

# Learning Sum-Product Networks

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# Probabilistic Machine Learning

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# Sum-Product Networks

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- Sum-product networks (SPNs)<sup>1</sup> is a class of general-purpose probabilistic machine learning models that admit tractable probabilistic inference.
- SPNs are a sub-class of so-called tractable probabilistic models or probabilistic circuits.
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<sup>1</sup>H. Poon & P. Domingos: Sum-product networks: A new deep architecture. In UAI, 2011.



# What is a Sum-Product Network?

- Let  $\mathbf{X} = \{X_1, \dots, X_D\}$  be set of  $D$  random variables.
- An SPN is a distribution over  $\mathbf{X}$  defined as a 4-tuple  $\mathcal{S} = (\mathcal{G}, \psi, w, \theta)$ .
  - $\mathcal{G}$  is a computational graph.
  - $\psi$  is a so-called scope function.
  - $w$  denotes the set of sum-weights and  $\theta$  the set of leaf node parameters.

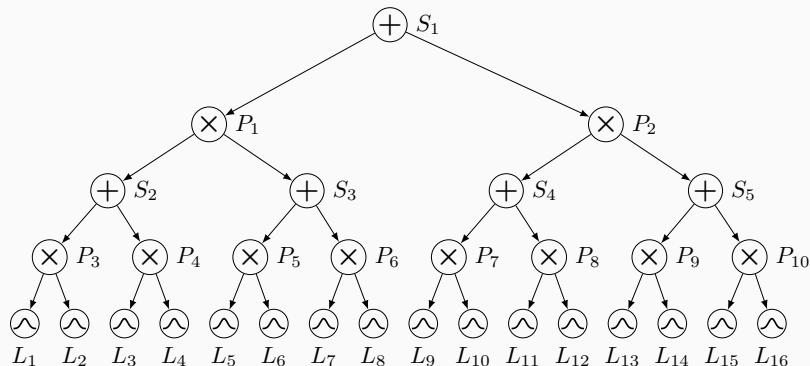
This definition<sup>2</sup> is conceptually different to the original definitions as it disentangles the computational graph and the scope function.

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<sup>2</sup>M. Trapp et al.: Bayesian Learning of Sum-Product Networks. In NeurIPS, 2019.

# Computational Graph $\mathcal{G}$

$\mathcal{G}$  is a rooted connected directed acyclic graph (DAG), containing: sum (S), product (P) and leaf nodes (L).



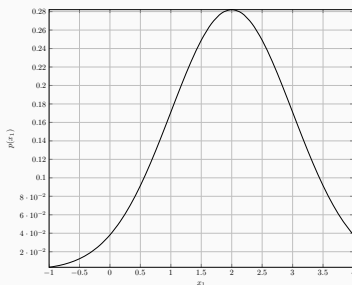
**Figure 1:** Example of a tree-shaped computational graph.

# Leaves L in $\mathcal{G}$

Leaf nodes are input nodes with arbitrary distribution, e.g. Gaussian, Multinomial, variational autoencoder.



$$L(x) = p(x \mid \theta_L)$$

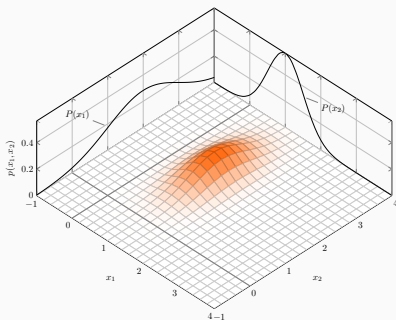


## Product Nodes P in $\mathcal{G}$

Product nodes encode independence assumptions between sets of random variables.



$$P(x) = \prod_{C \in \text{ch}(P)} C(x)$$

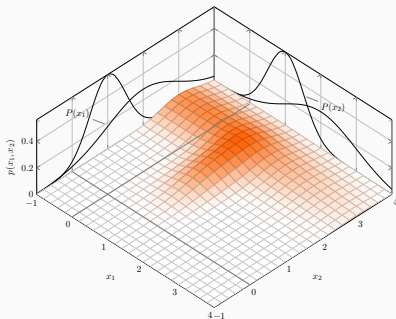


## Sum Nodes $S$ in $\mathcal{G}$

Sum nodes<sup>3</sup> replace independence with conditional independence within the network.



$$S(x) = \sum_{C \in \text{ch}(P)} w_{S,C} C(x)$$



<sup>3</sup>We assume that  $w_{S,C} \geq 0$ .

## Scope Function $\psi$

$\psi$  is a function assigning each node  $N$  in a sub-set of  $\mathbf{X}$ ,<sup>4</sup> and has to fulfil the following properties:

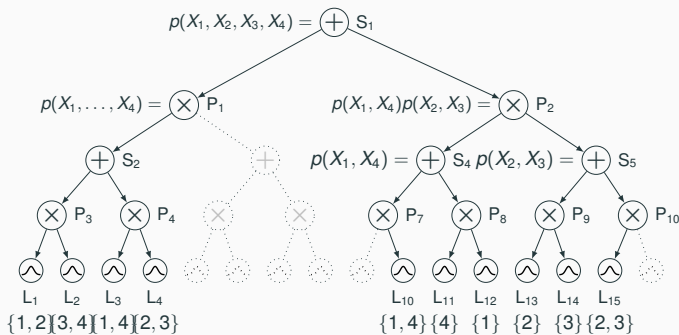
1. If  $N$  is the root node, then  $\psi(N) = \mathbf{X}$ .
2. If  $N$  is a sum or product, then
$$\psi(N) = \bigcup_{N' \in \mathbf{ch}(N)} \psi(N').$$
3. For each  $S \in \mathbf{S}$  we have
$$\forall N, N' \in \mathbf{ch}(S): \psi(N) = \psi(N') \text{ (completeness)}^a.$$
4. For each  $P \in \mathbf{P}$  we have
$$\forall N, N' \in \mathbf{ch}(P): \psi(N) \cap \psi(N') = \emptyset \text{ (decomposability)}.$$

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<sup>a</sup>Complete and decomposable SPNs are referred to as valid SPNs.

<sup>4</sup>This sub-set is often referred to as the scope of a node.

# Example SPN $\mathcal{S} = (\mathcal{G}, \psi, w, \theta)$



After applying a scope function  $\psi$  on  $\mathcal{G}$  we obtain the SPN.

Most structure learners learn both in an entangled way.

Note that we define  $L(x) := 1$  for every  $x$  if and only if  $\psi(L) = \emptyset$ .

# Parameter Learning

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# Parameter Learning in SPNs

## Generative Learning<sup>a</sup>

$$\mathcal{L}(\theta \mid \mathcal{X}) = \sum_{n=1}^N \log \mathcal{S}(\mathbf{x}_n \mid \phi) - \log \mathcal{S}(* \mid \phi), \quad \mathbf{x}_n \in \mathbb{R}^D \quad (1)$$

Note that  $\mathcal{S}(* \mid \phi)$  is the partition function which can be evaluated efficiently using a single upward pass.

## Discriminative Learning<sup>b</sup>

$$\mathcal{L}(\theta, \lambda \mid \mathcal{X}) = \sum_{n=1}^N \log \mathcal{S}(\mathbf{x}_n, \lambda_n \mid \phi) - \log \mathcal{S}(\mathbf{x}_n \mid \phi), \quad \mathbf{x}_n \in \mathbb{R}^D, \lambda_n \in \mathbb{R} \quad (2)$$

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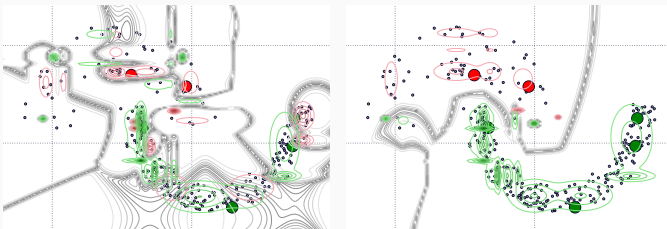
<sup>a</sup>H. Poon & P. Domingos: Sum-product networks: A new deep architecture. In UAI, 2011.

<sup>b</sup>R. Gens & P. Domingos: Discriminative learning of sum-product networks. In NeurIPS, 2012.

# Parameter Learning in SPNs

## Semi-Supervised Learning using Contrastive Pessimistic Likelihood Estimation (CPLE)<sup>5</sup>

$$\text{CPLE} = \arg\max_{\theta \in \Theta} \arg \min_{\mathbf{q} \in \Delta_{K-1}^M} \mathcal{L}(\theta, \lambda, \mathbf{q} \mid \mathcal{X}, \mathcal{U}) - \mathcal{L}(\theta^+, \lambda, \mathbf{q} \mid \mathcal{X}, \mathcal{U}) \quad (3)$$



<sup>5</sup>M. Trapp et al.: Safe semi-supervised learning of sum-product networks. In UAI, 2017.

## Overparameterization in SPNs<sup>6</sup>

$$w_k^{(t)} \approx w_k^{(t)} + \rho^{(t)} \nabla_{w_k^{(t)}} + \left[ \sum_{l=0}^{L-1} \eta \nabla_{w_{\phi(k,l)}^{[l]}} (w_{\phi(k,l)}^{[l]})^{-1} \right] w_k^{(t)} \quad (4)$$

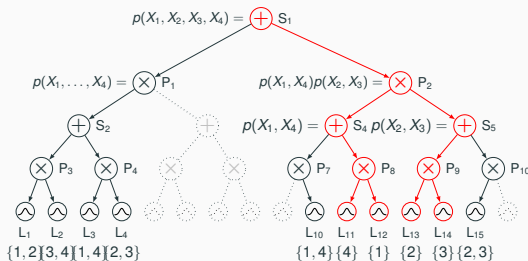
$$= w_k^{(t)} + \rho^{(t)} \nabla_{w_k^{(t)}} + \sum_{\tau=1}^{t-1} \mu^{(t,\tau)} \nabla_{w_k^{(\tau)}} \quad (5)$$

Gradient-based optimisation in deep tree-structured sum-product network with small (fixed) learning rate and near zero initialisation of the weights is equivalent to gradient-based optimisation with adaptive and time-varying **learning rate** and **momentum term**.

<sup>6</sup>M. Trapp et al.: Optimisation of Overparametrized Sum-Product Networks. ICML Workshop on Tractable Probabilistic Models, 2019.

# Bayesian Parameter Learning

- The key insight for Bayesian parameter learning<sup>7</sup> is that *sum nodes* can be interpreted as *latent variables*  $Z_S$ , clustering data instances.
- Given a vector of states for each sum,  $\mathbf{z}$  induces a so-called induced tree ( $\mathcal{T}$ ) on  $S$ .



<sup>7</sup>Zhao et al.: Collapsed variational inference for sum-product networks. In ICML, 2016.

# Structure Learning

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# Challenges in Structure Learning

- The generated structure has to be complete and decomposable, i.e., a sparsely connected graph.
- We are interested in structures that generalise well, many approaches learn deep trees that are prone to overfit.
- Until recently<sup>8</sup>, there has been no clear defined goal or principle of what makes a good structure.

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<sup>8</sup>M. Trapp et al.: Bayesian learning of sum-product networks. In NeurIPS, 2019.

## General-Purpose Learners (Selection)

- LearnSPN<sup>9</sup> recursively constructs sum nodes using clustering and product nodes using independence test. The resulting SPN is a tree.
- ID-SPN<sup>10</sup> is a generalisation of LearnSPN with tractable Markov networks as leaves.
- RAT-SPN<sup>11</sup> constructs region-graphs (meta-graph over SPNs) with random decompositions.
- BSPN<sup>8</sup> learns structures and parameters using Bayesian inference.

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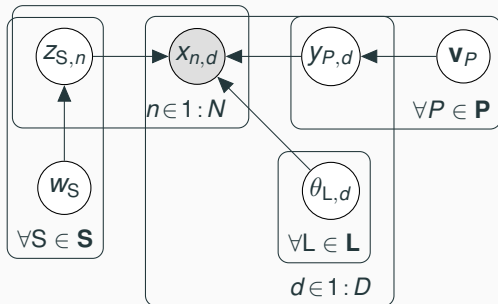
<sup>9</sup>R. Gens & P. Domingos: Learning the structure of sum-product networks. In ICML, 2013.

<sup>10</sup>A. Rooshenas & D. Lowd: Learning Sum-Product Networks with Direct and Indirect Variable Interactions. In ICML, 2014.

<sup>11</sup>R. Peharz et al.: Random sum-product networks: A simple but effective approach to probabilistic deep learning. In UAI, 2019.

# Bayesian Structure & Parameter Learning

- We assume  $\mathcal{G}$  is a tree-shaped region graph, i.e., the SPN is a *not* a tree.
- For each dimension  $d$  we introduce a latent variable  $Y_{P,d}$  at each partition node (bucket of product nodes).
- The latent variables represent an assign of  $d$  to a child, given a unique path leading to the node.





# Bayesian Structure & Parameter Learning

- Posterior inference can be performed using ancestral within Gibbs sampling.
- Bayesian structure learning obtains competitive results on benchmark datasets.
- We show that Bayesian SPNs can also be used in heterogeneous data domains and can be extended to nonparametric formulations, allowing principled online learning.
- Further, our approach is the only method that can consistently learn under missing data.

# Applications

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