```

267 \def\cc@calc@margin@left#1#2{%
268   \@tempcnta\numexpr#2-\@ne\relax
269   \expandafter\ifx\csname cc-\cc@cur@cont-#1\the\@tempcnta-margin-left\endcsname\relax
270     \@tempdima=-\ccUseProperty{#1indent}\relax%
271   \else
272     \@tempdima=\dimexpr\csname cc-\cc@cur@cont-#1\the\@tempcnta-margin-left\endcsname-\
      ccUseProperty{#1indent}\relax
273   \fi
274   \cc@store@latest{#1#2-margin-left}{\the\@tempdima}%
275   \cc@setProperty{#1margin-left}{\the\@tempdima}}

```

`\cc@get@indent` Eventually, write the actually used values for margin-left and indent into the current container's Property list.

`#1` is the CS token of a method that is called to calculate the actual left margin of the list item. It defaults to above's `\cc@calc@margin@left` and is fed the two mandatory arguments of the `\cc@get@indent` macro, namely `#2` for the internal property prefix, and `#3` for the numerical list level. The callback method should set and store the `#2margin-left` Property.

```

276 \def\cc@get@indent{\@ifnextchar[{\@cc@get@indent}{\@cc@get@indent[\cc@calc@margin@left]}}
277 \def\@cc@get@indent[#1]#2#3{%

```

First, we need to store the initial values for both `#2margin-left` and `#2indent` since, first their values might be non-dimensional, and second, they will be altered during macro expansion to ultimately being passed to `\hskip`.

```

278   \ccPropertyLetX{int-#2margin-left}{#2margin-left}%
279   \ccPropertyLetX{int-#2indent}{#2indent}%
280   \ccIfPropVal{#2indent}{auto-global}

```

If `#2indent` is set to `auto-global`, the item gets an `indent` that is set to the negative value of the maximum width of all numbers across all Levels of the same Container Type. The same maximum is added to the user-set value of `margin-left`.

```

281   {\ccSetPropertyX{#2indent}{-\ccUseProperty{#2number-width-max}}}%

```

If the user has set `#2margin-left` to `auto`, we reset it to empty.

```

282   \ccIfPropVal{#2margin-left}{auto}{\ccSetProperty{#2margin-left}{}}}%

```

If the user has not set `margin-left`, we set it to `\z@`.

```

283   \ccIfPropVal{#2margin-left}{%
284     {\ccSetProperty{int-#2margin-left}{\z@}}
285     {\ccPropertyLetX{int-#2margin-left}{#2margin-left}}%
286     \ccSetPropertyX{#2margin-left}{\dimexpr\ccUseProperty{#2number-width-max}+\ccUseProperty{int
      -#2margin-left}\relax}}

```

Next, we check if `#2margin-left` is set to `auto`.

```

287   {\ccIfPropVal{int-#2margin-left}{auto}

```

If `#2margin-left` is set to `auto`, all items of the same level get the same left margin that is determined by the sums of the indents of all higher levels.

```

288     {\ccIfPropVal{int-#2indent}{auto}

```

if `#2indent` is also set to `auto`, the `indent` of the current item is set to the widest Number of the same level.

```

289       {\ccSetPropertyX{#2indent}{-\ccUseProperty{#2number-width-level-max}}}

```

otherwise it is set to the value of `indent`, or `Opt` if it was not set at all.

```
290     {\ccIfProp{int-#2indent}
291       {\ccSetPropertyX{#2indent}{\ccUseProperty{int-#2indent}}}
292       {\ccSetProperty{#2indent}{\z@}}}%
```

the final value for `margin-left` is calculated. If no optional argument is given, the method called is the `\cc@calc@margin@left` macro, above.

```
293     #1{#2}{#3}}
```

This branch is reached when the left margin is not set to `auto`.

```
294     {\ccIfProp{int-#2margin-left}
295       {\ccIfPropVal{int-#2indent}{auto}}
```

If `margin-left` is set to a specific value and `indent` is set to `auto`, set the actual indent to the width of the level's widest Number.

```
296       {\ccSetPropertyX{#2indent}{-\ccUseProperty{#2number-width-level-max}}}
297       {\ccIfProp{int-#2indent}}
```

Otherwise, if `indent` is set to a specific width, apply that value, or else set the inden to `Opt`.

```
298       {\ccSetPropertyX{#2indent}{\ccUseProperty{int-#2indent}}}
299       {\ccSetProperty{#2indent}{\z@}}}%
```

If `margin-left` is not set,

```
300     {\ccIfPropVal{int-#2indent}{auto}}
```

and `indent` is set to `auto`, set `margin-left` to the width of the level's widest Number and the actual `indent` to the negative of that.

```
301     {\ccPropertyLetX{#2margin-left}{#2number-width-level-max}%
302       \ccSetPropertyX{#2indent}{-\ccUseProperty{#2number-width-level-max}}}
303     {\ccIfProp{int-#2indent}}
```

If `margin-left` is not set, and `indent` is set to a specific value, apply that value for `indent` and set `margin-left` to `Opt`. In this branch, `indent` should have a positive value, otherwise the content would probably lap over the left edge of the type area.

```
304     {\ccSetPropertyX{#2indent}{\ccUseProperty{int-#2indent}}}%
305     \ccSetProperty{#2margin-left}{\z@}}
```

otherwise set both `indent` nad `margin-left` to `Opt`.

```
306     {\ccSetProperty{#2indent}{\z@}%
307       \ccSetProperty{#2margin-left}{\z@}}}%
308 }
```

### 3.4 Labelling and Cross referencing

CoCoT<sub>E</sub>X provides two ways to put labels on Container instances: one via the label attribute at the begin of a (Sub-)Containers corresponding environment, or via the `RefLabel` Component inside the (Sub-)Container.

```
309 \AtBeginDocument{%
```

Storing the final definitions of `\label`



`\cc@ltx@label` stores the definition of LaTeX's `\label` macro at the beginning of the document.

```
310 \global\let\cc@ltx@label\label
311 }
```

`\ccCreateLabel` is a high level macro to generate hyperref anchors and/or ref targets. #1 is the type of anchor. This macro looks for both the label attribute in the begin of a Container's environment, as well as for a `RefLabel` Components inside the environment. If both exist, both apply. If none exists, we adopt the generic anchor point generated by the `hyperref` package.

TODO: Check if the hyperref macros need to be configured in any way for various reference types!

```
312 \def\ccCreateLabel#1{%
313   \ifx\Hy@MakeCurrentHrefAuto\undefined\else
314     \Hy@MakeCurrentHrefAuto{cc:#1}%
315     \Hy@raisedlink{\hyper@anchorstart{\@currentHref}\hyper@anchorend}%
316   \fi
317   \let\cc@ref@label\relax
318   \ccWhenComp{RefLabel}
319     {\ccgdefFromComp\cc@ref@label{RefLabel}%
320     \expandafter\cc@create@label\expandafter{\cc@ref@label}}%
321   \ccIfAttr{\cc@cur@cont}{label}
322     {\cc@parse@csv\cc@create@label{cc@\cc@cur@cont @attr@label}}%
323     {\ifx\cc@ref@label\relax\cc@create@label{\@currentHref}\fi}}
```

`\cc@create@label` generates the actual anchor for document-internal cross-references (i.e., a L<sup>A</sup>T<sub>E</sub>X `\label`). #1 is the label ID.

```
324 \def\cc@create@label#1{%
325   \ccIfComp{Number}
326   {\ifx\cc@labelname@comp\undefined
327     \def\cc@labelname@comp{Title}%
328     \fi
329     \begingroup
330     \ccGobble
331     \ccgdefFromComp\@currentlabel{Number}%
332     \ccgdefFromComp\@currentlabelname{\cc@labelname@comp}%
333     \endgroup}%
334   {\cc@fallback@anchor}%
335   %% leaving this will generate lots of "duplicate destination"
336   %% messages from pdfbackend
337   %%\expandafter\hypertarget\expandafter{#1}{}%
338   \expandafter\label\expandafter{#1}%
339 }
340 \def\cc@fallback@anchor{\phantomsection}%

```

### 3.5 Linguistic Name generation and selection

`\ccSetBabelLabel` defined a language-dependent string macro for German and English varieties. #1 is the language, #2 is the internal reference name, and #3 is the language specific label.

```
341 \def\ccSetBabelLabel#1#2#3{%
342   \def\ccc@lang{#1}%
343   \expandafter\def\expandafter\ccc@tempa\expandafter{\expandafter\def\csname #2name\endcsname
344     {#3}}%
345   \ifdefstring\ccc@lang{german}%
346     \expandafter\addto\expandafter\captionsgerman\expandafter{\ccc@tempa}%
347     \expandafter\addto\expandafter\captionsgerman\expandafter{\ccc@tempa}%

```

```

347 } \relax%
348 \ifdefstring\ccc@lang{english}{%
349   \expandafter\addto\expandafter\captionsbritish\expandafter{\ccc@tempa}%
350   \expandafter\addto\expandafter\captionsUKenglish\expandafter{\ccc@tempa}%
351   \expandafter\addto\expandafter\captionsenglish\expandafter{\ccc@tempa}%
352   \expandafter\addto\expandafter\captionsamerican\expandafter{\ccc@tempa}%
353   \expandafter\addto\expandafter\captionsUSenglish\expandafter{\ccc@tempa}%
354 } \relax%
355 }

```

### 3.6 Link Generation

`\ccCompLink` creates a hyperlink with the target taken from Component with the name #1 and the label #2.

```

356 \def\ccCompLink#1#2{%
357   \protected@edef\@argi{\expandonce{\ccUseComp{#1}}}%
358   \expandafter\href\expandafter{\@argi}{#2}%
359 }

```

`\ccPageLabel` enables referencing pages via `??y` using to create a hyperref anchor for label #1.

```

360 \def\ccPageLabel#1{\phantomsection\label{#1}}

```

```

</common>

```

## Modul 4

# coco-accessibility.dtx

---

This file provides code for the interaction between the CoCoTeX framework and the `ltpdfa` package.

**Please consider this module as highly experimental!**

There are two files created from this dtx: one `coco-accessibility.sty` and one `coco-accrssiability.lua`.

## 1 LaTeX code

```
<*ally-sty>
```

### 1.1 General Processing

The `coco-accessibility.sty` starts with some general package information like name, current version and date of last changes.

```

23 %%
24 %% Accessibility features for \textit{xerif} projects.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2018
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-accessibility}
32   [2024/03/23 0.4.1 CoCoTeX accessibility module]
33 \RequirePackage{kvoptions-patch}
34 \RequirePackage{xkeyval}
35 \RequirePackage{atbegshi}
36 \RequirePackage{xparse}

```

The `ltpdfa` package re-defines too many standard LaTeX macros, so we only use its lua code and define the interface ourself. For that, we use `etoolbox`'s patch commands to inject our tagging code into the standard macros rather than to create hard copies. This should increase compatibility with other packages and make all our lifes easier.

We start with adopting `ltpdfa`'s package options.

`\cca@lang@id` is the ISO 639-2 code for the document's main language. As default, we assume Modern English.

```

37 \def\cca@lang@id{eng}%
38 \DeclareOptionX{lang-id}{\gdef\cca@lang@id{#1}}

39 \DeclareOptionX{init}{\global\let\cc@do@ally\relax}

```

`\cca@do@nodetree` if `\relax`, show the node tree in the log and in the shell output.

```
40 \DeclareOptionX{nodetree}{\let\cca@do@nodetree\relax}
```

`\cca@do@showspaces` if `\relax`, show spaces in the pdf.

```
41 \DeclareOptionX{show-spaces}{\let\cca@do@showspaces\relax}
```

`\cca@do@dospaces` if `\relax`, add ASCII space characters to the PDF. L<sup>A</sup>T<sub>E</sub>X doesn't write physical spaces into the output document but moves letters via skips, which allows variable word spacing beyond a font's space width definition, but it is a hard barrier for screen readers which rely on real space characters. This options causes the `ltpdfa` package to insert real space characters that are immediately followed by a negative skip by the font-dependent width of that space to keep L<sup>A</sup>T<sub>E</sub>X's typeface intact. This is activated by default.

```
42 \let\cca@do@dospaces\relax
43 \DeclareOptionX{no-spaces}{\let\cca@do@dospaces\@undefined}
```

`\cca@do@doparas` if `\relax`, add paragraph tagging.

```
44 \let\cca@do@doparas\relax
45 \DeclareOptionX{no-paras}{\let\cca@do@doparas\@undefined}
```

Processing the options.

```
46 \ProcessOptionsX
```

`\cca@patch@error` is a generic error message that is thrown whenever a L<sup>A</sup>T<sub>E</sub>X kernel macro could not be patched. This is usually the case when the macro definition does not match coco-accessibility's expectation, e.g., when another package messes with the macro's original definition. #1 is the CS token of the un-patchable macro.

```
47 \def\cca@patch@error#1{%
48   \ccPackageError{ally}{compatibility}
49   {Could not patch \noexpand#1}
50   {You probably use a LaTeX package that re-defines the \noexpand#1 control sequence. It is
     apparently not compatbile with coco-accessibility.sty. Sorry}}
```

## 1.2 Activating and Deactivating Accessibility Features

`\ccIfAlly` is a switch to distinct between compilation with (implicit #1) or without (implicit #2) activated accessibility features.

```
51 \def\cc@if@ally{\ifx\cc@do@ally\relax\expandafter\@firstoftwo\else\expandafter\@secondoftwo\fi}
52 \let\ccIfAlly\cc@if@ally
```

`\ccWhenAlly` is a variant of `\ccIfAlly` that omits the else branch.

```
53 \def\ccWhenAlly{\ifx\cc@do@ally\relax\expandafter\@firstofone\else\expandafter\@gobble\fi}
```

## 1.3 Accessibility-specific additions

### Loading Further Dependencies

Activated coco-accessibility requires two packages: `luatexbase-attr` (possibly deprecated?) provides an interface to add attributes to lua code; `atveryend` provides a hook to inject code to the final stages of PDF rendering.

```

54 \ccWhenAlly{%
55   \ifluatex\else
56     \ccPackageError{a11y}{engine}
57     {accessibility features require luatex!}
58     {You tried to use the accessibility features of CoCoTeX with an other TeX engine than
59       luatex. This will not work; luatex is a hard requirement. Sorry.}
60   \fi
61   \RequirePackage{luatexbase-attr}
62   \RequirePackage{atveryend}

```

### Additional Hyperref Setup

Additional hyperref setup to be executed at the very end of the preamble.

```

62 \AtBeginDocument{%
63   \hypersetup{%
64     % pdfa=true% already set elsewhere
65     ,unicode=true%
66     ,pdfinfo={}%
67     % ,pdfpagelabels=true% already set elsewhere
68     ,pageanchor=true%
69   }%
70   \Hy@pdfatrue
71 }

```

### Loading and Configuring ltpdfa's Lua Modules

Now, we set the configuration of the `ltpdfa` lua facility by passing some of the `coco-accessibility` package options:

```

72 \directlua{ltpdfa = require('ltpdfa')}
73 \directlua{ltpdfa.config.final = true}
74 \directlua{ltpdfa.config.debug = \ifcc@debug true\else false\fi}
75 \directlua{ltpdfa.config.nodetree = \ifx\cca@do@nodetree\relax true\else false\fi}
76 \directlua{ltpdfa.config.showspace = \ifx\cca@do@showsplaces\relax true\else false\fi}
77 \directlua{ltpdfa.config.dospaces = \ifx\cca@do@dospaces\relax true\else false\fi}
78 \directlua{ltpdfa.config.doparas = \ifx\cca@do@doparas\relax true\else false\fi}

```

`ltpdfa` provides two ways to tag heading heads. One by tagging headers as `H1..H6`, and one where all headings are tagged as `H` and a heading's depth is implied by nesting. Since most of our projects require way more than 6 heading levels, we hard-code the nesting approach:

```

79 \directlua{ltpdfa.config.headnums = false}

```

CoCoTeX with accessibility support is `\luaTeX` only, so we hard-code `pdfTeX` as render engine:

```

80 \directlua{ltpdfa.config.driver = "\luaescapestring{pdfTeX}"}
81 \directlua{ltpdfa.config.lang = '\luaescapestring{\cca@lang@id}'}
82 \directlua{ltpdfa.init()}%

```

Initial setup of `ltpdfa`

```

83 \edef\@ltpdfa@pattr{\directlua{ltpdfa.getAttribute('\luaescapestring{parentattr}')}}
84 \edef\@ltpdfa@tattr{\directlua{ltpdfa.getAttribute('\luaescapestring{typeattr}')}}
85 \attributedef\@ltpdfa@typeattr=\@ltpdfa@tattr
86 \attributedef\@ltpdfa@parentattr=\@ltpdfa@pattr
87 \def\ltpdfa@last@page{\ifx\r@LTLastPage\undefined\@empty\else\expandafter\@secondoftwo\r@LTLastPage\fi}%

```

We need the absolute last page of the document

```
88 \AfterLastShipout{\immediate\write\@mainaux{\string\newlabel{LTLastPage}{\LTLastPage}{\
    directlua{ltpdfa.getPageNum()}}}}}%
89 }%/ccWhenAlly
```

## 1.4 Generic Macro to Declare Accessibility Features

In order to selectively enable and disable accessibility macros during runtime, we need each tagging markup macro to exist in two states, one where they trigger tagging into the pdf, and one where they do nothing.

The enabled and disabled versions of each macro are stored inside two separate lists:

`\cca@relaxed@defs` is the list that stores the *disabled* ltpdfa interface command variants,

```
90 \def\cca@relaxed@defs{}
```

and

`\cca@saved@defs` is a list that stores the *enabled* ltpdfa interface command variants.

```
91 \def\cca@saved@defs{}
```

The next two macros are used to disable and enable accessibility markup:

`\ccaDisable` disables all ltpdfa commands

```
92 \def\ccaDisable{\cca@relaxed@defs}
```

and

`\ccaEnable` enables all ltpdfa commands.

```
93 \def\ccaEnable{\cca@saved@defs}
```

`\CsToStr` is a xparse helper macro which returns the name of a control sequence #1.

```
94 \ExplSyntaxOn
95 \newcommand{\CsToStr}[1]{\cs_to_str:N #1}
96 \ExplSyntaxOff
```

`\DeclareAccessibilityCommand` is the wrapper for our interface macros. It has the same argument signature as L<sup>A</sup>T<sub>E</sub>X's `\newcommand*`, albeit without the whole checking for already defined control sequences.

```
97 \def\DeclareAccessibilityCommand#1{\@ifnextchar[{\cca@declare@cmd@firstopt#1}{\cca@declare@cmd
    #1}}}%]
```

First, we need to take care of the optional arguments:

`\cca@temp@signature` is the temporary storage for the argument signature.

```
98 \let\cca@temp@signature\@empty
```

`\cca@declare@cmd@firstopt` is the handler for the first optional argument, which holds the overall number of the arguments of our interface macro:

```
99 \def\cca@declare@cmd@firstopt#1[#2]{\edef\cca@temp@signature{\unexpanded{#2}}}%
100 \@ifnextchar[{\cca@declare@cmd@secopt#1}{\cca@declare@cmd#1}}}%]
```

`\cca@declare@cmd@secopt` is the handler for the second optional argument, which indicates that the first of the first-level arguments is optional and which itself holds the default value for that optional argument. Its unexpanded value is added to the argument signature.

```
101 \def\cca@declare@cmd@secopt#1[#2]{\eappto\cca@temp@signature{\unexpanded{#2}}}\cca@declare@cmd
    #1}
```

`\cca@declare@cmd`, eventually, is the actual wrapper for the newcommand calls.

```
102 \def\cca@declare@cmd#1#2{%
```

First, we create a string `\savedDef` that includes the *active* definition of our interface macro and store it in an internal macro named `\cc@saved@#1`. This macro is immediately called.

```
103 \edef\savedDef{\noexpand\newcommand*\expandafter\noexpand\csname cc@saved@\CsToStr{#1}\
    endcsname\expandonce{\cca@temp@signature}{\unexpanded{#2}}}\savedDef%
```

Then, we create a `\let` sequence that maps the plain CS name `#1` onto that newly created internal macro. The String containing the let-sequence is then stored in the `\cca@saved@defs` list, so whenever this list is expanded, the desired CS-token ‘`#1`’ is defined to the active definition.

```
104 \edef\x{\noexpand\let\noexpand#1\expandafter\noexpand\csname cc@saved@\CsToStr{#1}\endcsname}%
105 \global\expandafter\appto\expandafter\cca@saved@defs\expandafter{x}%
```

Then, we repeat the same procedure, but this time, we define the whole internal CS token with the same argument structure to expand to `\relax`.

```
106 \edef\relaxDef{\noexpand\newcommand*\expandafter\noexpand\csname cc@no@\CsToStr{#1}\endcsname\
    expandonce{\cca@temp@signature}{\relax}}\relaxDef%
```

The whole `\let` sequence for the `\relax` version of our internal macro is then stored in the `\cca@relaxed@defs` list.

```
107 \edef\y{\noexpand\let\noexpand#1\expandafter\noexpand\csname cc@no@\CsToStr{#1}\endcsname}%
108 \expandafter\appto\expandafter\cca@relaxed@defs\expandafter{y}%
```

Now, we can decide which of the two `\let`-sequences should be the used to define the initial value of the `#1` CS token, depending on the value of the `\ccIfAlly` conditional:

```
109 \ccIfAlly{x}{y}%
```

Finally, we reset the temporary argument signature macro.

```
110 \let\cca@temp@signature\@empty
111 }
```

Some macros from `ltpdfa.sty`:

```
112 \DeclareAccessibilityCommand{\ccaAddToConfig}[2]{\directlua{ltpdfa.addToConfig('\luaescapestring
    {#1}','\luaescapestring{#2}')}}
113 \@onlypreamble\ccaAddToConfig
```

`\ccaStructStart` inserts a structural tag with the name `#2`. Optional `#1` is the name of a forced parent.

This tagging macro inserts `\bgroup` at the start of the tagged area.

```
114 \DeclareAccessibilityCommand{\ccaStructStart}[2][\ifcc@is@final\directlua{ltpdfa.tagger.
    structStart('\luaescapestring{#2}','\luaescapestring{#1}')}\fi}
```

`\ccaStructEnd` inserts the an `\egroup` and an end tag with the name #1.

```
115 \DeclareAccessibilityCommand{\ccaStructEnd}[1]{\ifcc@is@final\directlua{lua\ltpdfa.tagger.structEnd
    ('\luaescapestring{#1}')}\fi}
```

`\ccaVstructStart` is the same as `\ccaStructStart`, but without inserting a group at the beginning of the tagging area.

```
116 \DeclareAccessibilityCommand{\ccaVstructStart}[2][]{\ifcc@is@final\directlua{lua\ltpdfa.tagger.
    vstructStart('\luaescapestring{#2}','\luaescapestring{#1}')}\fi}
```

`\ccaVstructEnd` ends an ungrouped tagging area. #1 is the name of the tag.

```
117 \DeclareAccessibilityCommand{\ccaVstructEnd}[1]{\ifcc@is@final\directlua{lua\ltpdfa.tagger.
    vstructEnd('\luaescapestring{#1}')}\fi}
```

`\ccaPstructStart` is the same as `\ccaStructStart` but no grouping and no setting of any attributes applies. Implies that the element has no content children, at all.

```
118 \DeclareAccessibilityCommand{\ccaPstructStart}[2][]{\directlua{lua\ltpdfa.tagger.pstructStart('\
    luaescapestring{#2}','\luaescapestring{#1}')}}
```

`\ccaPstructEnd` ends an unattributed tagging area.

```
119 \DeclareAccessibilityCommand{\ccaPstructEnd}[1]{\directlua{lua\ltpdfa.tagger.pstructEnd('\
    luaescapestring{#1}')}}
```

`\ccaGetCurStruct` returns the internal ID of the currently open structural element. #1 is table attribute that should be returned. The following code gives an example on how to use the macro:

```
\ccaStructStart{Leela}
\edef\LeelaID{\ccaGetCurStruct{idx}}%
\ccaStructEnd{Leela}
```

This stores the internal node index of the `Leela` tag node in the `\LeelaID` macro so it can be referenced by other lua interface macros like `\ccaAddToStruct` or `\ccaMoveStruct`, as shown below.

```
120 \DeclareAccessibilityCommand{\ccaGetCurStruct}[1]{\directlua{lua\ltpdfa.tagger.getCurrentStruct('\
    luaescapestring{#1}')}}
```

`\ccaAddToStruct` adds the current structural element to the structural element #1 previously retrieved using `\ccaGetCurStruct`, e.g.,

```
\ccaStructStart{Fry}
\edef\FryID{\ccaGetCurStruct{idx}}%
\ccaStructEnd{Fry}
\ccaStructStart{Hubert}
\ccaAddToStruct{\CurrentNode}%
\ccaStructEnd{Hubert}
```

makes `Hubert` into a child node of `Fry` and detaches it from its current parent node (which, in this case, is also the current parent of `Foo`). Note that the parent has to be tagged *before* the child node.

```
121 \DeclareAccessibilityCommand{\ccaAddToStruct}[1]{\directlua{lua\ltpdfa.tagger.addToStruct('\
    luaescapestring{#1}')}}
```



`\ccaMoveStruct` removes the Node with the ID #1 from its current parent and attaches it as child to the current node. `\ccaMoveStruct` is the logical counter-part of above's `\ccaAddToStruct`. The child's node ID can be retrieved with the `\ccaGetCurrentStruct` command, for example:

```
\ccaStructStart{Hubert}
  \xdef\HubertID{\ccaGetCurStruct{idx}}
\ccaStructEnd{Hubert}
\structStart{Fry}
  \ccaMoveStruct{\HubertID}
\structEnd{Fry}
```

This will make `Hubert` a child of `Fry`. In contrast to `\ccaAddToStruct`, this allows to attach a previously tagged child node to a later tagged parent node.

```
122 \DeclareAccessibilityCommand{\ccaMoveStruct}[1]{\relax\directlua{ltpdfa.tagger.moveStruct('\luaescapestring{#1}')}}}
```

`\ccaAddID` renames the index attribute of the current tag node to #1. If #1 is “auto”, the index is calculated by `ltpdfa`.

```
123 \DeclareAccessibilityCommand{\ccaAddID}[1]{\directlua{ltpdfa.tagger.addID('\luaescapestring{#1}')}}}
```

`\cca@set@docinfo` sets the PDF docinfo. #2 is a key, #3 is the value, optional #1 is an encoding.

```
124 \DeclareAccessibilityCommand{\ccaSetDocinfo}[3][\directlua{ltpdfa.setDocInfo('\luaescapestring{#2}', '\luaescapestring{#3}', '\luaescapestring{#1}')}}}
```

`\ccaAddRolemap` is used to map a custom LaTeX tag to a well-defined PDF tag. #1 is the name of the LaTeX Tag, #2 is the name of the PDF role.

```
125 \DeclareAccessibilityCommand{\ccaAddRolemap}[2]{\directlua{ltpdfa.tagger.addRolemap('\luaescapestring{#1}', '\luaescapestring{#2}')}}}
```

`\ccaAddPlacement` tells the tagger if a floating object is placed as a “Block” or “Inline”.

```
126 \DeclareAccessibilityCommand{\ccaAddPlacement}[1]{\directlua{ltpdfa.tagger.addPlacement('\luaescapestring{#1}')}}}
```

`\ccaAddNumbering` ???

```
127 \DeclareAccessibilityCommand{\ccaAddNumbering}[1]{\directlua{ltpdfa.tagger.addNumbering('\luaescapestring{#1}')}}}
```

`\ccaAddScope`

```
128 \DeclareAccessibilityCommand{\ccaAddScope}[1]{\relax\directlua{ltpdfa.tagger.addScope('\luaescapestring{#1}')}}}
```

## 1.5 Lua injection

Some features are realized by Lua code, so we tell LuaLaTeX to include the code that is generated from material later in this source file:

```
129 \ccWhenAlly{\directlua{ally = require('coco-accessibility')}}}
```

## 1.6 Hyperlink handling

To tag hyperlinks, we define some ltpdfa interface macros.

`\ccaAddAltText` is used to add an Alternative Text node, given in #1, to the PDF structTree.

```
130 \DeclareAccessibilityCommand{\ccaAddAltText}[1]{\directlua{ltpdfa.tagger.addAltText('\'
    luaescapestring{#1}')}}
```

`\ccaAddLastLink` adds the last Link node to the PDF structTree.

```
131 \DeclareAccessibilityCommand{\ccaAddLastLink}{\directlua{ltpdfa.tagger.addLastLink()}}
```

`\ccaGetStructParent` returns the current parent structure. This is needed in case a link breaks across columns (or pages).

```
132 \DeclareAccessibilityCommand{\ccaGetStructParent}{\directlua{ltpdfa.tagger.getStructParent()}}
```

We prepare the link interface macros to be patched into `hyperref` at the begin document hook if accessibility features are activated.

First we add the start tag for a Link node.

```
133 \begingroup
134 \@makeother\#
135 \ccWhenAlly{%
136 \AtBeginDocument{%
137   \patchcmd\Hy@StartlinkName
138     {\pdfstartlink}
139     {\ccaStructStart{Link}\ccaAddAltText{#2}\edef\@ltpdfmy@parent{\ccaGetStructParent}%
140       \pdfstartlink}
141     }{\cca@patch@error\Hy@StartlinkName}
```

and the parent node inside the link attribute:

```
142   \patchcmd\Hy@StartlinkName
143     {#1}
144     {#1 /StructParent \@ltpdfmy@parent}
145     }{\cca@patch@error\Hy@StartlinkName}
```

then we patch `hyperref`'s general link macro, twice. Once for the Link's start tag

```
146   \patchcmd\hyper@linkurl
147     {\pdfstartlink}
148     {\ccaStructStart{Link}\ccaAddAltText{#2}\edef\@ltpdfmy@parent{\ccaGetStructParent}%
149       \pdfstartlink}
150     }{\cca@patch@error\hyper@linkurl}
```

and secondly for the Parent:

```
151   \patchcmd\hyper@linkurl
152     {/C[\@urlbordercolor]%
153     \fi
154     }
155     {/C[\@urlbordercolor]%
156     \fi
157     /StructParent \@ltpdfmy@parent%
158     }{\cca@patch@error\hyper@linkurl}
```

finally, we patch the end tag for the link node into the `\close@pdflink` macro:

```

159 \patchcmd\close@pdflink
160 {\pdfendlink}
161 {\pdfendlink
162   \ccaAddLastLink\ccaStructEnd{Link}}
163 {}{\cca@patch@error\close@pdflink}

```

For internal references, we patch the tagging into the `\@setref` macro. Unfortunately, `hyperref` redefines this macro and links to both the original version (when `\ref*` is used), and its own re-definition (else), so we need to patch both versions. We start by resetting `\@setref` to its vanilla state and inject our tagging, once for the start tag and a second time for the end tag:

```

164 \let\cca@hy@setref\@setref
165 \let\@setref\real@setref
166 \patchcmd\@setref
167   {\else}
168   {\else\ccaStructStart{Reference}}
169   {}{\cca@patch@error\orig@setref@new}%
170 \patchcmd\@setref
171   {\fi}
172   {\ccaStructEnd{Reference}\fi}
173   {}{\cca@patch@error\orig@setref@new}%

```

Now, we restore `hyperref`'s version and inject the tagging there as well:

```

174 \let\real@setref\@setref
175 \let\@setref\cca@hy@setref
176 \patchcmd\@setref
177   {\expandafter\Hy@setref@link}
178   {\ccaStructStart{Reference}\expandafter\Hy@setref@link}
179   {}{\cca@patch@error\@setref}
180 \patchcmd\@setref
181   {{#2}}
182   {{#2}\ccaStructEnd{Reference}}
183   {}{\cca@patch@error\@setref}
184 }% /AtBeginDocument
185 }% /ccWhenAlly
186 \endgroup

```

## 1.7 Tagging Page Styles as Artifacts

Page styles, i.e., headers and footers need to be tagged as artifacts unless they contain semantic information. To avoid inserting the tagging by hand into each publisher's page style definitions, we inject the tagging automatically by using `etoolbox`'s patch commands to insert the start and end tags inside the internal header and footer macros, respectively.

`\ccaPagestyleArtifacts` contains the code to patch the `\@oddhead`, `\@evenhead`, `\@oddfoot` and `\@evenfoot` macros.

```

187 \DeclareAccessibilityCommand{\ccaPagestyleArtifacts}{%
188   \ifx\@oddhead\@empty\else
189     \pretocmd\@oddhead{\ccaStructStart[document]{header}}{}{}%
190     \apptocmd\@oddhead{\ccaStructEnd{header}}{}{}%
191   \fi
192   \ifx\@evenhead\@empty\else
193     \pretocmd\@evenhead{\ccaStructStart[document]{header}}{}{}%
194     \apptocmd\@evenhead{\ccaStructEnd{header}}{}{}%
195   \fi

```

```

196 \ifx\@oddfoot\@empty\else
197   \pretocmd\@oddfoot{\ccaStructStart[document]{footer}}{}{}%
198   \apptocmd\@oddfoot{\ccaStructEnd{footer}}{}{}%
199 \fi
200 \ifx\@evenfoot\@empty\else
201   \pretocmd\@evenfoot{\ccaStructStart[document]{footer}}{}{}%
202   \apptocmd\@evenfoot{\ccaStructEnd{footer}}{}{}%
203 \fi}

```

The standard pagestyles from the L<sup>A</sup>T<sub>E</sub>X kernel are patched by the module.

```

204 \apptocmd\ps@empty{\ccaPagestyleArtifacts}{}{}
205 \apptocmd\ps@plain{\ccaPagestyleArtifacts}{}{}
206 \apptocmd\ps@headings{\ccaPagestyleArtifacts}{}{}
207 \apptocmd\ps@myheadings{\ccaPagestyleArtifacts}{}{}

```

Finally, we register the `footer` and `header` PDF tags as `artifacts` with `ltpdfa`:

```

208 \ccWhenAlly{%
209   \ccaAddToConfig{artifact}{header={Type:Pagination}{Subtype:Header}}
210   \ccaAddToConfig{artifact}{footer={Type:Pagination}{Subtype:Footer}}

```

## 1.8 generic artifacts

```

211 \ccaAddToConfig{artifact}{leaders={Type:Layout}}
212 \ccaAddToConfig{artifact}{footnoterule={Type:Layout}}
213 \ccaAddToConfig{artifact}{Rule={Type:Layout}}
214 \ccaAddToConfig{artifact}{Artifact={Type:Layout}}
215 }

```

## 1.9 Tagging for Floats

### Taggin for Figures

`\ccaAddFigure` #1, #2, #3, and #4 are the x and y coordinates of the image, first x and y of the lower left corner, then x and y of the upper right corner; #5 and #6 are the x and y scales, respectively; and #7 is “true” or “false” depending on whether or not the clipping option is active.

```

216 \DeclareAccessibilityCommand{\ccaAddFigure}[7]{\directlua{ltpdfa.tagger.addFigure(
217   '\luaescapestring{#1}',
218   '\luaescapestring{#2}',
219   '\luaescapestring{#3}',
220   '\luaescapestring{#4}',
221   '\luaescapestring{#5}',
222   '\luaescapestring{#6}',
223   '\luaescapestring{#7}')}}

```

`\ccaFigureStart` injects the starting tag for images to the pdf

```

224 \DeclareAccessibilityCommand{\ccaFigureStart}[1]{\directlua{ltpdfa.tagger.figureStart('\luaescapestring{#1}')}}

```

`\ccaFigureEnd` injects the ending tag for images

```

225 \DeclareAccessibilityCommand{\ccaFigureEnd}[1]{\directlua{ltpdfa.tagger.figureEnd('\luaescapestring{#1}')}}

```

which we add to the beginning and the end of `graphics` package's `\Gininclude@graphics` macro, respectively.

```

226 \AtBeginDocument{%
227   \if@cc@modern
228     \let\ltx@Gincludde@graphics\Gininclude@graphics
229     \def\Gininclude@graphics#1{\if@cc@is@final\ccaFigureStart{}\fi\ltx@Gincludde@graphics{#1}\
        if@cc@is@final\ccaFigureEnd{}\fi}%
230   \else
231     \ifpackageloaded{grffile}
232       {\pretocmd\grffile@Gininclude@graphics{\if@cc@is@final\ccaFigureStart{}\fi}{-}{}}%
233       \apptocmd\grffile@Gininclude@graphics{\if@cc@is@final\ccaFigureEnd{}\fi}{-}{}}%
234     {\pretocmd\Gininclude@graphics{\if@cc@is@final\ccaFigureStart{}\fi}{-}{}}%
235     \apptocmd\Gininclude@graphics{\if@cc@is@final\ccaFigureEnd{}\fi}{-}{}}%
236   \fi
237 }

```

```

238 \apptocmd\Gininclude@pdftex{\if@cc@is@final%
239   \def\@tempa{!}%
240   \ccaAddFigure{\Gin@llx}{\Gin@lly}{\Gin@urx}{\Gin@ury}
241   {\ifx\Gin@scalex\@tempa\else \Gin@scalex\fi}
242   {\ifx\Gin@scaley\@tempa\else \Gin@scaley\fi}
243   {\ifGin@clip true\else false\fi}\fi}%rwi/rhi
244   {}{}
245 \AtBeginDocument{%
246   \ifpackageloaded{htmltabs}{%
247     \let\ltx@ht@valign@box\ht@valign@box
248     \def\ht@valign@box{\if@ht@final@render\@cc@is@finaltrue\fi\ltx@ht@valign@box}
249     \let\ltx@ht@RenderCell\ht@RenderCell
250     \def\ltx@ht@RenderCell{\@cc@is@finalfalse\ltx@ht@RenderCell}}{}%

```

## 1.10 Transformation of Typographic Unicode characters

In order for screen readers to work correctly, some unicode characters that mask purely typographic glyphs (e.g., ligatures) need to be mapped to their underlaying orthographic characters. This is done via pdfTeX's `glyphtounicode` tables:

```

251 \ifx\pdfextension\@undefined\else
252 \protected\def\pdfglyphtounicode{\pdfextension glyphtounicode}
253 \input glyphtounicode
254 \edef\pdfgentounicode{\pdfvariable gentounicode}
255 \pdfgentounicode = 1
256 \fi

```

## 1.11 Automatic PDF Tagging

### Document Root Node

The following code causes the `ltpdfa` package to tag the `document` environment as the structural representation's root node:

```

257 \ccWhenAlly{%
258   \ccDeclareHook[document]{cca/at/begin/document}
259   \AtBeginDocument{%
260     \directlua{ltpdfa.beginDocument('\luaescapestring{\ltpdfa@last@page})}
261     \ccUseHook[document]{cca/at/begin/document}%
262     \directlua{ltpdfa.configAutoclose()}
263     \ccaVstructStart{document}%

```

```

264 }
265 \AtEndDocument{%
266   \ccaVstructEnd{document}
267   \directlua{ltpdfa.endDocument()}%
268 }
269 }

```

## 1.12 Default Role Mapping

Note that this section contains only the role mappings that didn't thematically fit into other CoCoT<sub>E</sub>X modules.

```

270 \ccaAddRolemap{document}{Document}
271 \ccaAddRolemap{Para}{P}

```

Finally, we hook `ltpdfa`'s page processor into `AtBeginShipoutBox`:

```

272 \ccWhenAlly{\AtBeginShipout{\directlua{ltpdfa.pageprocessor(tex.box["AtBeginShipoutBox"])}}}%

```

End of T<sub>E</sub>X source code.

```
</a11y-sty>
```

# 2 Lua code

```
<*a11y-lua>
```

## 2.1 Local Variables and Tables

`ltpdfa` is an instance of the `ltpdfa` Lua table.

```

275 local ltpdfa = require('ltpdfa')

```

## 2.2 Meta Data Extraction

`meta` is a table that holds the metadata that are extracted from the `\jobname.xmp` file via its `extract` member.

```

276 local meta = {
277   Author = '',
278   Title = '',
279   Creator = '',
280   Producer = '',
281   Keywords = '',

```

The method `meta.extract()` reads the meta data from the `\jobname.xmp` and stores certain values to be accessed by LaTeX. This is used to fill the DocumentInfo when a xmp file is available during the expansion of `\cct@write@pdf@meta` from the `coco-title` module (see Sect. 2).

```

282 extract = function ()
283   local xmpfile = ltpdfa.metadata.xmphandler.fromFile(ltpdfa.config.metadata.xmpfile)
284   local f = io.open(xmpfile, "r")

```

```

285     local content = f:read("*all")
286     f:close()
287     if (content:find('<dc:title>')) then
288         Title = content:gsub('.*<dc:title>[<]*<rdf:Alt>[<]*<rdf:li[>]*>(.)</rdf:li>[<]*</rdf:
            Alt>[<]*</dc:title>.*', "%1")
289         -- log(">>>" .. meta.Title)
290     end
291     local authors
292     local author = {}
293     if (content:find('<dc:creator>')) then
294         authors = content:gsub('.*<dc:creator>[<]*<rdf:Seq>(.)</rdf:Seq>[<]*</dc:creator>.*', "
            %1")
295         for k in string.gmatch(authors, "<rdf:li>([>]+)</rdf:li>") do
296             table.insert(author, k)
297         end
298         Author = table.concat(author, ', ')
299     end
300 end
301 }

```

## 2.3 Public Methods

`cocotex` is the base table that contains all public methods and sub-tables available in the CoCoT<sub>E</sub>X framework. Here, it is defined unless it is already defined elsewhere.

```

302 if type(cocotex) ~= 'table' then
303     cocotex = {}
304 end

```

`cocotex.ally` is a globally available namespace for coco-accessibility specific lua tables.

```

305 cocotex.ally = {
306     meta = meta
307 }

```

After loading `coco-accessibility.lua` via the `require()` method, a `cocotex.ally` table is returned.

```

308 return cocotex.ally

```

no more lua code.

```
</ally-lua>
```





## Modul 5

# coco-meta.dtx

---

```
<*meta>
```

This file provides some macros that are used to process meta data, both for the whole document, as well as parts of a document.

File preamble

```
23 %%
24 %% module for CoCoTeX that provides handling of a document's meta data.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-meta}
32   [2024/03/23 0.4.1 CoCoTeX meta module]
33 \RequirePackage{coco-common}
```

**CommonMeta** is an abstract Container for commonly used meta data, both for whole documents as well as parts of documents.

```
34 \ccDeclareContainer{CommonMeta}{%
35   \ccDeclareType{Components}{%
36     \ccDeclareRole{author}{Author}%
37     \ccm@declare@comp
38     \ccm@extended@common@macros
39     \ccm@declare@affils
40   }%
41   \ccDeclareType{Properties}{}%
42 }
```

## 1 Counted Container Handlers

### 1.1 Generic Blocks

`\ccm@generic@comp` is used to define a generic meta data block. It provides two Components for each instance, one for the block's Heading and one for its Content.

```
43 \def\ccm@generic@comp{%
44   \ccDeclareComponent{GenericMetaBlock}{\expandafter\global}{}%
45   \ccDeclareComponentGroup{GenericMeta}{%
46     \ccDeclareCountedComponent{Heading}%
47     \ccDeclareCountedComponent{Content}%
48   }}
```

`\ccm@generic@eval` evaluates the Components and tells the Framework how the generic counted Sub-Containers should be rendered.

```

49 \def\ccm@generic@eval{%
50   \def\cc@cur@cont{titlepage}%
51   \ccComposeCollection{GenericMeta}{generic-meta-format}{GenericMetaBlock}
52 }%

```

## 1.2 Contributor Roles

Contributors are counted sub-containers that represent the meta-data of people that share a role in contributing content to a document. Examples for such roles are an article/chapter/book's authors, or a collection/series' editors.

`\ccDeclareRole` is used to declare the Components that belong to each member of a contributor role. #2 is the name of the role, optional #1 is the internal name of the Role's formatting Property. If omitted, it is the same as #2.

The output of all members of a role is controlled by a Component called “`<role>NameList`” that is formatted according to the `<role>-format` Property. For reasons of naming conventions, the role names for a Component and its respective Property do not necessarily need to be identical.

```

53 \def\ccDeclareRole{\cc@opt@second\cc@declare@role}%
54 \def\cc@declare@role[#1]#2{%
55   \ccDeclareComponentGroup{#2}{%
56     \ccDeclareCountedComponent{FullName}%
57     \ccDeclareCountedComponent{CiteName}%
58     \ccDeclareCountedComponent{ShortCiteName}%
59     \ccDeclareCountedComponent{PDFInfoName}%
60     \ccDeclareCountedComponent{Initial}%
61     \ccDeclareCountedComponent{LastName}%
62     \ccDeclareCountedComponent{FirstName}%
63     \ccDeclareCountedComponent{MidName}%
64     \ccDeclareCountedComponent{Honorific}%
65     \ccDeclareCountedComponent{Lineage}%
66     \ccDeclareCountedComponent{ORCID}%
67     \ccDeclareCountedComponent{AffilRef}% for references to the Affil Group
68     \ccDeclareCountedComponent{Affiliation}% for affiliations as direct Author meta data
69     \ccDeclareCountedComponent{Email}%
70     \ccDeclareCountedComponent{CorrespondenceAs}%
71   }%
72   \ccDeclareGroupHandler{#2}{%
73     \ccUnlessComp{FullName}{\ccComponent{FullName}{\ccUseProperty{#1-full-name-format}}}%
74     \ccUnlessComp{Initial}{\ccComponent{Initial}{\ccUseProperty{initials-format}}}%
75     \ccUnlessComp{CiteName}{\ccComponent{CiteName}{\ccUseProperty{#1-cite-name-format}}}%
76     \ccUnlessComp{ShortCiteName}{\ccComponent{ShortCiteName}{\ccUseProperty{#1-short-cite-name-
77       format}}}%
78     \ccUnlessComp{PDFInfoName}{\ccComponent{PDFInfoName}{\ccUseProperty{#1-pdfinfo-name-format
79       }}}%
80     \ccUnlessComp{CorrespondenceAs}{\ccComponent{CorrespondenceAs}{\ccUseProperty{#1-
81       correspondence-as-format}}}%
82     \ccWhenComp{AffilRef}{\ccWhenComp{Affiliation}{%
83       \ccPackageError{Meta}{Ambiguity}
84       {You cannot use both Containers AffilRef and Affiliation in the same '\ccPrefix#2' Sub-
85         Container}
86       {At least one '\ccPrefix#2' Sub-Container contains both AffilRef and Affiliation. This
87         is not allowed. Please decide for one affiliation strategy: Either two lists with
88         cross-references, or affiliations directly as an author's meta-data.}}}%
89   }%
90   \ccDeclareRoleBlock{#2}{NameList}{#1-list-print-format}%
91   \ccDeclareRoleBlock{#2}{CitationList}{#1-list-cite-format}%

```

```

86 \ccDeclareRoleBlock{#2}{ShortCitationList}{#1-list-short-cite-format}%
87 \ccDeclareRoleBlock[apply]{#2}{PDFInfo}{#1-list-pdfinfo-format}%
88 \ccDeclareRoleBlock{#2}{Correspondence}{#1-list-correspondence-format}%
89 }

```

`\ccAddToRole` appends another Component declaration block #2 to a pre-defined Role #1.

```

90 \def\ccAddToRole#1#2{%
91   \csgappto{@#1@hook}{#2}%
92 }

```

`\ccDeclareRoleBlock` is used to create a new output container (named `\ccPrefix#2#3`) for a given Role #2. A Role Block is a Component of the parent Container which contains certain Components of all members of the Role within its parent Container. Format and selection of the utilised Components are specified via the Property given in #4. The optional argument #1 tells the evaluator in the Container's `end` macro how the collector is to be composed. Valid values are `compose` (default) or `apply`.

```

93 \def\ccDeclareRoleBlock{\@ifnextchar[\cc@declare@role@block{\cc@declare@role@block[compose]}}%
94 \def\cc@declare@role@block[#1]#2#3#4{%
95   \ifcsdef{ccm@role@#1}
96     {\ccDeclareComponent{#2#3}{\expandafter\global}{}%
97      \csgdef{ccm@role@\cc@cur@cont @#2@#3}{#4}%
98      \csappto{ccm@role@eval@\cc@cur@cont @#2}
99        {\csname ccm@role@#1\endcsname{#2}{#3}}
100     {\ccPackageError{Meta}{Argument}
101      {Invalid optional argument in \string\ccDeclareRoleBlock!}
102      {Only 'apply' or 'compose' are allowed as values~^Jin the optional argument of \string\
        ccDeclareRoleBlock!}}}%

```

`\ccm@role@eval` creates the name lists for the role. #1 is the name of the role.

```

103 \def\ccm@role@eval#1{\csname @ccm@role@eval@\cc@cur@cont @#1\endcsname}

```

`\ccm@eval@role` #1 is the name of the macro used to compose the Collection (either `\ccComposeCollection`, or `\ccApplyCollection`), #2 is the name of the role and #3 is the name of the list. The access Component is #2#3, i.e., both arguments together.

```

104 \def\ccm@eval@role#1#2#3{%

```

First, we check if the Collection Component has already been set in the input. If so, we set an internal flag to indicate that the Collection Component has been filled manually.

```

105 \ccIfComp{#2#3}{\cslet{cc@used@#2#3@override}\@empty}{%

```

Second, we check if the counter for the Role is defined and greater than 0. If neither is the case, this means that the Group does not occur in the input, at all, so we don't need to do anything.

```

106   \ifcsdef{cc#2Cnt}
107     {\expandafter\ifnum\csname ccm#2Cnt\endcsname>\z@

```

otherwise, we call the Property that is stored in `\ccm@role@\cc@cur@cont @#2@#3` and store the result in the Component #2#3.

```

108     #1{#2}{\csname ccm@role@\cc@cur@cont @#2@#3\endcsname}{#2#3}%
109     \fi
110   }{}}

```

`\ccm@role@apply` #1 is the name of the role and #2 is the name of the composition. This macro applies (i.e. *fully expands*) the `\ccm@role@\cc@cur@cont @#1@#2` Property and stores the result in the #1#2 Component.

```
111 \def\ccm@role@apply#1#2{\ccm@eval@role\ccApplyCollection{#1}{#2}}
```

`\ccm@role@compose` #1 is the name of the role and #2 is the name of the composition. This stores the *unexpanded* contents of the `\ccm@role@\cc@cur@cont @#1@#2` Property in the #1#2 Component.

```
112 \def\ccm@role@compose#1#2{\ccm@eval@role\ccComposeCollection{#1}{#2}}
```

## 2 Labeled Components

`\ccDeclareLabeledComp` declares two Components: one named `\ccPrefix #2` for the value and another one named `\ccPrefix #2Label` for its corresponding label. #3 is used for property overrides. The optional Argument #1 allows to set a default value for the Label.

```
113 \def\ccDeclareLabeledComp{\cc@opt@empty\cc@declare@labeled@comp}
114 \def\cc@declare@labeled@comp[#1]#2#3{%
115   \ccDeclareComponent{#2}{\expandafter\global}{}%
116   \ccDeclareComponent{#2Label}{\expandafter\global}{}%
117   \csxdef{labeled-meta-property-infix-\cc@cur@cont-#2}{#3}%
118   \if!#1!\else
119     \long\csgdef{cc@\cc@cur@cont @#2Label}{#1}%
120   \fi
121 }
```

`\ccUseLabeledComp` declares two Components: one named `\ccPrefix#1` for the value and another one named `\ccPrefix#1Label` for its corresponding label. An optional Argument allows to set a default value for the Label.

```
122 \def\ccUseLabeledComp{\@ifstar{\global\let\ccm@no@tag\relax\cc@use@labeled@comp}{\
  cc@use@labeled@comp}}
123 \def\cc@use@labeled@comp#1{%
124   \ccWhenComp{#1}{%
```

`\ccCurInfix` stores the currently active property infix for the Labeled Component

```
125 \letcs\ccCurInfix{labeled-meta-property-infix-\cc@cur@cont-#1}%
```

`\ccCurComp` stores the currently active Component name

```
126 \def\ccCurComp{#1}%

127 \ifx\ccm@no@tag\relax\else\ccaStructStart{MetaDatum}\fi
128 \ccIfProp{labeled-meta-\ccCurInfix-format}
129   {\ccUseProperty{labeled-meta-\ccCurInfix-format}}
130   {\ccUseProperty{labeled-meta-format}}%
131 \ifx\ccm@no@tag\relax\else\ccaStructEnd{MetaDatum}\fi
132 }\global\let\ccm@no@tag\@undefined}
```

## 3 Meta Data Rolemaps for Tagged PDFs

Role mapping for accessibility tagging:

```

133 \ccaAddRolemap{Authors}{Para}
134 \ccaAddRolemap{Affiliations}{Para}
135 \ccaAddRolemap{MetaDatum}{Div}
136 \ccaAddRolemap{MetaDatumLabel}{Para}
137 \ccaAddRolemap{MetaDatumValue}{Para}
138 \ccaAddRolemap{Abstract}{Div}
139 \ccaAddRolemap{AbstractLabel}{P}
140 \ccaAddRolemap{AbstractText}{Div}
141 \ccaAddRolemap{Keywords}{Div}
142 \ccaAddRolemap{KeywordsLabel}{P}
143 \ccaAddRolemap{KeywordsText}{Div}

```

## 4 Common Meta Data

`\ccm@declare@comp` defines some commonly used meta Components

```

144 \def\ccm@declare@comp{%
145   \ccDeclareComponent{Copyright}{\expandafter\global}{}}% Copyright text
146   \ccDeclareComponent{DOI}{\expandafter\global}{}}% DOI

```

`LicenceLogo` is a component for a license logo. This usually contains an `\includegraphics`.

```

147   \ccDeclareComponent{LicenceLogo}%

```

`LicenceName` is the name of the license.

```

148   \ccDeclareComponent{LicenceName}%
149 }%

```

`article-meta` is an abstract container that holds meta data specific to journal articles.

```

150 %% for single articles
151 \ccDeclareContainer{article-meta}{%
152   \ccDeclareType{Components}{%
153     \ccDeclareGlobalComponent{StartPage} % Start page of a single article
154     \ccDeclareGlobalComponent{EndPage} % End page of a single article
155     \ccDeclareLabeledComp[Cite as]{CiteAs}{cite-as} % As what the article should be cited
156     \ccDeclareLabeledComp[Submitted]{Submitted}{submitted} % Date the article was submitted
157     \ccDeclareLabeledComp[Received]{Received}{received} % Date the article was received
158     \ccDeclareLabeledComp[Revised]{Revised}{revised} % Date the article was revised
159     \ccDeclareLabeledComp[Reviewed]{Reviewed}{reviewed} % Date the article was reviewed
160     \ccDeclareLabeledComp[Accepted]{Accepted}{accepted} % Date the article was accepted
161     \ccDeclareLabeledComp[Published]{Published}{published} % Date the article was published
162     \ccDeclareLabeledComp[Conflict of Interest]{COIStatement}{coi-statement}% Conflict of Interest
163   }%
164 }

```

`\ccm@extended@common@macros` provides some extended markup. Some headings use these Components for compilations of contributions by different authors. They are also loaded by article title pages.

```

165 \def\ccm@extended@common@macros{%
166   \ccDeclareLabeledComp[Abstract]{Abstract}{abstract}%
167   \ccDeclareLabeledComp[Keywords]{Keywords}{keyword}%

```

```

168 \ccDeclareLabeledComp{DOI}{doi}%
169 \ccDeclareLabeledComp{TitleEn}{title-en}%
170 \ccm@generic@comp
171 }

```

## 4.1 Affiliations

`\ccm@declare@affils` is a wrapper that creates the user-level macros for the affiliations.

```

172 \def\ccm@declare@affils{%
173   \ccDeclareComponent{AffilBlock}{\expandafter\global}{}%
174   \ccDeclareComponentGroup{Affil}{%
175     \ccDeclareCountedComponent{Affiliation}%
176     \ccDeclareCountedComponent{Address}%
177     \ccDeclareCountedComponent{Institute}%
178     \ccDeclareCountedComponent{Country}%
179     \ccDeclareCountedComponent{Department}%
180     \ccDeclareCountedComponent{AffilID}%
181   }%
182   \ccDeclareGroupHandler{Affil}{%
183     \ccUnlessComp{AffilID}{\ccComponentEA{AffilID}{\ccAffilCnt}}%
184     \ccUnlessComp{Affiliation}{\ccComponent{Affiliation}{\ccUseProperty{affiliation-format}}}%
185   }%
186 }

```

Default Property settings for the Meta Container.

```

187 \ccAddToProperties{CommonMeta}{%
188   \ccSetProperty{initials-format}{%
189     \expandafter\ifx\csname cc@\cc@cur@cont @\cc@cnt@grp-FirstName-\the\ccCurCount\endcsname\
190       cc@long@empty\else
191     \expandafter\ifx\csname cc@\cc@cur@cont @\cc@cnt@grp-FirstName-\the\ccCurCount\endcsname\
192       relax\else
193     \expandafter\expandafter\expandafter\@car\csname cc@\cc@cur@cont @\cc@cnt@grp-FirstName-\
194       the\ccCurCount\endcsname\relax\@nil\ccUseProperty{initials-period}%
195     \expandafter\ifx\csname cc@\cc@cur@cont @\cc@cnt@grp-MidName-\the\ccCurCount\endcsname\
196       cc@long@empty\else
197     \expandafter\ifx\csname cc@\cc@cur@cont @\cc@cnt@grp-MidName-\the\ccCurCount\endcsname\
198       relax\else
199     \ccUseProperty{initials-sep}%
200     \expandafter\expandafter\expandafter\@car\csname cc@\cc@cur@cont @\cc@cnt@grp-MidName-\
201       the\ccCurCount\endcsname\relax\@nil\ccUseProperty{initials-period}%
202     \fi\fi
203   \fi\fi
204 }
205 \ccSetProperty{initials-sep}{~}
206 \ccSetProperty{initials-period}{.}
207 %
208 %% Properties that control how the composed components WITHIN each item in a Role are formatted:
209 %
210 \ccSetProperty{role-full-name-format}{%
211   \if\ccUseComp{Honorific}\relax
212   \else
213     \ccUseComp{Honorific}\space
214   \fi
215   \ccUseComp{FirstName}\space
216   \if\ccUseComp{MidName}\relax
217   \else
218     \ccUseComp{MidName}\space

```

```

213 \fi
214 \ccUseComp{LastName}%
215 \if\ccUseComp{Lineage}\relax
216 \else
217 \space\ccUseComp{Lineage}%
218 \fi%
219 }% How FullName for each name is built
220 \ccSetProperty{role-cite-name-format}{\ccIfComp{LastName}{\ccUseComp{LastName},~\ccUseComp{
  Initial}}{\ccUseComp{FullName}}}% How CiteName for each name is built
221 \ccSetProperty{role-short-cite-name-format}{\ccUseComp{LastName}}% how ShortCiteName for each
  name is built
222 \ccPropertyLet{role-pdfinfo-name-format}{role-cite-name-format}% How PDFInfoName for each item is
  built
223 \ccSetProperty{role-correspondence-as-format}{\ccUseComp{Email}}% How PDFInfoName for each item is
  built
224 %% Properties that control how the single items in a compoent list are formatted:
225 \ccSetProperty{role-block-print-format}{\ccUseComp{FullName}\ifnum\ccCurCount<\ccTotalCount\
  ccUseProperty{counted-name-sep}\fi}% How <Role>NameList for each name is build
226 \ccSetProperty{role-block-cite-format}{\ccUseComp{CiteName}\ifnum\ccCurCount<\ccTotalCount\
  ccUseProperty{counted-name-sep}\fi}% How each item in Component <Role>CitationList is formatted
227 \ccSetProperty{role-block-short-cite-format}{\ccUseComp{ShortCiteName}\ifnum\ccCurCount<\
  ccTotalCount\ccUseProperty{counted-name-sep}\fi}% How each item in the Component <Role>
  ShortCitationList is formatted
228 \ccSetProperty{role-block-pdfinfo-format}{\ccUseComp{PDFInfoName}\ifnum\ccCurCount<\
  ccTotalCount\ccUseProperty{counted-name-sep}\fi}% How each item in the Component <Role>PDFInfo
  is formatted
229 \ccSetProperty{role-block-correspondence-format}{%
230 \ccIfAttrIsSet{\cc@cnt@grp\the\ccCurCount}{corresp}
231 {\ifx\is@first@corresp\relax
232 \ccUseProperty{corresp-sep}%
233 \else
234 \global\let\is@first@corresp\relax
235 \fi
236 \ccUseComp{CorrespondenceAs}%
237 }{}}% How each item in the Component <Role>Correspondence is formatted
238 % Aliasses
239 % for Role "Author":
240 \ccPropertyLet{author-cite-name-format}{role-cite-name-format}%
241 \ccPropertyLet{author-short-cite-name-format}{role-short-cite-name-format}%
242 \ccPropertyLet{author-full-name-format}{role-full-name-format}%
243 \ccPropertyLet{author-pdfinfo-name-format}{role-pdfinfo-name-format}%
244 \ccPropertyLet{author-correspondence-as-format}{role-correspondence-as-format}%
245 %
246 \ccPropertyLet{author-list-print-format}{role-block-print-format}%
247 \ccPropertyLet{author-list-cite-format}{role-block-cite-format}%
248 \ccPropertyLet{author-list-short-cite-format}{role-block-short-cite-format}%
249 \ccPropertyLet{author-list-pdfinfo-format}{role-block-pdfinfo-format}%
250 \ccPropertyLet{author-list-correspondence-format}{role-block-correspondence-format}%
251 %
252 \ccSetProperty{counted-name-sep}{,\space}%
253 \ccSetProperty{name-and}{\space and\space}%
254 \ccSetProperty{name-et-al}{\space et~al.}%
255 \ccSetProperty{name-sep}{,\space}%
256 \ccSetProperty{corresp-mark}{*}%
257 \ccSetProperty{corresp-sep}{,\space}%
258 %
259 % Affiliation Properties
260 %
261 \ccSetProperty{affiliation-format}{% Format of the affiliation block
262 \ccWhenComp{Institute}{\ccUseComp{Institute}}%
263 \ccWhenComp{Department}{,\ccUseComp{Department}}%

```



```

264 \ccWhenComp{Address}{, \ccUseComp{Address}}{%
265 }%
266 \ccSetProperty{affil-sep}{\par}
267 \ccSetProperty{affil-block-item-face}{}% Font of a single item in the affiliation list
268 \ccSetProperty{affil-block-item-format}{}% Format of a single item in the affiliation list
269 \textsuperscript{\ccUseComp{AffilID}}{%
270 \bgroup
271 \ccUseProperty{affil-block-item-face}%
272 \ccUseComp{Affiliation}
273 \egroup%
274 \ifnum\ccCurCount<\ccTotalCount\relax\ccUseProperty{affil-sep}\fi%
275 }
276 \ccSetProperty{affil-block-face}{\small\normalfont}%
277 \ccSetProperty{affil-block-format}{%
278 \ccWhenComp{AffilBlock}
279 {\bgroup
280 \ccUseProperty{affil-block-face}%
281 \ccUseComp{AffilBlock}%
282 \egroup
283 \par
284 }}
285 %
286 % Labeled Meta Properties
287 %
288 \ccSetProperty{labeled-meta-format}{%
289 \ccIfProp{labeled-meta-before-\ccCurInfix}
290 {\ccUseProperty{labeled-meta-before-\ccCurInfix}}
291 {\ccUseProperty{labeled-meta-before}}%
292 \bgroup
293 \ifx\ccm@no@tag\relax\else\ccaStructStart{MetaDatumLabel}\fi
294 \ccIfProp{labeled-meta-\ccCurInfix-face}
295 {\ccUseProperty{labeled-meta-\ccCurInfix-face}}
296 {\ccUseProperty{labeled-meta-face}}%
297 \ccIfProp{labeled-meta-\ccCurInfix-label-format}
298 {\ccUseProperty{labeled-meta-\ccCurInfix-label-format}}
299 {\ccUseProperty{labeled-meta-label-format}}%
300 \ifx\ccm@no@tag\relax\else\ccaStructEnd{MetaDatumLabel}\fi
301 \ifx\ccm@no@tag\relax\else\ccaStructStart{MetaDatumValue}\fi
302 \ccUseComp{\ccCurComp}%
303 \ifx\ccm@no@tag\relax\else\ccaStructEnd{MetaDatumValue}\fi
304 \egroup
305 \ccIfProp{labeled-meta-after-\ccCurInfix}
306 {\ccUseProperty{labeled-meta-after-\ccCurInfix}}
307 {\ccUseProperty{labeled-meta-after}}%
308 }
309 \ccSetProperty{labeled-meta-label-format}{%
310 \ccWhenComp{\ccCurComp Label}{%
311 \bgroup
312 \ccUseProperty{labeled-meta-before-\ccCurInfix-label}%
313 \ccIfProp{labeled-meta-\ccCurInfix-label-face}
314 {\ccUseProperty{labeled-meta-\ccCurInfix-label-face}}
315 {\ccUseProperty{labeled-meta-label-face}}%
316 \ccUseComp{\ccCurComp Label}%
317 \ccIfProp{labeled-meta-\ccCurInfix-label-sep}
318 {\ccUseProperty{labeled-meta-\ccCurInfix-label-sep}}
319 {\ccUseProperty{labeled-meta-label-sep}}%
320 \egroup
321 }}
322 \ccSetProperty{labeled-meta-label-face}{\bfseries}
323 \ccSetProperty{labeled-meta-label-sep}{:\enskip}
324 \ccSetProperty{labeled-meta-face}{%

```



```
325 \ccSetProperty{labeled-meta-before}{}  
326 \ccSetProperty{labeled-meta-after}{\par}  
327 }
```

```
</meta>
```



## Modul 6

# coco-headings.dtx

<\*headings>

This module provides handlers for headings like parts, chapters, sections, or inline headings common to all CoCoTeX projects.

```

23 %%
24 %% module for CoCoTeX that extends heading objects.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive >= 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-headings}
32   [2024/03/23 0.4.1 CoCoTeX headings module]
33 \RequirePackage{coco-meta}

```

Headings are handled differently with `cocotex.cls` compared to standard L<sup>A</sup>T<sub>E</sub>X, since cocotex manuscripts tend to have a whole collection of additional information that are pressed into the headings, like subtitles or section authors down to subsection level, etc. Therefore, the `\@startsection` and `\@make[s]chapterhead` facilities from L<sup>A</sup>T<sub>E</sub>X are no longer sufficient. At the same time, the package does not redefine those macros and keeps them available for backwards compatibility.

First, we load the `bookmark` package:

```

34 \RequirePackage{bookmark}%

```

Since we use our own heading levels, we disable all automatically generated bookmarks.

```

35 \hypersetup{bookmarksdepth=-999}%

```

## 1 Facility for declaring heading levels and their layouts

`Heading` is an abstract parent Container for headings. It inherits from `CommonMeta`.

```

36 \ccDeclareContainer{Heading}{%
37   \ccInherit{Components,Properties}{CommonMeta}%
38   \ccDeclareType{Parent}{}%
39   \ccDeclareType{Components}{%

```

We already have the `Author` Component inherited from the `CommonMeta` Container. We therefore just need to declare the overrides.

```

40   \cch@provide@authors%

```

The remaining Components are built as usual.

`Title` is the main title of the heading.

```
41 \cch@provide@comp{Title}%
```

`Subtitle` is an optional second-level title of the heading.

```
42 \cch@provide@comp{Subtitle}%
```

`Number` is the heading's counter.

```
43 \cch@provide@comp{Number}%
```

`RefLabel` is a unique ID of an heading. It is targeted by cross references and replaces L<sup>A</sup>T<sub>E</sub>X's `\label` command.

```
44 \ccDeclareComponent{RefLabel}{\cch@}%
45 \cch@provide@quotes
46 }%
47 \ccDeclareType{Properties}{\cch@}%
48 \ccDeclareEnv{\cch@heading}{\cch@end@heading}%
49 }
```

`\ccDeclareHeading` is the user-level macro to declare new headings.

- #1 (optional) inherit-from: load all properties from that heading level, first.
- #2 level: used for toc entries. -1 for part, 0 for chapter, 1 for section, etc.
- #3 name: part, chapter, section, etc, to be used in toc, head lines, bookmarks, etc.
- #4 Property definitions and switches

```
50 \long\def\ccDeclareHeading{\cc@opt@empty\cc@declare@heading}
51 \long\def\cc@declare@heading[#1]#2#3#4{%
```

First, we check if the heading has already been declared.

```
52 \ifcsdef{cc@container@#3}{%
```

If yes, then we check if the new declaration's parameters match with the pre-existing one. We start with the heading level.

```
53 \ccPackageInfo{Headings}{\cch@}%
54 \ifcsstring{cch@#3@level}{#2}{\cch@}%
55 \ccPackageError{Headings}
56 {Level Mismatch}
57 {Level of heading `#3' cannot be altered!}
58 {The already existing heading `#3' has toc level `\'csname cch@#3@level\endcsname', but
59 your^^J%
60 re-declaration states `#2'.^^J%
61 ^^J%
62 Consider declaring a new heading altogether with `#3' as parent,^^J%
63 or add Properties to `#3' using \string\ccAddToType\string{Properties}\string
64 {#3\string}.}%
65 }
```

we also check the parent.

```
64 \if!#1!\else
65 \ifcsstring{cc@parent@#3}{#1}{\cch@}%
66 \ccPackageError{Headings}
67 {Parent Mismatch}
```

```

68     {Parent of heading `#3' cannot be altered!}
69     {The already existing heading `#3' inherits from `\'csname cc@parent@#3\endcsname',
70      but your re-declaration sets Parent to `#1'.
71      ^^J%
72     Consider declaring a new heading altogether with `#1' as parent.}%
73   }%
74 \fi

```

and finally pass the new Properties to the existing heading.

```

75 \ccAddToType{Properties}{#3}{#4}%

```

Finally, we need to re-define the `\ccUseHeading` macro so that changes to the heading's Property list will be taken into account for all dependend constructions like list-ofs and toc-entries.

```

76 \cch@declare@heading{#2}{#3}%
77 {% ifcsdef cc@container@#3 else

```

If the heading does not already exist, we build a new one.

Each new heading constitutes its own Sub-Container of the heading Container. The name of this Sub-Container is the headings name.

```

78 \ccDeclareContainer{#3}{%

```

`\cch@3@level` stores the numeric heading level for the heading

```

79 \csgdef{cch@#3@level}{#2}%

```

`\cch@2@unique` is a unique name for the heading's level. Is is always the name of the *first* heading that is defined with a given heading level counter.

```

80 \ifcsdef{cch@#2@unique}{%{\csgdef{cch@#2@unique}{#3}}}%

```

```

81 \ccPackageInfo{Headings}{%{Declaring heading `#3'}%
82 \edef\@argi{#1}%
83 \ccDeclareType{Parent}{\cch@create@parent{#1}{#3}}

```

We inherit everything from the heading levels parent, or from the default heading if no parent is present.

```

84 \ifx\@argi@empty
85 \ccInherit{Components,Properties}{Heading}%
86 \else
87 \ccInherit{Components,Properties,Parent}{#1}%
88 \fi

```

The main body of the heading Declaration is a list of Property definitions which we append to the Sub-Container's "Property" Type.

```

89 \ccDeclareType{Properties}{%
90   #4%
91 }%

```

For each heading we declare some common macros like the ToC entry handlers, the heading's counters and its hooks.

```

92 \ccDeclareType{Init}{%
93 \cch@init@hooks{#3}%
94 \let\@cch@cur@cont\cc@cur@cont

```

```

95     \def\cc@cur@cont{Heading}%
96     \cc@init@l@{toc}{#2}{#3}%
97     \let\cc@cur@cont\cch@cur@cont
98     \cch@init@cnt{#3}%
99 }%
```

Unlike other Sub-Containers, headings form no own L<sup>A</sup>T<sub>E</sub>X environment. Instead, headings are specifications of one common `\ccPrefix Heading` environment. Is is outsourced into the internal `\cch@declare@heading` macro, which is defined below.

The reason for that is that we don't want to define versions of the same property macros for each and every single heading level. Instead, we locally re-define the general low-level macros that represent the heading's properties for each instance of the generalised `Heading` container.

```

100     \cch@declare@heading{#2}{#3}%
101 }% \ccDeclareContainer{#3}
102 }% \ifcsdef cc@container@#3 fi
```

If CoCoT<sub>E</sub>X's accessibility features are active, we need to register each new heading with `ltpdfa`'s autoclose mechanism.

```

103 \ccIfAlly{\cch@add@autoclose{#2}{#3}}{\}% \AtBeginDocument\ccIfAlly
```

Finally, we check and update the counters for the lowest and highest heading levels, resp.

```

104 \ifnum#2<\cch@min@level\relax
105   \global\cch@min@level=\csname cch@#3@level\endcsname\relax
106 \fi
107 \ifnum#2>\cch@max@level\relax
108   \global\cch@max@level=\csname cch@#3@level\endcsname\relax
109 \fi
110 }% \cc@declare@heading
```

Each new heading level needs some configuration with the `ltpdfa` package in order to automatically close heading tags with the beginning of a new heading.

`\cch@add@autoclose` adds the new heading level to `ltpdfa`'s autoclose mechanism. #1 is the numeric level, #2 is the name of the heading. We do this inside the `cca/before/begin/document` hook, since we need to know *all* locally defined heading levels beforehand in order to build the Sectioning tree correctly.

```

111 \newcount\cch@tempcnta \cch@tempcnta\z@
112 \def\cch@add@autoclose#1#2{%
113   \ccAddToHook[document]{cca/at/begin/document}{%
```

First, we assign the Sectioning tag and the tag for the section's head itself to the `Sect` and `H#` tags, respectively.

```

114   \ccaAddRolemap{#2}{Sect}%
```

Then we determine the hierarchical heading level we need to assign to the PDF tags. H1 is always reserved for the entire document's title, so we need to calculate the difference of the lowest used value and 2 and add this to the actual level of the current heading.

```

115   \cch@tempcnta=\numexpr\tw@-\cch@highest@level\relax
116   \advance\cch@tempcnta by #1\relax
117   \ccaAddRolemap{#2head}{H\the\cch@tempcnta}%
118   \ifnum\cch@tempcnta>6\relax
119     \ccaAddRolemap{H\the\cch@tempcnta}{H}%
120   \fi
```

Next, we tell `ltpdfa` for each heading level which other heading level is the next down the Sectioning hierarchy. For that, we first put the current heading level in a calculable counter.

```
121 \cch@tempcnta=#1\relax
```

Then we catch the heading with the highest level (from the aux file) and set the `document` layer in the `ltpdfa`'s `Sectioning` table to have that heading as its child

```
122 \ifnum\cch@tempcnta=\cch@highest@level
123 \edef\x{\noexpand\ccaAddToConfig{autoclose}{\document={Type:Sectioning}{Child:\csname cch@#1
    @unique\endcsname}{Egroup:false}}}\x%
124 \fi
```

Then, we catch the lowest level to tell `ltpdfa`'s `Sectioning` table that this level has no children. Another switch is made to distinguish first-born heading levels from aliases, since the `Sectioning` table can only hold one heading per level. All other headings of the same level are, per definition, Aliases of the one that has been defined first.

```
125 \ifnum\cch@tempcnta=\cch@lowest@level\relax
126 \ifcsstring{cch@#1@unique}{#2}
127 {\edef\x{\noexpand\ccaAddToConfig{autoclose}{#2={Type:Sectioning}{Child:none}{Egroup:
    false}}}\x}
128 {\edef\x{\noexpand\ccaAddToConfig{autoclose}{#2={Type:Sectioning}{Child:none}{Egroup:
    false}{Alias:\csname cch@#1@unique\endcsname}}}\x}%
129 \else
```

For all higher heading levels, we look for the next lower heading

```
130 \@tempswatrue
131 \loop
```

by incrementing the heading level counter by one

```
132 \advance\cch@tempcnta\@ne\relax
```

and checking the variable `repeat` condition:

```
133 \if@tempswa
```

We don't go further when the current loop counter is already larger than the heading level with the highest level counter.

```
134 \ifnum\cch@tempcnta>\cch@lowest@level\relax
135 \@tempswafalse
136 \else
```

If we are below the highest level, we check if a heading with the current level is defined

```
137 \expandafter\ifx\csname cch@the\cch@tempcnta @unique\endcsname\relax
```

if not, we continue. This is the case, when heading levels are not sequentially numbered. Which does (and did) happen. For reasons unknown...

```
138 \@tempswatrue
139 \else
```

If the heading level is defined, we configure `autoclose` such that the level with the iterator counter is set to be the child of the current heading level in `ltpdfa`'s `Sectioning` table. As above, we distinguish between original headings and Aliases.

```

140 \ifcsstring{cch@#1@unique}{#2}
141 {\edef\x{\noexpand\ccaAddToConfig{autoclose}{#2={Type:Sectioning}}{Child:\csname cch@
\the\cch@tempcnta @unique\endcsname}{Egroup:false}}}\x}
142 {\edef\x{\noexpand\ccaAddToConfig{autoclose}{#2={Type:Sectioning}}{Child:\csname cch@
\the\cch@tempcnta @unique\endcsname}{Egroup:false}{Alias:\csname cch@#1@unique\
endcsname}}}\x}%
143 \@tempswafalse
144 \fi
145 \fi

```

We repeat this as long as `\@tempswa` is false. This ensures that all heading levels have exactly one child assigned to them.

```

146 \repeat
147 \fi
148 }}

```

`\cch@min@level` is a temporary counter that stores and constantly updates the *lowest* value for the used heading level.

```

149 \newcount\cch@min@level \cch@min@level=99\relax

```

`\cch@max@level` is a temporary counter that stores and constantly updates the *highest* value for the used heading level.

```

150 \newcount\cch@max@level \cch@max@level=-99\relax

```

`\cch@highest@level` stores the level number of the highest *used* heading level from the previous tex run.

```

151 \ifx\cch@highest@level\@undefined \def\cch@highest@level{99}\fi

```

`\cch@lowest@level` stores the level number of the lowest *used* heading level from the previous tex run.

```

152 \ifx\cch@lowest@level\@undefined \def\cch@lowest@level{-99}\fi

```

both temporary counters are written into the aux file at the very end of the document for consecutive tex runs.

```

153 \AtEndDocument{%
154 \immediate\write\@mainaux{\string\gdef\string\cch@highest@level{\the\cch@min@level}}%
155 \immediate\write\@mainaux{\string\gdef\string\cch@lowest@level{\the\cch@max@level}}%
156 }%

```

`\cch@create@parent` stores the heading level's name and its parent, if it exists.

```

157 \def\cch@create@parent#1#2{%
158 \def\ccCurSecName{#2}%
159 \if!#1!\else
160 \ccCheckParent{#1}{#2}%
161 \fi%
162 }

```

`\cch@declare@heading` consists of two parts: In the first part, the inheritance mechanism and the initializers for each new heading level are triggered.

#1 is the numeric heading level, #2 is the name of the heading.



```

163 \def\cch@declare@heading#1#2{%
164   \ccEvalType{Parent}%
165   \ccEvalType{Init}%

```

`\ccUseHeading` is defined as second step. It is called at the end of each `\ccPrefix Heading` environment to process the Components within the Container instance. Each heading level has its own “version” of this macro.

```

166   \csgdef{ccUseHeading#2}{%

```

Since heading levels don’t define their own environments, we make sure that `Heading` is the namespace we are working in.

```

167   \ccSetContainer{Heading}%
168   \@setpar{\@@par}%

```

Properties are stored in macros specific to the current heading Sub-Container, therefore we evaluate the level’s Properties, not those of the `Heading` Container. However, since we made use of the inheritance mechanism earlier, each Sub-Container’s Property list also contains the general `Heading` Property list.

```

169   \def\cchLevel{#1}%
170   \ccEvalType[#2]{Properties}%

```

Processing the author name list (from coco-meta.sty).

```

171   \ccm@role@eval{Author}%
172   \ccComposeCollection{Author}{author-contact-block-format}{AuthorContactBlock}%
173   \ccComposeCollection{Affil}{affil-block-item-format}{AffilBlock}%

```

Processing the `Quote` Group Container, if any.

```

174   \ccComposeCollection{Quote}{quote-block-format}{QuoteBlock}%

```

Hyperref related stuff.

```

175   \def\Hy@toclevel{#1}%

```

Call the mechanism to calculate the heading’s counter.

```

176   \cch@auto@number{#1}{#2}%

```

Here, the actual construction of the heading begins.

```

177   \ccUseProperty{heading-par}%
178   \cch@use@hook{before-hook}{#2}%
179   \ccUseProperty{before-heading}%

```

Add vertical space before the heading

```

180   \cch@add@before@skip

```

The counters we calculated earlier and the space needed to render them are evaluated

```

181   \cc@format@number{}{}{#1}%

```

The value of `after-skip` is essential to determine whether the heading is to be displayed as block or inline element. In case, some heading definition omits setting a proper value, we build a fallback.

```

182 \ccIfProp{after-skip}{\expandafter\global\expandafter\@tempskipa\expandafter=\ccUseProperty{
    after-skip}\relax}{\global\@tempskipa=1sp\relax}%
183 \cch@use@hook{before-print-hook}{#2}%
184 \def\@svsec{%

```

The `heading block` is the composition of all of the heading's Components that are to be printed where the `heading` environment is in the source.

```

185 \ccUseProperty{before-heading-block}%

```

Labels to be used with LaTeX's cross reference mechanism are defined

```

186 \ccCreateLabel{#2}% label facility
187 \leftskip\ccUseProperty{margin-left}%
188 \rightskip\ccUseProperty{margin-right}%
189 \bgroup
190 \ccUseProperty{heading-block}%

```

Generate entries for ToC, bookmarks and page headers. This has to be here because in rare cases, abstracts could cause the whole heading to spread over more than one page and that results in the ToC entry pointing to the last page.

**Style programmers need to make sure that no page breaks are allowed within the heading-block!**

```

191 \ccIfPropVal{no-toc}{true}{\cch@make@toc}% ToC entries
192 \ccIfPropVal{no-BM}{true}{\cch@make@bookmarks}% Bookmarks
193 \ccUseProperty{toc-hook}%
194 \ccIfProp{extended}{\ccUseProperty{extended-heading}}{\}%
195 \egroup%
196 \cch@make@run% Running headers
197 \ccUseProperty{after-heading-block}%
198 }%

```

Finally, we decide whether the printable material we stored in `\@svsec` is to be rendered as a block or inline. This is adopted from L<sup>A</sup>T<sub>E</sub>X's `\@startsection`. The distinction is made by the sign of `after-skip`: a positive value yields a block heading, a negative value yields an inline heading.

```

199 \ifdim\@tempskipa <\z@\relax
200 \cch@make@inline%
201 \else
202 \cch@make@block%
203 \fi

```

This macro is called at the end of the heading environment. In order to deal with possible vertical spaces after the heading, we wait until the group of the heading environment is closed before we actually print the fully composed heading. The definition of `\next` happens in either `\cch@make@inline` or `\cch@make@block`.

```

204 \aftergroup\next%
205 }%
206 }

```

`\cch@use@hook` recursively includes a hook #1 from the heading #2's parent before expanding its own version.

```

207 \def\cch@use@hook#1#2{%
208 \expandafter\ifx\csname cc@parent@#2\endcsname\relax\else
209 \edef\@cch@parent{#1-\csname cc@parent@#2\endcsname}%
210 \expandafter\ccUseHook\expandafter{\@cch@parent}%
211 \fi
212 \ccUseHook{#1-\ccCurSecName}%
213 }

```

`\cch@add@before@skip` is a routine that determines the skip that is inserted before a heading.

```

214 \def\cch@add@before@skip{%
215   \setlength\@tempskipa{\ccUseProperty{before-skip}}%
216   \ifdim\@tempskipa<\z@\relax
217     \def\do@skip{\minusvspace{-\@tempskipa}}%
218   \else
219     \def\do@skip{\addvspace{\@tempskipa}}%
220   \fi%
221   \if@nobreak
222     \everypar{}%
223     \do@skip
224   \else
225     \addpenalty\@secpenalty
226     \do@skip
227   \fi}

```

## 1.1 Initializers for New Heading Levels

`\cch@init@hooks` initializes the Hooks for heading level #1.

```

228 \def\cch@init@hooks#1{%
229   \ccDeclareHook{toc-before-hook-#1}% Expanded before the toc entry is printed
230   \ccDeclareHook{toc-after-hook-#1}% Expanded after the toc entry is printed
231   \ccDeclareHook{before-hook-#1}% Expanded before before-heading property is expanded
232   \ccDeclareHook{before-print-hook-#1}% Expanded at the very beginning of the local definition of \
      @svsec
233 }

```

`\cch@init@cnt` initialises a counter with the name #1 for automatic numbering if it doesn't exist, yet.

```

234 \def\cch@init@cnt#1{\ifcsname c@#1\endcsname\else\@definecounter{#1}\fi}

```

## 1.2 Initializers for Instances of Heading Levels

`\cch@auto@number` advances the heading counter if the `numbering` Property is set to auto and the current heading is not overridden by the `Number` Component. #1 is the numeric level of the heading, #2 is the name of the heading's counter.

```

235 \def\cch@auto@number#1#2{%
236   \ccIfPropVal{numbering}{auto}
237   {\expandafter\ifx\csname c@#2\endcsname\relax\cch@init@cnt{#2}\fi
238   \ccIfAttrIsSet{Heading}{nonumber}
239   {}
240   {\ccIfComp{Number}
241   {}
242   {\ifnum #1>\c@secnumdepth\relax\else
243     \stepcounter{#2}%
244     \edef\@tempa{\csname the#2\endcsname}%
245     \ccComponentEA{Number}{\@tempa}%
246     \fi}}
247   }{}}

```

## 2 Externalisation of Heading Components

Components of headings may be used far away from the heading itself. Since, by design, Components are defined strictly local within their containers, those external usages demand special treatment.

### 2.1 Common Stuff

`\cch@set@author@name@list` sets the `#1AuthorNameList` Component.

```
248 \def\cch@set@author@name@list#1{%
```

first, we look if the Override was given in the `Heading` Container. If so, we do nothing.

```
249 \ccUnlessComp{#1AuthorNameList}{%
```

If not, we look whether or not the general `AuthorNameList` override was given in the `Heading` Container.

```
250 \ifx\cc@used@AuthorNameList@override\@empty
```

If yes, then we copy its value to `#1AuthorNameList`.

```
251 \ccComponent{#1AuthorNameList}{\cc@Heading@AuthorNameList}%
252 \else
```

Or else, we re-build the `#1AuthorNameList` from the raw `Author` Subcontainers by using the `author-list-print-format` Property.

```
253 \ifnum\ccAuthorCnt>\z@
254 \ccdefFromCountedComp\cch@tempa{Author}{author-list-print-format}%
255 \ifx\cch@tempa\relax\else
256 \ccComponent{#1AuthorNameList}{\cch@tempa}%
257 \fi
258 \fi
259 \fi
260 }}%
```

### 2.2 Table of Contents Entry

`\cch@make@toc` initializes the creation of a `Heading` instance's entry in the table of contents.

Each entry is in itself treated as a Container. As such, it consists of Components that are written into the `.toc` file.

```
261 \def\cch@make@toc{%
262 \cc@check@empty{Heading}{Title}{Toc}%
263 \cc@check@empty{Heading}{Number}{Toc}%
264 \cc@check@empty{Heading}{Subtitle}{Toc}%
265 \cch@set@author@name@list{Toc}%
266 \ccIfAttrIsSet{Heading}{notoc}{%
267 {\protected@edef\cch@toc@entry{%
268 \ccIfComp{TocTitle}{\string\ccComponent{TocTitle}{\string\ignorespaces\space\expandonce{\cc@Heading@TocTitle}}}{}%
269 \ccIfComp{TocNumber}{\string\ccComponent{TocNumber}{\string\ignorespaces\space\expandonce{\cc@Heading@TocNumber}}}{}%
270 \ccIfComp{TocAuthorNameList}{\string\ccComponent{TocAuthorNameList}{\string\ignorespaces\space\expandonce{\cc@Heading@TocAuthorNameList}}}{}%
271 \ccIfComp{TocSubtitle}{\string\ccComponent{TocSubtitle}{\string\ignorespaces\space\expandonce{\cc@Heading@TocSubtitle}}}{}%
```

```

272 }%
273 \ccIfProp{toc-level}
274 { \edef\cch@toc@sec@name{\ccUseProperty{toc-level}}
275 { \let\cch@toc@sec@name\ccCurSecName}%
276 \protected@write\@auxout
277 {\ccGobble}%
278 {\string\@writefile{toc}{\protect\ccContentsline{\cch@toc@sec@name}{\cch@toc@entry}{\
279 thepage}{\@currentHref}\protected@file@percent}}\relax
280 \ccCreateContentListEntries{Heading}{\cch@toc@sec@name}{\cch@toc@entry}{\thepage}{\
281 @currentHref}%
282 \ccCreateContentListEntries{\cch@toc@sec@name}{\cch@toc@sec@name}{\cch@toc@entry}{\thepage
283 }{\@currentHref}%
284 }}

```

`\cc@toc@extract@data` is called within the `\l@<level>` macro to extract the Components for each entry in the .toc file. #1 is the numerical heading level, #2 is the name of the heading level, #3 is the content of the toc entry (which holds the Components), #4 is the page number.

```

282 \def\cc@toc@extract@data#1#2#3#4{%
283 \ccSetContainer{Heading}%
284 \ccEvalType{#2}{Properties}%
285 \ccDeclareComponent{TocPage}{-}{-}%
286 \ccComponent{TocPage}{\ccUseProperty{toc-page-face}#4}%
287 \ccDeclareComponent{TocTitle}{-}{-}%
288 \ccDeclareComponent{TocSubtitle}{-}{-}%
289 \ccDeclareComponent{TocNumber}{-}{-}%
290 \ccDeclareComponent{TocAuthorNameList}{-}{-}%
291 \cc@expand@l@contents{#3}{Heading}{Toc}{Title}%%
292 \cc@format@number{toc-}{Toc}{#1}%
293 }

```

`\cc@toc@print@entry` is also called within the `\l@<level>` macro and eventually prints the entry by expanding a `Heading`'s toc-specific Properties.

```

294 \def\cc@toc@print@entry#1{%
295 \bgroup
296 \ccUseHook{toc-before-hook-#1}%
297 \ccUseProperty{toc-before-entry}%
298 \ccUseProperty{toc-format}%
299 \ccUseHook{toc-after-hook-#1}%
300 \ccUseProperty{toc-after-entry}%
301 \egroup}

```

## 2.3 Facility to create the running title macros

`\cch@make@run` prepares the Components used to compose the running titles. It checks if the user provides page header specific overrides in the `Heading` instance. If not, it uses the non-specific Components instead, as long as they are not empty.

After all the header-specific Components are set, the heading level specific property `running-heading` is evaluated and passed to the corresponding `<level>mark` macros iff they exist.

```

302 \def\cch@make@run{%
303 \cc@check@empty{Heading}{Title}{Run}%
304 \cc@check@empty{Heading}{Number}{Run}%
305 \cc@check@empty{Heading}{Subtitle}{Run}%
306 \cch@set@author@name@list{Run}%
307 \ccUseProperty{running-extra}%

```

```

308 \ccIfProp{running-level}
309   {\letcs\cch@mark@name{\ccUseProperty{running-level}mark}}
310   {\letcs\cch@mark@name{\ccCurSecName mark}}}%
311 \letcs\cch@parent{\cc@parent@\ccCurSecName}%
312 \ifx\cch@mark@name\@undefined
313   \ifx\cch@parent\relax\else
314     \letcs\cch@mark@name{\cch@parent mark}%
315   \fi
316 \fi
317 \ifx\cch@mark@name\@undefined\else
318   \begingroup
319     \ccGobble
320     \protected@edef\@tempa{\csname cc@Heading@running-heading\endcsname}%
321     \expandafter\cch@mark@name\expandafter{\@tempa}%
322   \endgroup
323 \fi
324 }

```

## 2.4 Facility to create PDF bookmarks

`\cch@make@bookmarks` generates an entry that is directly written as Bookmark into the PDF file. This is done using the `bookmark` package.

```

325 \def\cch@make@bookmarks{%
326   \cc@check@empty[Toc]{Heading}{Title}{BM}%
327   \cc@check@empty[Toc]{Heading}{Number}{BM}%
328   \cc@check@empty[Toc]{Heading}{AuthorNameList}{BM}%
329   \cc@check@empty[Toc]{Heading}{Subtitle}{BM}%
330   \ccIfAttrIsSet{Heading}{noBM}
331   {}
332   {\ccIfProp{bookmark-level}{\edef\Hy@toclevel{\ccUseProperty{bookmark-level}}}{}%
333     \begingroup
334       \ccGobble
335       \protected@edef\@tempa{\csname cc@Heading@bookmark\endcsname}%
336       \bookmark[level=\Hy@toclevel,dest=\@currentHref]{\expandonce{\@tempa}}%
337     \endgroup
338   }}

```

# 3 Rendering the Headings

## 3.1 Inline Headings

`\cch@make@inline` Inline headings are stored in a temporary box and expanded after the next (non-heading) paragraph is opened.

```

339 \newbox\cch@inline@sec@box
340 \def\cch@make@inline{%
341   \ccIfProp{after-indent}{\global\@afterindenttrue}{\global\@afterindentfalse}%
342   \ccIfProp{interline-para}
343   {\global\setbox\cch@inline@sec@box\hbox{\ifvoid\cch@inline@sec@box\else\unhbox\cch@inline@sec@box\ccUseProperty{interline-para-sep}\fi\@svsec}}%
344   {\global\setbox\cch@inline@sec@box\hbox{\@svsec}}
345   \@nbreakfalse
346   \global\@noskipsectrue
347   \gdef\next{%

```

```

348 \global\everypar{%
349 \if@noskipsec
350 \global\@noskipsecfalse
351 {\setbox\z@\lastbox}%
352 \clubpenalty\@M
353 \begingroup
354 \unhbox\cch@inline@sec@box
355 \endgroup
356 \unskip
357 \hskip -\@tempskipa
358 \else
359 \clubpenalty \@clubpenalty
360 \global\setbox\cch@inline@sec@box\box\voidb@x
361 \everypar{}%
362 \fi}%
363 \ignorespaces}}

```

## 3.2 Block Headings

`\cch@make@block` is used to print block headings.

```

364 \def\cch@make@block{%
365 \svsec
366 \ccUseProperty{after-heading-par}%
367 \ccIfProp{after-indent}{\global\@afterindenttrue}{\global\@afterindentfalse}%
368 \gdef\next{%
369 \ifdim\parskip>\z@\relax\advance\@tempskipa-\parskip\relax\fi
370 \vskip \@tempskipa
371 \@afterheading
372 \ignorespaces}}

```

# 4 The Heading environment

## 4.1 Environment Macros

`\cch@heading` is the macro called at the begin of the `Heading` environment. Optional #1 stores the headings local parameters, #2 is the level of the heading.

```

373 \def\cch@heading{\cc@opt@empty\cch@heading}%
374 \def\cch@heading[#1]#2{%

```

Adding start tags for the contents that “belong” to a document section. They are tagged with individual names, but all are mapped to the `<Sect>` tag.

**Warning**, the following code is incredibly ugly. In principle, we close the semi-group opened by `begin`, add the tagging, and then re-build the rest of the code from older and more modern L<sup>A</sup>T<sub>E</sub>X’s standard definitions of `begin`.

This is necessary, because otherwise we would need to either manually add the starting sectioning tag outside the `\ccPrefix Heading` environment, or, if we want to keep l<sup>T</sup>Pd<sup>F</sup>A’s `autoclose` mechanism, the sectioning tag is auto-ended at `\end{Heading}`. Using the `env/Heading/before` hook won’t work either, because at the time of its expansion, the level of the heading isn’t known, yet. So, we need to take the ugly road, for now.

```

375 \ccIfAlly
376 {\global\let\cch@currenvir\@currenvir
377 \endgroup

```

```

378 \ccaVstructStart{#2}%
379 \ifnum\luatexversion>111\relax\UseHook{env/\ccPrefix Heading/before}\fi
380 \@ignorefalse
381 \begingroup
382 \@endpfalse
383 \let\@currentenv\cch@currentenv
384 \edef\@currentline{\on@line}%
385 \ifnum\luatexversion>111\relax
386 \@@execute@begin@hook{\ccPrefix Heading}%
387 \fi
388 }{}%
```

Some L<sup>A</sup>T<sub>E</sub>X kernel macros are saved, the namespace is set and counted groups from previous headings are reset.

```

389 \cch@reserve
```

Handling of the optional argument

```

390 \ccParseAttributes{Heading}{#1}%
```

and treatment of heading-level specific style classes.

```

391 \ccWhenAttr{Heading}{class}
392 {\global\let\cch@current@class\cc@Heading@attr@class% TODO: check if still needed!
393 \expandafter\ccUseStyleClass\expandafter{\cc@Heading@attr@class}{Heading}}%
```

`\ccCurSecName` stores the name of the current heading level.

```

394 \edef\ccCurSecName{#2}%
```

The cascaded Properties of the heading level are expanded. This is excluded into its own macro to simplify re-definition if necessary.

```

395 \ccEvalType[#2]{Components}%
396 }
```

`\cch@end@heading` is stuff that happens at the end of the `Heading` environment.

```

397 \def\cch@end@heading{%
398 \expandafter\ifx\csname ccUseHeading\ccCurSecName\endcsname\relax
399 \PackageError{coco-headings.sty}{Heading level \ccCurSecName\space unknown!}{A Heading with
    level \ccCurSecName\space is unknown. Use the \string\ccDeclareHeading\space macro to
    declare heading levels.}%
400 \else
401 \csname ccUseHeading\ccCurSecName\endcsname%
402 \fi
403 \cch@reset
404 }
```

## 4.2 Content Handlers

`\cch@reserve` re-directs some of L<sup>A</sup>T<sub>E</sub>X's kernel macros and makes sure that some other macros have their default values:

```

405 \def\cch@reserve{%
406 \ccSetContainer{Heading}%
407 \let\cch@ltx@dbl@backslash\
```



```

408 \letcs\{\ccPrefix Break}
409 \let\cc@ltx@label\label
410 \def\ccAuthorCnt{\z@}%
411 \def\ccAffilCnt{\z@}%
412 \cc@reset@components{\cc@cur@cont}%
413 }

```

`\cch@reset` restores L<sup>A</sup>T<sub>E</sub>X's default definitions (however, this should be unnecessary since `Heading` is an environment and therefore constitutes a closed group).

```

414 \def\cch@reset{%
415   \let\cc@cur@cont\relax
416   \let\cch@ltx@dbl@backslash
417   \let\label\cc@ltx@label
418   \let\ccCurSecName\relax
419 }

```

`\cch@provide@quotes` covers multiple quotation blocks associated with a heading.

```

420 \def\cch@provide@quotes{%

```

`QuoteBlock (Collection Component)` is the Collection Component for one or more `Quote` Component Groups.

```

421 \ccDeclareComponent{QuoteBlock}{-}{-}%

```

`Quote (Group Component)` is a Component Group for quotes that belong to a heading.

```

422 \ccDeclareComponentGroup{Quote}{-}%

```

`QuoteText (Counted Component)` is the quotation text

```

423 \ccDeclareCountedComponent{QuoteText}{-}%

```

`QuoteText (Counted Component)` is the source of the quotation.

```

424 \ccDeclareCountedComponent{QuoteSource}{-}%
425 }%
426 }

```

`\cch@provide@authors` sets up the additional Components for the `Author` Role specific to headings.

```

427 \def\cch@provide@authors{%
428   \ccAddToRole{Author}{-}%

```

`AuthorContact (Counted Component)` holds the contact information of an author.

```

429 \ccDeclareCountedComponent{AuthorContact}{-}%
430 }%

```

`AuthorContactBlock (Collection Component)` is the Collection Component for the Counted Component `AuthorContact`.

```

431 \ccDeclareRoleBlock{Author}{ContactBlock}{author-contact-block-format}%
432 \ccDeclareGroupHandler{Author}{-}%

```

```

433 \ccIfComp{AuthorContact}{-}{\ccComponent{AuthorContact}{\ccUseProperty{author-contact-format
    }}{-}}%
434 }%
435 \cc@provide@overrides{AuthorNameList}%
436 }

```

`\cch@provide@comp` is a wrapper that creates the user-level macros for the Component itself and its overrides. #1 is the Component name.

```

437 \def\cch@provide@comp#1{%
438 \ccDeclareComponent{#1}{-}{-}%
439 \cc@provide@overrides{#1}%
440 }

```

`\cc@provide@overrides` declares the Component macros for a Heading Component's overrides. #1 is the Component name. The overrides allow a four-way distinction between *i* the data printed in-situ (`#1`), *ii* data sent to toc (`Toc#1`), (iii) data sent to the page styles (`Run#1`), and (iv) the data sent to the PDF bookmarks (`BM#1`).

```

441 \def\cc@provide@overrides#1{%
442 \ccDeclareComponent{Toc#1}{-}{-}% toc overrides
443 \ccDeclareComponent{Run#1}{-}{-}% running overrides
444 \ccDeclareComponent{BM#1}{-}{-}% bookmark overrides
445 }

```

## 5 Defaults

```

446 \ccAddToProperties{Heading}{-}%

```

`interline-para` <any> is a switch that is automatically set whenever an inline heading is not-yet sent to the vertical list and another inline heading is processed.

```

447 \ccSetProperty{interline-para}{-}%

```

`interline-para-sep` <any> is the material that is printed between to inline headings.

```

448 \ccSetProperty{interline-para-sep}{\space}

```

`heading-par` <any> is the material added to the very beginning of a heading.

```

449 \ccSetProperty{heading-par}{%
450 \ccIfProp{interline-para}{\if@noskipsec \leavevmode \fi}{-}%
451 \par
452 \global\@afterindenttrue
453 }%

```

`after-heading-par` <any> is expanded at the very end of non-inline headings.

```

454 \ccSetProperty{after-heading-par}{\par \nobreak}%

```

`before-heading` <any> is expanded immediately before any vertical skips of a heading are inserted, but after the begin-hook.

```

455 \ccSetProperty{before-heading}{-}%

```

**title-face** <any> is the style of the heading's main title.

```
456 \ccSetProperty{title-face}{\bfseries}%
```

**subtitle-face** <any> is the style of the heading's subtitle.

```
457 \ccSetProperty{subtitle-face}{\normalfont}%
```

**author-face** <any> is the face of the heading's printed Author Component.

```
458 \ccSetProperty{author-face}{\normalfont}%
```

**quote-face** <any> is the style of a quotation.

```
459 \ccSetProperty{quote-face}{\raggedleft}%
```

**quote-source-face** <any> is the style of a quotation's source line.

```
460 \ccSetProperty{quote-source-face}{}%
```

**quote-block-format** <any> is the format of a single quotation. By default, it uses the **QuoteText** and **QuoteSource** Components.

```
461 \ccSetProperty{quote-block-format}{%
462   \bgroup
463   \ccUseProperty{quote-face}%
464   \ccUseComp{QuoteText}\par
465   \ccIfComp{QuoteSource}{\ccUseProperty{quote-source-face}--\space\ccUseComp{QuoteSource}}\
   par}{}%
466 \egroup}
```

**heading-block** <any> is the format of the main heading. It uses the **Subtitle**, **AuthorNameList**, **QuoteBlock** and **AffilBlock** Components.

```
467 \ccSetProperty{heading-block}
468   {\ccUseProperty{main-title-format}%
469    \ccIfComp{Subtitle}{\ccUseProperty{subtitle-face}\ccUseComp{Subtitle}}\par}{}%
470    \ccIfComp{AuthorNameList}{\ccUseProperty{author-face}\ccUseComp{AuthorNameList}}\par}{}%
471    \ccIfComp{QuoteBlock}{\ccUseComp{QuoteBlock}}{}%
472    \ccIfComp{AffilBlock}{\ccUseProperty{affil-block-face}\ccUseComp{AffilBlock}}\par}{}%
473   }%
```

**main-title-format** <any> is the format of the heading's main title. It should also enclose the heading's **Number** and **Title** Components with Tags that are mapped to **<H/>** or **<Hn/>** with  $1 < n < 6$ .

```
474 \ccSetProperty{main-title-format}{%
475   \ccUseProperty{title-face}%
476   \ccaVstructStart{\ccCurSecName head}%
477   \ccIfComp{Number}%
478   {\ccUseProperty{hang-number}}}%
479   {\leftskip0pt}%
480   \ccUseComp{Title}
481   \ccaVstructEnd{\ccCurSecName head}%
482   \par
483 }
```

**extended-heading** <any> is the format of extended headings which incorporates the **Abstract** and **Keywords** Labeled Components. Requires the **extended** Property to be non-empty.

```

484 \ccSetProperty{extended-heading}{%
485   \ccIfComp{Abstract}
486     {\par\vskip\baselineskip
487      {\bfseries\ccIfComp{AbstractLabel}{\ccUseComp{AbstractLabel}}{Abstract}}\par
488      {\itshape\small\ccUseComp{Abstract}}\par}
489   {%
490   \ccIfComp{Keywords}
491     {\par\vskip\baselineskip
492      {\bfseries\ccIfComp{KeywordsLabel}{\ccUseComp{KeywordsLabel}}{Keywords}}\par
493      {\itshape\small\ccUseComp{Keywords}}\par}
494   {%
495 }%
```

**before-skip** <skip> the vertical space before heading. Positive values are set with L<sup>A</sup>T<sub>E</sub>X's `\addvspace`, while negative values are set with coco-common's `\minusvspace`.

```

496 \ccSetProperty{before-skip}{\z@skip}% TODOC: values < 0pt use \minusvspace, else \addvspace. LaTeX's
      default behaviour of @afterindent is relocated to the after-indent property.
```

**after-heading-block** <any> is expanded at the very end of the printed heading.

```

497 \ccSetProperty{after-heading-block}{}%
```

**before-heading-block** <any> is expanded at the very beginning of `@svsec`.

```

498 \ccSetProperty{before-heading-block}{\parindent\z@ \parskip\z@}%
```

**toc-hook** <any> is called after ToC and Bookmark entries are written and allows for material to be added to the toc file.

```

499 \ccSetProperty{toc-hook}{}% Called, after ToC and BM entries have been written to the .aux file
```

**after-indent** <any> if non-empty, the first paragraph after the heading will be indented.

```

500 \ccSetProperty{after-indent}{}%
```

**margin-left** [auto|<dimen>|<empty>] is the left margin of the heading. Its value can either be a fixed dimension, the string `auto`, or empty. If the Property is set to `auto` or an empty string, the margin is calculated from the **indent** (see below). Otherwise the fix value is used.

```

501 \ccSetProperty{margin-left}{}%
```

**margin-right** <skip> is the right margin of the heading block.

```

502 \ccSetProperty{margin-right}{\@flushglue}%
```

**after-skip** <skip> is the vertical space after the heading block. If the value is greater than or equal to 0pt, the heading is formatted in block, while it is formatted as inline heading if the value is negative.

```

503 \ccSetProperty{after-skip}{1sp}%
```

**indent** [auto|auto-global|<dimen>] is the offset of the first line of the heading relative to **margin-left**.

If the value is `auto`, the indent of the heading is the width of the widest **Number** Component of *all headings with the same level*.

If the value is `auto-global`, the indent is the width of the widest **Number** component across *all heading levels*. Both `auto` and `auto-global` require at least two L<sup>A</sup>T<sub>E</sub>X runs. See Sect. 3.3 in Module Modul 3 for more details.

```

504 \ccSetProperty{indent}{auto}%
```

**number-width** <dimen> is the (actual) width of the Number component.

```
505 \ccSetProperty{number-width}{}%
```

**number-sep** <any> Is the separator between the Number and the Title components

```
506 \ccSetProperty{number-sep}{\space}%
```

**number-align** [left|center|right] is the horizontal alignment of the Number component inside its surrounding `\hbox`.

```
507 \ccSetProperty{number-align}{left}%
```

**number-format** <any> is the format of a heading's counter. It prints the `Number` component and the **number-sep** Property, and stylizes them both with the **title-face** and **number-face** Properties.

```
508 \ccSetProperty{number-format}{%
509   \bgroup
510   \ccUseProperty{title-face}%
511   \ccUseProperty{number-face}%
512   \ccUseComp{Number}%
513   \ccUseProperty{number-sep}%
514   \egroup}
```

**numbering** [auto|<any>] if non-auto, headings are not numbered automatically if no Number component is given. This property can be overridden in a local instance with the **nonumber** Attribute.

```
515 \ccSetProperty{numbering}{auto}%
516 %% running header
```

**running-level** <name> is an override that allows the heading's running title to appear as another level's running title. Usually, the `RunTitle` Component is passed to `\<level>mark` for the page header, but if this Property is non-empty, the heading will be passed to `\<running-level>mark`, instead.

```
517 \ccSetProperty{running-level}{}% override level for running title, name
```

**running-heading** <any> is the format of the material passed to the `\<level>mark` or `\<running-level>mark` command. It uses the `RunTitle` and `RunAuthorNameList` Components.

```
518 \ccSetProperty{running-heading}{%
519   \ccIfComp{RunAuthorNameList}{\ccUseComp{RunAuthorNameList}:\space}{}%
520   \ccUseComp{RunTitle}%
521 }%
522 %% ToC
```

**no-toc** [true|false] whether or not the heading does *not* create an entry in the table of contents (true means no toc entry, false means toc entry).

```
523 \ccSetProperty{no-toc}{false}% toc entries are generally disabled iff true
```

**no-BM** [true|false] whether or not the heading does *not* create a bookmark (true means no bookmark, false means bookmark).

```
524 \ccSetProperty{no-BM}{false}% bookmark entries are generally disabled, iff true
```

**toc-margin-top** <skip> vertical space before the ToC entry.

```
525 \ccSetProperty{toc-margin-top}{\z@}% left indent of the whole entry
```

**toc-margin-bottom** <skip> vertical space after the ToC entry.

```
526 \ccSetProperty{toc-margin-bottom}{\z@}% bottom margin of the whole entry
```

**toc-margin-left** [auto|<dimen>] left margin of the toc entry. See **margin-left** for the meaning of auto.

```
527 \ccSetProperty{toc-margin-left}{auto}% left indent of the whole entry
```

**toc-margin-right** <dimen> right margin of the ToC entry.

```
528 \ccSetProperty{toc-margin-right}{\@pnumwidth}% right margin of the whole entry
```

**toc-title-face** <any> style of the title in the ToC entry.

```
529 \ccSetProperty{toc-title-face}{}% appearance of title
```

**toc-indent** [auto|auto-global|<dimen>] offset of the ToC entry's first line relative to margin-left. See **indent**.

```
530 \ccSetProperty{toc-indent}{auto}%
```

**toc-number-width** <dimen> the actual width of the TocNumber Component.

```
531 \ccSetProperty{toc-number-width}{}% current width of the TocNumber
```

**toc-number-align** [left|center|right] the alignment of the TocNumber within the surrounding **\hbox**.

```
532 \ccSetProperty{toc-number-align}{left}% alignment of TocNumber within the hbox when hanging
```

**toc-number-face** <any> style of the TocNumber component.

```
533 \ccPropertyLet{toc-number-face}{toc-title-face}% appearance of the TocNumber
```

**toc-number-sep** <any> separator between the **TocNumber** and **TocTitle** Components

```
534 \ccSetProperty{toc-number-sep}{\enskip}% thing between TocNumber and TocTitle
```

**toc-number-format** <any> is the format of the **TocNumber** Component, using the **toc-number-face** and **toc-number-sep** Properties.

```
535 \ccSetProperty{toc-number-format}{% Format of the TocNumber
536   \bgroup
537   \ccUseProperty{toc-number-face}%
538   \ccUseComp{TocNumber}%
539   \ccUseProperty{toc-number-sep}%
540   \egroup}
```

**toc-page-sep** <any> separator between the **TocTitle** and the page counter.

```
541 \ccSetProperty{toc-page-sep}{\dotfill}% between TocTitle and the page counter
```

**toc-page-face** <any> style of the page counter

```
542 \ccSetProperty{toc-page-face}{}% appearance of the page value
```

**toc-page-format** <any> format of the page counter using the **toc-page-sep** and **toc-page-face** Properties.

```
543 \ccSetProperty{toc-page-format}{% format of the page value
544   \ccUseProperty{toc-page-sep}%
545   \bgroup
546   \ccUseProperty{toc-page-face}%
547   \ccUseComp{TocPage}%
548   \egroup}%
```

**toc-level** <name> name of another heading level as which the ToC entry should be rendered.

```
549 \ccSetProperty{toc-level}{}%
```

**toc-before-entry** <any> is expanded before any ToC entry is rendered. Should setup margins, alignment, line-breaking rules, etc.

```
550 \ccSetProperty{toc-before-entry}{%
551   \addvspace{\ccUseProperty{toc-margin-top}}%
552   \parindent \z@
553   \let\\\@centercr
554   \hyphenpenalty=\@M
555   \rightskip \ccUseProperty{toc-margin-right} \@plus 1fil\relax
556   \parfillskip -\rightskip
557   \leftskip\ccUseProperty{toc-margin-left}%
558 }%
```

**toc-after-entry** <any> is expanded at the very end of a ToC entry. By default, it sets the skip after the entry to **toc-margin-bottom**.

```
559 \ccSetProperty{toc-after-entry}{\par\addvspace{\ccUseProperty{toc-margin-bottom}}}%
```

**toc-format** <any> format of the ToC entry itself. It uses the **toc-title-face**, **toc-hang-number** and **toc-page-format** Properties to print the **TocNumber**, **TocAuthorNameList**, **TocTitle**, and **TocPage** Components. Tagging should incorporate the <TOCI/>, <P/>, and <Reference/> tags for the entire entry, as well as <Lb1/> for the **TocNumber**, and <Span/> for the rest of the entry.

```
560 \ccSetProperty{toc-format}{%
561   \ccUseProperty{toc-title-face}%
562   \ccaStructStart{TOCI}%
563   \ccIfComp{TocNumber}
564     {\ccaStructStart{P}\ccaStructStart{Reference}\ccaStructStart{Lb1}\ccUseProperty{toc-hang-
565       number}\ccaStructEnd{Lb1}}
566     {\leftskipOpt\leavevmode}%
567   \ccaVstructStart{Span}%
568   \ccTocLink{%
569     \ccWhenComp{TocAuthorNameList}{\ccUseComp{TocAuthorNameList}:\space}%
570     \ccUseComp{TocTitle}%
571     \ccUseProperty{toc-page-format}%
572   }%
573   \ccaVstructEnd{Span}%
574   \ccWhenComp{TocNumber}{\ccaStructEnd{Reference}\ccaStructEnd{P}}%
575   \ccaStructEnd{TOCI}%
576 }%
```

**bookmark-level** <num> number(!) of the heading level as which the Bookmark entry should be rendered.

```
576 \ccSetProperty{bookmark-level}{}%
```

**bookmark** <any> is the format of the bookmark, which by default is built only from the **BMNumber** and **BMTitle** Components.

```
577 \ccSetProperty{bookmark}{%
578   \ccIfComp{BMNumber}{\ccUseComp{BMNumber}\space}%
579   \ccUseComp{BMTitle}%
580 }%
```

**orcid-link** <any> how an **ORCID** link is rendered.

```
581 \ccSetProperty{orcid-link}{%
```

```

582 \ccIfComp{ORCID}{\ccCompLink{ORCID}{\includegraphics[height=1em]{logos/ORCID.pdf}}}{}%
583 }%

```

**author-contact-format** <any> how a single Author Component's contact information should be rendered. By default, it uses the Author's **FullName**, the value of the **AffilRef** component as superscript, and the **orcid-link** Property.

```

584 %% a single Author's contact infomration block
585 \ccSetProperty{author-contact-format}{%
586 \ccUseComp{FullName}\ccWhenComp{RefAffil}{\textsuperscript{\ccUseComp{AffilRef}}}%
587 \ccUseProperty{orcid-link}%
588 }%

```

**author-list-format** <any> how a single entry in the **AuthorNameList** Collection Component should be rendered.

```

589 \ccPropertyLet{author-list-format}{author-list-print-format}%

```

**author-contact-block-format** <any> is the Collection Property for the **AuthorContactBlock** Collection Component and sets how each single entry in the Collection should be formatted. By default, it uses the **AuthorContact** Counted Component and appends the **counted-name-sep** to all instance of that Component but the last.

```

590 \ccSetProperty{author-contact-block-format}{% Format of the whole contact information block
591 \ccUseComp{AuthorContact}\ifnum\ccCurCount<\ccTotalCount\ccUseProperty{counted-name-sep}\fi
592 }%
593 }

```

## 6 Miscellaneous

### 6.1 Alternative paragraph separation

**\ccNewPar** is a user-level macro to have a vertical skip between two local paragraphs and no indent in the second one. The amount of vertical space between the paragraphs can be adjusted with the optional argument. If #1 is omitted, **\ccnewparskip** is inserted, which defaults to **1\baselineskip** if the dimension isn't set to something other than 0pt in the preamble. This macro is intended to be used at the end of the first of the paragraphs.

```

594 \newdimen\ccnewparskip \AtBeginDocument{\ifdim\ccnewparskip=\z@\relax \ccnewparskip=1\
    baselineskip\relax\fi}
595 \def\ccNewPar{\@ifnextchar[{\cc@newpar}{\cc@newpar[\the\ccnewparskip]}}%
596 \def\cc@newpar[#1]{%
597 \ifhmode\par\fi
598 \vskip#1\relax
599 \@afterheading
600 }
601 \cslet{\ccPrefix NewPar}\ccNewPar

```

**WARNING!**  
The following section is  
deprecated and will be  
changed or deleted in  
future releases.

**\TitleBreak**

```

602 \letcs\TitleBreak{\ccPrefix Break}

```



```
</headings>
```



## Modul 7

# coco-notes.dtx

```
<*endnotes>
```

This file contains the code for foot- and endnote handling. It provides a switch between endnotes and footnotes as well as options to handle the resetting of footnote/endnote counters.

```
23 %%
24 %% module for CoCoTeX that handles footnote/endnote switching.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-notes}
32 [2024/03/23 0.4.1 le-tex coco notes module]
```

internal switch for endnotes (`\ccn@use@enttrue`) or footnotes (`\ccn@use@enffalse`, default).

```
33 \newif\ifccn@use@en \ccn@use@enffalse
34 \newif\ifccn@en@links \ccn@en@linksfalse
```

package options:

- `endnotes` activates endnotes.
- `ennotoc` prevents chapter headings in the Notes section from creating toc entries.
- `resetnotesperchapter` resets foot- and endnotes at the start of each chapter level heading. If omitted (default) foot- or endnotes are numbered throughout the whole document
- `endnotesperchapter` implies `endnotes` and allows the output of all collected endnotes at the end of each chapter. It also sets the note's heading to section level (otherwise it is chapter level).

```
35 \DeclareOption{endnotes}{\global\@ccn@use@enttrue}
36 \DeclareOption{ennotoc}{\global\let\ccn@en@no@toc\relax}
37 \DeclareOption{resetnotesperchapter}{\global\let\ccn@reset@notes@per@chapter\relax}
38 \DeclareOption{endnoteswithchapters}{\global\@ccn@use@enttrue\global\let\ccn@en@with@chapters\relax}
39 \DeclareOption{endnotelinks}{\global\@ccn@en@linkstrue}
40 \ProcessOptions
```

footnote package is mandatory since it provides the `\savenotes` and `\spewnotes` macros:

```
41 \RequirePackage{footnote}
```

Handling of endnotes:

```
42 \newif\if@notesopen
43 \AtBeginDocument{\edef\ccn@parindent{\the\parindent}}
44 \if@ccn@use@en
45 \RequirePackage{endnotes}
46 \@ifpackageloaded{coco-headings}{\let\ccn@use@TeX@heading\relax}{}%
```

```

47 % Allow linking endnotes to their respective occurrence in the document.
48 \if@ccn@en@links
49   \global\newcount\endnoteLinkCnt \global\endnoteLinkCnt\z@
50   \def\@endnotemark{%
51     \leavevmode
52     \ifhmode\edef\x@sf{\the\spacefactor}\nobreak\fi
53     \phantomsection%
54     \label{endnote-\the\endnoteLinkCnt}%
55     \hyperref[endnotetext-\the\endnoteLinkCnt]{\makeenmark}%
56     \ifhmode\spacefactor\x@sf\fi%
57     \relax%
58   }
59 \fi
60 \let\footnote=\endnote
61 \def\enotesize{\normalsize}%
62 \def\enoteformat{%
63   % Create the label right at the start of the endnote text to prevent erroneous pointing to the next
64   % page.
65   \if@ccn@en@links%
66     \phantomsection%
67     \label{endnotetext-\currentEndnote}%
68   \fi
69   \noindent
70   \leavevmode
71   \hskip-2em\hb@xt@2em{%
72     \if@ccn@en@links
73       \hyperref[endnote-\currentEndnote]{\@theenmark}\hss%
74     \else
75       \@theenmark\hss%
76     \fi%
77   }%
78   \expandafter\parindent\ccn@parindent\relax\expandafter%
79 }%
80 \gdef\enoteheading{%
81   \leftskip2em
82 }%
83 \def\printnotes{%
84   \ifx\ccn@en@with@chapters\relax
85     \ifnum\c@endnote>\z@
86       \expandafter\global\expandafter\let\csname enotes@in@\the\realchap\endcsname\@empty
87     \fi
88     \if@enotesopen
89       \global\c@endnote\z@%
90       \bgroup
91       %\parindent\z@
92       \parskip\z@
93       \theendnotes
94       \egroup
95     \fi}
96 \else
97   \newcount\c@endnote \c@endnote\z@
98   \let\printnotes\relax
99 \fi
100 \newcount\realchap \realchap\z@
101 \ifx\ccn@en@with@chapters\relax
102   \AtBeginDocument{%
103     \ccAddToHook[heading]{before-hook-chapter}{%
104       \ifnum\c@endnote>\z@\relax
105       \expandafter\global\expandafter\let\csname enotes@in@\the\realchap\endcsname\@empty
106       \fi

```

```

107 \global\advance\realchap\@ne
108 \global\c@endnote\z@
109 \def\ccn@par@title{\ccIfComp{TocTitle}{\ccUseComp{TocTitle}}{\ccUseComp{Title}}}%
110 \def\ccn@par@runtitle{\ccIfComp{RunTitle}{\ccUseComp{RunTitle}}{\ccUseComp{Title}}}%
111 \addtoendnotes{%
112   \noexpand\expandafter\noexpand\ifx\noexpand\csname enotes@in@\the\realchap\noexpand\
     endcsname\noexpand\@empty
113   \bgroup
114   \noexpand\leftskip\noexpand\z@
115   \noexpand\begin{heading}\ifx\ccn@en@no@toc\relax[notoc]\fi{section}%
116   \noexpand\ccComponent{Title}{\ccn@par@title}%
117   \noexpand\ccComponent{RunTitle}{\ccn@par@runtitle}%
118   \noexpand\end{heading}%
119   \egroup
120   \noexpand\fi}%
121 }%
122 }
123 \fi
124 \ifx\ccn@reset@notes@per@chapter\relax
125   \AtBeginDocument{%
126     \ccAddToHook[heading]{before-hook-chapter}{%
127       \global\c@footnote\z@
128       \global\c@endnote\z@
129     }%
130   }%
131 \fi

```

Here we make a small adjustment to the `\fn@fntext` macro from the `footnote` package by making it `\long` and therefore allowing `\par` inside its argument.

```

132 \long\def\fn@fntext#1{%
133   \ifx\ifmeasuring@\@undefined%
134     \expandafter\@secondoftwo\else\expandafter\@iden%
135   \fi%
136   {\ifmeasuring@\expandafter\@gobble\else\expandafter\@iden\fi}%
137   {%
138     \global\setbox\fn@notes\vbox{%
139       \unvbox\fn@notes%
140       \fn@startnote%
141       \@makefntext{%
142         \rule\z@\footnotesep%
143         \ignorespaces%
144         #1%
145         \@finalstrut\strutbox%
146       }%
147       \fn@endnote%
148     }%
149   }%
150 }

```

Adding artifact tagging to the footnoterule:

```

151 \pretocmd\footnoterule{\ccaVstructStart[document]{footnoterule}}{-}{-}
152 \apptocmd\footnoterule{\ccaVstructEnd{footnoterule}}{-}{-}

```

Re-definition of `footnote` package's footnote mark retriever to allow non-numeric values in the optional argument of `\footnote`.

```

153 \def\fn@getmark@i#1[#2]{%
154   \sbox\z@{\@tempcnta0#2\relax}%
155   \ifdim\wd\z@>0p@\relax

```

```

156 \def\thempfn{#2}%
157 \fn@getmark@iii%
158 \else
159 \csname c@\mpfn\endcsname#2%
160 \fn@getmark@ii%
161 \fi
162 }
163 \def\fn@getmark@iii#1{%
164 \unrestored@protected@xdef\@thefnmark{\thempfn}%
165 \endgroup%
166 #1%
167 }

```

And the same for plain  $\text{\LaTeX}$ :

```

168 \def\@xfootnote[#1]{%
169 \begingroup
170 \sbox\z@{\@tempcnta0#1\relax}%
171 \ifdim\wd\z@>0\p@ \relax
172 \unrestored@protected@xdef\@thefnmark{#1}%
173 \else
174 \csname c@\mpfn\endcsname #1\relax
175 \unrestored@protected@xdef\@thefnmark{\thempfn}%
176 \fi
177 \endgroup
178 \@footnotemark\@footnotetext%
179 }

```

patching `\@footnotemark`

```

180 \pretocmd\@footnotemark{%
181 \ccaStructStart{Span}\protected@xdef\@lt@fn@parent{\ccaGetCurStruct{idx}}%
182 \ccaStructStart{footnotemark}%\addAltText{\@thefnmark}
183 }{}{}
184 \apptocmd\@footnotemark{%
185 \ccaStructEnd{footnotemark}\ccaStructEnd{Span}%
186 }{}{}

```

patching `\@makefnstext`

```

187 \pretocmd\@makefnstext{%
188 \ccaStructStart{footnotetext}%
189 \ifx\@lt@fn@parent\@empty\relax\else\addToStruct{\@lt@fn@parent}\fi%
190 }{}{}
191 \apptocmd\@makefnstext{%
192 \ccaAddID{auto}\ccaStructEnd{footnotetext}%
193 }{}{}

```

Adding footnotemark and footnotetext PDF tags to the rolemap

```

194 \ccaAddRolemap{footnotemark}{Reference}
195 \ccaAddRolemap{footnotetext}{Note}

```

Linking endnotes requires overwriting the endnotetext macro to save a global counter to the \*.ent file.

```

196 \global\newif\if@haveenotes
197 \long\def\@endnotetext#1{%
198 \global\@haveenotestruer
199 \if@enotesopen \else \@openenotes \fi
200 \immediate\write\@enotes{%
201 \if@ccn@en@links

```

```
202 \string\def\string\currentEndnote{\the\endnoteLinkCnt}%
203 \fi%
204 \@doanenote{\@theenmark}%
205 }%
206 \begingroup
207 \def\next{#1}%
208 \newlineChar='40
209 \immediate\write\@enotes{\meaning\next}%
210 \endgroup
211 \immediate\write\@enotes{\@endanenote}%
212 \if@ccn@en@links
213 \global\advance\endnoteLinkCnt\@ne%
214 \fi%
215 }
```

```
</endnotes>
```





## Modul 8

# coco-script.dtx

```
<*script>
```

This package is used to handle non-latin based script systems like Japanese, Chinese, Armenian and the like.

```
23 %% module for CoCoTeX that handles script switching.
24 %%
25 %% Maintainer: p.schulz@le-tex.de
26 %%
27 %% lualatex - texlive > 2019
28 %%
29 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
30 \ProvidesPackage{coco-script}
31 [2024/03/23 0.4.1 CoCoTeX script module]
```

The argument of the `usescript` option is a list of script systems that are used in the document. It is used to determine the additional fonts that are to be loaded via the babel package.

```
32 \let\usescript\relax
33 \define@key{coco-script.sty}{usescript}{\def\usescript{#1}}
34 \ProcessOptionsX
35 \RequirePackage[quiet]{fontspec}
36 \RequirePackage[bidi=basic,silent]{babel}
37 \def\parse@script#1,#2,\relax{%
38   \ccs@callback{#1}%
39   \edef\@argii{#2}%
40   \let\next\relax
41   \ifx\@argii\@empty\else
42     \def\next{\parse@script#2,\relax}%
43   \fi\next}
44 \ifx\usescript\relax\else
45   \def\ccs@callback#1{\expandafter\global\expandafter\let\csname use@script@#1\endcsname\@empty}
46   \expandafter\parse@script\usescript,,\relax
47 \fi
48 \message{^^J [coco-script Fonts loaded: \meaning\usescript]^^J}
```

## 1 Default fallback font

The default fall backfont is the NotoSans Font Family

```
49 \newfontfamily\fallbackfont{NotoSerif-Regular.ttf}%
50 [BoldFont = NotoSerif-Bold.ttf,%
51 ItalicFont = NotoSerif-Italic.ttf,%
52 BoldItalicFont = NotoSerif-BoldItalic.ttf,%
53 Path = ./fonts/Noto/Serif/,%
54 WordSpace = 1.25]
```

```

55 \newfontfamily\sffallbackfont{NotoSans-Regular.ttf}%
56 [BoldFont = NotoSans-Bold.ttf,%
57 ItalicFont = NotoSans-Italic.ttf,%
58 BoldItalicFont = NotoSans-BoldItalic.ttf,%
59 Path = ./fonts/Noto/Sans/,%
60 WordSpace = 1.25]
61 \DeclareTextFontCommand\textfallback{\fallbackfont}
62 \DeclareTextFontCommand\textssfallback{\sffallbackfont}

```

## 2 Generic Fonts Declaration Mechanism

- #1 Options passed to `\babelprovide`
- #2 language
- #3 argument(s) passed to `\babelfont{rm}`
- #4 argument(s) passed to `\babelfont{sf}`

```

63 \def\ccDeclareBabelFont{\cc@opt@empty\ccs@declare@babel@font}%
64 \def\ccs@declare@babel@font[#1]#2#3#4{%
65   \expandafter\ifx\csname use@script@#2\endcsname\@empty
66     \babelprovide[#1]{#2}%
67     \message{^^J [coco-script Loaded Script: #2]^^J}%
68     %%
69     \expandafter\gdef\csname ccs@babel@rm@font@#2\endcsname{#3}%
70     \expandafter\gdef\csname ccs@babel@sf@font@#2\endcsname{#4}%
71     \if!#2!\else
72       \def\ccs@tempa{\babelfont[#2]{rm}}%
73       \expandafter\expandafter\expandafter\ccs@tempa\csname ccs@babel@rm@font@#2\endcsname
74       \fi
75       \if!#3!\else
76         \def\ccs@tempa{\babelfont[#2]{sf}}%
77         \expandafter\expandafter\expandafter\ccs@tempa\csname ccs@babel@sf@font@#2\endcsname
78       \fi
79     \fi
80 }

```

Top level macro to declare a font alias.

- #1 font family alias
- #2 font family fallback

```

81 \def\ccBabelAlias#1#2{%
82   \ifx\usescript\relax\else
83     \def\ccs@callback##1{%
84       \expandafter\ifx\csname ccs@no@fallback@##1\endcsname\relax
85         \expandafter\ifx\csname ccs@babel@#2@font@##1\endcsname\relax
86           \PackageError
87             {coco-script.sty}
88             {\expandafter\string\csname #2family\endcsname\space for Language `##1' was not
              declared!}
89             {You attempted to declare an alias towards a font family that has not been declared
              for the language `##1', yet.}%
90         \else
91           \def\ccs@tempa{\babelfont[##1]{#1}}%
92           \expandafter\expandafter\expandafter\ccs@tempa\csname ccs@babel@#2@font@##1\endcsname
93         \fi
94       \else

```

```

95 \PackageInfo{coco-script.sty}{^^J\space\space\space\space No fallback for `##1';^^J\space
    \space\space\space Skipping font family `#1'->`#2'}%
96 \fi}%
97 \expandafter\parse@script\usescript,,\relax
98 \fi}

```

## 3 Predefined script systems

### 3.1 Support for Armenian script

```

99 \ifx\use@script@armenian\@empty
100 \message{^^J [coco-script Loaded Script: Armenian]^^J}
101 \def\NotoArmenianPath{./fonts/Noto/Armenian/}
102 \newfontfamily\fallbackfont@armenian{NotoSansArmenian-Regular.ttf}%
103 [BoldFont = NotoSansArmenian-Bold.ttf,%
104 Path = \NotoArmenianPath,%
105 WordSpace = 1.25]
106 \DeclareTextFontCommand\armenian{\fallbackfont@armenian}
107 \let\ccs@no@fallback@armenian\@empty%
108 \fi

```

### 3.2 Support for Chinese script

```

109 \ccDeclareBabelFont{chinese}{[%
110 Path=./fonts/Noto/Chinese/,
111 BoldFont = NotoSerifSC-Bold.otf,%
112 WordSpace = 1.25]{NotoSerifSC-Regular.otf}}
113 {[%
114 Path=./fonts/Noto/Chinese/,
115 BoldFont = NotoSansSC-Bold.otf,%
116 WordSpace = 1.25]{NotoSansSC-Regular.otf}%
117 }

```

### 3.3 Support for Japanese script

```

118 \ccDeclareBabelFont{japanese}{[%
119 Path=./fonts/Noto/Japanese/,
120 BoldFont = NotoSerifJP-Bold.otf,%
121 WordSpace = 1.25]{NotoSerifJP-Regular.otf}
122 }{[%
123 Path=./fonts/Noto/Japanese/,
124 BoldFont = NotoSansJP-Bold.otf,%
125 WordSpace = 1.25]{NotoSansJP-Regular.otf}
126 }

```

### 3.4 Support for Hebrew script

```

127 \ccDeclareBabelFont{hebrew}{[%
128 Scale=MatchUppercase,%

```

```

129 Path=./fonts/Noto/Hebrew/,%
130 Ligatures=TeX,%
131 BoldFont = NotoSerifHebrew-Bold.ttf]{NotoSerifHebrew-Regular.ttf}%
132 }{[%
133 Scale=MatchUppercase,%
134 Path=./fonts/Noto/Hebrew/,%
135 Ligatures=TeX,%
136 BoldFont = NotoSansHebrew-Bold.ttf]{NotoSansHebrew-Regular.ttf}%
137 }

```

### 3.5 Support for Arabic script

```

138 \ccDeclareBabelFont{arabic}{[%
139   BoldFont = NotoNaskhArabic-Bold.ttf,%
140   Path = ./fonts/Noto/Arabic/%
141   ]{NotoNaskhArabic-Regular.ttf}}
142 {[%
143   BoldFont = NotoSansArabic-Bold.ttf,%
144   Path = ./fonts/Noto/Arabic/%
145   ]{NotoSansArabic-Regular.ttf}%
146 }

```

### 3.6 Support for Greek script

```

147 \ccDeclareBabelFont{greek}{[%
148   BoldFont = NotoSerif-Bold.ttf,%
149   ItalicFont = NotoSerif-Italic.ttf,%
150   BoldItalicFont = NotoSerif-BoldItalic.ttf,%
151   Path = ./fonts/Noto/Serif/,%
152   WordSpace = 1.25
153   ]{NotoSerif-Regular.ttf}}
154 {[%
155   BoldFont = NotoSans-Bold.ttf,%
156   ItalicFont = NotoSans-Italic.ttf,%
157   BoldItalicFont = NotoSans-BoldItalic.ttf,%
158   Path = ./fonts/Noto/Sans/,%
159   WordSpace = 1.25%
160   ]{NotoSans-Regular.ttf}%
161 }

```

### 3.7 Support for Syrian script

Since Babel does not support the Syrian script natively, we create a `babel-syriac.ini` file and include it, if it is needed. If we don't, the kerning and ligatures of Syriac text will be off.

Please note that due to the restrictions of the `listings`-Package, some Unicode characters cannot be displayed correctly in the documentation of the following code. Therefore, Syriac letters appear as “x” in the following source code listing.

```

161 \expandafter\ifx\csname use@script@syriac\endcsname\@empty%
162 \RequirePackage{filecontents}
163 \begin{filecontents*}{babel-syriac.ini}
164 [identification]
165 charset = utf8
166 version = 0.1

```

```

167 date = 2019-08-25
168 name.local = ??????????
169 name.english = Classical Syriac
170 name.babel = classicalsyrac
171 tag.bcp47 = syc
172 tag.opentype = SYR
173 script.name = Syriac
174 script.tag.bcp47 = Syrc
175 script.tag.opentype = syrc
176 level = 1
177 encodings =
178 derivate = no
179 [captions]
180 [date.gregorian]
181 [date.islamic]
182 [time.gregorian]
183 [typography]
184 [characters]
185 [numbers]
186 [counters]
187 \end{filecontents*}
188 \fi

```

Now, we can create the fallback font and import the newly created ini file:

```

189 \ccDeclareBabelFont[import=syriac]{syriac}{[%
190   BoldFont = NotoSansSyriac-Black.ttf,%
191   ItalicFont = NotoSansSyriac-Regular.ttf,%
192   BoldItalicFont = NotoSansSyriac-Black.ttf,%
193   Path = ./fonts/Noto/Syriac/,%
194   WordSpace = 1.25
195   ]{NotoSansSyriac-Regular.ttf}}
196 {[BoldFont = NotoSansSyriac-Black.ttf,%
197   ItalicFont = NotoSansSyriac-Regular.ttf,%
198   BoldItalicFont = NotoSansSyriac-Black.ttf,%
199   Path = ./fonts/Noto/Syriac/,%
200   WordSpace = 1.25%
201   ]{NotoSansSyriac-Regular.ttf}%
202 }

```

### 3.8 Support for medieval scripts and special characters

only **rm**!

```

203 \babelfont{mdv}{%
204 Path=fonts/Junicode/,%
205 ItalicFont = Junicode-Italic.ttf,%
206 BoldFont = Junicode-Bold.ttf,%
207 BoldItalicFont = Junicode-BoldItalic.ttf,%
208 ]{Junicode.ttf}
209 \def\mdvfont#1{{\mdvfamily#1}}

```

```
</script>
```



## Modul 9

# coco-title.dtx

```
<*title>
```

This file provides macros and facilities for title pages.

```

23 %%
24 %% module for CoCoTeX for maketitle.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-title}
32   [2024/03/23 0.4.1 CoCoTeX title module]
33 \RequirePackage{coco-meta}

```

## 1 Top-Level Interface

`titlepage` is the main Container for the whole document's meta data.

```

34 \ccDeclareContainer{titlepage}{%
35   \ccInherit {Components,Properties}{CommonMeta}%
36   \ifarticle\ccInherit{Components}{article-meta}\fi
37   \ccDeclareType{Components}{%
38     \cct@simple@comps

```

The following macro provides some meta data Components defined in the `coco-meta` module. They are:

- `Abstract` and `AbstractTitle`,
- `Keywords` and `KeywordsTitle`,
- `DOI` and `DOITitle`, and
- `TitleEn` and `TitleEnTitle`, intended for foreign language publications where the title is translated into English.

```

39   \cct@fundings@comp
40   \cct@role@handlers{author}{Author}%
41   \cct@declare@role{editor}{Editor}%
42   \cct@declare@role{series-editor}{SeriesEditor}%
43 }%
44 \ccDeclareType{Properties}{}%
45 \ccDeclareEnv[Meta]{\cct@meta}{\endcct@meta}%
46 }

```

`\cct@declare@role` declares the roles for editors and series editors and initializes the biography meta block for both.

```

47 \def\cct@declare@role#1#2{%
48   \ccDeclareRole[#1]{#2}%
49   \cct@role@handlers{#1}{#2}%
50 }

```

`\cct@role@handlers` adds title page specific Components and Handlers to the Author, Editor and Series-Editor Roles.

```

51 \def\cct@role@handlers#1#2{%
52   \ccAddToRole{#2}{%
53     \ccDeclareCountedComponent{Bio}%
54     \ccDeclareCountedComponent{Biography}%
55   \ccDeclareGroupHandler{#2}{%
56     \ccIfComp{Biography}{\ccIfComp{Bio}{\ccComponent{Biography}{\ccUseProperty{#1-biography-
57       format}}}}}%
58   }%
59   \ccDeclareRoleBlock[apply]{#2}{BioBlock}{#1-bio-block-format}%
60 }

```

`\ccDeclareTitlepage` is the default titlepage declarator with the next token being added the titlepage's Property list.

```

60 \def\ccDeclareTitlepage{\ccAddToType{Properties}{titlepage}}

```

`\cct@meta` is the code executed at the beginning of the `\ccPrefix Meta` Container

```

61 \def\cct@meta{%
62   \ccEvalType{Components}%
63 }

```

`\ccAddTitleRole` is a user-level macro to add both a new Role with the name #2 and a controlling Property #1 to the `titlepage` container.

```

64 \def\ccAddTitleRole#1#2{%
65   \ccAddToType{Components}{titlepage}{\cct@declare@role{#1}{#2}}%
66   \ccAddTitleEval{\cct@eds@eval{#2}}%
67 }

```

`\ccAddTitleEval` is a User-level macro to add additional Material titlepage evaluators (the next token).

```

68 \def\ccAddTitleEval{\csgappto{\cct@add@eval}}

```

`\cct@add@eval` is a hook for additional titlepage evaluators

```

69 \def\cct@add@eval{}

```

`\endcct@meta` is the code executed at the end of the `Meta` Container

```

70 \def\endcct@meta{%
71   \ccSetContainer{titlepage}%
72   \ccEvalType{Properties}%
73   \cct@maketitle
74   \ccm@role@eval{Author}%
75   \ccApplyCollection{Affil}{affil-block-item-format}{AffilBlock}%
76   \cct@eds@eval{Editor}%
77   \cct@eds@eval{SeriesEditor}%

```



```

78 \ccm@generic@eval
79 \cct@fundings@eval
80 \cct@add@eval
81 \cc@if@preamble\cct@set@pdfmeta\relax

```

Now, we expand the document-meta-hook.

```

82 \ccUseHook{document-meta-hook}%
83 \let\cct@cur@cont\@empty
84 }

```

## 2 Processing of PDF Meta Data

The next few macros handle the content that is written directly into the pdf as meta data.

`\cct@set@pdfmeta` is the wrapper for the whole meta data handling.

```

85 \def\cct@set@pdfmeta{%

```

`\cct@write@pdf@meta` is used to transfer the DocumentInfo meta data to the pdf writer.

```

86 \def\cct@write@pdf@meta##1##2##3{%
87 \let\cct@cur@data\@empty

```

First, we check, whether `coco-accessibility.sty` is used. If so, we check if the User has provided an `xmp` file by reading the required meta data field given in `##2` from that xmp file. If there is an xmp file and the data field is non-empty, we do nothing, because in this case, the PDF DocInfo is auto-generated from the data in the xmp file by the `ltpdfa` package.

```

88 \ccIfAlly{\edef\cct@cur@data{\expandonce{\directlua{tex.print(cocotex.ally.meta.##2)}}}}{}%
89 \ifx\cct@cur@data\@empty

```

If the temporary storage `\cct@cur@data` is still empty, we take the value given in `\#\#3` and store its plain text in `\cct@cur@data`. Data conversion is done with `hyperref`'s `\pdfstringdef` macro.

```

90 \pdfstringdef\cct@cur@data{##3}%

```

If the storage is still empty (i.e. the field is also missing in the `Meta` environment), we do nothing.

```

91 \ifx\cct@cur@data\@empty\else

```

If the user has provided the data Component in the `Meta` environment, we pass it either to `hyperref`'s `hypersetup` variable given in `\#\#1` (when `coco-accessibility.sty` is *not* used), or we pass it to `ltpdfa.setDocInfo` using the data field given in `\#\#2`. In this case, the `ltpdfa` automatically creates a `\jobname.xmp` from which the DocInfo will be generated during subsequent  $\text{\LaTeX}$  run(s).

```

92 \ccIfAlly

```

If we use `coco-accessibility`, we invoke `\ccaSetDocinfo{\#\#2}{\#\#3}`,

```

93 {\edef\x{\noexpand\ccaSetDocinfo{##2}}%
94 \expandafter\x\expandafter{\cct@cur@data}}%

```

or `hyperref`'s `\hypersetup{\#\#1=\#\#3}`, if not. Note that we need to feed `\#\#3` directly into `hypersetup` since it passes the values of pdf meta data keys through `pdfstringdef`. If we were to pass `\cct@cur@data`, which already

went through `pdfstringdef`, the octal byte sequences from the first run are interpreted a second time, which leads to weird glyphs in the final PDF's DocInfo. Therefore, we stick with the original input.

```

95     {\protected@edef\x{\noexpand\hypersetup{##1={\expandonce{##3}}}\x}%
96     \fi
97     \fi
98 }%
```

After we decided how we want to process the PDF meta data, we now start to collect the necessary data points:

```

99 \cct@title@insert@xmp
100 \cct@title@process@bkc
101 \cct@title@process@bkt
102 \cct@title@process@bka
103 }
```

## 2.1 Processing of the Document's Title

`\cct@title@process@bkt` processes the document's main title

```

104 \def\cct@title@process@bkt{%
105   \cslet{\ccPrefix Break}\space
106   \pdfstringdef\@title{\ccUseComp{Title}}%
107   \cct@write@pdf@meta{pdftitle}{Title}{\ccUseComp{Title}}%
108   \ccpgdefFromProperty{RunBookTitle}{run-book-title}%
109 }
```

## 2.2 Processing of the Document's Author

`\cct@title@process@bka` processes the document's main author or, if that doesn't exist, the main editor, or throws a warning if neither exist.

```

110 \def\cct@title@process@bka{%
111   \@tempswatrue
112   \begingroup
113   \ccGobble
114   \renewcommand\foreignlanguage[2]{\csname#2}%
115   \ccIfComp{AuthorPDFInfo}
116     {\ccpgdefFromProperty{RunBookName}{AuthorPDFInfo}}
117     {\ccIfComp{EditorPDFInfo}
118       {\ccpgdefFromProperty{RunBookName}{EditorPDFInfo}}
119       {\ifnum\ccAuthorCnt>\z@
120         \@setpar{\@@par}%
121         \ccgdefFromCountedComp{RunBookName}{Author}{author-list-pdfinfo-format}%
122       \else
123         \ifnum\ccEditorCnt>\z@
124           \ccpgdefFromCountedComp{RunBookName}{Editor}{editor-list-pdfinfo-format}%
125         \else
126           \ccPackageWarning{transcript-title}{Meta Data}{No author or editor given!}%
127           \@tempswafalse
128         \fi
129       \fi}}%
130   \if@tempswa
131     \pdfstringdef\@author{\csname\ccPrefix RunBookName\endcsname}%
132     \cct@write@pdf@meta{pdfauthor}{Author}{\csname\ccPrefix RunBookName\endcsname}%
133     \fi
134   \endgroup
```

```
135 }
```

## 2.3 Processing of the PDF's Creator, Producer, and Keywords Meta Data

`\cct@title@process@bkc` processes the metadata for the pdf creator

```
136 \def\cct@title@process@bkc{%
137   \cct@write@pdf@meta{pdfcreator}{Creator}{\ccIfComp{PDFCreator}{\ccUseComp{PDFCreator}}{\
      ccUseComp{Publisher}\ccIfComp{PubPlace}{, \ccUseComp{PubPlace}}{}}}%
138   \cct@write@pdf@meta{pdfproducer}{Producer}{\ccUseComp{PDFProducer}}%
139   \cct@write@pdf@meta{pdfkeywords}{Keywords}{\ccUseComp{Keywords}}%
140 }
```

## 2.4 Including the XMP Meta Data

`\cct@title@insert@xmp` inserts the contents of the XMP meta data file into the pdf, if it exists. There are two versions, depending on whether coco-accessibility is active or not.

```
141 \def\cct@title@insert@xmp{\ccIfAlly{\cct@title@insert@xmp@ltpdfa}{\cct@title@insert@xmp@direct}}
```

`\cct@title@insert@xmp@direct` is the default version which writes the xmp meta data directly into the PDF.

```
142 \def\cct@title@insert@xmp@direct{%
143   \edef\include@xmp{\noexpand\@include@xmp{\ccUseComp{XmpFile}.xmp}}%
144   \def\@include@xmp##1{\IfFileExists{##1}{\@include@xmp{##1}}{}}%
145   \def\@@include@xmp##1{%
146     \begingroup
147       \immediate\pdfobj stream attr {/Type /Metadata /Subtype /XML}
148       file{##1}
149       \pdfcatalog{/Metadata \the\pdflastobj\space 0 R}
150     \endgroup}%
151   \include@xmp
152 }
```

`\cct@title@insert@xmp@ltpdfa` is the version that uses ltpdfa's mechanism to write XMP meta data into the PDF.

First we check if the specified xmp file exists. If it exists, the `DocumentInfo` is extracted from the XMP file. Otherwise, we set the `DocumentInfo` from the contents of the `titlepage` Container and let `ltpdfa` generate the `xmp` file.

```
153 \def\cct@title@insert@xmp@ltpdfa{%
154   \edef\cca@xmp@file@name{\ccUseComponentFrom{titlepage}{XmpFile}.xmp}%
155   \IfFileExists{\cca@xmp@file@name}
156     {\ccaAddToConfig{metadata}{xmpfile=\cca@xmp@file@name}%
157      \directlua{ally.meta.extract()}}
158     {\ccPackageWarning{A11y}{File}{%
159 \cca@xmp@file@name\space not found.^^J
160 Note that the ltpdfa package will create one^^J
161 from the Components given in the Meta Container.}}}

```

# 3 Intermediate Level Interfaces

`before-maketitle-hook` is expanded right before the titlepage is printed.

```
162 \ccDeclareHook[titlepage]{before-maketitle-hook}
```

`document-meta-hook` is expanded at the very end of the Meta Container.

```
163 \ccDeclareHook[titlepage]{document-meta-hook}
```

`\cct@article@titlepage` is the prototype for article title pages.

```
164 \def\cct@article@titlepage{%
165   \ccUseProperty{article-title}%
166 }
```

`\cct@journal@titlepage` is the prototype for journal title pages.

```
167 \def\cct@journal@titlepage{%
168   \ccUseProperty{before-titlepage}%
169   \ccUseProperty{coverpage}%Cover ist kein Bild, wird von uns gebaut
170   \ccUseProperty{before-titlepage-roman}%
171   \ccUseProperty{titlepage-roman}%
172   \ccUseProperty{after-titlepage}%
173 }
```

`\cct@book@titlepage` is the prototype for book (monographs and collections) title pages.

```
174 \def\cct@book@titlepage{%
175   \ccUseProperty{before-titlepage}%
176   \ccWhenComp{Cover}{\ccUseProperty{coverpage}}%
177   \ccUseProperty{before-titlepage-roman}%
178   \ccUseProperty{titlepage-roman}%
179   \ccUseProperty{after-titlepage}%
180 }
```

`\cct@maketitle` assigns one of the above definitions to the `\ccPrefix Maketitle` macro.

```
181 \def\cct@maketitle{%
182   \expandafter\gdef\csname\ccPrefix Maketitle\endcsname{%
183     \let\cc@cnt@grp\@empty
```

Here, we expand the before-maketitle-hook.

```
184   \ccUseHook[titlepage]{before-maketitle-hook}%
185   \bgroup
186   \ccSetContainer{titlepage}%
187   \ccEvalType{Properties}%
188   \ifarticle
189     \cct@article@titlepage
190   \else
191     \ifjournal
192       \cct@journal@titlepage
193     \else
194       \cct@book@titlepage
195     \fi
196   \fi
197 \egroup
198   \ccUseHook[titlepage]{after-maketitle-hook}%
199 }%
200 }
```

### 3.1 Funds, Grants, and Supporters

This is a Subcontainer within `\ccPrefix Meta` which allows to set up multiple funding, grant, or supporter callouts.

`\cct@fundings@comp` wrapper to set up the Subcontainer

```
201 \def\cct@fundings@comp{%
202   \ccDeclareComponent{FundingBlock}{\expandafter\global}{}%
203   \ccDeclareComponentGroup{Funding}{%
204     \ccDeclareCountedComponent{FundName}%
205     \ccDeclareCountedComponent{FundLogo}%
206     \ccDeclareCountedComponent{FundID}%
207   }{}%
208 }
```

`\cct@fundings@eval` Evaluator for the funding

```
209 \def\cct@fundings@eval{%
210   \def\cc@cur@cont{titlepage}%
211   \ccComposeCollection{Funding}{fund-format}{FundingBlock}%
212 }
```

`\cct@eds@eval` evaluator for the editors

```
213 \def\cct@eds@eval#1{%
214   \ccm@role@eval{#1}%
215   \cct@create@editor@string{#1}}
```

`\cct@create@editor@string` evaluates the editor string and adds a suffix.

```
216 \def\cct@create@editor@string#1{%
217   \expandafter\ifx\csname cc@cc@cur@cont @#1NameList\endcsname\relax\else
218     \csgappto{cc@cc@cur@cont @#1NameList}{\letcs\ccTotalCount{cc#1Cnt}\ccUseProperty{editor-
219       suffix}}}%
219   \fi
220 }%
```

### 3.2 Simple Component Declarations

`\cct@simple@comps` wrapper for the Titlepage's simple Components.

```
221 \def\cct@simple@comps{%
222   \ccDeclareGlobalComponent[\jobname]{XmpFile} % File basename of the XMP file ('.xmp' is added
223     automatically)
224   %% Cover
225   \ccDeclareGlobalComponent{Cover} % Path to Cover Image(!)
226   %% Titles
227   \ccDeclareGlobalComponent{Title} % Main Title
228   \ccDeclareGlobalComponent{ShortTitle} % Shortened main title
229   \ccDeclareGlobalComponent{RunTitle} % Shortened main title override for headers
230   \ccDeclareGlobalComponent{AltTitle} % Alternative main title (e.g. for bastard title page)
231   \ccDeclareGlobalComponent{Subtitle} % Sub Title
232   \ccDeclareGlobalComponent{TitleNote} % Additional Title Information (contributor list)
233   \ccDeclareGlobalComponent{RunNames} % Shortened list of names (authors and/or publishers)
234   \ccDeclareGlobalComponent{AltNames} % Alternative list of names (e.g. for bastard title page)
235   %% Series
236   \ccDeclareGlobalComponent{Series} % Series Title
```

```

236 \ccDeclareGlobalComponent{SubSeries} % Series Subtitle
237 \ccDeclareGlobalComponent{SeriesNote} % Series Notes
238 \ccDeclareGlobalComponent{Volume} % Series Volume
239 \ccDeclareGlobalComponent{Number} % Series Number
240 \ccDeclareGlobalComponent{EditorNameList} % Editor Text Line
241 \ccDeclareGlobalComponent{SeriesEditorNameList} % Series Editor Text Line
242 %% Publisher
243 \ccDeclareGlobalComponent{Publisher} % Publisher Name
244 \ccDeclareGlobalComponent{PubDivision} % Publishing Division
245 \ccDeclareGlobalComponent{PubDivInfo} % Publishing Division Info
246 \ccDeclareGlobalComponent{PubPlace} % Publisher Location
247 \ccDeclareGlobalComponent{PubLogo} % Publisher Logo
248 \ccDeclareGlobalComponent{PubNote} % Additional publisher notes
249 \ccDeclareGlobalComponent{PubWeb} % Publisher URL
250 %% Publication Meta
251 \ccDeclareGlobalComponent{PDFCreator} % Creator for pdf metadata
252 \ccDeclareGlobalComponent[le-tex xerif with CoCoTeX v.0.4.1]{PDFProducer} % PDF producer for pdf
    metadata
253 \ccDeclareGlobalComponent{Dedication} % Dedication
254 \ccDeclareGlobalComponent{Acknowledgements} % Acknowledgements
255 \ccDeclareGlobalComponent{Statement} % Acknowledgements
256 \ccDeclareGlobalComponent{EditionNote} % Edition Note
257 \ccDeclareGlobalComponent{Editorial} % Editorial
258 \ccDeclareGlobalComponent{Edition} % Edition
259 \ccDeclareGlobalComponent{Year} % Publication Year
260 \ccDeclareGlobalComponent{ISBNPreText} % Text before ISBN block
261 \ccDeclareGlobalComponent{ISBN} % ISBN
262 \ccDeclareGlobalComponent{ISSN} % ISSN
263 \ccDeclareGlobalComponent{EISSN} % Ebook-ISSN
264 \ccDeclareGlobalComponent{EpubPreText} % Text between ISBN and eISBN
265 \ccDeclareGlobalComponent{EISBN} % Ebook-ISBN
266 \ccDeclareGlobalComponent{EpubISBN} % Epub-ISBN
267 \ccDeclareGlobalComponent{ElibPDF} % ???
268 \ccDeclareGlobalComponent{BiblISSN} % Bibl-ISBN
269 \ccDeclareGlobalComponent{BibleISSN} % Bible-ISBN
270 %% Funding
271 \ccDeclareGlobalComponent{FundingPreText} % Text before the Funding list
272 \ccDeclareGlobalComponent{FundingPostText} % Text after the Funding list
273 %% Imprint Meta
274 \ccDeclareGlobalComponent{Biblio} % Bibliographical Information
275 \ccDeclareGlobalComponent{BiblioTitle} % Heading Bibliographical Information
276 \ccDeclareGlobalComponent{Print} % Printer
277 \ccDeclareGlobalComponent{PrintNote} % Print Note
278 \ccDeclareGlobalComponent{Lectorate} % Lector
279 \ccDeclareGlobalComponent{Translator} % Translator
280 \ccDeclareGlobalComponent{CoverConcept} % Cover Concept
281 \ccDeclareGlobalComponent{CoverDesign} % Cover Designer
282 \ccDeclareGlobalComponent{CoverImage} % Cover Image Creator
283 \ccDeclareGlobalComponent{Typesetter} % Typesetting company
284 \ccDeclareGlobalComponent{QA} % Quality Assurance
285 \ccDeclareGlobalComponent{UsedFont} % Used Font(s)
286 \ccDeclareGlobalComponent{Conversion} % Data Converison
287 \ccDeclareGlobalComponent{EnvDisclaimer} % Environmental Disclaimer
288 \ccDeclareGlobalComponent{Advertise} % Advertisements
289 %% Licencing
290 \ccDeclareGlobalComponent{LicenceText} % License Description
291 \ccDeclareGlobalComponent{LicenceLogo} % License Logo
292 \ccDeclareGlobalComponent{LicenceLink} % License Link
293 \ccDeclareGlobalComponent{LicenceName} % License Name
294 \ccDeclareGlobalComponent{CopyrightDisclaimer} % Copyright Disclaimer
295 %% for journals

```

```

296 \ccDeclareGlobalComponent{JournalName} % Full name of the journal
297 \ccDeclareGlobalComponent{JournalAbbrev} % Short name of the journal
298 \ccDeclareGlobalComponent{Issue} % Issue of the journal
299 \ccDeclareGlobalComponent{PubCycle} % Publication cycle
300 \ccDeclareGlobalComponent{Prices} % Prices of the journal issues or subscription models
301 \ccDeclareGlobalComponent{MemberList} % In case of publishing organizations, this macro may hold a
    list of members.
302 %% Generic additional information
303 \ccDeclareGlobalComponent{AddNoteI} % Additional information, title page I
304 \ccDeclareGlobalComponent{AddNoteII} % Additional information, title page II
305 \ccDeclareGlobalComponent{AddNoteIII} % Additional information, title page III
306 \ccDeclareGlobalComponent{AddNoteIV} % Additional information, title page IV
307 }

```

## 4 Default Settings

```

308 \ccAddToProperties{titlepage}{%
309   \ccSetProperty{article-title}{}%
310   % Title page hooks
311   % Before \ccPrefix Maketitle and outside the group
312   \ccSetProperty{before-titlepage}{%
313     \pagestyle{empty}%
314     \parindent\z@
315     \parskip\z@
316   }%
317   \ccSetProperty{after-titlepage}{\pagestyle{headings}}%
318   % Pages of title
319   %% Cover page
320   \ccSetProperty{coverpage}{%
321     \bgroup
322     \def\thepage{\@alph\c@page}%
323     \smash{\rlap{%
324       \raise\dimexpr\headheight+\headsep+\topmargin+\topskip-\paperheight\relax
325       \vtop{%
326         \hskip-\oddsidemargin
327         \includegraphics[width=\paperwidth,height=\paperheight]{\ccUseComp{Cover}}%
328       }}}%
329     \ccUseProperty{after-coverpage}%
330     \egroup
331   }%
332   \ccSetProperty{after-coverpage}{\cleardoublepage}%
333   \ccSetProperty{titlepage-roman}{%
334     \ccUsePropertyEnv{titlepage-i}%
335     \clearpage
336     \ccUsePropertyEnv{titlepage-ii}%
337     \clearpage
338     \ccUsePropertyEnv{titlepage-iii}%
339     \clearpage
340     \ccUsePropertyEnv{titlepage-iv}%
341     \clearpage
342   }%
343   %% Generic meta blocks
344   \ccSetProperty{generic-meta-heading-face}{\large}% format of the heading of a generic meta block
345   \ccSetProperty{generic-meta-format}{% Format of a single generic meta-block
346     \ccIfComp{Heading}{\{\ccUseProperty{generic-meta-heading-face}\ccUseComp{Heading}\par}\vskip\baselineskip}\}%
347   \ccUseComp{Content}%

```



```

348   \par%
349 }%
350 %% Funding
351 \ccSetProperty{funding-columns}{2}
352 \ccSetProperty{funding-format}{}%
```

Fallback for the width in case someone sets up a fixed value for a fund's width.

```

353 \ccSetProperty{fund-width}{.5\textwidth}
354 \ccSetProperty{fund-vertical-sep}{\baselineskip}%
355 \ccSetProperty{fund-sep}{%
356   \expandafter\@tempcnta\CalcModulo{\ccCurCount}{\ccUseProperty{funding-columns}}%
357   \ifnum\@tempcnta=\z@
358     \par
359     \ifnum\ccCurCount<\ccTotalCount\relax
360       \vskip\ccUseProperty{fund-vertical-sep}%
361     \fi
362   \else
363     \hfill
364   \fi}
365 \ccSetProperty{fund-format}{% Format of a single fund/grant/sponsor
366   \strut\vtop{%
367     \hspace{\ccUseProperty{fund-width}}%
368     \ccIfComp{FundName}{\ccUseComp{FundName}}\{1ex}\}%
369     \includegraphics[width=\ccUseProperty{fund-width}]{\ccUseComp{FundLogo}}}%
370   \ccUseProperty{fund-sep}%
371 }%
372 \ccSetProperty{funding-sep}{4mm}%
373 \ccSetProperty{funding-block}{%
374   \bgroup
```

We set `fund-width` here so that the value is calculated only once and only the result is stored in the `fund-width` Property.

```

375   \ccSetPropertyX{fund-width}{\dimexpr(\textwidth/\ccUseProperty{funding-columns})-(\ccUseProperty{funding-sep}/\ccUseProperty{funding-columns})\relax}
376   \ccUseProperty{funding-format}%
377   \ccGetComp{FundingPreText}%
378   \ccGetComp{FundingBlock}%
379   \ccGetComp{FundingPostText}%
380   \par
381   \egroup
382 }
383 %% before the roman part of the title pages but after cover page
384 \ccSetProperty{before-titlepage-roman}{%
385   \setcounter{page}{1}%
386   \def\thepage{\roman{page}}%
387 }%
388 \ccSetProperty{titlepage-i}{%
389   \ifmonograph
390     \ccUseComp{AuthorNameList}%
391   \else
392     \ccUseProperty{EditorNameList}%
393   \fi%
394   \vskip\baselineskip
395   \bgroup
396     \ccUseProperty{title-face}\ccUseComp{Title}%
397   \egroup
398 }%
399 \ccSetProperty{titlepage-ii}{%
400   \ccGetComp{Editorial}%
```



```

401 \ccGetComp{SeriesNote}%
402 \ccGetComp{GenericMetaBlock}%
403 \vfill
404 \ccUseProperty{bio-output}%
405 }%
406 \ccSetProperty{titlepage-iii}{%
407 \ifmonograph
408 \ccUseComp{AuthorNameList}%
409 \else
410 \ccUseProperty{EditorNameList}%
411 \fi%
412 \par
413 \ccUseProperty{title-format}
414 \ccGetComp{Edition}%
415 \ccGetComp{EditionNote}%
416 \vfill
417 \clearpage
418 }%
419 \ccSetProperty{titlepage-iv}{%
420 \ccGetComp{Dedication}% Dedication
421 \ccGetComp{Acknowledgements}% Dedication
422 \ccUseProperty{imprint-format}%
423 \ccUseProperty{funding-block}%
424 \vfill
425 \bgroup
426 \ccUseProperty{imprint-face}%
427 \ccIfComp{Biblio}{\bfseries\ccGetComp{BiblioTitle}}\ccGetComp{Biblio}}}%
428 \ccUseProperty{imprint-sep}%
429 \ccUseProperty{imprint}%
430 \egroup
431 \clearpage
432 }%
433 %% predefined face and format Properties
434 \ccSetProperty{title-face}{\Huge\sffamily\bfseries}%

```

The document's main title is tagged with the <Title/> tag, which in PDF-Versions less than 2.0 should be mapped to <H1/>.

```

435 \ccSetProperty{title-format}{%
436 \bgroup
437 \ccVstructStart{Title}% PDF 2.0
438 \ccUseProperty{title-face}%
439 \ccUseComp{Title}\par
440 \ccVstructEnd{Title}% PDF 2.0
441 \egroup
442 \ccWhenComp{Subtitle}{\ccUseProperty{subtitle-format}}%
443 \ccWhenComp{TitleNote}{\ccUseProperty{title-note-format}}%
444 \ccGetComp{Statement}%
445 \vskip\baselineskip
446 }%
447 \ccSetProperty{title-note-face}{\large\sffamily}%
448 \ccSetProperty{title-note-format}{%
449 \bgroup
450 \ccUseProperty{title-note-face}%
451 \ccUseComp{TitleNote}%
452 \egroup
453 \par
454 }%
455 \ccSetProperty{subtitle-face}{\Large\sffamily\bfseries}%
456 \ccSetProperty{subtitle-format}{%
457 \bgroup

```

```

458 \ccUseProperty{subtitle-face}%
459 \ccUseComp{Subtitle}%
460 \egroup
461 \par
462 }%
463 %% Imprint
464 \ccSetProperty{imprint-face}{\footnotesize}%
465 \ccSetProperty{imprint-sep}{\ifhmode\par\fi\addvspace{\baselineskip}}%
466 \ccSetProperty{imprint}{%
467 \ccUseProperty{publisher}%
468 \ccGetComp{Qualification}%%
469 \ccGetComp{Conversion}%%
470 \ccGetComp{CoverDesign}%%
471 \ccGetComp{CoverImage}%%
472 \ccGetComp{Lectorate}%%
473 \ccGetComp{QA}%%
474 \ccGetComp{Translator}%%
475 \ccGetComp{Appraiser}%%
476 \ccGetComp{Discussion}%%
477 \ccGetComp{Typesetter}%%
478 \ccGetComp{Print}%%
479 \ccGetComp{UsedFont}%%
480 \ccGetComp{DOI}%%
481 \ccGetComp{Keywords}%%
482 \ccUseProperty{imprint-sep}%
483 \ccGetComp{ISBNPreText}%
484 \ccGetComp{ISBN}%
485 \ccGetComp{EpubPreText}%
486 \ccGetComp{EISBN}%
487 \ccGetComp{EpubISBN}%
488 \ccUseProperty{imprint-sep}%
489 \ccGetComp{EnvDisclaimer}%
490 }%
491 \ccSetProperty{journal-meta}{%
492 \ccUseLabeledComp{Submitted}%
493 \ccUseLabeledComp{Received}%
494 \ccUseLabeledComp{Revised}%
495 \ccUseLabeledComp{Accepted}%
496 \ccUseLabeledComp{Published}%
497 \ccUseLabeledComp{Copyright}%
498 \ccUseLabeledComp{COIStatement}%
499 \ccUseLabeledComp{Keywords}%
500 }%
501 \ccSetProperty{licence}{%
502 \ccIfComp{LicenceLogo}{\includegraphics{\ccUseComp{LicenceLogo}}\par}{}%
503 \ccGetComp{LicenceText}%
504 }%
505 \ccSetProperty{copyright}{%
506 \ccIfComp{Copyright}
507 {\ccUseComp{Copyright}\par}
508 {\textcopyright\space\ccUseComp{Year}\space\ccUseComp{Publisher},\space\ccUseComp{PubPlace}
509 }\par}%
510 }%
511 \ccSetProperty{publisher}{%
512 \ccGetComp{PubDivInfo}%
513 \ccUseProperty{copyright}%
514 \ccGetComp{PubNote}%
515 \ccGetComp{PubWeb}%
516 }%
517 % Name Formats

```

```

517 \ccSetProperty{counted-meta-sep}{\ifnum\ccCurCount<\ccTotalCount\relax\vskip\baselineskip\fi}%
    separator between multiple instances of the same meta datum
518 \ccSetProperty{counted-name-sep}{% Separator between multiple names; titlepage-specific override of
    the same Property in coco-meta!
519 \ifnum\ccTotalCount>1\relax
520 \ifnum\ccCurCount<\ccTotalCount\relax
521 \ifnum\ccCurCount<\numexpr\ccTotalCount-1\relax
522 \ccUseProperty{name-sep}%
523 \else
524 \ccUseProperty{name-and}%
525 \fi
526 \fi
527 \fi
528 }%
529 % Aliases for different Roles, see coco-meta.sty for the actual Property values:
530 %% editors:
531 \ccPropertyLet{editor-cite-name-format}{role-cite-name-format}%
532 \ccPropertyLet{editor-short-cite-name-format}{role-short-cite-name-format}%
533 \ccPropertyLet{editor-full-name-format}{role-full-name-format}%
534 \ccPropertyLet{editor-pdfinfo-name-format}{role-pdfinfo-name-format}%
535 \ccPropertyLet{editor-correspondence-as-format}{role-correspondence-string-format}%
536 %
537 \ccPropertyLet{editor-list-print-format}{role-block-print-format}%
538 \ccPropertyLet{editor-list-cite-format}{role-block-cite-format}%
539 \ccPropertyLet{editor-list-short-cite-format}{role-block-short-cite-format}%
540 \ccPropertyLet{editor-list-pdfinfo-format}{role-block-pdfinfo-format}%
541 \ccPropertyLet{editor-list-correspondence-format}{role-block-correspondence-format}%
542 %% series-editors:
543 \ccPropertyLet{series-editor-cite-name-format}{role-cite-name-format}%
544 \ccPropertyLet{series-editor-short-cite-name-format}{role-short-cite-name-format}%
545 \ccPropertyLet{series-editor-full-name-format}{role-full-name-format}%
546 \ccPropertyLet{series-editor-pdfinfo-name-format}{role-pdfinfo-name-format}%
547 \ccPropertyLet{series-editor-correspondence-as-format}{role-correspondence-as-format}%
548 %
549 \ccPropertyLet{series-editor-list-print-format}{role-block-print-format}%
550 \ccPropertyLet{series-editor-list-cite-format}{role-block-cite-format}%
551 \ccPropertyLet{series-editor-list-short-cite-format}{role-block-short-cite-format}%
552 \ccPropertyLet{series-editor-list-pdfinfo-format}{role-block-pdfinfo-format}%
553 \ccPropertyLet{series-editor-list-correspondence-format}{role-block-correspondence-format}%
554 %% name Separators
555 \ccSetProperty{editor-suffix-sgl}{(Ed.)}%
556 \ccSetProperty{editor-suffix-pl}{(Eds.)}%
557 \ccSetProperty{editor-suffix}{%
558 \space
559 \ifnum\ccTotalCount=\@ne\relax
560 \ccUseProperty{editor-suffix-sgl}%
561 \else
562 \ccUseProperty{editor-suffix-pl}%
563 \fi
564 }%
565 % Biography
566 % those Properties control how (Role specific) Biography Blocks are formatted, i.e. the list of all
    Biographies of a specific Role:
567 \ccSetProperty{role-bio-block-face}{}% face for the entire, role-specific, Biography Block
568 \ccSetProperty{role-bio-block-format}{{\ccUseProperty{role-bio-block-face}\ccUseComp{Biography
    }}\par}% Format of the whole, Role specific, Biography Block
569 \ccPropertyLet{author-bio-block-format}{role-bio-block-format}% Override for single author meta
    info
570 \ccPropertyLet{editor-bio-block-format}{role-bio-block-format}% Override for single editor meta
    info

```

```

571 \ccPropertyLet{series-editor-bio-block-format}{role-bio-block-format}% Override for single
    series editor meta info
572 % those Properties control how a (Role specific) Biography is formatted:
573 \ccSetProperty{role-biography-format}{\bfseries\ccUseComp{FullName}:}\space\ccUseComp{Bio}\
    par}% Format of a single entry in the Role specific Biography
574 \ccPropertyLet{author-biography-format}{role-biography-format}% Override for single author meta
    info
575 \ccPropertyLet{editor-biography-format}{role-biography-format}% Override for single editor meta
    info
576 \ccPropertyLet{series-editor-biography-format}{role-biography-format}% Override for single
    series editor meta info
577 \ccSetProperty{bio-output-format}{%
578   \ccGetComp{AuthorBioBlock}%
579   \ccGetComp{EditorBioBlock}%
580   \ccGetComp{SeriesEditorBioBlock}%
581 }%
582 % Running headers
583 \ccSetProperty{run-book-title}{%
584   \ccIfComp{RunTitle}
585   {\ccUseComp{RunTitle}}
586   {\ccIfComp{ShortTitle}
587     {\ccUseComp{ShortTitle}}
588     {\ccIfComp{Title}{\ccUseComp{Title}}{No title given!}}}%
589 }%
590 \ccSetProperty{run-book-name}{%
591   \ccIfComp{RunNames}
592   {\ccUseComp{RunNames}}
593   {\ifmonograph
594     \ccIfComp{AuthorNameList}
595     {\ccUseComp{AuthorNameList}}
596     {no author defined!}%
597   \else
598     \ccIfComp{EditorNameList}
599     {\ccUseComp{EditorNameList}}
600     {no editor defined!}%
601   \fi}%
602 }%
603 }

```

## 5 Accessibility Features

### 5.1 Output Intent and ICC Profiles

```
604 \ccWhenAlly{%
```

First, we declare some Components that represent the three necessary parameters for the output intent:

```
605 \ccAddToType{Components}{titlepage}{%
```

`IccProfileFile` holds the path (relative to the main tex file) and name of the .icc file.

```
606 \ccDeclareGlobalComponent{IccProfileFile}
```

`IccComponents` holds the number of components in the color profile

```
607 \ccDeclareGlobalComponent{IccComponents}
```

`IccIdentifier` holds the identifier of the color profile

```
608 \ccDeclareGlobalComponent{IccIdentifier}}
```

The Components are composed via a new Property `output-intent` which we add to `coco-title`'s Properties list (`\cc@color@enc` is set via the `coco-common` module):

```
609 \ifdefstring\cc@color@enc{cmyk}
610   {\def\cca@default@icc@comp{4}}
611   {\def\cca@default@icc@comp{3}}
612 \ifdefstring\cc@color@enc{cmyk}
613   {\def\cca@default@icc@iden{Coated FOGRA39}}
614   {\def\cca@default@icc@iden{sRGB IEC61966-2.1}}
615 \ccAddToType{Properties}{titlepage}{%
```

`output-intent` <see below> sends the output intent information to the ltpdfa package. It must contain of three data fields:

profile with the name of the to-be-embedded `.icc` file,  
 componetns with an integer telling the pdfwriter how many values are coded by each color (e.g., 4 for cmyk, 3 for rgb)  
 identifier with the identifying name of the profile (e.g., `Coated FOGRA39` for the included cmyk profile, etc.)

```
616 \ccSetProperty{output-intent}{%
617   profile=\ccIfComp{IccProfileFile}{\ccUseComp{IccProfileFile}}{suppl/\cc@color@enc.icc};%
618   components=\ccIfComp{IccComponents}{\ccUseComp{IccComponents}}{\cca@default@icc@comp};%
619   identifier=\ccIfComp{IccIdentifier}{\ccUseComp{IccIdentifier}}{\cca@default@icc@iden}%
620 }
```

The Component Handler which links the new Components to that Property is added to titlepage's `document-meta-hook`:

```
621 \ccAddToHook[titlepage]{document-meta-hook}{\edef\x{\noexpand\ccaAddToConfig{intent}{\ccUseProperty{output-intent}}}\x}
```

## 5.2 Encoding of the PDF-A Conformance

As before, the parameters for the PDF conformity level are encoded via specific Components in the titlepage Container:

```
622 \ccAddToType{Components}{titlepage}{%
```

`PDFAID` defines the PDF/A ID (Default: 2, meaning: PDF/A-2)

```
623 \ccDeclareGlobalComponent[2]{PDFAID}%
```

`PDFALevel` defines the PDF/A Level (Default: A, meaning PDF/A-2A)

```
624 \ccDeclareGlobalComponent[A]{PDFALevel}%
```

`PDFUAID` defines the PDF standard (Default: 1, meaning: PDF/UA-1). Use `\ccPrefix PDFUAID{}` (i.e. set it to nothing) to make the document conform to the PDF/A standard, but **not** to the PDF/UA standard.

```
625 \ccDeclareGlobalComponent[1]{PDFUAID}}%
```

The checking if the values are valid, and the separation of the various parts of the standard is done via a lua script in the `document-meta-hook`. The `conformance` DocumentInfo nodes are only written, if *neither* `PDFUAID`, *nor* `PDFALevel` is empty.

```
626 \ccAddToHook[titledpage]{document-meta-hook}{%
627 \ccIfCompEmpty{PDFUAID}{-}{\ccIfCompEmpty{PDFALevel}{-}{%
628 \edef\x{\noexpand\ccaSetDocinfo{conformance}{%
629 pdfaid=\ccUseComp{PDFUAID};%
630 level=\ccUseComp{PDFALevel}%
631 \ccIfCompEmpty{PDFUAID}{-}{pdfuid=\ccUseComp{PDFUAID}}}%
632 \x}}
```

### 5.3 Titlepage Specific Role Maps

According to the “Tagged PDF Best Practice Guide” page by the PDF Association, the main title of the document should be mapped to `<P>` until the more appropriate `<Title>` tag becomes widely accepted with the PDF 2.0 Standard.

```
633 \ccaAddRolemap{Title}{H1}
634 \ccaAddRolemap{Titlepage}{Div}
```

```
635 }%ccWhenAlly
```

```
</title>
```

## Modul 10

# coco-floats.dtx

<floats>

This module provides handlers for floating objects like tables and figures common to all CoCoTeX projects

```

23 %%
24 %% module for CoCoTeX that extends floating objects.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-floats}
32   [2024/03/23 0.4.1 CoCoTeX floats module]
33 \DeclareOptionX{nofigs}{\global\let\ccf@no@figs\relax}
34 \ProcessOptionsX

```

## 1 Package Setup

### 1.1 Hard requirements

```

35 \RequirePackage{coco-common}
36 \RequirePackage{rotating}
37 \RequirePackage{grffile}
38 \RequirePackage{footnote}
39 \RequirePackage[Export]{adjustbox}
40 \usepackage{stfloats}
41 \setcounter{dblbotnumber}{5}

```

### 1.2 Document Class Option overrides

for automatic typesetting and float positioning, we set very high tolerances in macros from L<sup>A</sup>T<sub>E</sub>X's standard

## 2 .clo

files:

```

42 \def\topfraction{0.9}
43 \def\textfraction{0.1}
44 \def\bottomfraction{0.8}

```

```

45 \def\totalnumber{8}
46 \def\topnumber{8}
47 \def\bottomnumber{8}
48 \def\floatpagefraction{0.8}
49 \@fptop\z@
50 \@fpbot\@flushglue

```

## 2.1 Internal registers

Some reserved box registers for measuring, the first one, `\ccf@floatbox`, is for the whole float, the second one, `\ccf@sub@box`, is for a single sub-float.

```

51 \newbox \ccf@floatbox
52 \newbox \ccf@sub@box

```

Internal counters: `\ccSubFloatCnt` counts the sub-floats within a single float, `\ccf@int@cnt` is the internal global counter for all floats.

```

53 \newcount\ccSubFloatCnt \ccSubFloatCnt=\z@\relax
54 \newcount\ccf@int@cnt \ccf@int@cnt=\z@
55 \newcount\ccf@int@sub@flt@cnt \ccf@int@sub@flt@cnt=\z@

```

Various dimension registers that store dimensions and spaces of floats and sub-floats:

- `\ccf@sub@maxheight` stores and self-updates the height of the largest sub-float inside a float
- `\ccf@sub@sep` is the space between sub-floats
- `\ccf@total@width` stores the cumulated overall width of the entire float
- `\ccf@calc@width` is an internal dimension used to calculate the ratio between mutiple sub-floats that should be scaled to the same height
- `\ccf@total@height` is the overall height of a float
- `\ccf@total@depth` is the overall depth of a float

```

56 \newdimen\ccf@sub@maxheight \ccf@sub@maxheight=\z@\relax
57 \newdimen\ccf@sub@sep \ccf@sub@sep=\fboxsep\relax
58 \newdimen\ccf@total@width \ccf@total@width=\textwidth\relax
59 \newdimen\ccf@total@height \ccf@total@height=\textwidth\relax
60 \newdimen\ccf@total@depth \ccf@total@depth=\textwidth\relax
61 \newdimen\ccf@calc@width \ccf@calc@width=\ccf@total@width\relax

```

Those two dimensions are used to pass the `intext-skip` and `float-skip` Properties to the render engine for spacing above and below the float, respectively.

```

62 \newskip\ccf@sep@top \ccf@sep@top=\z@\relax
63 \newskip\ccf@sep@bottom \ccf@sep@bottom=\z@\relax

```

Internal dimensions for the horizontal margins (right, left, inner and outer, respectively)

```

64 \newdimen\ccf@margin@r \ccf@margin@r=\z@\relax
65 \newdimen\ccf@margin@l \ccf@margin@l=\z@\relax
66 \newdimen\ccf@margin@i \ccf@margin@i=\z@\relax
67 \newdimen\ccf@margin@o \ccf@margin@o=\z@\relax

```

Locally adjustable switch to allow captions to break across pages

```

68 \newif\if\ccf@break@capt \ccf@break@captfalse

```

String definitions for Property value comparisons



```

69 \def\ccf@str@bottom{bottom}
70 \def\ccf@str@top{top}

```

## 2.2 AtBeginDocument hook

```

71 \AtBeginDocument{%

```

implementing the `nofigs` option, doing some minor adjustments to the `htmltabs` package and store the final definition of `includegraphics`.

```

72 \ifx\ccf@nofigs\relax
73   \renewcommand\includegraphics[2][]{}%
74 \fi
75 \global\let\ccf@ltx@includegraphics\includegraphics

```

Adjustments to the `htmltabs` package, if it is used:

```

76 \@ifpackageloaded{htmltabs}
77   {\global\let\cc@uses@htmltabs\relax
78   \def\ht@adjust@linewidth{%
79     \advance\ht@h@offset\leftskip
80     \advance\ht@h@offset\@totalleftmargin
81     \advance\linewidth-\rightskip
82   }%
83   }{}%

```

In order to catch the actual dimensions of the float box, we need to hook into L<sup>A</sup>T<sub>E</sub>X's `\@endfloatbox` macro. This macro is low-level enough so it covers regular, double-column, and rotated floats. Those values will later be written into the `.aux` file for each float. The values, together with the float's overall width, are stored in a macro called `cc-float-\the\ccf@int@cnt-dimens`.

```

84 \gappto\@endfloatbox{%
85   \global\ccf@total@height=\ht\@currbox\relax%
86   \global\ccf@total@depth=\dp\@currbox\relax%
87 }%
88 }%

```

## 3 Internal macros

### 3.1 Generic resetter

`\ccf@reset@defaults` resets the parameters for sub-floats.

- #1 the caption type (e.g., `figure`, `table`)
- #2 abbreviation of the caption list (e.g., standard L<sup>A</sup>T<sub>E</sub>X uses `lof` for the List of Figures, `lot` for the List of Tables)

```

89 \def\ccf@reset@defaults{%
90   \global\ccSubFloatCnt=\z@
91   \global\ccf@total@width=\z@
92   \global\let\ccf@has@capt@top\@undefined
93   \global\let\ccf@has@capt@bottom\@undefined
94   \global\let\ccf@has@subcapt@top\@undefined
95   \global\let\ccf@has@subcapt@bottom\@undefined

```

```

96 \global\let\ccf@sub@contentsline@store\@empty
97 \global\ccf@sub@maxheight=\z@ \relax
98 \@tempcnta=\z@ \relax
99 \cc@reset@components{\cc@cur@cont}%
100 \let\ccf@prefix\@empty
101 \let\ht@cur@element\ccfCapType
102 \global\let\ccf@current@class \relax
103 }

```

### 3.2 Internal macros that handle Attributes

`\ccf@get@attr` invokes the parser for the optional argument of float environments.

- #1 is the content of the optional argument,
- #2 is the caption type.

```

104 \def\ccf@get@attr#1#2{%
105   \if!#1!\else
106     \ccParseAttributes{#2}{#1}%
107     \ccIfAttr{#2}{class}
108     {\global\letcs\ccf@current@class{cc@#2@attr@class}%
109      \ccUseStyleClass{default}{\ccfCapType}%
110      \expandafter\ccUseStyleClass\expandafter{\csname cc@#2@attr@class\endcsname}{\ccfCapType}}
111     {%
112     \ccIfAttr{#2}{break-caption}{\ccf@break@capttrue}{}%
113   \fi
114   \ccf@get@pos{#2}}

```

`\ccf@get@pos` is the handler for determining the floating position. Some float Properties and Attributes restrict and override the explicit float positions, e.g., fully rotated floats must be positioned in `p` mode (i.e., as float page). #1 is the caption type.

```

115 \def\ccf@get@pos#1{%
116   \ccIfAttr{#1}{float-pos}
117   {\letcs\ccf@floatpos{cc@#1@attr@float-pos}}
118   {\let\ccf@floatpos\@empty}%
119   \def\@tempa{h!}\ifx\ccf@floatpos\@tempa\let\ccf@floatpos\@empty\fi
120   \def\@tempa{h}\ifx\ccf@floatpos\@tempa\def\ccf@floatpos{htbp!}\fi
121   \ifx\ccf@do@dbl\relax
122     \ifx\ccf@floatpos\@empty\def\ccf@floatpos{htbp!}\fi% 11514
123     \linewidth\dimexpr2\columnwidth+\columnsep\relax
124     \hsize\linewidth\relax
125   \fi
126   \ccIfAttrIsStr{#1}{orientation}{landscape}
127   {\linewidth\textheight
128    \hsize\linewidth
129    \def\ccf@floatpos{p}}
130   {}}

```

`\ccf@set@env` determines the low-level L<sup>A</sup>T<sub>E</sub>X float environment depending on orientation and document options. If no `float-pos` is given (implicitly or determined), the object is not treated as a float at all.

```

131 \def\ccf@set@env{%
132   \ifx\ccf@floatpos\@empty
133     \let\ccf@begin@env\bgroup
134     \let\ccf@end@env\egroup
135     %\ifhmode\par\fi

```

```

136 \else
137 \ccIfAttrIsStr{\ccfCapType}{orientation}{landscape}
138 {\edef\ccf@env@name{sideways\ccfCapType}%
139 \edef\ccf@begin@env{\noexpand\begin{\ccf@env@name\ifx\ccf@do@dbl\relax*\fi}}%
140 \edef\ccf@end@env{\noexpand\end{\ccf@env@name\ifx\ccf@do@dbl\relax*\fi}}}
141 {\edef\ccf@env@name{\ifx\ccf@do@dbl\relax db\fi float}%
142 \edef\ccf@begin@env{\expandafter\noexpand\csname @x\ccf@env@name\endcsname {\ccfCapType}[\ccf@floatpos]}%
143 \edef\ccf@end@env{\expandafter\noexpand\csname end@\ccf@env@name\endcsname}}%
144 \fi}

```

`\ccf@debug` prints some debug information to `stdout` for a single float that has the Attribute `debug` set.

```

145 \def\ccf@debug#1{%
146 \ccIfAttr{#1}{debug}
147 {\message{^^J[CoCo Float Debug]^^J
148 Textheight:\space\the\textheight^^J
149 Type:\space\space\space\space\space\space\space\cc@cur@cont^^J
150 \ifx\ccfCapType\cc@str@figure
151 Path:\space\space\space\space\space\space\space\ccf@fig@path^^J
152 \fi
153 Class:\space\space\space\space\space\space\space\ccf@current@class^^J
154 Floatpos:\space\space\space\ccf@floatpos^^J
155 Environ:\space\space\space\space\expandafter\noexpand\ccf@begin@env...\expandafter\noexpand
\ccf@end@env^^J
156 Subfloat:\space\space\space \the\ccSubFloatCnt^^J
157 \ifnum\ccSubFloatCnt=\z@
158 Width:\space\space\space\space\space\space\the\ccf@total@width^^J
159 Height:\space\space\space\space\space\the\ccf@total@height^^J
160 Depth:\space\space\space\space\space\space\the\ccf@total@depth^^J
161 \else
162 Width \the\ccSubFloatCnt:\space\space\space\space\space\space\space\expandafter\meaning\csname
ccf@cc@cur@cont @width-\the\ccSubFloatCnt\endcsname^^J
163 Height \the\ccSubFloatCnt:\space\space\space\space\space\space\space\expandafter\meaning\csname ccf@
cc@cur@cont @height-\the\ccSubFloatCnt\endcsname^^J
164 Depth \the\ccSubFloatCnt:\space\space\space\space\space\space\space\expandafter\meaning\csname
ccf@cc@cur@cont @depth-\the\ccSubFloatCnt\endcsname^^J
165 \fi}}{}

```

`\ccf@get@seps` determines the top and bottom skips dependent on float position and orientation

```

166 \def\ccf@get@seps{%
167 \ifx\ccf@floatpos\@empty
168 \expandafter\ccf@sep@top\dimexpr\ccUseProperty{intext-skip-top}\relax%
169 \else
170 \expandafter\ccf@sep@top\dimexpr\ccUseProperty{float-skip-top}\relax%
171 \fi
172 \ccIfAttrIsStr{\ccfCapType}{orientation}{landscape}{%
173 {\ifx\ccf@floatpos\@empty
174 \expandafter\ccf@sep@bottom\dimexpr\ccUseProperty{intext-skip-bottom}\relax%
175 \else
176 \expandafter\ccf@sep@bottom\dimexpr\ccUseProperty{float-skip-bottom}\relax%
177 \fi}}

```

`\ccf@set@*@sep` Hooks to apply top and bottom skips, respectively.

```

178 \def\ccf@set@top@sep{\addvspace{\ccf@sep@top}}
179 \def\ccf@set@bot@sep{\addvspace{\ccf@sep@bottom}}

```

## 4 Float Container and Component Declarations

`\ccfMakeComp` is a shortcut for float Component declarations. #1 is the generic name of the Component.

```
180 \def\ccfMakeComp#1{%
181   \cc@def@counted@comp{#1-\the\ccSubFloatCnt}{#1}{}}%
182 }
```

`\ccfMakeCompL` is a shortcut to declare Float Components together with their *list-of* overrides. #1 is the generic name of the Component.

```
183 \def\ccfMakeCompL#1{%
184   \ccfMakeComp{#1}%
185   \ccfMakeComp{Listof#1}}
```

`\ccf@set@hsize` calculates the available maximum width for the float contents and captions according to the values of the `margin-right` and the `margin-left` properties.

```
186 \def\ccf@set@hsize{%
187   \expandafter\ccf@sub@sep\ccUseProperty{sub-float-sep}\relax%
188   \global\ccf@total@width=\hsize\relax
189   \expandafter\ccf@margin@l\ccUseProperty{margin-left}\relax
190   \expandafter\ccf@margin@r\ccUseProperty{margin-right}\relax
191   \expandafter\ccf@margin@i\ccUseProperty{margin-inner}\relax
192   \expandafter\ccf@margin@o\ccUseProperty{margin-outer}\relax
193   \ccf@set@margins
194   \global\advance\ccf@total@width-\ccf@margin@r\relax
195 }
```

`\ccf@set@margins` realises inner and outer margins via the left and right margins.

```
196 \def\ccf@set@margins{%
197   \ccTestPage
198   \if@cc@odd
199     \advance\ccf@margin@l\ccf@margin@i
200     \advance\ccf@margin@r\ccf@margin@o
201   \else
202     \advance\ccf@margin@l\ccf@margin@o
203     \advance\ccf@margin@r\ccf@margin@i
204   \fi
205 }
```

`float`

```
206 \ccDeclareContainer{float}{%
207   \ccDeclareType{Components}{%
208     \def\cc@counted@comp@scheme##1{##1-\the\ccSubFloatCnt}%
```

`Caption` is the main caption of a float.

`ListofCaption` (O) is the corresponding list-of-entry

```
209   \ccfMakeCompL{Caption}%
```

`Legend` is a legend to a float.

`ListofLegend` (O) is the corresponding list-of-entry

```
210 \ccfMakeCompL{Legend}%
```

`Source` is the source of a float.

`ListofSource` (O) is the corresponding list-of-entry

```
211 \ccfMakeCompL{Source}%
```

`Number` is the counter of the float (including the label)

`ListofNumber` (O) is the corresponding list-of-entry

```
212 \ccfMakeCompL{Number}%
```

`RefLabel` is the float's ID used for cross-references (replaces L<sup>A</sup>T<sub>E</sub>X's `\label` command)

```
213 \ccfMakeComp{RefLabel}%
```

`AltText` is the alternative text for accessibility.

```
214 \ccfMakeComp{AltText}%
```

`ListofEntry` (OC) is the Collection Component for the entire Listof entry.

```
215 \ccfMakeComp{ListofEntry}%
216 }%
217 \ccDeclareType{Properties}{}%
218 }
```

`\ccDeclareFloat` is the user-level macro used to (re-)declare a (new) `ccFloat` environment.

- #1 Name of the float Container from which the declared Container should inherit Properties (*optional*)
- #2 top-level name of the float environment (e.g., `\ccPrefix Table`, `\ccPrefix Figure`)
- #3 the tagging Role (*optional*, defaults to Div)
- #4 caption type (e.g., table, figure)
- #5 list (e.g., lot, lof)
- #6 Property list

```
219 \def\ccDeclareFloat{\cc@opt@empty\ccf@declare@float}
220 \def\ccf@declare@float[#1]#2{\ifnextchar[{\@ccf@declare@float[#1]#2}{\@ccf@declare@float[#1]#2[
  Div]}}}%]
221 \long\def\@ccf@declare@float[#1]#2[#3]#4#5#6{%
222 \def\ccf@parent{#1}%
```

If the float Container has already been declared, we only load its parent's Properties and Containers (if any), and add the override Properties to the Container's Property List. Otherwise, we would re-load the system's defaults and override the Properties of the earlier Declaration.

```
223 \ifcsdef{cc@container@#2}{%
224 \ccPackageInfo{Floats}{}{Appending to `#2'}%
225 \ifx\ccf@parent\empty\else
226 \ccPackageError{Float}{Type}
227 {Attempt to change parent of pre-existing float^^JContainer `#2'}
228 {You cannot use the optional argument of \string\ccDeclareFloat\space for pre-existing^^J
  %
```

```

229 float containers!^^J^^J%
230 Use \string\ccAddToType{<Type>}{#2}{<code>}\space to alter the #2 container!}
231 \fi
232 \ccAddToType{Properties}{#2}{#6}%

```

Other than Properties, the Float's default caption type or list-of handler may also be overridden by a re-definition.

```

233 \ccAddToType{FloatEnvInfo}{#2}{%
234 \def\ccfCapType{#4}%
235 \def\ccfcap@list@type{#5}%
236 }%
237 }-%

```

Otherwise, we declare a new Container and invoke all the Initializers.

```

238 \ccDeclareContainer{#2}{%
239 \ccPackageInfo{Floats}{}{Declaring float `#2'}%
240 \ifx\ccf@parent\@empty
241 \ccInherit{Properties,Components}{float}
242 \else
243 \ccInherit{Properties,Components}{\ccf@parent}
244 \fi
245 \ccDeclareType{FloatEnvInfo}{%
246 \ccSetContainer{#2}%
247 \def\ccfCapType{#4}%
248 \def\ccfcap@list@type{#5}%
249 }% /FloatEnvInfo

```

The macro actually defines two L<sup>A</sup>T<sub>E</sub>X environments; a normal one for one-column floats, and a starred one for page-wide floats in two-column mode.

```

250 \ccDeclareEnv{#2}{\ccf@float}{\endccf@float}%
251 \ccDeclareEnv{#2*}{\if@twocolumn\let\ccf@do@dbl\relax\else\fi\ccf@float}{\if@twocolumn\let\ccf@do@dbl\relax\fi\endccf@float}%
252 \ccDeclareType{Components}{%
253 \ccUseProperty{float-handler}%
254 }%

```

Generating the Handlers for the list-of entries and define the corresponding 10 macros

```

255 \ccf@generate@listof@handlers{#5}{#4}{#2}%
256 \bgroup
257 \def\cc@cur@cont{#2}%
258 \cc@init@l@list-of{#4}{0}{#4}% Generate listof-Entries for first level floats
259 \cc@init@l@list-of{#5}{1}{sub#4}% Generate listof-Entries for sub-floats
260 \egroup
261 \ccDeclareType{Properties}{#6}%
262 }% /container
263 }% /ifcsdef{cc@container@#2}
264 \ifstrequal{Table}{#3}{%
265 {\ifstrequal{Figure}{#3}{%
266 {\ccaAddRolemap{#2}{#3}}}%
267 }

```

`\ccf@generate@listof@handlers` generates handlers for listof-entries.

- #1 is the file ending
- #2 is the caption type
- #3 is the Container name

```
268 \def\ccf@generate@listof@handlers#1#2#3{%
```

`cc@listof@extract@data` The first macro that is dynamically defined, is the Component collector.

##1 is a numeric level that represents the order of the listof-entries

##2 is the caption type

##3 is the content of the `l@<level>` macro

##4 is the page number associated with that entry.

```
269 \expandafter\gdef\csname cc@#1@extract@data\endcsname##1##2##3##4{%
270   \ccSetContainer{#3}%
271   \ccEvalType{#3}{Properties}%
272   \ccDeclareComponent{ListofCaption}{-}{-}%
273   \ccDeclareComponent{ListofLegend}{-}{-}%
274   \ccDeclareComponent{ListofSource}{-}{-}%
275   \ccDeclareComponent{ListofNumber}{-}{-}%
276   \ccDeclareComponent{ListofPage}{-}{-}%
277   \ccComponent{ListofPage}{\ccUseProperty{list-of-page-face}##4}%
278   \cc@expand@l@contents{##3}{#3}{Listof}{Caption}%
279   \cc@format@number{list-of-}{Listof}{##1}%
280 }%
```

`\cc@listof@print@entry` The second dynamically defined macro is the entry renderer. It applies the Listof properties and selects the components to be printed. ##1 is the caption type of the float.

```
281 \expandafter\gdef\csname cc@#1@print@entry\endcsname##1{%
282   \bgroup
283   \ccUseHook{list-of-before-hook-##1}%
284   \ccUseProperty{list-of-before-entry}%
285   \ccUseProperty{list-of-block}%
286   \ccUseHook{list-of-after-hook-##1}%
287   \ccUseProperty{list-of-after-entry}%
288   \egroup}%
289 }
```

`\ccf@addcontentsline` fork of L<sup>A</sup>T<sub>E</sub>X's `\addtocontents` macro.

```
290 \def\ccf@addcontentsline{%
291   \ccWhenComp{ListofEntry}{%
292     \protected@write\@auxout
293     {\ccGobble}%
294     {\string\writefile{\ccf@cap@list@type}
295      {\protect\ccContentsline
296       {\ifnum\ccSubFloatCnt>\z@\ccIfAttr{\ccfCapType}{subfloat}{sub}{-}\fi\ccfCapType}
297       {\ccUseComp{ListofEntry}}
298       {\thepage}
299       {\@currentHref}\protected@file@percent}}\relax}}
```

`\ccf@check@empty` is a wrapper for CoCoTeX kernel's `\cc@check@empty`

```
300 \def\ccf@check@empty#1{\cc@check@empty{\cc@cur@cont}{#1-\the\ccSubFloatCnt}{Listof}}
```

`\ccf@compose@listof` is the Component Group Handler for Listof Components.

```
301 \def\ccf@compose@listof{%
302   \ccf@check@empty{Number}%
303   \ccf@check@empty{Caption}%
```

```

304 \ccf@check@empty{Legend}%
305 \ccf@check@empty{Source}%
306 \let\ccf@listof@entry\relax
307 \ccWhenComp{ListofCaption}{\csgappto{\ccf@listof@entry}{\string\ccComponent{ListofCaption}}{\
ccUseComp{ListofCaption}}}%
308 \ccWhenComp{ListofNumber}{\csgappto{\ccf@listof@entry}{\string\ccComponent{ListofNumber}}{\
ccUseComp{ListofNumber}}}%
309 \ccWhenComp{ListofLegend}{\csgappto{\ccf@listof@entry}{\string\ccComponent{ListofLegend}}{\
ccUseComp{ListofLegend}}}%
310 \ccWhenComp{ListofSource}{\csgappto{\ccf@listof@entry}{\string\ccComponent{ListofSource}}{\
ccUseComp{ListofSource}}}%
311 \ifx\ccf@listof@entry\relax\else
312 \bgroup
313 \ccGobble
314 \protected@edef\ccf@listof@entry{\ccf@listof@entry}%
315 \ccComponentEA{ListofEntry}{\ccf@listof@entry}%
316 \egroup
317 \fi
318 }%

```

`\ccf@write@listof` The last macro to be defined here is the list-of writer. This macro is responsible to write the entry into TeX's auxiliary file system.

```

319 \def\ccf@write@listof{%
320 \ccUnlessAttr{\ccfCapType}{nolist}
321 {\ifnum\ccSubFloatCnt=\z@\relax
322 \ccIfAttr{\ccfCapType}{subfloat}
323 {\ccSubFloatCnt=\z@\relax
324 \cciterate{\ccSubFloatCnt}{\z@}{\the\ccf@int@sub@flt@cnt}
325 {\ccf@addcontentsline}}%
326 {\ccf@addcontentsline}%
327 \else
328 \ccIfAttr{\ccfCapType}{subfloat}{\ccf@addcontentsline}%
329 \fi}%
330 }

```

## 5 Label and Referencing mechanisms

### 5.1 Generation of Number Components

`\ccf@create@counter` checks for the various parameters that control whether or not a Number component is auto-generated for each sub-float.

```

331 \def\ccf@create@counter{%
332 \ccIfAttrIsSet{\ccfCapType}{nonumber}{\}
333 {\ccUnlessComp{Number}
334 {\ccIfPropVal{numbering}{auto}
335 {\ccIfAttr{\ccfCapType}{subfloat}
336 {\ifnum\ccSubFloatCnt=\z@\relax
337 \ccf@set@top@counter%
338 \else
339 \ccIfPropVal{sub-numbering}{auto}
340 {\ccf@set@subcounter}{\}%
341 \fi}
342 {\ccf@set@top@counter}}}}%

```



`\ccf@set@top@counter` generates first level float counter.

```

343 \def\ccf@set@top@counter{%
344   \ccWhenComp{Caption}{%
345     \global\expandafter\advance\csname c@\ccfCapType\endcsname\@ne\relax
346     \ccdefFromProperty\ccf@name@prefix{auto-number-prefix}%
347     \ccdefFromProperty\ccf@name@sep{auto-number-prefix-sep}%
348     \protected@edef\@tempa{\ccf@name@prefix\ccf@name@sep\expandafter\the\csname c@\ccfCapType\endcsname}%
349     \ccComponentEA{Number}{\@tempa}%
350   }%
351 }
```

`\ccf@set@subcounter` generates second level counters for numbered sub-floats. #1 is the sub-float counter.

```

352 \def\ccf@set@subcounter{%
```

`float-number` <any> the counter of a first-level float

```

353   \ccSetPropertyVal{float-number}{\csname cc@\cc@cur@cont @Number-0\endcsname}%
```

`sub-number` <any> the counter of a second-level float

```

354   \ccSetPropertyVal{sub-number}{%
355     \begingroup
356     \expandonce{\ccUseProperty{sub-number-face}}%
357     \relax\ccUseProperty{sub-number-before}%
358     \csname @\ccUseProperty{sub-number-style}\endcsname{\the\ccSubFloatCnt}%
359     \ccUseProperty{sub-number-after}%
360     \endgroup}%
361   \ccComponent{Number}{\ccUseProperty{sub-number-format}}%
362 }
```

## 5.2 Generation of L<sup>A</sup>T<sub>E</sub>X Labels

`\ccfCreateLabel` creates labels

```

363 \def\ccfCreateLabel{%
364   \ccIfComp{Number}
365   {\def\cc@fallback@anchor{%
366     \ccGobble
367     \ccdefFromComp\@currentlabel{Number}%
368     \ccdefFromComp\@currentlabelname{ListofCaption}}%
369   \def\cc@labelname@comp{Caption}}
370   {\def\cc@fallback@anchor{\phantomsection}}%
371   \expandafter\ccCreateLabel\expandafter{\ccfCapType}}
```

# 6 Processing the Float

## 6.1 Common Float and Sub-Float Environments

`\ccf@float` is a mid-level Macro that provides the common floating L<sup>A</sup>T<sub>E</sub>X environment. #1 is the float environment's kv-attribute list.

#1 float position (optional)

```

372 \def\ccf@float{\cc@opt@empty\@ccf@float}
373 \def\@ccf@float[#1]{%
374   \par
375   \begingroup
376     \cc@is@finalfalse
377     \global\advance\ccf@int@cnt\@ne
378     \ccEvalType{FloatEnvInfo}%
379     \ccf@reset@defaults
380     \ccToggleCountedConditionals
381     \ccEvalType{Properties}%
382     \ccf@get@attr{#1}{\ccfCapType}%
383     \ccf@set@hsize
384     \ccf@set@seps
385     \ccEvalType{Components}%
386     \ccUseProperty{before-float}%
387     \ccf@set@env
388     \ifx\ccf@floatpos\@empty\else\savenotes\fi
389     \ignorespaces
390     \cc@is@finaltrue
391   }

```

`\endccf@float` is the end of the common float environment.

```

392 \def\endccf@float{%
393   \ccf@begin@env
394   \cc@is@finalfalse
395   \ccf@set@top@sep
396   \ccf@int@sub@flt@cnt=\ccSubFloatCnt\relax
397   \ccSubFloatCnt=\z@\relax
398   \cc@iterate{\ccSubFloatCnt}{\z@}{\the\ccf@int@sub@flt@cnt}
399     {\ccf@create@counter
400       \ccf@compose@listof}%
401   \ccSubFloatCnt=\ccf@int@sub@flt@cnt\relax
402   \ccf@test@caption{0}{\top}%
403   \ccf@test@caption{0}{\bottom}%
404   \bgroup
405   \cc@is@finaltrue

```

The entire float body is tagged with the Sub-Container's name, which should be mapped to either `<Table/>`, `<Figure/>` or `<Div/>`.

```

406   \ccaStructStart{\cc@cur@cont}%
407   \edef\ccf@parstruct{id{\ccaGetCurStruct{idx}}}%
408   \hsize\ccf@total@width
409   \ccf@process
410   \ccaStructEnd{\cc@cur@cont}%
411   \par
412   \egroup
413   \ccSavePage
414   \ccf@set@bot@sep
415   \ccf@end@env
416   \ccf@debug{\ccfCapType}%
417   \ifx\ccf@floatpos\@empty\else\spewnotes\fi
418 \endgroup
419 \immediate\write\@auxout
420   {\string\expandafter\string\gdef\string\csname\space cc-float-\the\ccf@int@cnt-dimens\string
421     \endcsname{%

```

```

422     {\the\ccf@total@height}%
423     {\the\ccf@total@depth}%
424   }}%
425   \global\let\ccf@current@class\relax
426 }

```

`\ccSubFloat` is the user-level environment for sub-floats

```

427 \def\ccSubFloat{%
428   \ifx\ccf@is@subfloat\relax
429     \PackageError{coco-floats.sty}{Nested ccSubFloats detected!}{You cannot (yet) nest a `
      ccSubFloat' environment into another `ccSubFloat' environment!}%
430   \else
431     \global\let\ccf@is@subfloat\relax
432     \global\advance\ccSubFloatCnt\@ne
433   \fi
434   \global\cslet\ccf@made@label@for@\the\ccSubFloatCnt\relax
435   \ignorespaces}

```

`\endccSubFloat` is the end of the sub-float environment

```

436 \def\endccSubFloat{%
437   \ccUseProperty{subfloat-handler}%
438   \expandafter\xdef\csname ccf@\cc@cur@cont @width-\the\ccSubFloatCnt\endcsname{\the\wd\
      ccf@sub@box}%
439   \expandafter\xdef\csname ccf@\cc@cur@cont @height-\the\ccSubFloatCnt\endcsname{\the\ht\
      ccf@sub@box}%
440   \expandafter\xdef\csname ccf@\cc@cur@cont @depth-\the\ccSubFloatCnt\endcsname{\the\dp\
      ccf@sub@box}%
441   \@tempdima=\dimexpr\the\ht\ccf@sub@box+\the\dp\ccf@sub@box\relax
442   \@tempdimb=\dimexpr\the\wd\ccf@sub@box\relax
443   \ifdim\@tempdima>\ccf@sub@maxheight\relax
444     \global\ccf@sub@maxheight=\@tempdima\relax
445   \fi
446   \global\setbox\ccf@sub@box\box\voidb@x
447   \global\let\ccf@is@subfloat\@undefined
448   \aftergroup\ignorespaces
449 }

```

## 6.2 Processing the Contents of the Float Environment

`\ccf@process` prints the contents of a float environment.

```

450 \def\ccf@process{%
451   \ifx\ccf@has@capt@top\@empty\leavevmode\fi
452   \ccf@make@outer@caption{top}%
453   \ifnum\the\ccSubFloatCnt=\z@\relax
454     \bgroup\advance\hsize-\ccf@margin@l
455     \cc@is@finaltrue
456     \ccUseProperty{float-render}%
457     \egroup
458   \else
459     \ccf@test@subcapt
460     \cc@is@finalfalse
461     \ccf@calc@sameheight
462     \def\ccf@prefix{sub}%
463     \ifx\ccf@has@subcapt@top\@empty\ccf@calc@row@ht{top}\fi
464     \ifx\ccf@has@subcapt@bottom\@empty\ccf@calc@row@ht{bottom}\fi

```

```

465 \cc@is@finaltrue
466 \ccUseProperty{subfloat-render}%
467 \let\ccf@prefix@empty
468 \fi
469 \ccf@make@outer@caption{bottom}%
470 }

```

### 6.3 Caption mechanism

`\ccf@test@caption` tests if the current sub-float has any top or bottom caption that needs to be printed.

- #1 is the value of the sub-float counter
- #2 indicates if the caption belongs to the whole float (empty) or a sub-float (sub)
- #3 `top` or `bottom`

We compare the caption of the current `\SubCounter` level with a caption of a non-existing, negative, float level in case there is non-expandable material hard-coded into the `caption-#3` Property. If we were to compare the width of the `\hbox` with `\z@`, this scenario would give us false positives.

**Warning:** Long captions can cause the `\hbox`'s width to exceed `\maxdimen`. To avoid L<sup>A</sup>T<sub>E</sub>X errors in this case, we compare `sp` instead of `pt`. This, however, means that if the difference is less than 1pt, the test fails and no caption is printed!

```

471 \def\ccf@test@caption#1#2#3{%
472 \cc@is@finalfalse
473 \setbox\cc@tempboxa\hbox{\ccGobble\ccSubFloatCnt=0#1\relax\ccUseProperty{#2caption-#3}\relax}%
474 \setbox\cc@tempboxb\hbox{\ccGobble\ccSubFloatCnt\m@ne\relax\ccUseProperty{#2caption-#3}\relax}%
475 %
476 \edef\my@wda{\expandafter\strip@pt\wd\cc@tempboxa sp}%
477 \edef\my@wdb{\expandafter\strip@pt\wd\cc@tempboxb sp}%
478 \ifdim\my@wda>\my@wdb\relax
479 \expandafter\global\expandafter\let\csname ccf@has@#2capt@#3\endcsname\empty
480 \fi
481 \cc@is@finaltrue
482 }

```

`\ccf@test@subcapt` tests if the current float has any top or bottom captions that need to be printed

```

482 \def\ccf@test@subcapt{%
483 \cc@iterate{\@tempcnta}{\@one}{\ccSubFloatCnt}{%
484 \ccf@test@caption{\the\@tempcnta}{sub}{top}%
485 \ccf@test@caption{\the\@tempcnta}{sub}{bottom}%
486 }%
487 }

```

`\ccf@capt@top@offset` determines the spacing inserted **above both captions**.

```

488 \def\ccf@capt@top@offset#1{%
489 \ccIfStrEqual{#1}{top}{}%
490 \par\ifccf@break@capt\else\nopagebreak\fi%
491 \expandafter\@tempkipa\ccUseProperty{ccf@prefix caption-sep-bottom}\relax%
492 \advance\@tempkipa\dimexpr-\topskip+\dp\strutbox\relax
493 \ifccf@break@capt\advance\@tempkipa\dimexpr-\baselineskip-\ht\strutbox+\topskip\relax\fi
494 \ifx\ccf@has@subcapt@bottom\empty
495 \ifnum\the\ccSubFloatCnt=\z@
496 %% subcapt-bot exists and capt-bot is rendered
497 \advance\@tempkipa\dimexpr\dp\strutbox\relax

```

```

498     \expandafter\advance\expandafter\@tempskipa\ccUseProperty{subcaption-add-sep-bottom}\
         relax%
499     \fi
500     \fi
501     \vskip\@tempskipa
502     \leavevmode
503 }

```

`\ccf@capt@bottom@offset` determines the spacing inserted **below the captions**.

```

504 \def\ccf@capt@bottom@offset#1{%
505   \ccIfStrEqual{#1}{top}
506   {\@tempskipa=\z@ \relax
507     \expandafter\advance\expandafter\@tempskipa\ccUseProperty{\ccf@prefix caption-sep-top}%
508     \ifnum\the\ccSubFloatCnt=\z@ \relax
509       \ifx\ccf@has@subcapt@top\empty
510         %% subcapt-top exists and capt-top is rendered
511         \advance\@tempskipa\dimexpr\ht\strutbox-\topskip-\p@ \relax
512         \expandafter\advance\expandafter\@tempskipa\ccUseProperty{subcaption-add-sep-top} \relax%
513       \else
514         \advance\@tempskipa\dimexpr-\dp\strutbox \relax
515       \fi
516     \fi
517     \vskip\@tempskipa
518     \par\ifccf@break@capt\else\nopagebreak\fi}
519   {\ifnum\the\ccSubFloatCnt>\z@ \relax
520     \vskip\dp\strutbox
521   \fi}}

```

`\ccf@make@caption` prints the caption.

#1 is the placement (top, bottom)  
 #2 is the vertical alignment (top, middle, bottom)

```

522 \long\def\ccf@make@caption#1#2{%
523   \ccf@capt@top@offset{#1}%
524   \ifnum\the\ccSubFloatCnt=\z@ \relax
525     \def\ccf@caption@box{%
526       \ccIfAttrIsStr{\ccf@capType}{orientation}{landscape}
527       {\setbox\@tempboxa\vbox\bgroup\hsize\textheight}
528       {\hskip\ccf@margin@1%
529         \setbox\@tempboxa\vbox\bgroup\advance\hsize-\ccf@margin@1}%
530     }%
531   \else
532     \expandafter\cc@tempskipa\csname ccf@capt@row@height@#1\endcsname \relax
533     \expandafter\advance\expandafter\cc@tempskipa\dimexpr-\baselineskip+\topskip \relax
534     \def\ccf@caption@box{\setbox\@tempboxa\vbox to \cc@tempskipa\bgroup}%
535   \fi
536   \ccf@caption@box%
537   \ccIfStrEqual{#2}{top}{\ifccf@break@capt\else\vss\fi}%
538   \ccUseProperty{\ccf@prefix caption-face}%
539   \ccUseProperty{\ccf@prefix caption-face-#1}%

```

The caption is as a whole tagged with `<Caption/>`.

```

540   \ccaStructStart{Caption}%
541   \cc@topstrut\ccUseProperty{\ccf@prefix caption-#1}\strut%
542   \ccaStructEnd{Caption}%
543   \ifx\ccf@measure\relax\else

```

```

544 \ccIfPropVal{label-pos}{#1}{%
545 \ccfCreateLabel%
546 \ccf@write@listof%
547 }{%
548 \fi
549 \ccIfStrEqual{#2}{bottom}{-}{\if@ccf@break@capt\else\vss\fi}%
550 \egroup%
551 \if@ccf@break@capt\unvbox\@tempboxa\else\box\@tempboxa\fi%
552 \ccf@capt@bottom@offset{#1}%
553 }

```

`\ccf@make@outer@caption` is a shell for the outer captions. #1 is the placement (top or bottom)

```

554 \def\ccf@make@outer@caption#1{%

```

now, we print the actual captions, if they contain contents.

```

555 \expandafter\ifx\csname ccf@has@capt@#1\endcsname\@empty
556 \setbox\z@\vbox{%
557 \@@@is@finalfalse
558 \let\ccf@measure\relax
559 \ccGobble
560 \ccSubFloatCnt\z@
561 \ccf@make@caption{#1}{top}%
562 }%
563 \immediate\write\@auxout{\string\expandafter\string\gdef\string\csname\space ccFloat\the\
ccf@int@cnt Cap#1\string\endcsname{\the\dimexpr \ht\z@+\dp\z@\relax}}%
564 \bgroup
565 \@@@is@finaltrue
566 \savenotes
567 \if@ccf@break@capt\else\nopagebreak\fi
568 \ccSubFloatCnt\z@
569 \ccf@make@caption{#1}{top}%
570 \spewnotes
571 \egroup
572 \ccIfStrEqual{#1}{top}{\if@ccf@break@capt\else\nopagebreak\fi}{-}%
573 \fi}

```

`\ccfRenderSubFloats` iterates through the single sub-floats and renders them in a nice row. #1 is the subfloat counter, #2 is the Component name that contains the actual contents of the sub-float, for `\ccPrefix Figure` it is `Fig`, for `\ccPrefix Table` it is `Content`.

```

574 \long\def\ccfRenderSubFloats#1#2{%
575 \leavevmode
576 \savenotes
577 \ifnum#1>\@ne\hfill\fi
578 \vtop\bgroup
579 \expandafter\hsize\csname cc@\cc@cur@cont @res@width-#1\endcsname\relax
580 \let\includegraphics\ccf@includesubgraphics
581 \leavevmode
582 \ccf@render@sub{#1}{#2}%
583 \egroup
584 \spewnotes
585 }

```

`\ccf@make@subcaption` creates the caption for subfloats. #1 is the position (top or bottom).

```

586 \def\ccf@make@subcaption#1{%
587 \expandafter\ifx\csname cc@has@\ccf@prefix capt@#1\endcsname\@empty

```

```

588 \ccf@make@caption{#1}{\ccUseProperty{\ccf@prefix caption-valign-#1}}%
589 \fi}

```

`\ccf@render@sub` renders a single sub-float. For the arguments, see `\ccfRenderSubFloats`, above.

```

590 \long\def\ccf@render@sub#1#2{%
591 \ccSubFloatCnt=#1\relax
592 \ccf@make@subcaption{top}%
593 \bgroup\strut\ccUseComp{#2}\strut\par\egroup%
594 \ccf@make@subcaption{bottom}}

```

`\ccf@calc@row@ht` calculates the heights of all captions in the same row.

#1 determines if the `top` or `bottom` row is calculated.

```

595 \def\ccf@calc@row@ht#1{%
596 \@tempcnta\z@
597 \@tempdima\z@
598 \cc@iterate{\@tempcnta}{\@ne}{\ccSubFloatCnt}{%
599 \setbox\z@\vbox{%
600 \ccSubFloatCnt\@tempcnta\relax
601 \expandafter\hsize\expandafter\dimexpr\csname cc@\cc@cur@cont @res@width-\the\@tempcnta\
602 \endcsname\relax
603 \ccGobble
604 \ccUseProperty{\ccf@prefix caption-face}%
605 \ccUseProperty{\ccf@prefix caption-face-#1}%
606 \leavevmode
607 \strut\ccUseProperty{caption-#1}\strut%
608 }%
609 \expandafter\ifdim\dimexpr\ht\z@+\dp\z@>\@tempdima \@tempdima\dimexpr\ht\z@+\dp\z@\\
610 \relax\fi
611 }%
612 \expandafter\edef\csname ccfcapt@row@height@#1\endcsname{\the\@tempdima}%
613 }

```

`\ccf@calc@sameheight` calculates the ratio between each sub-float's height and the height of the largest sub-float

```

612 \def\ccf@calc@sameheight{%
613 \@tempdima=\z@\relax
614 \@tempcnta=\z@\relax
615 \ccf@calc@width=\ccf@total@width\relax
616 \advance\ccf@calc@width-\ccf@margin@l\relax
617 \cc@iterate{\@tempcnta}{\@ne}{\ccSubFloatCnt}{%
618 \edef\@tempa{\CalcRatio{\ccf@sub@maxheight}{\csname cc@\cc@cur@cont @height-\the\@tempcnta\
619 \endcsname}}%
620 \ifnum\the\@tempcnta>\@ne\relax
621 \advance\ccf@calc@width-\ccf@sub@sep\relax%
622 \fi
623 \expandafter\@tempdimc\csname cc@\cc@cur@cont @width-\the\@tempcnta\endcsname\relax
624 \@tempdimb=\@tempa\@tempdimc\relax
625 \expandafter\edef\csname cc@\cc@cur@cont @adj@width-\the\@tempcnta\endcsname{\the\@tempdimb}%
626 \advance\@tempdima\@tempdimb
627 }%
628 \@tempcnta=\z@\relax
629 \@tempdimb=\z@\relax
630 \@tempdimc=\z@\relax
631 \cc@iterate{\@tempcnta}{\@ne}{\ccSubFloatCnt}{%
632 \edef\@tempa{\CalcRatio{\csname cc@\cc@cur@cont @adj@width-\the\@tempcnta\endcsname}{\
633 \the\@tempdima}}%

```

```

632 \expandafter\edef\csname cc@cc@cur@cont @res@width-\the\@tempcnta\endcsname{\dimexpr\@tempa
    \ccf@calc@width\relax}%
633 \@tempdimc\dimexpr\csname ccf@cc@cur@cont @height-\the\@tempcnta\endcsname\relax
634 \@tempdimc\dimexpr\@tempa\@tempdimc\relax
635 \ifdim\@tempa\@tempdimb<\@tempdimc\@tempdimb\@tempdimc\relax\fi
636 }%
637 \expandafter\edef\csname cc@cc@cur@cont @res@height\endcsname{\the\@tempdimb}%
638 }

```

## 7 Handlers for different float types

### 7.1 Handlers for generic floats

`\ccfGenericRender` is the Component that contains the contents of a generic float.

```

639 \def\ccfGenericRender{\ccUseComp{Content}}

```

`\ccfGenericHandler` is the generic content handler of a float

```

640 \def\ccfGenericHandler{\ccfMakeComp{Content}}

```

`\ccfSubGenericHandler` is the generic handler of a sub-float.

```

641 \def\ccfSubGenericHandler{}

```

### 7.2 Handlers for figures

`\ccfFigureHandler` tells the float module the name, main namespace, and main content Container of `tpFigure` type floats.

```

642 \def\ccfFigureHandler{\ccfMakeComp{Fig}}

```

`\ccf@create@natural` is the actual handler for sub-figures.

```

643 \def\ccf@create@natural{\ccUseComp{Fig}}

```

`\ccfSubFigureHandler` is the User-level macro that defines the handler for sub-figures. It also contains code for the `nofigs` package option.

```

644 \def\ccfSubFigureHandler{%
645 \ifx\ccf@no@figs\relax
646 \setbox\ccf@sub@box\hbox{\rule{0pt}{1pt}\rule{1pt}{0pt}}%
647 \else
648 \setbox\ccf@sub@box\hbox{\ccGobble\ccf@create@natural}%
649 \fi}

```

`\ccfFigureRender` tells the module how `tpFigures` are to be rendered.

```

650 \def\ccfFigureRender{%
651 \bgroup
652 \ccIfAttrIsStr{\ccfCapType}{orientation}{landscape}

```



```

653   {\hsize\dimexpr\textwidth-\ccf@margin@r-\ccf@margin@l\relax}%
654   }%
655   \let\includegraphics\ccf@includesubgraphics
656   \hskip\ccf@margin@l
657   \ccWhenComp{AltText}{\ccaAddAltText{\ccUseComp{AltText}}}
658   \strut\ccUseComp{Fig}\strut
659 \egroup}

```

`\ccfSubFigureRender` tells the module how sub-floats of `tpFigure` type floats are to be rendered.

```

660 \def\ccfSubFigureRender{%
661   \hskip\ccf@margin@l
662   \cc@iterate{\@tempcnta}{\@ne}{\ccSubFloatCnt}{%
663     \ccRenderSubFloats{\the\@tempcnta}{Fig}%
664   }}

```

`\ccf@includesubgraphics` is an override of L<sup>A</sup>T<sub>E</sub>X's `\includegraphics` patched to adjust for maximum width and height.

```

665 \def\ccf@includesubgraphics{\cc@opt@empty\ccf@includesubgraphics}%
666 \def\@ccf@includesubgraphics[#1]#2{%
667   \ifx\ccf@current@class\relax
668     \def\@igopts{max width=\hsize,max height=\vsize}%
669   \else
670     \def\@igopts{width=\hsize}%
671   \fi
672   \if!#1!\else
673     \def\@igopts{#1,width=\hsize}%
674   \fi
675   \gdef\ccf@fig@path{#2}%
676   \if@cc@is@final\ccaAddPlacement{Block}\fi%
677   \expandafter\ccf@ltx@includegraphics\expandafter[\@igopts]{#2}%
678 }

```

### 7.3 Handlers for tables

`\ccf@reserve@tabular` is a shell macro that stores the default macro definitions for various tabular mechanisms (currently, only plain `tabular`, `tabulary`, `tabularx`, and `htmltabs` are supported as content Component of `\ccPrefix Table`)

```

679 \def\ccf@reserve@tabular{%
680   \ccf@reserve@tab{}%
681   \ccf@reserve@tab{x}%
682   \ccf@reserve@tab{y}%
683   \ccf@reserve@htmltab%
684 }

```

`\ccf@reserve@tab` stores the default definitions for a specific vanilla-L<sup>A</sup>T<sub>E</sub>X tabular environment and re-defines the macros in a way that the tabulars are stored in the `\ccf@floatbox` instead of printed onto the page.

```

685 \def\ccf@reserve@tab#1{%
686   \expandafter\expandafter\expandafter\let\expandafter\csname orig@tabular#1\expandafter\
687     \expandafter\expandafter\expandafter\let\expandafter\csname orig@endtabular#1\expandafter\
688     \expandafter\def\csname tabular#1\endcsname{%
689     \global\setbox\ccf@floatbox

```

```

690 \vbox\bgroup
691 \if!#1!\else
692 \let\tabular\orig@tabular
693 \let\endtabular\orig@endtabular
694 \fi
695 \csname orig@tabular#1\endcsname}%
696 \expandafter\def\csname endtabular#1\endcsname{\csname orig@endtabular#1\endcsname\egroup}%
697 }

```

`\ccf@reserve@htmltab` special handler for tables using the `htmltabs` package:

```

698 \AtBeginDocument{%
699 \ifpackageloaded{htmltabs}{%
700 \def\ccf@reserve@htmltab{%
701 \let\ccf@add@style\@empty
702 \ifx\ccf@floatpos\@empty
703 \expandafter\ifx\csname \ccPrefix Float\the\ccf@int@cnt Captop\endcsname\relax\else
704 \htInitSkip\csname \ccPrefix Float\the\ccf@int@cnt Captop\endcsname
705 \advance\htInitSkip\ccf@sep@top%
706 \fi
707 \expandafter\ifx\csname \ccPrefix Float\the\ccf@int@cnt Capbottom\endcsname\relax\else
708 \htAddToBottom\csname \ccPrefix Float\the\ccf@int@cnt Capbottom\endcsname
709 \advance\htAddToBottom\ccf@sep@bottom%
710 \fi
711 \else
712 \def\ccf@add@style{;break-table:false;}%
713 \fi
714 \edef\cc@tempa{margin-left:\ccf@margin@1\ccf@add@style}%
715 \expandafter\htAddStyle\expandafter{\cc@tempa}%
716 \global\setbox\htTableBox\box\voidb@x
717 \let\htOutputTable\relax
718 }}{\let\ccf@reserve@htmltab\relax}%
719 }

```

`\ccfTableHandler` defines the content handler for `\ccPrefix Table`.

```

720 \def\ccfTableHandler{%
721 \ccfMakeComp{Content}%
722 \ccf@reserve@tabular
723 }

```

`\ccfGetTableContent` returns the `\ccf@floatbox` if it is not un-itialized or void.

```

724 \def\ccfGetTableContent{%
725 \ifx\htTableBox\@undefined\else
726 \ifvoid\htTableBox\else
727 \let\ccf@floatbox\htTableBox%
728 \fi\fi}

```

`\ccfSubTableHandler` is the handler for sub-tables. So far, `coco-floats.sty` does not support tables to be sub-floats, so we just generate an Error message.

```

729 \def\ccfSubTableHandler{%
730 \PackageError{coco-floats.sty}{ccSubFloat does not support sub-tables (yet)!}{You cannot yet
731 use a tables within the `ccSubFloat'!}%
732 }

```

`\ccfTableRender` defines the Renderer for `\ccPrefix Table` content Components

```
732 \def\ccfTableRender{%
733   \ccfGetTableContent
734   \ccComponent{Content}{\unvbox\ccf@floatbox}%
735   \ccUseComp{Content}%
736   \par\if@ccf@break@capt\else\nopagebreak\fi
737   \vskip\dp\strutbox
738 }
```

`\ccfSubTableRender` Is the Renderer for table sub-floats (which we don't allow yet, so this definition is un-used at the moment)

```
739 \def\ccfSubTableRender{%
740   \cc@iterate{\@tempcnta}{\@ne}{\ccSubFloatCnt}{%
741     \ccfGetTableContent
742     \cc@is@finalfalse
743     \ccComponent{Content}{\unvbox\ccf@floatbox}%
744     \cc@is@finaltrue
745     \ccfRenderSubFloats{\the\@tempcnta}{Content}%
746   }}
```

## 7.4 Helpers

`\ccFloatBarrier` can be used to force all pending floats to be printed at the next shipout.

```
747 \def\ccFloatBarrier{\AtBeginShipoutNext{\clearpage}}
```

# 8 Default Settings

## 8.1 Properties for Generic Floats

### General Float Properties

```
748 \ccAddToType{Properties}{float}{%
```

`auto-number-prefix` <any> Prefix for auto-generated Number components

```
749 \ccSetProperty{auto-number-prefix}{\csname\ccfCapType name\endcsname}%
```

`auto-number-prefix-sep` <any> Separator between the auto-generated number prefix and the auto-generated Number component.

```
750 \ccSetProperty{auto-number-prefix-sep}{~}%
```

`intext-skip-top` <skip> vertical space between the text body and following non-floating floats

```
751 \ccSetProperty{intext-skip-top}{\intextsep}%
```

`intext-skip-bottom` <skip> vertical space between non-floating floats and the following text body

```
752 \ccSetProperty{intext-skip-bottom}{\intextsep}%
```

**float-skip-top** <skip> vertical space between text body and following floating floats

753 \ccSetProperty{float-skip-top}{\z@}%

**float-skip-bottom** <skip> vertical space between floating floats and following text body

754 \ccSetProperty{float-skip-bottom}{\z@}%

**sub-float-sep** <skip> horizontal space between sub-floats

755 \ccSetProperty{sub-float-sep}{\ccf@sub@sep}%

**margin-inner** <skip> inner margins of floats in twopage mode, i. e., left margin on odd pages and right margin on even pages, respectively.

756 \ccSetProperty{margin-inner}{\z@}%

**margin-outer** <skip> outer margin of floats in twopage mode, i. e., right margin on odd pages and left margin on even pages, respectively.

757 \ccSetProperty{margin-outer}{\z@}%

**margin-left** <skip> horizontal space between the left page area boundary and the float.

758 \ccSetProperty{margin-left}{\z@}%

**margin-right** <skip> horizontal space between the right page area boundary and the float.

759 \ccSetProperty{margin-right}{\z@}%

**before-float** <any> is the code that is executed before a float's content is evaluated.

760 \ccSetProperty{before-float}{\parindent\z@}%

### Properties for Float-Type Handlers

**float-handler** <CS token> calls the float type specific content handler.

761 \ccSetProperty{float-handler}{\ccfGenericHandler}%

**subfloat-handler** <CS token> calls the float type specific content handler for subfloats.

762 \ccSetProperty{subfloat-handler}{\ccfSubGenericHandler}%

**float-render** <CS token> the output routine for top-level float type specific contents

763 \ccSetProperty{float-render}{\ccfGenericRender}%

**subfloat-render** <CS token> the output routine for second-level float type specific contents.

764 \ccSetProperty{subfloat-render}{\ccfGenericRender}%

**subfloat-same-height** [true|false] whether or not subfloats should be adjusted to be the same height.

765 \ccSetProperty{subfloat-same-height}{}%

## Properties for Captions

**caption-face** <any> style applied to both top and bottom placed captions

```
766 \ccSetProperty{caption-face}{}%
```

**caption-face-top** <any> style applied to top placed captions only

```
767 \ccSetProperty{caption-face-top}{}%
```

**caption-face-bottom** <any> style applied to bottom placed captions only

```
768 \ccSetProperty{caption-face-bottom}{}%
```

**source-face** <any> style applied to the printed **Source** Component.

```
769 \ccSetProperty{source-face}{}%
```

**legend-face** <any> style applied to the printed **Legend** Component.

```
770 \ccSetProperty{legend-face}{}%
```

**caption-sep-top** <skip> vertical space between top caption and content, i. e., the skip *after* the top placed caption.

```
771 \ccSetProperty{caption-sep-top}{\z@}%
```

**caption-sep-bottom** <skip> vertical space between bottom caption and content, i.e., the skip *before* the bottom placed caption.

```
772 \ccSetProperty{caption-sep-bottom}{\z@}%
```

**caption-top** <any> the content of the top placed caption

```
773 \ccSetProperty{caption-top}{%
774   \ccIfComp{Number}{\ccUseProperty{number-face}\ccUseComp{Number}\ccUseProperty{number-sep}
775   }}{}%
776   \ccUseComp{Caption}%
777 }%
```

**caption-bottom** <any> the content of the bottom placed caption

```
777 \ccSetProperty{caption-bottom}{%
778   \ccIfComp{Legend}{\ccUseProperty{legend-face}\ccUseComp{Legend}}{}%
779   \ccIfComp{Source}{%
780     \ccIfComp{Legend}{\par\nopagebreak}{}%
781     {\ccUseProperty{source-face}%
782     \ccUseComp{Source}}{}%
783   }}{}%
```

**subcaption-face** <any> the style of captions of second level floats

```
783 \ccPropertyLet{subcaption-face}{caption-face}%
```

**subcaption-face-top** <any> the style of top placed captions of second level floats

```
784 \ccSetProperty{subcaption-face-top}{\ccUseProperty{caption-face-top}}%
```

**subcaption-face-bottom** <any> the style of bottom placed captions of second level floats

```
785 \ccSetProperty{subcaption-face-bottom}{\ccUseProperty{caption-face-bottom}}%
```

**subcaption-add-sep-top** <skip> additional vertical space between top caption and top sub-caption

786 \ccSetProperty{subcaption-add-sep-top}{\z@}%

**subcaption-add-sep-bottom** <skip> additional vertical space between bottom sub-caption and bottom caption

787 \ccSetProperty{subcaption-add-sep-bottom}{\z@}%

**subcaption-sep-top** <skip> vertical space between top placed sub-captions and content, i. e., the space *after* top placed sub-captions.

788 \ccSetProperty{subcaption-sep-top}{\ccUseProperty{caption-sep-top}}%

**subcaption-sep-bottom** <skip> vertical space between content and top placed sub-captions, i. e., the space before bottom placed sub-captions.

789 \ccSetProperty{subcaption-sep-bottom}{\ccUseProperty{caption-sep-bottom}}%

**subcaption-top** <any> the content of top placed sub-captions

790 \ccSetProperty{subcaption-top}{\ccUseProperty{caption-top}}%

**subcaption-bottom** <any> the content of bottom placed sub-captions

791 \ccSetProperty{subcaption-bottom}{\ccUseProperty{caption-bottom}}% *in case, sub-float captions  
diverge from main caption*

**subcaption-valign-top** [top|bottom|middle] vertical alignment of neighboring top-placed sub-captions

792 \ccSetProperty{subcaption-valign-top}{top}%

**subcaption-valign-bottom** [top|bottom|middle] vertical alignment of neighboring bottom-placed sub-captions

793 \ccSetProperty{subcaption-valign-bottom}{top}%

## Properties for Counters

**numbering** [auto|<any>] if auto, float counters in instances without the Number component are generated automatically. Any other value suppresses auto-numbering.

794 \ccSetProperty{numbering}{auto}%

**numbering** [auto|<any>] if auto, subfloat counters in instances without the Number component are generated automatically. Any other value suppresses auto-numbering.

**Note:** this Property has only effect when subfloats are second-level. In first-level sub-floats, the numbering Property is used.

795 \ccSetProperty{sub-numbering}{}%

**number-sep** <any> separator between the printed float number and the caption

796 \ccSetProperty{number-sep}{\enskip}%

**number-face** <any> style of number, additional to caption-format

797 \ccSetProperty{number-face}{\bfseries}%

**sub-number-sep** <any> separator between number and caption in sub-floats

```
798 \ccSetProperty{sub-number-sep}{\,%}
```

**sub-number-style** [arabic|Alph|alph|roman|Roman] numbering style for automatically generated subfloat counters

```
799 \ccSetProperty{sub-number-style}{alph}%
```

**sub-number-face** <any> style of the number of a subfloat

```
800 \ccSetProperty{sub-number-face}{}%
```

**sub-number-before** <any> stuff that is put immediately before the automatically generated subfloat counter

```
801 \ccSetProperty{sub-number-before}{(}%
```

**sub-number-after** <any> stuff that is put immediately after the automatically generated subfloat counter

```
802 \ccSetProperty{sub-number-after}{)}%
```

**sub-number-format** <any> the format of the number

```
803 \ccSetProperty{sub-number-format}{%
804   \ccUseProperty{float-number}%
805   \ccUseProperty{sub-number-sep}%
806   \ccUseProperty{sub-number}}%
```

**label-pos** [top|bottom] position of the cross reference anchor, referring to top or bottom placed captions.

```
807 \ccSetProperty{label-pos}{top}%
```

**sublabel-pos** [top|bottom] position of the cross reference anchor for sub-floats, referring to top or bottom placed sub-captions.

```
808 \ccSetProperty{sublabel-pos}{top}%
```

### Properties for List-Of Entries

**list-of-page-sep** <any> separator between the listof-entry and the page

```
809 \ccSetProperty{list-of-page-sep}{\dotfill}%
```

**list-of-number-face** <any> style of the listof-entry

```
810 \ccPropertyLet{list-of-number-face}{list-of-caption-face}%
```

**list-of-number-sep** <any> separator between the number and the listof entry.

```
811 \ccSetProperty{list-of-number-sep}{\enskip}%
```

**list-of-number-align** [left|center|right] horizontal alignment of the listof number within its local hbox.

```
812 \ccSetProperty{list-of-number-align}{left}%
```

**list-of-number-format** <any> format of the number in listof entries.

```
813 \ccSetProperty{list-of-number-format}{%
814   \bgroup
815   \ccUseProperty{list-of-number-face}%
816   \ccUseComp{ListofNumber}%
817   \ccUseProperty{list-of-number-sep}%
818   \egroup}%
```

`list-of-parfillskip` <skip> parfillskip of an entry in the listof

```
819 \ccSetProperty{list-of-parfillskip}{-\rightskip}%
```

`list-of-margin-right` <skip> right margin of the listof entry

```
820 \ccSetProperty{list-of-margin-right}{\@pnumwidth \@plus 1fil}%
```

`list-of-margin-left` [auto|<skip>] right margin of the listof entry

```
821 \ccSetProperty{list-of-margin-left}{auto}%
```

`list-of-indent` [auto|<dimen>] horizontal offset of the first line of an listof-entry, relative to margin-left.

```
822 \ccSetProperty{list-of-indent}{auto}%
```

`list-of-block` <any> format of the entire listof entry.

```
823 \ccSetProperty{list-of-block}{%
824   \ccUseProperty{list-of-caption-face}%
825   \ccIfComp{ListofNumber}
826     {\ccUseComp{list-of-hang-number}}
827     {\leftskip0pt}%
828   \ccUseComp{ListofCaption}%
829   \ccUseProperty{list-of-page-sep}\ccUseComp{ListofPage}%
830 }%
```

`list-of-before-entry` <any> material inserted at the beginning of each listof entry

```
831 \ccSetProperty{list-of-before-entry}{%
832   \ccGobble
833   \leftskip\ccUseProperty{list-of-margin-left}\relax%
834   \rightskip \ccUseProperty{list-of-margin-right}\relax%
835   \parfillskip \ccUseProperty{list-of-parfillskip}\relax
836   \parindent\z@
837   \@afterindenttrue
838   \interlinepenalty\@M
839   \leavevmode
840   \null\nobreak
841 }% list-of-float appearance
```

`list-of-after-entry` <any> material inserted at the end of a listof entry.

```
842 \ccSetProperty{list-of-after-entry}{\par}%
843 }
```

## 8.2 Figure Specific Properties

`Figure` is the `float` Subcontainer for figures and images.

```
844 \ccDeclareFloat{Figure}[Figure]{figure}{lof}{%
845   \ccSetProperty{subfloat-same-height}{true}%
846   \ccSetProperty{float-handler}{\ccfFigureHandler}%
847   \ccSetProperty{subfloat-handler}{\ccfSubFigureHandler}%
848   \ccSetProperty{float-render}{\ccfFigureRender}%
849   \ccSetProperty{subfloat-render}{\ccfSubFigureRender}%
850 }
```



### 8.3 Table Specific Properties

`Table` is the `float` Subcontainer for tables.

```
851 \ccDeclareFloat{Table}[Table]{table}{lot}{%  
852   \ccSetProperty{subcaption-valign-top}{bottom}%  
853   \ccSetProperty{float-handler}{\ccfTableHandler}%  
854   \ccSetProperty{subfloat-handler}{\ccfSubTableHandler}%  
855   \ccSetProperty{float-render}{\ccfTableRender}%  
856   \ccSetProperty{subfloat-render}{\ccfSubTableRender}%  
857 }
```

```
</floats>
```



## Modul 11

# coco-frame.dtx

This file provides facilities to visualise crop marks and the print area.

```

22 <*frame>

23 %%
24 %% module for CoCoTeX for crop marks and print area frames.
25 %%
26 %% Maintainer: p.schulz@le-tex.de
27 %%
28 %% lualatex - texlive > 2019
29 %%
30 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
31 \ProvidesPackage{coco-frame}
32   [2024/03/23 0.4.1 coco-frame]\relax

```

## 1 Top-Level Interface

```

33 \let\cc@frame@mode n
34 \define@choicekey{coco-frame.sty}{frame}[\cc@frame@mode\nr]{none,crop,frame}{%
35   \ifcase\nr\relax% none
36     \let\cc@frame@mode n
37   \or% crop
38     \let\cc@frame@mode p
39   \else% frame
40     \let\cc@frame@mode w
41   \fi
42 }%
43 \ProcessOptionsX\relax

```

## 2 Cropmark printer

```

44 \ifx\cc@frame@mode p\relax
45   \ifx\bleed\@undefined \newdimen\bleed \bleed4mm\relax\fi
46   \ifx\cc@frame@@offset\@undefined \newdimen\cc@frame@@offset \cc@frame@@offset4em\relax\fi
47   \voffset\dimexpr\cc@frame@@offset-1in\relax
48   \hoffset\dimexpr\cc@frame@@offset-1in\relax
49   \edef\l@offset{\strip@pt\dimexpr\cc@frame@@offset*7200/7227\relax}
50   \edef\r@offset{\strip@pt\dimexpr(\cc@frame@@offset+\paperwidth)*7200/7227\relax}
51   \edef\u@offset{\strip@pt\dimexpr(\cc@frame@@offset)*7200/7227\relax}
52   \edef\o@offset{\strip@pt\dimexpr(\cc@frame@@offset+\paperheight)*7200/7227\relax}
53   \edef\b@l@offset{\strip@pt\dimexpr(\cc@frame@@offset-\bleed)*7200/7227\relax}

```

```

54 \edef\b@r@offset{\strip@pt\dimexpr(\cc@frame@@offset+\paperwidth+\bleed)*7200/7227\relax}
55 \edef\b@u@offset{\strip@pt\dimexpr(\cc@frame@@offset-\bleed)*7200/7227\relax}
56 \edef\b@o@offset{\strip@pt\dimexpr(\cc@frame@@offset+\paperheight+\bleed)*7200/7227\relax}
57 \edef\@tempa{%
58   /TrimBox [\l@offset\space\u@offset\space\r@offset\space\o@offset]
59   /BleedBox[\b@l@offset\space\b@u@offset\space\b@r@offset\space\b@o@offset]
60   %/CropBox[\b@l@offset\space\b@u@offset\space\b@r@offset\space\b@o@offset]
61   %/MediaBox[\b@l@offset\space\b@u@offset\space\b@r@offset\space\b@o@offset]
62 }
63 \expandafter\pdfpageattr\expandafter{\@tempa}
64 \fi

```

Apparently, the crop package relies on old pdf dimension macros. If they aren't defined, we load the `luatex85` package and set the values of the type area by hand:

```

65 \@ifundefined{pdfpagewidth}{%
66   \RequirePackage{luatex85}
67   \pdfpagewidth\paperwidth
68   \pdfpageheight\paperheight
69 }{}

```

Setting PDF boundaries

```

70 \ifx\cc@frame@mode n\relax\else
71   \ifx\cc@frame@mode p\relax
72     \edef\stockwidth{\the\dimexpr\paperwidth+\cc@frame@@offset+\cc@frame@@offset\relax}
73     \edef\stockheight{\the\dimexpr\paperheight+\cc@frame@@offset+\cc@frame@@offset\relax}
74   \fi

```

Cropmarks and page area frames both are painted via the `crop` package.

```

75 \RequirePackage{crop}
76 \renewcommand*\CROP@marks{%
77   \CROP@setmarkcolor
78   \CROP@user@b
79   \vskip1in\hskip1in\relax
80   \CROP@ulc\null\hfill\CROP@@@info\CROP@upedge\hfill\null\CROP@urc\hskip-1in\null
81   \vfill
82   \CROP@ledge\hfill\CROP@redge
83   \vfill
84   \hskip1in\relax
85   \CROP@llc\null\hfill\CROP@loedge\hfill\null\CROP@lrc\hskip-1in\null
86   \vskip-1in}%
87 \ifx\cc@frame@mode p\relax
88   \def\camcross{%
89     \smash{\rlap{%
90       \kern-0.15\p@
91       \vrule\@width0.3\p@\@height1.7mm\@depth1.7mm\relax
92       \kern-0.15\p@
93       \kern-1.7mm\relax
94       \vrule\@width0.3\p@\@height1.7mm\@depth1.7mm\relax
95       \kern-0.3\p@
96       \raise1.7mm\rlap{\vrule\@width3.4mm\@height\z@\@depth0.3\p@}%
97       \lower1.7mm\rlap{\vrule\@width3.4mm\@height0.3\p@\@depth\z@}%
98       \hbox{\vrule\@width3.4mm\@height0.15\p@\@depth0.15\p@}%
99       \kern-0.3\p@
100      \vrule\@width0.3\p@\@height1.7mm\@depth1.7mm\relax}}}
101   \def\cammcrossleft{%
102     \llap{\camcross\vrule\@width\dimexpr\bleed+2mm\relax\@height0.15\p@\@depth0.15\p@\kern\bleed}}
103   \def\cammcrossright{%

```

```

104 \rlap{\kern\bleed\vrule\@width\dimexpr\bleed+2mm\relax\@height0.15\p@\@depth0.15\p@\@
    camcross}}
105 \def\cammcrossup{%
106 \rlap{\smash{\raise\dimexpr\cc@frame@@offset-2mm\relax\hbox{\camcross}%
107 \kern-0.15\p@\vrule\@width0.3\p@\@height\dimexpr\cc@frame@@offset-2mm\relax\@depth-\@
    bleed}}}}
108 \def\cammcrossdown{%
109 \rlap{\smash{\lower\dimexpr\cc@frame@@offset-2mm\relax\hbox{\camcross}%
110 \kern-0.15\p@\vrule\@width0.3\p@\@height-\@bleed\@depth\dimexpr\cc@frame@@offset-2mm\@
    relax}}}}
111 \def\CROP@@ulc{\cammcrossup\cammcrossleft}
112 \def\CROP@@urc{\cammcrossup\cammcrossright}
113 \def\CROP@@llc{\cammcrossdown\cammcrossleft}
114 \def\CROP@@lrc{\cammcrossdown\cammcrossright}
115 \renewcommand*\CROP@@info{%
116 \global\advance\CROP@index\@ne
117 \def\x{\discretionary}{\hbox{\kern.5em---\kern.5em}}}%
118 \ifx\CROP@pagecolor\@empty
119 \else
120 \advance\dimen@\CROP@overlap
121 \fi
122 \hb@xt@\z@{%
123 \hss
124 \lower1em\ vbox to\z@\vss
125 \centering
126 \hsize\dimexpr\paperwidth-20\p@\relax
127 \normalfont
128 \large
129 \vskip5mm\relax
130 \addvspace{\bleed}}}%
131 \hss}}}%
132 }%
133 \crop[cam]

```

the code for the page area frame

```

134 \else% w
135 \@tempdima\dimexpr\textheight\relax
136 \divide\@tempdima by\baselineskip
137 \multiply\@tempdima by65536\relax
138 \edef\cnt@baselines{\strip@pt\@tempdima}%
139 \def\cc@frame@lines{%
140 \@tempcnta\z@
141 \loop\advance\@tempcnta\@ne
142 \hsize1em\relax
143 \ifodd\count\z@
144 \vrule\@width1em\@height0.2\p@\@depth0.02\p@
145 \llap{\smash{\the\@tempcnta\,}}%
146 \fi%
147 \rlap{%
148 \ifodd\count\z@\else\fi
149 \vrule\@width\columnwidth\@height0.00005\p@\@depth0\p@
150 \if@twocolumn
151 \kern\columnsep\vrule\@width\columnwidth\@height0.00005\p@\@depth0\p@
152 \fi
153 \ifodd\count\z@\else
154 \vrule\@width1em\@height0.00005\p@\@depth0\p@%
155 \llap{\smash{\the\@tempcnta\,}}%
156 \fi
157 }%
158 \break

```

```

159 \ifnum\@tempcnta<\cnt@baselines
160 \repeat}
161 \def\cc@frame@margin{%
162 \vrule height\textheight%
163 \hskip-\marginparwidth\relax
164 \vbox to\textheight{\hsize\marginparwidth\relax
165 \rlap{\vbox to\z@{\hrule width\marginparwidth}}}%
166 \null\vss
167 \rlap{\vbox to\z@{\hrule width\marginparwidth}}}%
168 }%
169 \vrule height\textheight%
170 }
171 \renewcommand*\CROP@frame{%
172 \vskip0in%
173 \color[cmym]{0.4,0,0,0}%
174 \ifodd\count\z@\let\@themargin\oddsidemargin\else\let\@themargin\evensidemargin\fi
175 \advance\@themargin1in
176 \moveright\@themargin
177 \vbox to\z@{\baselineskip\z@skip\lineskip\z@skip\lineskiplimit\z@
178 \vskip\topmargin\vbox to\z@{\vss\hrule width\textwidth}%
179 \vskip\headheight\vbox to\z@{\vss\hrule width\textwidth}%
180 \vskip\headsep\vbox to\z@{\vss\hrule width\textwidth}%
181 \hbox to\textwidth{%
182 \ifodd\count\z@
183 \rlap{\hskip\dimexpr\textwidth+\marginparsep+\marginparwidth\relax\cc@frame@margin}%
184 \else
185 \rlap{\hskip-\marginparsep\relax\cc@frame@margin}%
186 \fi
187 \llap{\vbox to\textheight{\tiny\let\@tempa\fontsize\normalsize\let\fontsize\@tempa\
188 selectfont
189 \vskip\topskip\cc@frame@lines\null\vss}}}%
190 \llap{\vrule height\textheight}%
191 \if@twocolumn
192 \hskip\columnwidth\rlap{\vrule height\textheight}%
193 \hskip\columnsep\rlap{\vrule height\textheight}%
194 \fi
195 \hfil\vrule height\textheight
196 }%
197 \vbox to\z@{\vss\hrule width\textwidth}%
198 \vskip\footskip\vbox to\z@{\vss\hrule width\textwidth}%
199 \vss}%
200 \vbox to\z@{\baselineskip\z@skip\lineskip\z@skip\lineskiplimit\z@%
201 \vskip-0in\rlap{\hskip1in%
202 \vbox to\z@{\vbox to\z@{\vss\hrule width\paperwidth}%
203 \hbox to \paperwidth{\llap{\vrule height\paperheight}\hfil%
204 \vrule height\paperheight}%
205 \vbox to\z@{\vss\hrule width\paperwidth}%
206 \vss}}\vss}}
207 \crop[frame,noinfo]%
208 \fi

```

```

209 </frame>

```

## Modul 12

# coco-lists.dtx

```
<*lists>
```

This module provides handlers for list-like environments like item lists, enumerations, glossaries and descriptions.

**Note:** The `coco-lists` module diverges somewhat from the other CoCoTeX modules insofar as that its main Container does not follow the CoCoTeX’s usual “collect all–process later” approach, but all Properties are processed at the beginning of each Container’s instances and the contents are processed as they are parsed by the `\LaTeX` interpreter, just like “reguar” L<sup>A</sup>T<sub>E</sub>X lists. Configuration of lists, however, follows the CoCoTeX playbook.

## 1 Preamble

```
23 \NeedsTeXFormat{LaTeX2e}[2018/12/01]
24 \ProvidesPackage{coco-lists}
25     [2024/03/23 0.4.1 CoCoTeX lists module]
26 \RequirePackage{coco-common}
```

### 1.1 Package Options

If the `replace` option is set, LaTeX’s default lists are replaced by `coco-lists` module. This effects L<sup>A</sup>T<sub>E</sub>X’s `enumerate`, `itemize`, and `description` environments.

```
27 \newif\if@ccl@replace \@ccl@replacefalse
28 \DeclareOptionX{replace}{\global\@ccl@replacetrue}%
```

The option `inherit` defines how nested lists inherit their properties. Currently, there are two ways: `common`: All nested lists of the same type inherit only from the same, generic type definition; `conseq`: nested lists of the same type inherit from the next-higher level list of the same type, and from the generic type definition.

For example, if `inherit=common`, 3rd level `itemize` and 2nd level `itemize` both inherit only the property values of the same generic `itemize` list type. If `inherit=conseq`, 3rd level inherits the property lists from 2nd level `itemize`.

Since inheritance is a transitive relation, 3rd level `itemize` will ultimately also inherit the Properties from generic `itemize`, but in contrast to `common`, `conseq` allows 2nd level `itemize` to override some Properties of generic `itemize`, which will be propagate down to 3rd level `itemize`, while with `inherit=common`, the override on 2nd level `itemize` would have no effect on 3rd level `itemize`.

`\ccl@ih@common` is used for comparisons. It represents the `inherit=common` package option.

```
29 \def\ccl@ih@common{common}
```

`\ccl@ih@conseq` is used for comparisons. It represents the `inherit=conseq` package option.

```
30 \def\ccl@ih@conseq{conseq}%
```

`\ccl@str@local` is a string for comparison. It represents the `nesting=local` option.

```
31 \def\ccl@str@local{local}%
```

`\ccl@str@global` is a string for comparison. It represents the `nesting=global` option.

```
32 \def\ccl@str@global{global}%
```

`\ccl@inherit` stores the value of the `inherit` package option.

```
33 \let\ccl@inherit\ccl@ih@common
34 \define@choicekey{coco-lists.sty}{inherit}[\@ccl@inherit\nr]{conseq,common}{%
35   \ifcase\nr\relax% conseq: nested lists of the same type inherit only from the previous level
36   \global\let\ccl@inherit\ccl@ih@conseq
37   \fi
38 }
```

`\ccl@nesting` The nesting option sets whether the nesting level of a list should be counted list-specific (value `local`), or globally (value `global`, default).

```
39 \let\ccl@nesting\ccl@str@global
40 \define@choicekey{coco-lists.sty}{nesting}[\@ccl@nesting\nr]{local,global}{%
41   \ifcase\nr\relax% local
42   \global\let\ccl@nesting\ccl@str@local
43   \fi
44 }
```

```
45 \ProcessOptionsX
```

## 2 The List Container

`List` is the most abstract Container for lists.

```
46 \ccDeclareContainer{List}{%
```

### 2.1 List Properties

```
47 \ccDeclareType{Properties}{%
```

#### List Boundaries

`before-list` <any> is expanded at the very beginning of a (nested) list.

```
48 \ccSetProperty{before-list}{% at the very beginning of each (nested) list
49   \if@noskipsec \leavevmode \fi
50   \ifvmode\else
51   \unskip \par
52   \fi
```

`<L>` is the opening List tag

```
53 \ccaStructStart{L}%
54 }
```



**after-list** <any> is expanded at the very end of a (nested) list. By default, it calls the **after-item** Property. </L> is the closing List tag

```
55 \ccSetProperty{after-list}{%
56 \ccUseProperty{after-item}%
57 \ccaStructEnd{L}% end tag for the (nested) list
58 }%
```

## List Margins

**margin-top** <skip> is the vertical skip at the beginning of each List instance.

```
59 %% list margins
60 \ccSetProperty{margin-top}{\z@}%
```

**margin-bottom** <skip> is the vertical skip at the end of each List instance.

```
61 \ccSetProperty{margin-bottom}{\z@}% vertical space before the list.
```

**margin-left** [auto|<skip>] is the horizontal space to the left of each list instance, from left boundary of the page area. **auto** means that the left margin is set to the width of widest label + **prev-margin-left**. The value is passed through **\dimexpr**, so basic arithmetic is allowed.

```
62 \ccSetProperty{margin-left}{\csname leftmargin\@roman\cclCurDepth\endcsname-\ccUseProperty{
label-sep}+\ccUseProperty{prev-margin-left}}%
```

**margin-left** <dimen> is the maximum space reserved for a list item's label.

```
63 \ccSetProperty{max-label-width}{.33\textwidth}%
```

**margin-right** <skip> is the right margin of the list instance.

```
64 \ccSetProperty{margin-right}{\z@}% horizontal space to the right of each list item
```

## Between List Items

**item-sep** <skip> is the vertical space between two adjacent list items. Note that the real value value is advanced by the value of the **par-skip** Property.

```
65 \ccSetProperty{item-sep}{\z@}%
```

**after-indent** [true|false] determines whether the text paragraph after the (top-level) list is indented (**true**) or not (**false**).

```
66 \ccSetProperty{after-indent}{false}%
```

**at-begin-item-body** <any> is expanded right at the beginning of a new item body and sets the <LBody> tag.

```
67 \ccSetProperty{at-begin-item-body}{\ccaVstructStart{LBody}}%
```

**at-end-item-body** <any> is expanded at the very end of an item body, but before the final **\par**. By default, it only sets the closing </LBody> tag.

```
68 \ccSetProperty{at-end-item-body}{\ccaVstructEnd{LBody}}%
```

`after-item` <any> is expanded after each list item. It calls the `at-end-item-body` Property and closes the item's final paragraph as well as the `<LI>` tag.

```
69 \ccSetProperty{after-item}{%
70 \ccUseProperty{at-end-item-body}%
71 \ccaVstructEnd{LI}% Close list item tags
72 \par}%
```

`before-item` <any> is called at the very beginning of each list item. If the current item is the first item, the `\ifcclFirst` conditional is set to false. All non-first items of the same List instance call the `after-item` Property and add a vertical skip of `item-sep` amount.

After that, the paragraph formatting parameters for the list-item `par-indent`, `par-skip`, and `par-fill-skip`, as well as the starting `<LI>` tag are set.

```
73 \ccSetProperty{before-item}{%
74 \ifcclFirst
75 \global\cclFirstfalse
76 \else
77 \ccUseProperty{after-item}%
78 \vskip\ccUseProperty{item-sep}%
79 \fi
80 \parindent\ccUseProperty{par-indent}\relax%
81 \parskip\ccUseProperty{par-skip}\relax%
82 \parfillskip\ccUseProperty{par-fill-skip}\relax%
83 \noindent
84 \leavevmode
85 \ccaVstructStart{LI}% Start tag for a list item
86 }%
```

`item-offset` <any> calculates `\cclItemIndent` from the `indent` and `label-sep` Properties and sets the horizontal offset of the first line of the list item. After that, the value of the macro is unsigned.

```
87 \ccSetProperty{item-offset}{%
88 \cclItemIndent\ccUseProperty{indent}%
89 \advance\cclItemIndent\dimexpr-\ccUseProperty{label-sep}\relax
90 \hskip\cclItemIndent\relax%
91 \ifdim\ccUseProperty{indent}>\z@
92 \cclItemIndent\ccUseProperty{indent}%
93 \else
94 \cclItemIndent-\ccUseProperty{indent}%
95 \fi
96 }%
```

`par-indent` <skip> is the indent of the first line of a \*new\* paragraph inside a list item

```
97 \ccSetProperty{par-indent}{\parindent}%
```

`par-fill-skip` <skip> is the skip at the end of the last line of each paragraph inside a list item

```
98 \ccSetProperty{par-fill-skip}{\@flushglue}%
```

`par-skip` <dimen> vertical space between two adjacent paragraphs inside the same List item

```
99 \ccSetProperty{par-skip}{\z@}%
```

## Label Formatting

`label` <any> prints the `Label` component.

```
100 \ccSetProperty{label}{\ccUseComp{Label}}%
```

**indent** [auto|auto-global|<dimen>] is the indent of each List item's first line (relative to **margin-left**).

If the value is **auto**, the real indent and left margin of a item's first line is calculated using coco-common's indentation mechanism (see Sect. 3.3 in Module Modul 3). The first-line indent will thereby be calculated from the widest width of all labels of the same list type and nesting level.

**Note:** the value **auto-global** is allowed, but it causes \*all\* lists – regardless of the nesting level – to have the same left margin and indent!

```
101 \ccSetProperty{indent}{-\dimexpr\csname leftmargin\@roman\cclCurDepth\endcsname-\ccUseProperty{label-sep}\relax}%
```

**label-sep** <dimen> is the horizontal space between the label and the item body.

```
102 \ccSetProperty{label-sep}{.5em}%
```

**label-face** <any> is the style of the label.

```
103 \ccSetProperty{label-face}{}%
```

**label-align** [left|center|right] is the alignment of the label within its local **\hbox**.

```
104 \ccSetProperty{label-align}{left}%
```

**label-format** <any> is the format of the label. It should call the **label-face** and **label** properties and enclose the latter with **<Lbl>** and **</Lbl>**.

```
105 \ccSetProperty{label-format}{%
106 \ccUseProperty{label-face}%
107 \ccaVstructStart{Lbl}%
108 \ccUseProperty{label}%
109 \ccaVstructEnd{Lbl}%
110 }%
```

**label-box** <any> is the property that builds a local **\hbox** into which the **Label** Component is printed. It should respect the **label-align** Property and call **label-format**.

```
111 \ccSetProperty{label-box}{%
112 \hbox to \cclItemIndent{%
113 \ccIfPropVal{label-align}{left}{-}{\hss}%
114 \ccUseProperty{label-format}%
115 \ccIfPropVal{label-align}{right}{-}{\hss}}%
116 }%
```

**item-format** <any> contains material printed at the beginning of a new item. It should call the **before-item**, **item-offset**, **label-box** and **label-sep** Properties.

```
117 \ccSetProperty{item-format}{%
118 \ccUseProperty{before-item}%
119 \ccUseProperty{item-offset}%
120 \ccUseProperty{label-box}%
121 \hskip\ccUseProperty{label-sep}%
122 }%
123 }%
```

## 2.2 List Components

```
124 \ccDeclareType{Components}{%
```

`Label` represents a List item's local label.

```
125 \ccDeclareComponent{Label}%
126 }%
127 \ccDeclareEnv{cc@list}{endcc@list}%
128 }
```

### 3 Declaring List Types

List Types are the next layer of abstraction for lists. This layer distinguishes numbered from unnumbered and description lists.

`\DeclareListType` declares a new list type. #1 is the name of the list type, #2 is the declaration body. Each new list type should declare at least an Attribute handler and a Label handler. #3 is a list of type specific properties that are appended to the generic list's property list.

```
129 \long\def\ccDeclareListType#1#2#3{%
```

`\DeclareAttributeHandler` declares a new handler for a list's attributes. ##1 is the definition body.

```
130 \def\DeclareAttributeHandler##1{\csdef{ccl@eval@attrs@#1}{##1}}%
```

`\DeclareLabelHandler` declares a new handler for each item's label. ##1 is the definition body. It should fill the Label Component with content in case the optional argument of item is omitted.

```
131 \def\DeclareLabelHandler##1{\csdef{ccl@make@label@#1}{##1}}%
```

```
132 \ccDeclareContainer{#1List}{%
133 \ccInherit{Components,Properties}{List}%
134 \ccDeclareType{Properties}{%}
```

`list-type` <any> holds the name of the list type.

```
135 \ccSetProperty{list-type}{#1}%
136 #3%
137 }%
138 \ccDeclareEnv[#1-list]{cc@list}{endcc@list}%
139 }%
140 #2%
141 }
```

### 4 Declare Lists

The next layer of abstraction is the user-level List container. Each List container must be assigned to a list type from which it will inherit its type-specific properties.

`\ccDeclareList` defines a new list. #1 is the name of the list environment (sans `\ccPrefix`), #2 is the list type, #3 is the list-specific Property list.

```
142 \def\ccDeclareList#1#2#3{%
143 \csxdef{cc@cur@depth@#1}{\z0}%
```

```

144 \ccDeclareContainer{#1}{%
145   \ccInherit{Properties,Components}{#2List}%
146   \ccDeclareType{Properties}{#3}%
147   \ccDeclareEnv{#1}{\cc@list}{\endcc@list}%
148 }%
149 \ccDeclareNested{#1}{\z@}{#3}%
150 }

```

`\ccDeclareNested` can be used to declare Property overrides for nested lists. #1 is the list name, #2 is the nesting depth (#2th nesting level means that the Properties are used for the  $n + 1$ -th list of the same name), #3 is the Property list.

```

151 \def\ccDeclareNested#1#2#3{%
152   \@tempcnta=#2\relax
153   \ifx\@tempcnta<\@ne\relax
154     \ccPackageError{lists}{Nesting}{Invalid nesting level!}{You cannot declare nesting levels
155       less than 1!}%
156   \fi
157   \advance\@tempcnta\@ne\relax
158   \ccDeclareContainer{#1-\the\@tempcnta}{%
159     \ifcsdef{cc@container@#1}
160       {\ccInherit{Properties,Components}{#1}}
161       {\ccPackageError{lists}{Inheritance}
162         {List `#1' undefined!}
163         {You need to define the list `#1' before you can declare nested list overrides!}}%
164     \ccDeclareType{Properties}{#3}%
165   }%
166 }

```

We want to count each list type separately to ensure the correct item label is printed, but we also need to keep within the global nesting level limit. Therefore, we set two internal counters, one for the overall nesting level, and another one for each list type. Note that the latter is a macro, not a counter register.

`\ccl@depth` is the counter for the overall nesting level.

```

166 \newcount\ccl@depth

```

`\ccl@item@cnt` is the internal counter for the items within a (nested) list level.

```

167 \newcount\ccl@item@cnt

```

`\ifcclFirst` is true as long as the first item of a list is processed.

```

168 \newif\ifcclFirst \cclFirsttrue

```

`\ccl@advance@depth` is a helper macro to advance both the global list nesting level, as well as the list Container specific nesting level. #1 is the amount by which both counters should be advanced.

```

169 \def\ccl@advance@depth#1{\csname ccl@advance@depth@\ccl@nesting\endcsname{#1}}

```

`\ccl@advance@depth@global` is called when the nesting level should be counted for all lists equally without respecting the list type.

```

170 \def\ccl@advance@depth@global#1{%
171   \edef\cclPrevDepth{\the\ccl@depth}%
172   \global\advance\ccl@depth#1\relax
173   \edef\cclCurDepth{\the\ccl@depth}%
174 }

```

`\ccl@advance@depth@local` is called when the nesting level should be counted for each list type individually.

```

175 \def\ccl@advance@depth@local#1{%
176   \letcs\cclPrevDepth{cc@cur@depth@\cc@cur@cont}%
177   \expandafter\@tempcnta\csname cc@cur@depth@\cc@cur@cont\endcsname\relax
178   \advance\@tempcnta#1\relax
179   \csxdef{cc@cur@depth@\cc@cur@cont}{\the\@tempcnta}%
180   \edef\cclCurDepth{\csname cc@cur@depth@\cc@cur@cont\endcsname}%
181   \global\advance\ccl@depth#1\relax
182 }

```

`\cclItemIndent` stores the actual calculated indent of an List item's first line.

```

183 \newskip\cclItemIndent

```

`\cclTopID` is a counter that stores a unique number for each top-level List Instance. It is used to calculate the margins of both top-level items and items of nested lists.

```

184 \newcount\cclTopID \cclTopID\z@\relax

```

`\cclID` stores a unique “identifier” number for each list, irrespective their nesting levels.

```

185 \newcount\cclID \cclID\z@\relax

```

An internal global counter register `\ccl@total@list@cnt` is used to count the overall number of opening lists. Currently, the global ID of each list is unused.

```

186 \newcount\ccl@total@list@cnt \ccl@total@list@cnt\z@\relax

```

`\ccl@incr@count` stores the current list ID counter in a nesting-depth specific macro `ccl@prev@cnt@\the\ccl@depth`, advances the global internal list counter by one, and sets the publicly available counter `\cclID` to the resulting value. Also, if the nesting level is 1, the `\cclTopID` counter is incremented.

```

187 \def\ccl@incr@count{%
188   \csxdef{ccl@prev@cnt@\the\ccl@depth}{\the\cclID}%
189   \global\advance\ccl@total@list@cnt\@ne\relax
190   \global\cclID\ccl@total@list@cnt\relax
191   \ifnum\cclCurDepth=\@ne\relax
192     \global\advance\cclTopID\@ne\relax
193   \fi
194 }

```

`\ccl@decr@count` resets the list counter for the next lower nesting level, whenever a nested list is closed.

```

195 \def\ccl@decr@count{%
196   \global\cclID\csname ccl@prev@cnt@\the\ccl@depth\endcsname\relax
197 }

```

## 4.1 The List Environment

List environments have the same name as their respective containers (preixed by the `\ccPrefix`). However, they all call the low-level macros `\cc@list` and `\endcc@list`.

`\cc@list` is begin macro for the generalized coco-list environment. #1 is the attribute list of the environment.

```

198 \def\cc@list{\cc@opt@empty\cc@list}
199 \def\cc@list[#1]{%
200   \ccl@advance@depth\@ne%
201   \ccl@incr@count%
202   \edef\ccl@cur@cont{\cc@cur@cont-\cclCurDepth}%
203   \global\cclFirsttrue

```

If the nesting goes deeper than the style programmer anticipated:

```

204 \ifcsdef{cc@container@\ccl@cur@cont}{%
205   {\ifx\ccl@inherit\ccl@ih@common
206     \let\ccl@cur@cont\cc@cur@cont%
207     \else
208       \global\csletcs
209         {cc@type@Properties@\cc@cur@cont-\cclCurDepth}
210         {cc@type@Properties@\cc@cur@cont-\cclPrevDepth}%
211     \fi}%

```

Horizontal margin Properties from the previous nesting level are stored so that the nested lists can use them.

`prev-margin-left` <skip> stores the left margin of the next higher list level (i. e., the left margin of the list item that the current list is nested into)

```

212 \ccSetPropertyX{prev-margin-left}{\the\leftskip}%

```

`prev-margin-right` <skip> stores the superior list item's right margin.

```

213 \ccSetPropertyX{prev-margin-right}{\the\rightskip}%
214 \ccEvalType[\ccl@cur@cont]{Properties}%

```

`\ccl@list@type` locally stores the current value of the `list-type` Property.

```

215 \edef\ccl@list@type{\ccUseProperty{list-type}}%

```

Processing of the optional argument.

```

216 \cclUseAttributeHandler{#1}%

```

The exact values of the margins are calculated.

```

217 \cclCalculateMarginLeft%
218 \cclCalculateVMargin{top}%
219 \cclCalculateVMargin{bottom}%

```

`\Item` is a used to separate the single items of a list.

```

220 \csdef{\ccPrefix Item}{\cc@opt@empty\ccl@item}%
221 \def\ccl@item[##1]{%
222   \edef\ccl@item@label{##1}%
223   \ifx\ccl@item@label\@empty
224     \cclUseLabelHandler%
225   \else
226     \ccComponent{Label}{##1}%
227   \fi
228   \sbox\z@{\@cc@is@finalfalse\ccUseProperty{label-format}}%
229   \@tempdima=\dimexpr\ccUseProperty{max-label-width}\relax
230   \ifdim\wd\z@<\@tempdima\relax
231     \@tempdima=\the\wd\z@\relax%

```

```

232 \fi
233 \bgroup
234 \def\cc@cur@cont{list}%
235 \cc@store@latest{\the\cclTopID-number-\cclCurDepth-maxwd}{\the\@tempdima}%
236 \cc@store@latest{\the\cclTopID-number-maxwd}{\the\@tempdima}%
237 \egroup
238 \ccSetPropertyX{label-width}{\the\@tempdima}%
239 \ccUseProperty{item-format}%
240 \ccUseProperty{at-begin-item-body}\ignorespaces%
241 }%

```

`\item` If default L<sup>A</sup>T<sub>E</sub>X macros are replaced per package option, `\item` is made into a copy of the local definition of `\ccPrefix Item`.

**Warning:** this might be dangerous when the User tries to embed something inside a CoCoT<sub>E</sub>X list that uses L<sup>A</sup>T<sub>E</sub>X's standard `\list` or `\trivlist` environments!

```

242 \if@cc@replace\letcs\item{\ccPrefix Item}\fi%

```

Up to this point, we only managed Properties. From this point forward, we actually print the list. We start by using the `before-list` Property.

```

243 \ccUseProperty{before-list}%

```

then, we add the top vertical skip by `int-margin-top` amount.

```

244 \ccUseProperty{int-margin-top}%

```

and set the left and right margins using the `margin-left`, `label-sep` and `margin-right` Properties.

```

245 \leftskip\dimexpr\ccUseProperty{margin-left}+\ccUseProperty{label-sep}\relax%
246 \rightskip\dimexpr\ccUseProperty{margin-right}\relax%
247 }

```

`\endcc@list` is called at the end of each List Container's respective environment. It basically calls the `after-list` Property one last time, decrements the depth counter(s) and adds the `int-margin-bottom` vertical skip.

```

248 \def\endcc@list{%
249 \ccUseProperty{after-list}%
250 \ccl@decr@count%
251 \ccl@advance@depth\m@ne%
252 \ccUseProperty{int-margin-bottom}%

```

If the List is not nested, we eventually evaluate the `after-indent` Property.

```

253 \ifnum\cclCurDepth=\z@\relax
254 \ccIfPropVal{after-indent}{false}{%
255 \global\@afterindentfalse
256 \aftergroup\cc@afterbox}{}%
257 \fi
258 }

```

`\cclCalculateVMargin` generates a macro that sets the internal margin Properties of the (nested) list. #1 is the orientation (`top` or `bottom`).

```

259 \def\cclCalculateVMargin#1{%
260 \ifdim\ccUseProperty{margin-#1}=\z@\relax
261 \ccSetProperty{int-margin-#1}{\relax}%
262 \else

```



```

263 \ccSetProperty{int-margin-#1}{\addvspace{\ccUseProperty{margin-#1}}}%
264 \fi
265 }

```

`\cclCalculateLeftMargin` generates the value that `\leftskip` is set to.

```

266 \def\cclCalculateMarginLeft{%
267 \ifcsdef{cc-list-\the\cclTopID-number-maxwd}
268 {\ccSetPropertyVal{number-width-max}{\csname cc-list-\the\cclTopID-number-maxwd\endcsname}}
269 {\ccSetPropertyVal{number-width-max}{1sp}}%
270 \ifcsdef{cc-list-\the\cclTopID-number-\cclCurDepth-maxwd}
271 {\ccSetPropertyVal{number-width-level-max}{\csname cc-list-\the\cclTopID-number-\cclCurDepth
272 -maxwd\endcsname}}
273 {\ccSetPropertyVal{number-width-level-max}{1sp}}%
274 \cc@get@indent[\ccl@calc@margin@left]{\the\cclTopID}%
275 }

```

`\ccl@calc@margin@left` is an override for coco-common's `\cc@calc@margin@left` specific for lists. According to `\cc@calc@margin@left`'s argument structure, #1 is the internal Property prefix, and #2 is the current value of the list depth counter. However, since we already stored the left margin of the previous depth level in the internal `prev-margin-left` Property, we can gobble both arguments.

```

275 \def\ccl@calc@margin@left#1#2{%
276 \@tempdima=\ccUseProperty{prev-margin-left}\relax%
277 \ccSetPropertyX{margin-left}{\the\dimexpr\@tempdima-\ccUseProperty{indent}\relax}%
278 }

```

## 4.2 Unpacking the List Type-Specific Handlers

The caller macros for the two list type-specific Handlers for Attributes and Labels are defined here. They do some basic exception catching and then call the Handlers themselves if no error is detected.

`\cclUseLabelHandler` calls the list type specific Label handler to generate a label accordingly in cases where `\item` omits the optional argument.

```

279 \def\cclUseLabelHandler{%
280 \expandafter\ifx\csname ccl@make@label@\ccl@list@type\endcsname\relax
281 \ccPackageError{lists}{type}
282 {List type '\ccl@list@type' does not provide a Label Handler.}
283 {Make sure that the body of \ccl@list@type's declaration contains a \string\
284 DeclareLabelHandler.}
285 \else
286 \csname ccl@make@label@\ccl@list@type\endcsname
287 \fi
288 }

```

`\cclUseAttributeHandler` checks if the list type specific attribute handler exists and applies it to the attribute list #1.

```

288 \def\cclUseAttributeHandler#1{%
289 \ccParseAttributes{\cc@cur@cont-\cclCurDepth}{#1}%
290 \expandafter\ifx\csname ccl@eval@attrs@\ccl@list@type\endcsname\relax
291 \ccPackageError{Lists}{Type}
292 {List type '\ccl@list@type' does not provide an Attribute Handler.}
293 {Make sure that the body of \ccl@list@type's declaration contains a \string\
294 DeclareAttributeHandler.}

```

```

294 \else
295   \csname ccl@eval@attrs@ccUseProperty{list-type}\endcsname
296 \fi
297 }

```

## 5 Default List Types

Vanilla CoCoTeX supports three list types: numbered lists (corresponds to L<sup>A</sup>T<sub>E</sub>X's *enumerate* environment), unnumbered lists (*itemize*), and description lists (*description*).

### 5.1 Unnumbered Lists

`unnumbered` is technically an abstract child Container of the `List` parent.

```

298 \ccDeclareListType{unnumbered}{%

```

`\ccl@make@label@unnumbered` generates the `Label` Component of an unnumbered list type.

```

299 \DeclareLabelHandler{%
300   \ccComponent{Label}{\ccUseProperty{default-label}}

```

`\ccl@eval@attrs@itemize` is the handler for attributes of itemize-like list types. Currently, it does nothing.

```

301 \DeclareAttributeHandler{}}

```

#### Itemize-Type List Specific Properties

`default-label` <any> is a property that holds a fallback label which is used when the optional argument of `\Item` is omitted.

```

302 {\ccSetProperty{default-label}{-}}

```

#### Itemize-Style Default Lists

`Itemize` is the user-level unnumbered `List` Container.

```

303 \ccDeclareList{Itemize}{unnumbered}{\ccSetProperty{default-label}{\textbullet}}
304 \ccDeclareNested{Itemize}{1}{%
305   \ccSetProperty{label-face}{\normalfont\bfseries}%
306   \ccSetProperty{default-label}{\textendash}}
307 \ccDeclareNested{Itemize}{2}{\ccSetProperty{default-label}{\textasteriskcentered}}
308 \ccDeclareNested{Itemize}{3}{\ccSetProperty{default-label}{\textperiodcentered}}

```

### 5.2 Numbered Lists

`\ccl@item@adv` is an internal counter that holds the amount by which the counter of numebred lists should advance for each item.

```

309 \newcount\ccl@item@adv

```

`numbered` is an abstract child Container of the List parent that represents numbered lists.

```
310 \ccDeclareListType{numbered}{%
```

`\ccl@eval@attrs@numbered` is the handler for attributes specific to the enumerate-like list types.

```
311 \DeclareAttributeHandler{%
```

The attribute `step` indicates by what amount the internal counter should be advanced for each item. Defaults to +1 if none is given.

```
312 \ccIfAttr{\cc@cur@cont-\cclCurDepth}{step}{
313   {\ccl@item@adv=\expandafter\numexpr\csname cc@\cc@cur@cont-\cclCurDepth @attr@step\
    endcsname\relax}%
314   {\ccl@item@adv=\@ne}%
```

The attribute `start` indicates the initial internal counter of the items in the list. The number itself is the counter of the first item, so we need to subtract the value of `step` from the given value such that `\item` can advance it by that same value. If the attribute is not given, the internal counter is initialized to 0.

```
315 \ccIfAttr{\cc@cur@cont-\cclCurDepth}{start}{
316   {\ccl@item@cnt=\expandafter\numexpr\csname cc@\cc@cur@cont-\cclCurDepth @attr@start\
    endcsname\relax
317   \advance\ccl@item@cnt-\ccl@item@adv}%
318   {\ccl@item@cnt=\z@\relax}%
319 }
```

`\ccl@make@label@numbered` is the `Label` handler of a numbered list type.

```
320 \DeclareLabelHandler{%
321   \advance\ccl@item@cnt \ccl@item@adv\relax
322   \expandafter\ifx\csname ccl@label@type@\ccUseProperty{enum-type}\endcsname\relax
323   \ccPackageWarning{lists}{type}{Enum type \ccUseProperty{enum-type} is unknown, revert to
    numeric counters!}
324   \let\ccl@label\ccl@label@type@arabic%
325   \else
326   \letcs\ccl@label{\ccl@label@type@\ccUseProperty{enum-type}}%
327   \fi
328   \ccComponent{Label}{\ccl@label{\ccl@item@cnt}}
329 }%
```

```
330 }{%
```

## Numbered List-Specific Properties

### New Properties

`enum-type` [`arabic`|`roman`|`Roman`|`Alph`|`alph`] controls how the item counter is rendered when it is not given explicitly with the optional argument of `\item`. The default values are borrowed from LaTeX's default enumerate types and defined below.

```
331 \ccSetProperty{enum-type}{arabic}%
```

### Properties with Deviating Default Values

By default, numeric `Label` are followed by a period to accommodate L<sup>A</sup>T<sub>E</sub>X customs.

```
332 \ccSetProperty{label}{\ccUseComp{Label}.}}
```

### Available Counting Styles

`\ccl@label@type@arabic` transforms the value of the following (implicit) counter to arabic numerals.

```
333 \def\ccl@label@type@arabic{\@arabic}
```

`\ccl@label@type@roman` transforms the value of the following (implicit) counter to lower case roman numerals.

```
334 \def\ccl@label@type@roman{\@roman}
```

`\ccl@label@type@Roman` transforms the value of the following (implicit) counter to upper case roman numerals.

```
335 \def\ccl@label@type@Roman{\@Roman}
```

`\ccl@label@type@alph` transforms the value of the following (implicit) counter to lower case alphabetic letters.

```
336 \def\ccl@label@type@alph{\@alph}
```

`\ccl@label@type@Alph` transforms the value of the following (implicit) counter to upper case alphabetic letters.

```
337 \def\ccl@label@type@Alph{\@Alph}
```

### Enumerate-Style Default Lists

`Enumerate` is the user-level Container for numbered `List` Containers.

```
338 \ccDeclareList{Enumerate}{numbered}{%
339 \ccDeclareNested{Enumerate}{1}{% (
340   \ccSetProperty{label}{\ccUseComp{Label}}}%
341   \ccSetProperty{enum-type}{alph}}%
342 }
343 \ccDeclareNested{Enumerate}{2}{\ccSetProperty{enum-type}{roman}}
344 \ccDeclareNested{Enumerate}{3}{\ccSetProperty{enum-type}{Alph}}
```

## 5.3 Description Lists

`text` is an abstract child Container of the List parent used for `description`-like list types.

```
345 \ccDeclareListType{text}{%
```

`\ccl@eval@attrs@text` is the handler for the attributes of description-like list types.

```
346 \DeclareAttributeHandler{%
347   \ccIfAttr{\cc@cur@cont-\cclCurDepth}{width}
348   {\ccSetPropertyVal{min-margin-left}{\expandafter\dimexpr\csname cc@\cc@cur@cont-\
349     cclCurDepth @attr@width\endcsname\relax}}%
350   {\ccSetProperty{min-margin-left}{2em}}%
351 \ccIfPropVal{label-growth}{down}
352   {\long\def\ccl@vbox##1{\smash{\vtop{##1}}}}
353   {\long\def\ccl@vbox##1{\vbox{##1}}}%
354 }
```

`\ccl@make@label@text` creates the label of a description-like list type.

```
354 \DeclareLabelHandler{%
355   \ccComponent{Label}{}%
356 }
```

## Description-Type Specific Properties

### New Properties

`label-growth` [up|down] controls the direction labels “grow” into when they need more space than `max-label-width`. On  $\text{\TeX}$ -primitive level, it controls whether the label is put into a `\vbox` or `\vtop` with `\hsize=\cclItemIndent`.

**Important note:** If the `label-growth` is set to ‘down’ and the description of an item uses less lines than its label, the label *will* flow into the next item. There is no (easy) way to catch that (automatically) without destroying the possibility to nesting lists.

```
357 {\ccSetProperty{label-growth}{up}%
```

### Properties with Deviating Default Values

The Properties `margin-left` and `indent` of text-type lists are by default set to `auto`.

```
358 \ccSetProperty{indent}{auto}%
359 \ccSetProperty{margin-left}{auto}%
```

To accommodate for the new `label-grow` option, the `label-box` has a conditional that switches between regular `\hbox` labels and the two `\vbox` variants described above.

```
360 \ccSetProperty{label-box}{%
361   \ifdim\ccUseProperty{label-width}<\ccUseProperty{max-label-width}\relax
362     \hbox to \cclItemIndent{%
363       \ccIfPropVal{label-align}{left}{-}{\hss}%
364       \ccUseProperty{label-format}%
365       \ccIfPropVal{label-align}{right}{-}{\hss}}%
366   \else
367     \ccl@vbox{\relax%
368       \hsize\dimexpr\cclItemIndent%
369       \leftskip\z@
370       \rightskip\z@
371       \parindent\z@
372       \leavevmode
373       \ccUseProperty{label-format}%
374       \@@par
375     }%
376   \fi
377 }
```

## Description-Type Default Lists

`Description` is the user-level Container for text type `List` Containers.

As with the standard  $\text{\LaTeX}$ `description` environment, there are no default definitions for nested Description-type lists.

```
378 \ccDeclareList{Description}{text}{%
379   \ccSetProperty{label-face}{\bfseries}
380 }
```

## 5.4 Replacing $\text{\LaTeX}$ ’s Default Lists

At the User’s discretion (using the `replace` package option, see Sect. 1.1, above),  $\text{\LaTeX}$ ’s default list environments `itemize`, `enumerate`, and `description` are re-defined to use CoCo $\text{\TeX}$ ’s list mechanism, instead.

```
381 \if@ccl@replace
382   \letcs\itemize{\ccPrefix Itemize}
383   \letcs\enditemize{end\ccPrefix Itemize}
384   \letcs\enumerate{\ccPrefix Enumerate}
385   \letcs\endenumerate{end\ccPrefix Enumerate}
386   \letcs\description{\ccPrefix Description}
387   \letcs\enddescription{end\ccPrefix Description}
388 \fi
```

```
</lists>
```

# Index

---

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