Info Retrieval: Sets & Maps

Info Retrieval: Sets & Maps

- Information retrieval entails searching through some large set of data ("database") to find things relevant to some query. e.g., "*find 'good' in document*"
- It's a ubiquitous problem'
 - Google, iTunes, Facebook, Twitter, Amazon, CNN, the list goes on and on ...
- We worked with "front-end" stuff when we designed our Flickr application
- Q: But how did the backend work? (i.e., actually fetching some images based on a query word)
 - Need to keep track of all information that could be retrieved...
 - In a way that makes retrieval relatively efficient...

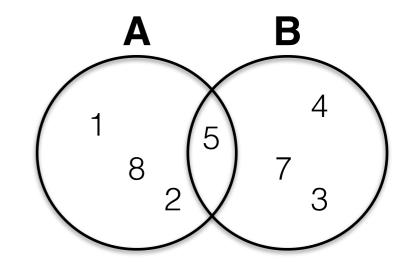
[Enter Sets & Maps]

• we will talk about their APIs (Application Programming Interface), and start building up pieces of a simple info retrieval system!

Sets

Sets

- A set is just a collection of things.
- Set vs. List
 - List has a *linear ordering* of items.
 - Set has no order.
 - List can have multiple occurrences of the same items (i.e., duplicates)
 - Set can only have one occurrence of a particular item
 - Q: without ordering, how can we distinguish copies of items?
- Main things we do w/ Sets:
 - Add items to a set
 - See what items are in a set
- If you think about the mathematical use of a set, you can then determine unions, intersections, etc.



Sets: Operations (formal ADT)

boolean add(E o)

Adds the specified element to this set if it is not already present. Returns true if it is a new addition.

boolean contains(Object o)

Returns true if this set contains the specified element.

boolean isEmpty()

Returns true if this set contains no elements.

Iterator<E> iterator()

Returns an iterator over the elements in this set.

boolean remove(Object o)

Removes the specified element from this set if it is present.

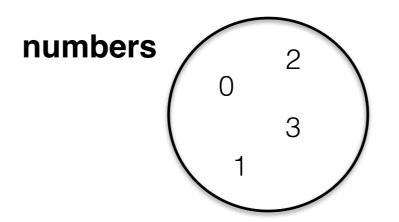
• int size()

Returns the number of elements in this set (its cardinality).

Sets: Example

- Simple example:
 - Add some items; try to add some duplicates; check the Set.

```
Set<Integer> numbers = new TreeSet<Integer>();
numbers.add(0);
numbers.add(0); // noop
numbers.add(1);
numbers.add(1); // noop
numbers.add(2);
numbers.add(2); // noop
numbers.add(3);
numbers.add(3); // noop
System.out.println(numbers); // [0, 1, 2, 3]
System.out.println(numbers.contains(3)); // true
System.out.println(numbers.contains(4)); // false
```



Sets: Example

UniqueWords.java

- Create a collection of all unique words
 - ex. compare to other files

```
String page = "... a very long string ...";
String[] allWords = page.split("[ .,?!]+"); // split on punctuation and white space

Set<String> uniqueWords = new TreeSet<String>();

// Loop over all the words split out of the string, adding to set
for (String s: allWords) {
    uniqueWords.add(s.toLowerCase());
}

System.out.println(allWords.length + " words");
System.out.println(uniqueWords.size() + " unique words");
System.out.println(uniqueWords);
```

- [Demo program in class]
- We might want more than just which words show up though such as words and the number of occurrences of each of those words...

Maps

Maps =



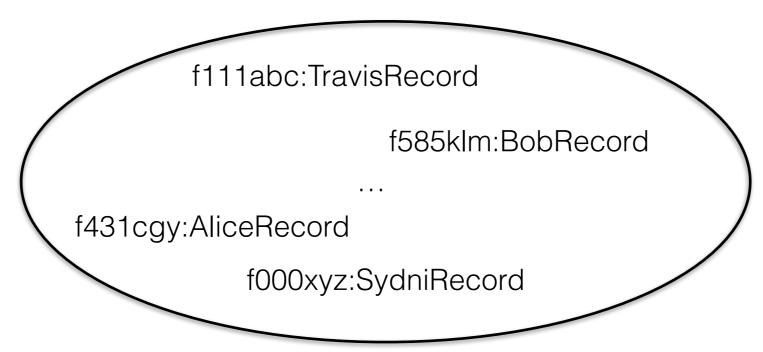


http://www.daylight.com/

Maps

- A map is similar to a map (unique keys), but there is also a corresponding value — similar to key/value pairs in BST.
- Ex. student record database
 - key: student ID (i.e., String object)
 - value: student record (i.e., StudentRecord object)

studentDatabase



Maps: Operations (formal ADT)

boolean containsKey(Object key)

Returns true if this map contains a mapping for the specified key.

boolean containsValue(Object value)

Returns true if this map maps one or more keys to the specified value.

V get(Object key)

Returns the value to which this map maps the specified key.

boolean isEmpty()

Returns true if this map contains no key-value mappings.

Set<K> keySet()

Returns a set view of the keys contained in this map.

V put(K key, V value)

Associates the specified value with the specified key in this map. Returns the previous value associated with key, or null if key was not in the map.

V remove(Object key)

Removes the mapping for this key from this map if it is present. Returns the value associated with key (or null if key is not in the map).

int size()

Returns the number of key-value mappings in this map.

Maps: Example

UniqueWordsCount.java

Collection of word/frequency pairs

```
String page = "... a very long string ...";
String[] allWords = page.split("[ .,?!]+");

Map<String,Integer> wordCounts = new TreeMap<String,Integer>(); // word -> count

// Loop over all the words split out of the string, adding to map or incrementing count
for (String s: allWords) {
    String word = s.toLowerCase();
    if (wordCounts.containsKey(word)) {
        // Increment the count
        wordCounts.put(word, wordCounts.get(word)+1);
    }
    else {
        // Add the new word
        wordCounts.put(word, 1);
    }
}
System.out.println(wordCounts);
```

• [Demo program in class]

Maps: Example

UniqueWordsPosition.java

Collection of word/position(s)

```
String page = "... a very long string ...";
String[] allWords = page.split("[ .,?!]+");
// word -> [position1, position2, ...]
Map<String,List<Integer>> wordPositions = new TreeMap<String,List<Integer>>();
// Loop over all the words split out of the string, adding their positions in the string to the map
for (int i=0; i<allWords.length; i++) {</pre>
    String word = allWords[i].toLowerCase();
    if (wordPositions.containsKey(word)) {
        // Add the position
        wordPositions.get(word).add(i);
    else {
        // Add the new word with a new list containing just this position
        List<Integer> positions = new ArrayList<Integer>();
        positions.add(i);
        wordPositions.put(word, positions);
    }
System.out.println(wordPositions);
```

[Demo program in class]

Example: Search

Search

- **Search.java** *very* simple program to search various shakespeare documents for words (ex. "love", "death", "witches")
 - doesn't handle plurals vs. singulars, verb tenses, etc.

Core idea:

- build an index, for each document, of the word counts
- load documents from a file
- we associate each word count map with its filename
 - i.e. {filename : {word : count}}
- we also collect some other useful info:
 - total # words in each file,
 - total # of times each word appears,
 - total # of files in which each word appears.

• [Demo program in class]

Search: CLI

- Command Line Interface == CLI
- Search for top/bottom (most/least frequent) n words
 - [# n] or [# -n]
 list the "top" n words or the "bottom" n words, respectively
 - [# n filename.txt] or [# -n filename.txt] list the "top" n words or the "last" n words for a particular document, respectively
- Search for # of occurrences of a particular word in all documents
 - [word]
 lists the file(s) the word appears in and how many times it appears
- Search for # of occurrences of some set of particular words in all documents
 - [word1 word2 ... wordN] lists only the files that contain all the input words, how many times it appears, in how many files it appears, and show the TF-IDF.

Search: Notable Things...

- Search()
 - Standard constructor initialize the various Maps we need.
- loadFile()
 - Given a filename, read the file, line by line, and build word:frequency map
 - Also record # of words in that particular file
- computeTotals()
 - Record the total # of occurrences of of each word (across all documents)
 - Record the total # of documents containing each word.

Search: Notable Things...

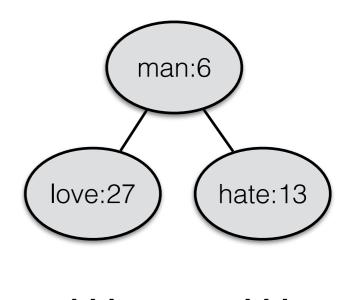
- printWordCounts()
 - compare() method for Comparator (anonymous class)
- search()
 - use retainAll() to compute the intersection of sets only want files that contain all words when given a set of words to search for
- tfldf()
 - the "tf-idf" stands for "term frequency inverse document frequency"
 - tf == count the # of occurrences (i.e., frequency)
 - df == weight each term freq. by a notion of how common it is.
 - log(# documents total / # documents with the word)
 - word in all documents ==> weight == 1
 - word in one document ==> weight == log(N), N is the # of documents

Implementations

How do they do it?!

Implementations: Maps

- Maybe you are thinking about BSTs? :)
- Recall that the Map interface has a containsValue()
 method though, which our BST did not have...
 - Option 1: go through the entire tree, checking each node's value — O(n)
 - Option 2: keep values in another data structure; values are not necessarily unique
 - Using a **Set** lets us quickly answer query about if the Map contains a certain value, but if we replace/remove a value from the BST, we don't know if we should remove it from this other data structure (maybe some other key still has this value).
 - Maybe we need to use another **Map** to keep track of how many keys have this value?
 This gets us back to O(lg(n))...
 - Option 3: A List. Each element is a key/value pair. The list could be...
 - Sorted ==> quick lookup, slow insert.
 - Unsorted ==> quick insert, slow lookup.



Implementations: Sets

- **Option1**: A List. Again,
 - Sorted ==> quick lookup, slow insert.
 - Unsorted ==> quick insert, slow lookup.
- Option 2: Store items as keys in BST
 - don't worry about the values all we need to know is if the item is in the set.
 - this gets us to O(lg(n))

This is all leading to the fact that we will see a different way to implement Maps and Sets using what are known as <u>Hash Tables</u> in a later lecture.