

Week 1, video 2:

Regressors

Prediction

- Develop a model which can infer a single aspect of the data (predicted variable) from some combination of other aspects of the data (predictor variables)
- Sometimes used to predict the future
- Sometimes used to make inferences about the present

Prediction: Examples

- A student is watching a video in a MOOC right now.
 - ▣ **Is he bored or frustrated?**
- A student has used educational software for the last half hour.
 - ▣ **How likely is it that she knows the skill in the next problem?**
- A student has completed three years of high school.
 - ▣ **What will be her score on the college entrance exam?**

What can we use this for?

- Improved educational design
 - ▣ If we know when students get bored, we can improve that content
- Automated decisions by software
 - ▣ If we know that a student is frustrated, let's offer the student some online help
- Informing teachers, instructors, and other stakeholders
 - ▣ If we know that a student is frustrated, let's tell their teacher

Regression in Prediction

- There is something you want to predict (“the label”)
- The thing you want to predict is numerical
 - ▣ Number of hints student requests
 - ▣ How long student takes to answer
 - ▣ How much of the video the student will watch
 - ▣ What will the student’s test score be

Regression in Prediction

- A model that predicts a number is called a regressor in data mining
- The overall task is called regression

Regression

- To build a regression model, you obtain a data set where you already know the answer – called the *training label*

- For example, if you want to predict the number of hints the student requests, each value of numhints is a training label

Skill	pknow	time	totalactions
ENTERINGGIVEN 0	0.704	9	1
ENTERINGGIVEN 0	0.502	10	2
USEDIFFNUM 3	0.049	6	1
ENTERINGGIVEN 0	0.967	7	3
REMOVECOEFF	0.792	16	1

Regression

- Associated with each label are a set of “features”, other variables, which you will try to use to predict the label

Skill	pknow	time	totalactions
numhints			
ENTERINGGIVEN 0	0.704	9	1
ENTERINGGIVEN 0	0.502	10	2
USEDIFFNUM 3	0.049	6	1
ENTERINGGIVEN 0	0.967	7	3
REMOVECOEFF 1	0.792	16	1
REMOVECOEFF	0.792	13	2

Regression

- The basic idea of regression is to determine which features, in which combination, can predict the label's value

Skill	pknow	time	totalactions
numhints			
ENTERINGGIVEN 0	0.704	9	1
ENTERINGGIVEN 0	0.502	10	2
USEDIFFNUM 3	0.049	6	1
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REMOVECOEFF 1	0.792	16	1
REMOVECOEFF	0.792	13	2

Linear Regression

- The most classic form of regression is linear regression
- $$\text{Numhints} = 0.12 * \text{Pknow} + 0.932 * \text{Time} - 0.11 * \text{Totalactions}$$

Skill	pknow	time	
totalactions	numhints		
COMPUTESLOPE	0.544	9	1
?			

Quiz

Skill	pknow	time
totalactions	numhints	
COMPUTESLOPE	0.322	15
		4

□ Numhints = $0.12 * Pknow + 0.932 * Time - 0.11 * Totalactions$

□ What is the value of numhints?

- A) 8.34
- B) 13.58
- C) 3.67
- D) 9.21
- E) FNORD

Quiz

- $\text{Numhints} = 0.12 * \text{Pknow} + 0.932 * \text{Time} - 0.11 * \text{Totalactions}$
- Which of the variables has the largest impact on numhints?
(Assume they are scaled the same)
 - A) Pknow
 - B) Time
 - C) Totalactions
 - D) Numhints
 - E) They are equal

However...

- These variables are unlikely to be scaled the same!
- If P_{know} is a probability
 - ▣ From 0 to 1
 - ▣ We'll discuss this variable later in the class
- And time is a number of seconds to respond
 - ▣ From 0 to infinity
- Then you can't interpret the weights in a straightforward fashion
 - ▣ You need to transform them first

Transform

- When you make a new variable by applying some mathematical function to the previous variable
- $X_t = X^2$

Transform: Unitization

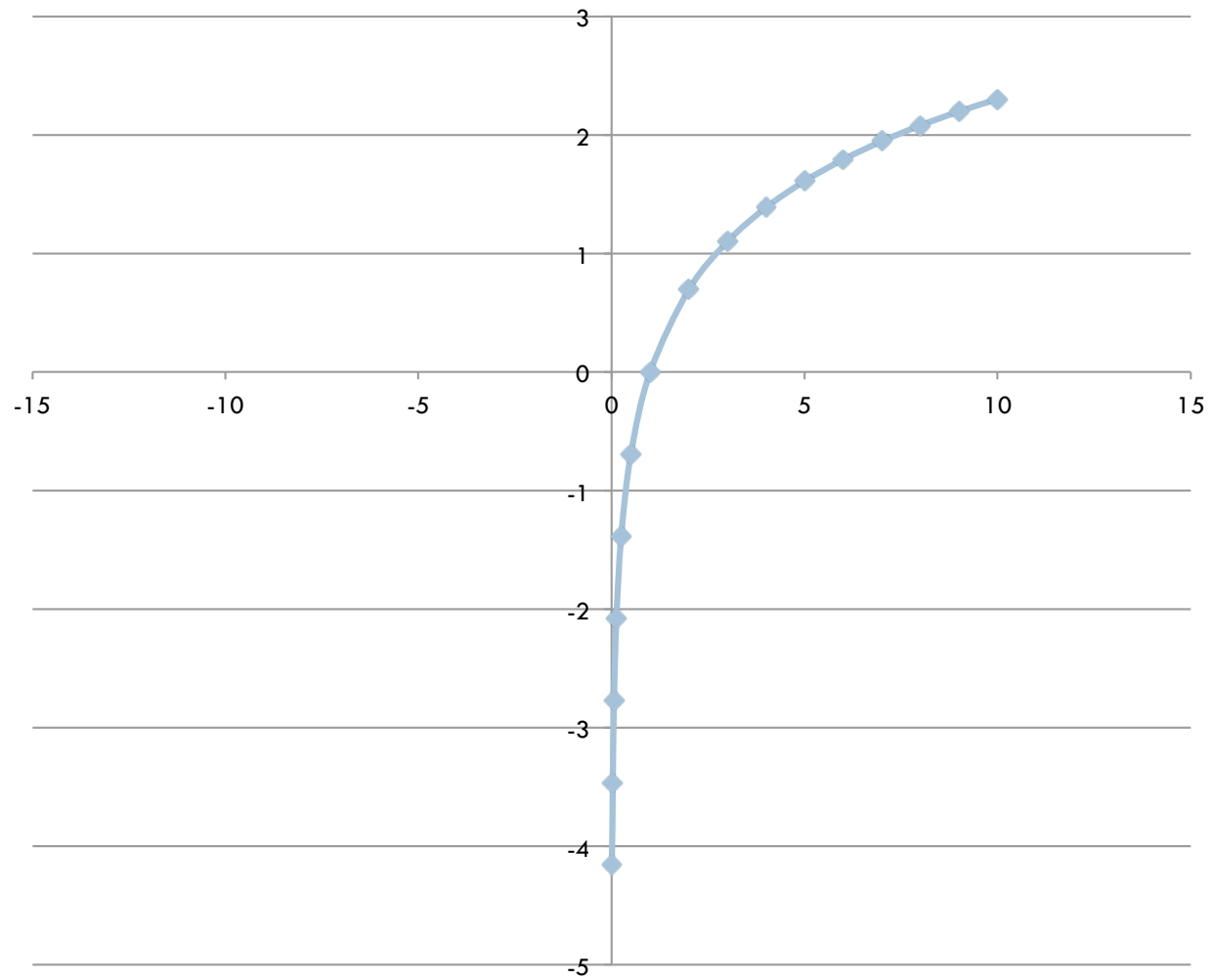
- Increases interpretability of relative strength of features
- Reduces interpretability of individual features

$$X_{\text{t}} = \frac{X - M}{SD(X)}$$

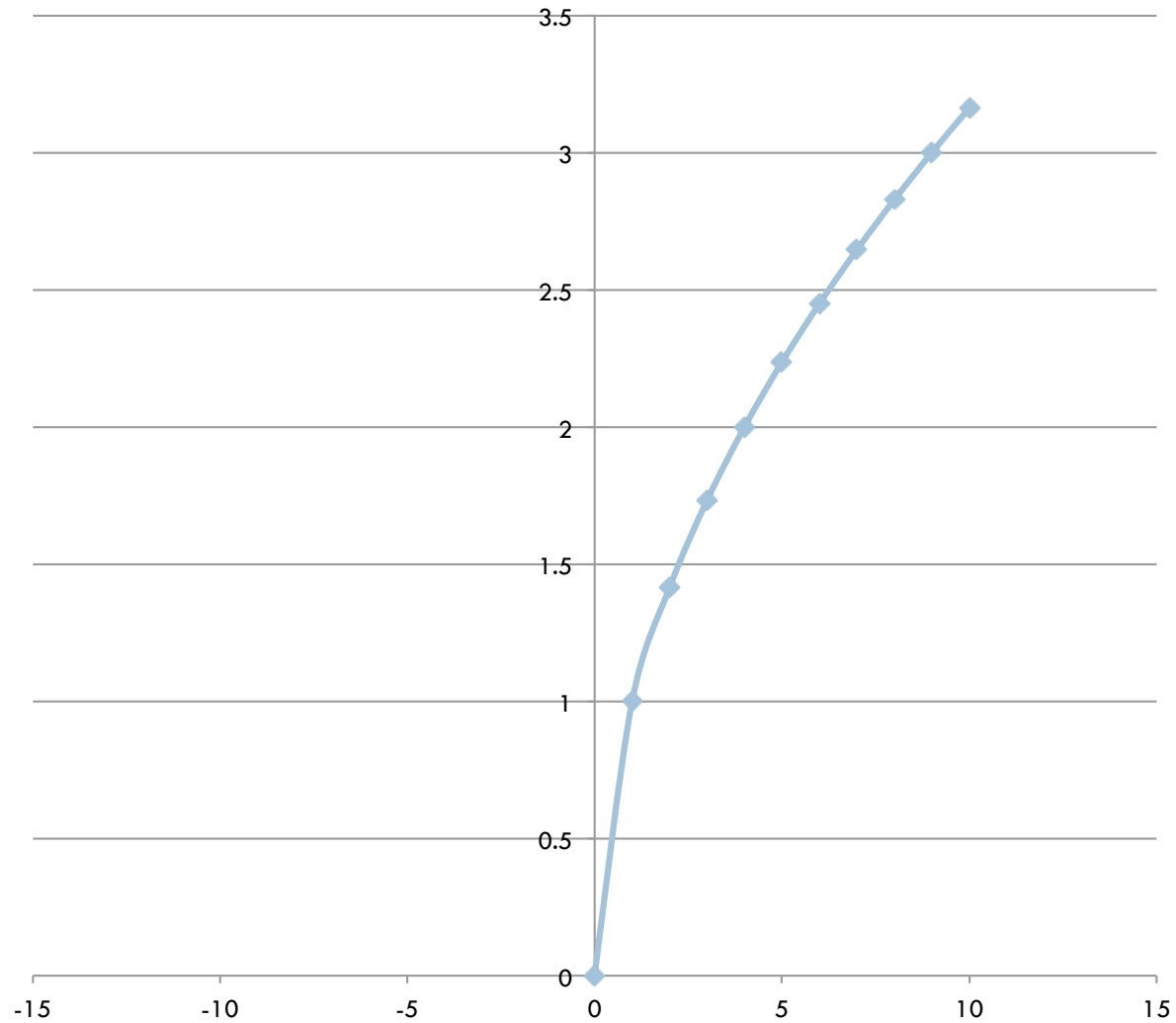
Linear Regression

- Linear regression only fits linear functions...
- Except when you apply transforms to the input variables
- Which most statistics and data mining packages can do for you

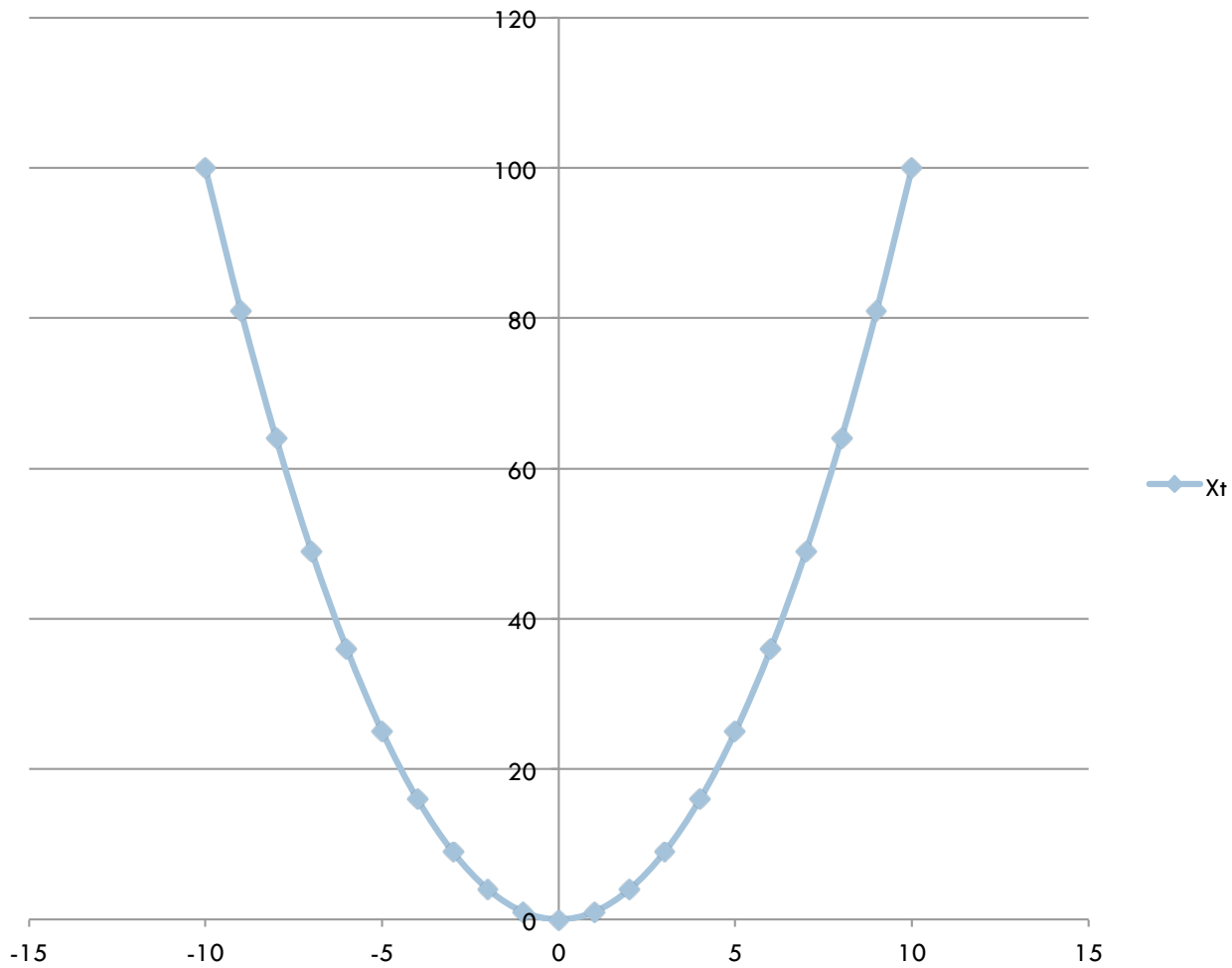
$\text{Ln}(X)$



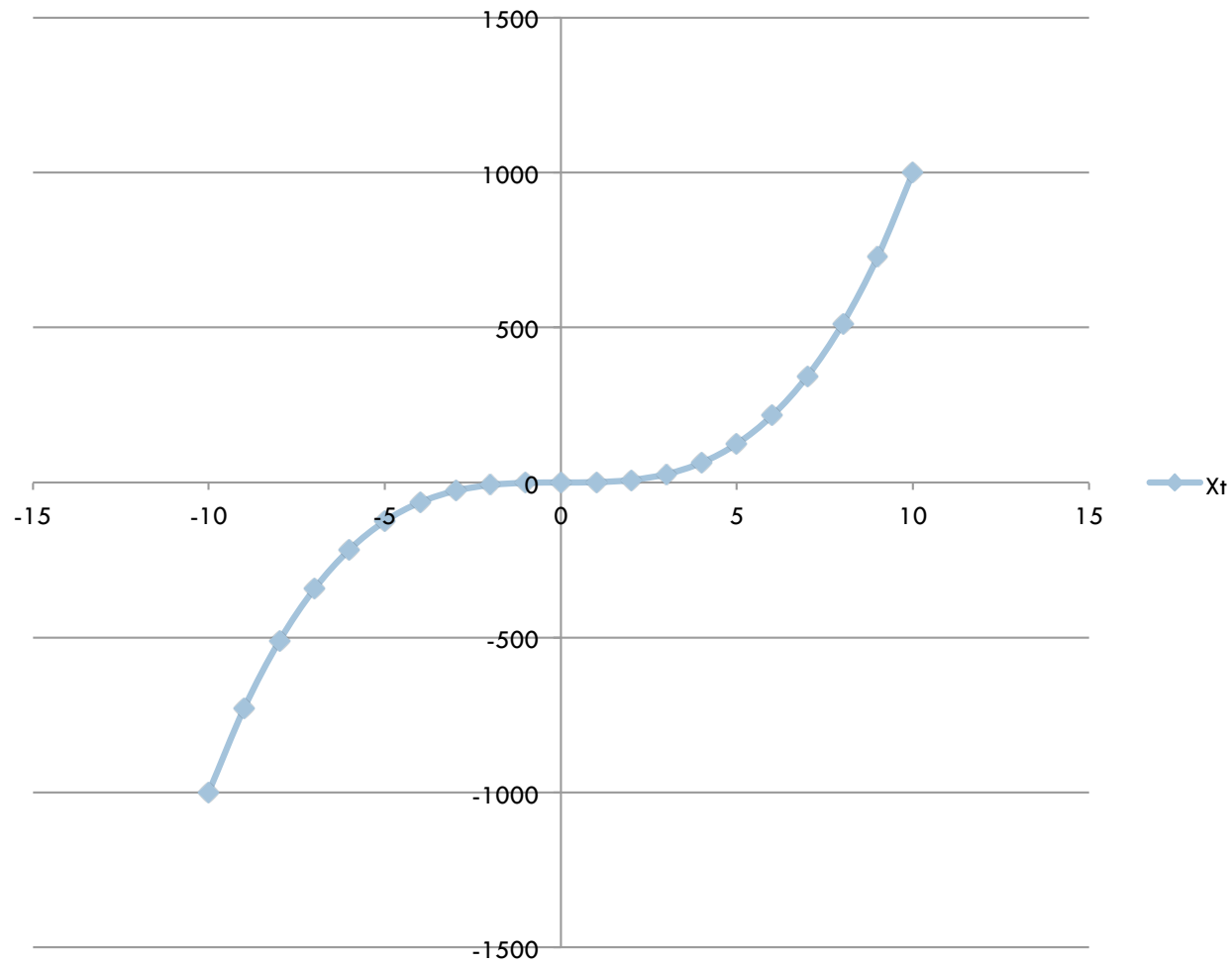
Sqrt(X)



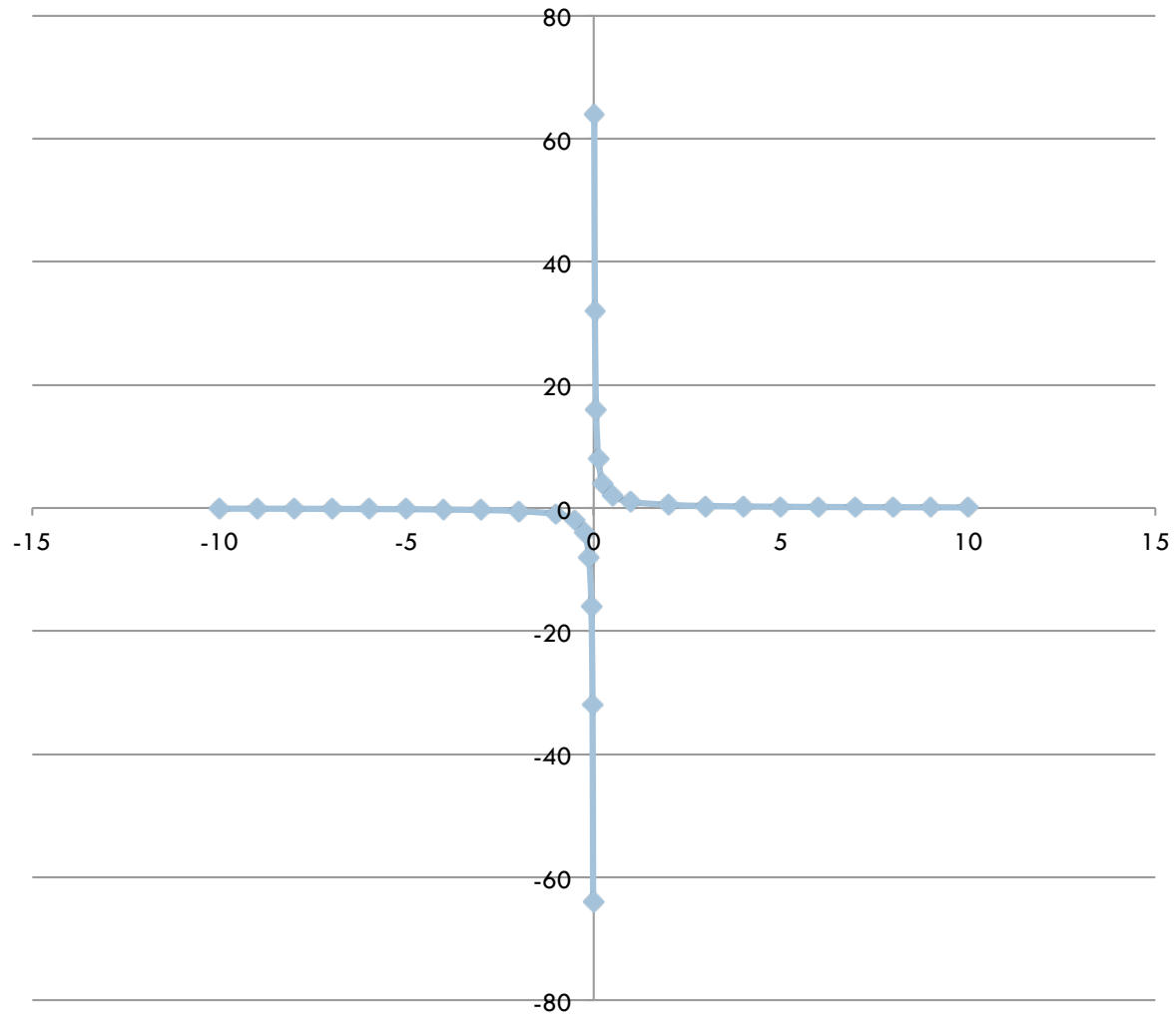
$$X^2$$



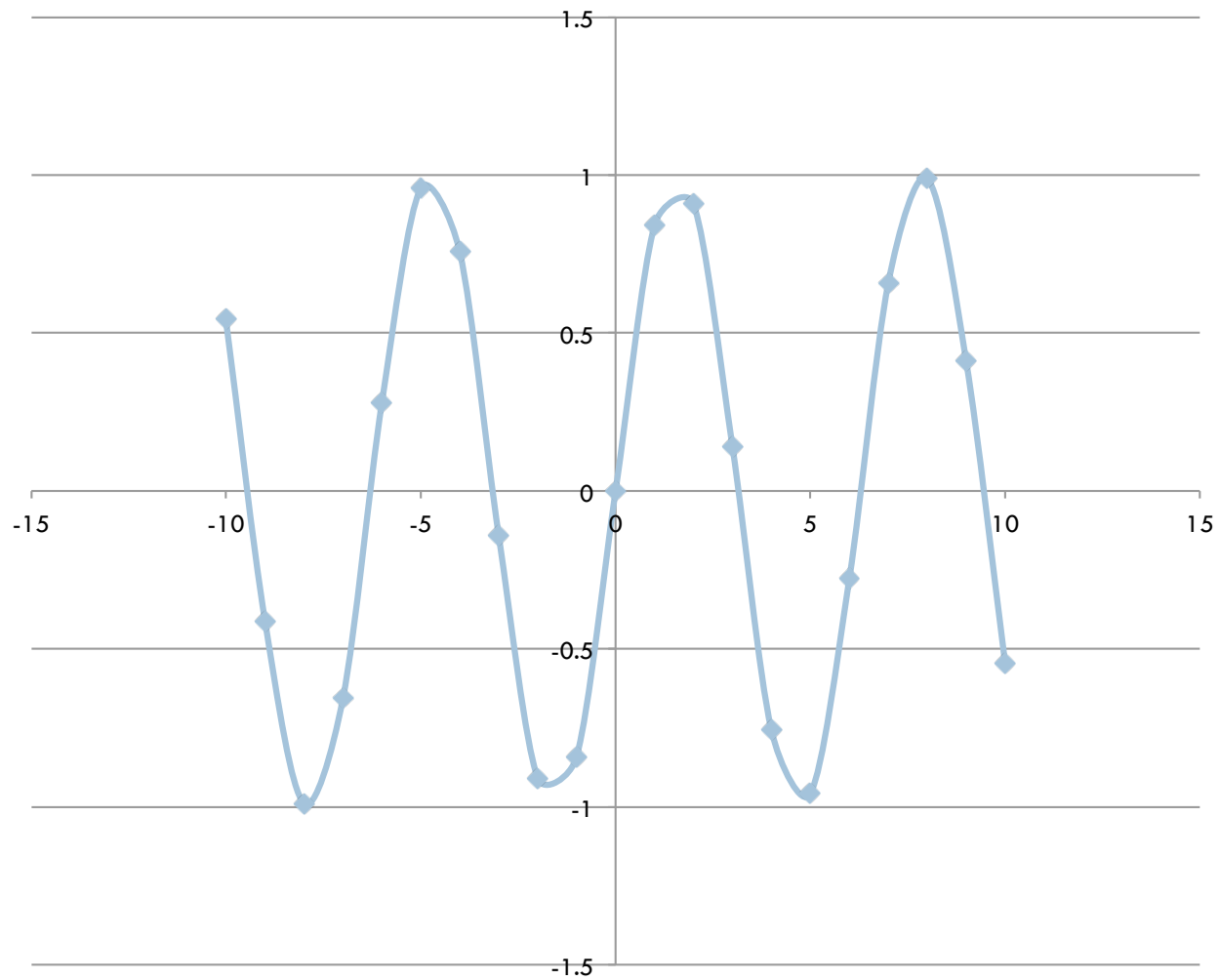
$$x^3$$



$1/x$



Sin(X)



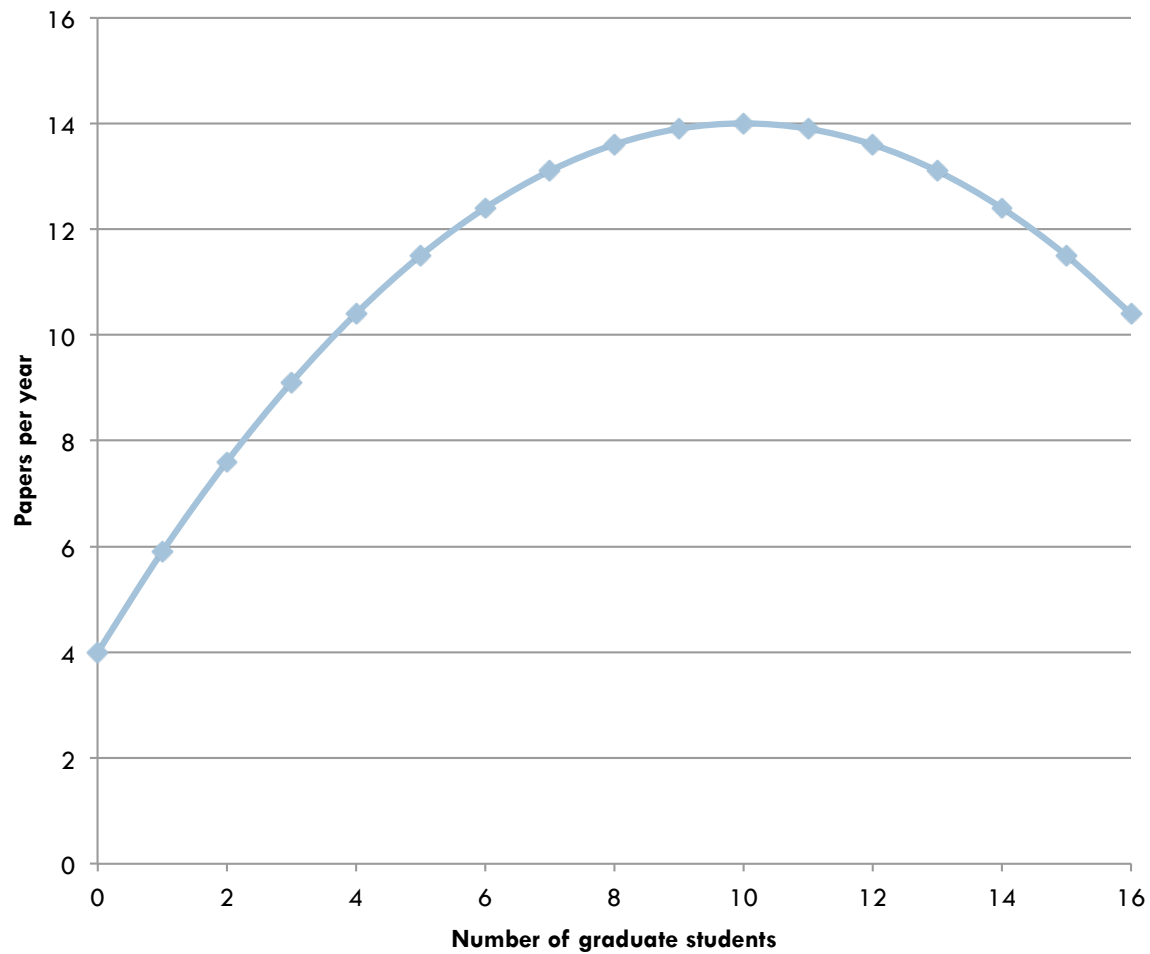
Linear Regression

- Surprisingly flexible...
- But even without that
- It is blazing fast
- It is often more accurate than more complex models, particularly once you cross-validate
 - ▣ Caruana & Niculescu-Mizil (2006)
- It is feasible to understand your model
(with the caveat that the second feature in your model is in the context of the first feature, and so on)

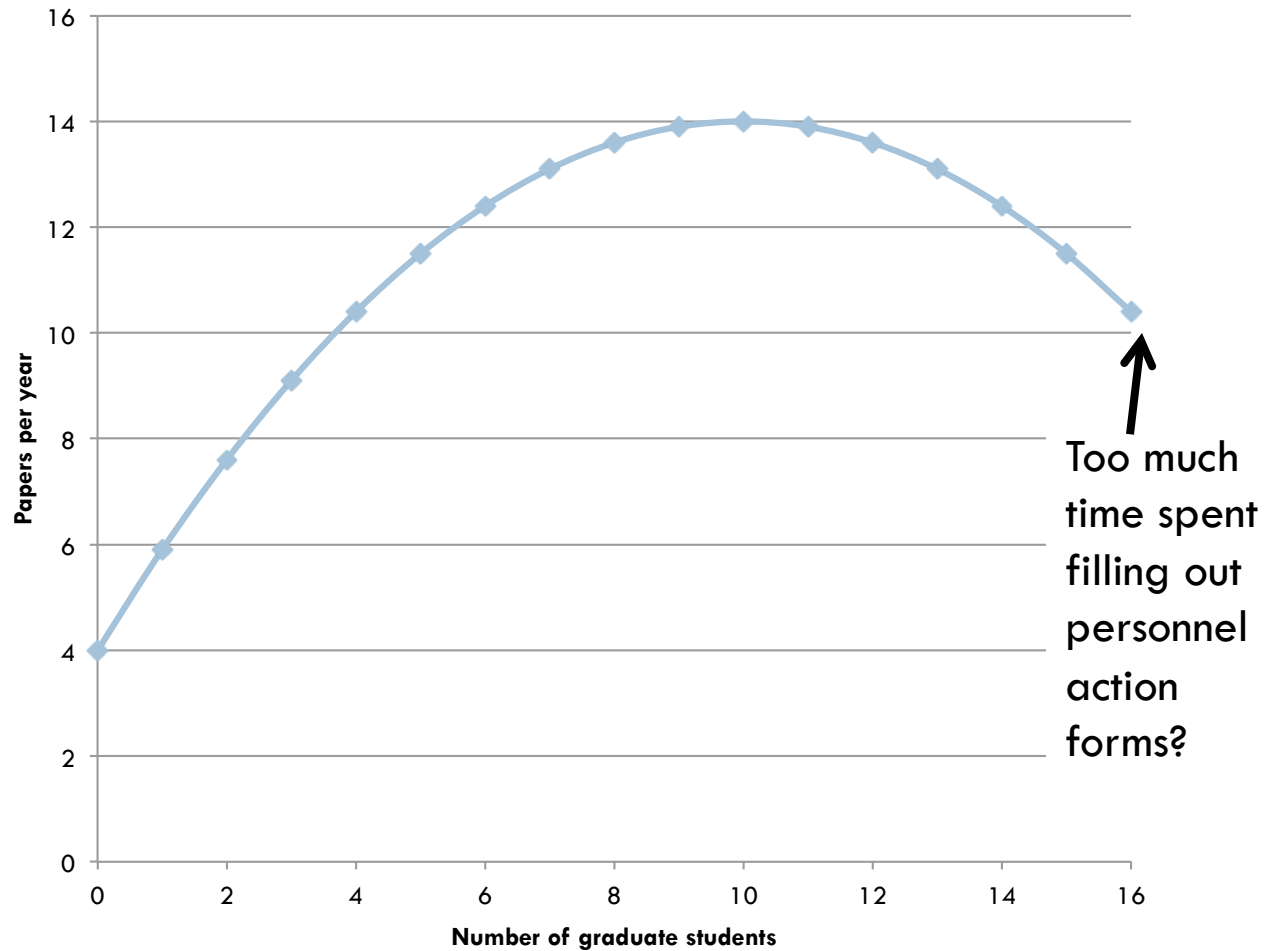
Example of Caveat

- Let's graph the relationship between number of graduate students and number of papers per year

Data



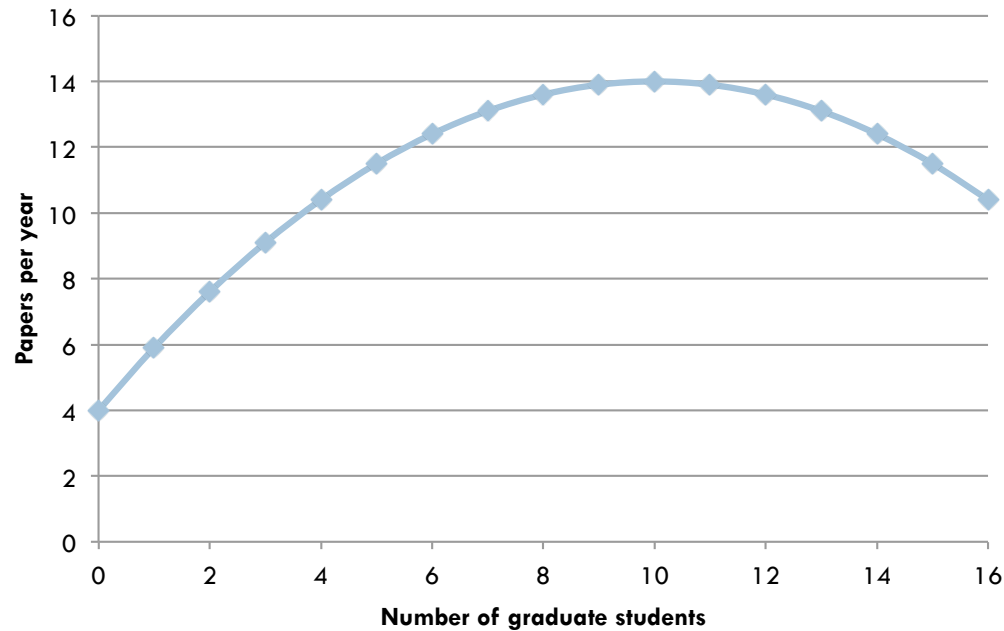
Data



Model

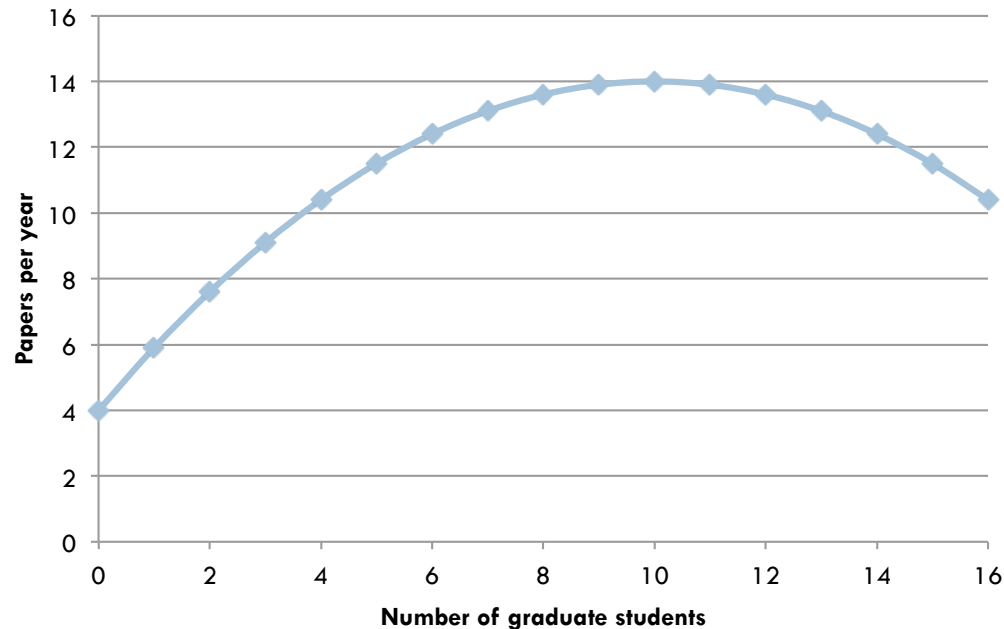
- Number of papers =
4 +
2 * # of grad students
- 0.1 * (# of grad students)²
- But does that actually mean that
(# of grad students)² is associated with less
publication?
- No!

Example of Caveat



- $(\# \text{ of grad students})^2$ is actually positively correlated with publications!
- $r=0.46$

Example of Caveat



- The relationship is only in the negative direction when the number of graduate students is already in the model...

Example of Caveat

- So be careful when interpreting linear regression models (or almost any other type of model)

Regression Trees



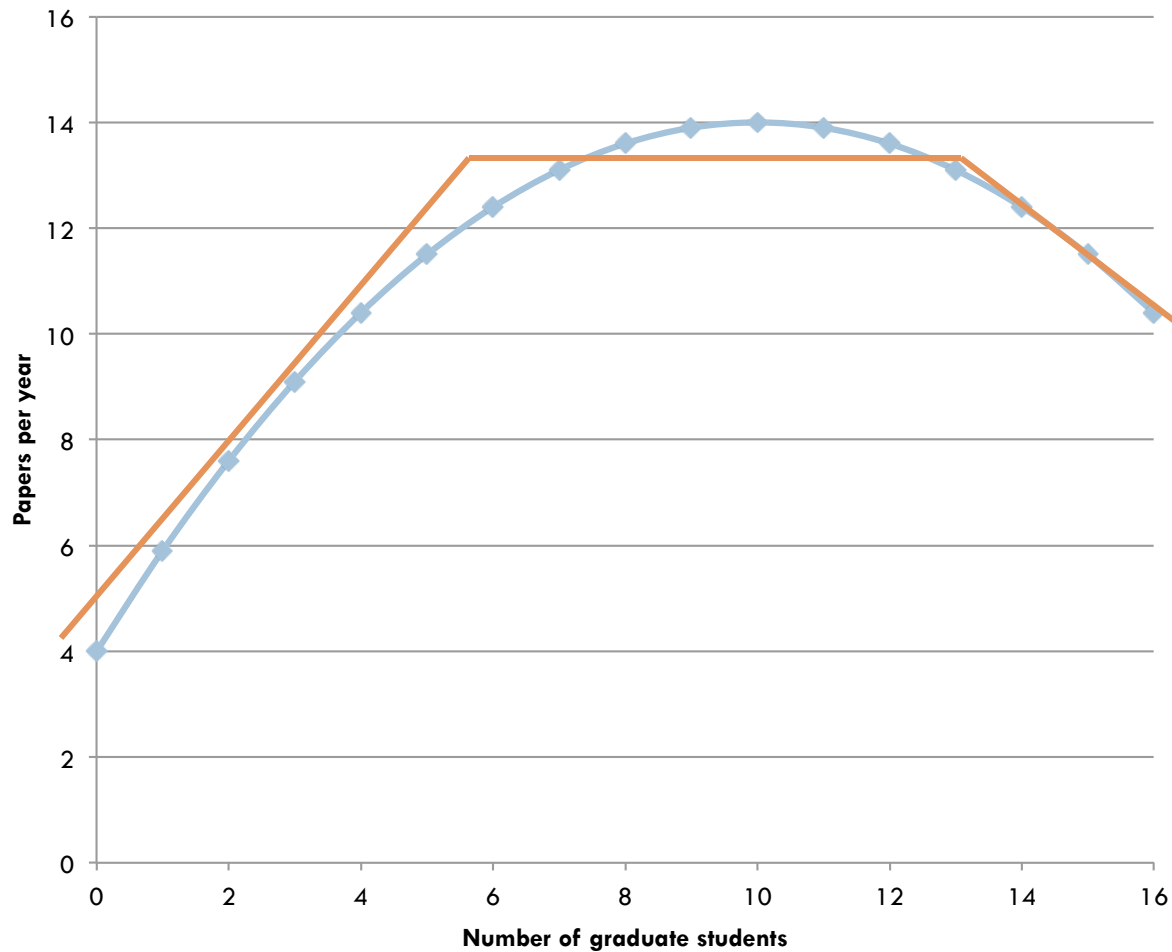
Regression Trees (non-linear; RepTree)

- If $X > 3$
 - ▣ $Y = 2$
 - ▣ else If $X < -7$
 - $Y = 4$
 - Else $Y = 3$

Linear Regression Trees (linear; M5')

- If $X > 3$
 - ▣ $Y = 2A + 3B$
 - ▣ else If $X < -7$
 - $Y = 2A - 3B$
 - Else $Y = 2A + 0.5B + C$

Linear Regression Tree



Later Lectures

- Other regressors
- Goodness metrics for comparing regressors
- Validating regressors

Next Lecture

- Classifiers – another type of prediction model