

Java Enterprise Application Development

Lecture 8 *Annotations and Reflection*

Dr. Fan Hongfei
15 October 2025

Annotations

- A form of metadata, providing data about a program that is not part of the program itself
 - No direct effect on the operation of the code they annotate
- Usage scenarios
 - Information for the compiler
 - Detect errors or suppress warnings
 - Compile-time and deployment-time processing
 - Generate code, XML files, and more
 - Runtime processing

Syntax

- *@Entity*

@Override

void mySuperMethod() { ... }

- Can include elements, named or unnamed, with values

@SuppressWarnings(value = "unchecked")

void myMethod() { ... }

- Can be applied to declarations of classes, fields, methods, and other program elements
- Each annotation often appears on its own line by convention
- Multiple and repeating annotations on the same declaration are supported

Predefined Annotation Types

- *@Deprecated*: the marked element is deprecated and should no longer be used
- *@Override*: informing the compiler that the element is meant to override an element declared in a superclass
- *@SuppressWarnings*: telling the compiler to suppress specific warnings that it would otherwise generate
- *@FunctionalInterface*

Declaring an Annotation Type

- Example

```
@interface ClassPreamble {  
    String author();  
    String date();  
    int currentRevision() default 1;  
    String lastModified() default "N/A";  
    String lastModifiedBy() default "N/A";  
    // Note use of array  
    String[] reviewers();  
}
```

Introduction to Reflection

- A feature in Java, allowing an executing Java program to **examine or “introspect”** upon itself, and **manipulate** internal properties of the program
 - Examining properties of a class
 - Setting and getting field values
 - Invoking methods
 - ...
- Powerful, and has no equivalent in many other languages

Introduction to Reflection (cont.)

- Example

```
1 public static void main(String[] args) throws  
   ClassNotFoundException {  
2     Class<?> c = Class.forName(args[0]);  
3     Method[] m = c.getDeclaredMethods();  
4     for (Method method : m) {  
5         System.out.println(method.toString());  
6     }  
7 }
```

- Loading the specified class, and retrieving the list of methods defined in the class
- *java.lang.reflect.Method* is a class representing a method

Entry Point for All Reflection APIs

- JVM instantiates an immutable instance of *java.lang.Class* for every type of object
 - Providing methods to examine the runtime properties of the object including its members and type information
 - Providing the ability to create new classes and objects
- Retrieving class objects
 - *Object.getClass()*
 - *.class*
 - *Class.forName()*
 - *Class.getSuperclass()*
 - *Class.getClasses()*
 - ...

Reflection APIs

- Examine class modifiers and types
 - *getModifiers()*
 - *getTypeParameters()*
 - *getGenericInterfaces()*
 - ...
- Fetch annotation information
 - *getAnnotations()*
- Discover class members
 - *getDeclaredFields()* / *getDeclaredMethods()*: including private members, but no inherited members
 - *getFields()* / *getMethods()*: including inherited members, but no private members
 - ...

Reflection APIs (cont.)

- Field
 - Providing methods for accessing type information and setting and getting values of a field on a given object
 - *getModifiers()*
 - *getType()*
 - *get(Object obj)*, *getByte(Object obj)*, *getInt(Object obj)*, ...
 - *set(Object obj)*, *setByte(Object obj)*, *setInt(Object obj)*, ...

Reflection APIs (cont.)

- Method
 - Providing APIs to access information about a method's modifiers, return type and parameters, and to invoke methods
 - *getReturnType()*
 - *getGenericReturnType()*
 - *getParameterTypes()*
 - *invoke(Object obj, Object... args)*

Drawbacks

- Performance suffers
 - Reflective method invocation is much slower than normal method invocation
- Security restrictions
 - Reflection requires a runtime permission which may not be present in a restricted security context
- Readability sacrificed
 - The code required to perform reflective access is clumsy and verbose
- Exposure of internals
 - May result in unexpected side-effects
- Lose benefits of compile-time type checking
- **Therefore, use reflection only when necessary**

Further Reading

- <https://docs.oracle.com/javase/tutorial/reflect/TOC.html>
- <https://www.oracle.com/technical-resources/articles/java/javareflection.html>
- Items 39-41 in *Effective Java (3rd Edition)*