Sum-Product Networks

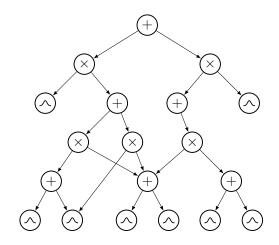
Sum-Product Networks (SPNs)

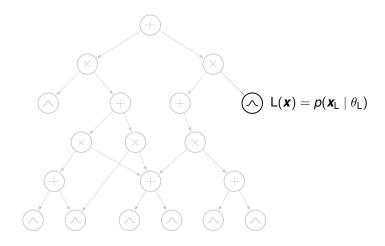
A sum-product network [Poon & Domingos 2011] over random variables $\textbf{\textit{X}}$ is a tuple $\mathcal{S}=(\mathcal{G},\psi,\textbf{\textit{w}},\theta)$, consisting of a computational graph \mathcal{G} , a scope-function ψ [Trapp et al. 2019], network weights $\textbf{\textit{w}}$ and leaf node parameters θ .

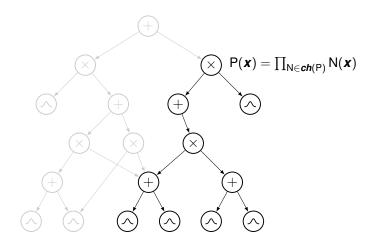
Why use SPNs? *Exact and efficient* computation of many probabilistic inference tasks, e.g. marginalisation.

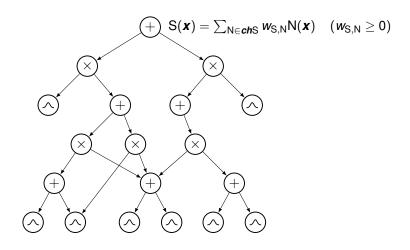
SPNs are deep structured mixture models, generalising shallow mixtures, using an architecture that is a special type of a sparse *linear* neural network with non-linear inputs.

Every SPN is a multi-linear function in its weights.

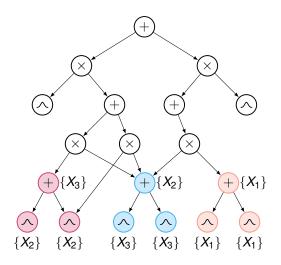




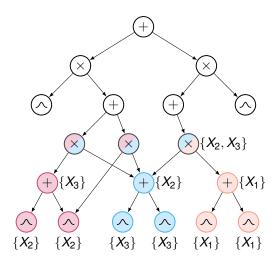




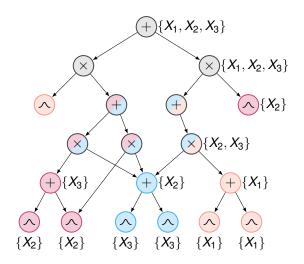
Scope Function: $\psi \colon \mathbf{N} \mapsto \mathscr{P}(\mathbf{X})$



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SPNs as a Mixture of Induced Trees

$$Z_{S_{1}} = 1 + \{X_{1}, X_{2}, X_{3}\}$$

$$X = X_{1} + \{X_{1}, X_{2}, X_{3}\}$$

$$X = X_{2} + \{X_{3}\} + \{X_{2}, X_{3}\}$$

$$X = X_{3} + \{X_{2}, X_{3}\}$$

$$X = X_{3} + \{X_{1}, X_{2}, X_{3}\}$$

$$\mathcal{S}(\boldsymbol{x}) = \sum_{i=1}^{K} \prod_{(S,N) \in \mathcal{T}_{i,E}} w_{S,N} \prod_{L \in \mathcal{T}_{i,V}} p(\boldsymbol{x}_{L} \mid \theta_{L})$$

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SPNs as a Mixture of Induced Trees

$$Z_{S_1} = 1 + \{X_1, X_2, X_3\}$$

$$X = 2 + \{X_1, X_2, X_3\}$$

$$X = \{X_1, X_2, X_3\}$$

$$X = \{X_2, X_3\}$$

$$X = \{X_3, X_3\}$$

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