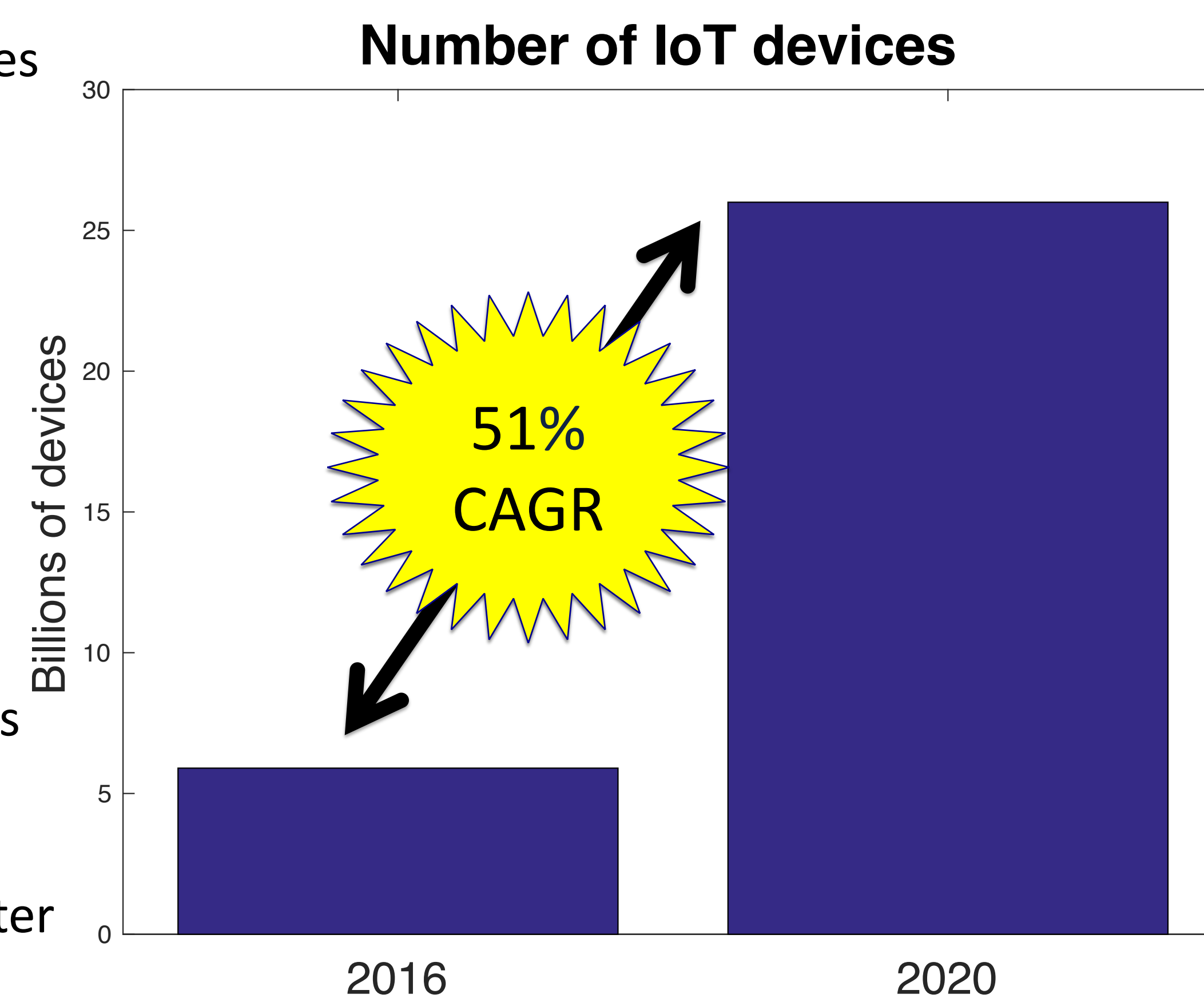


# Proximity Detection with Single-Antenna IoT Devices

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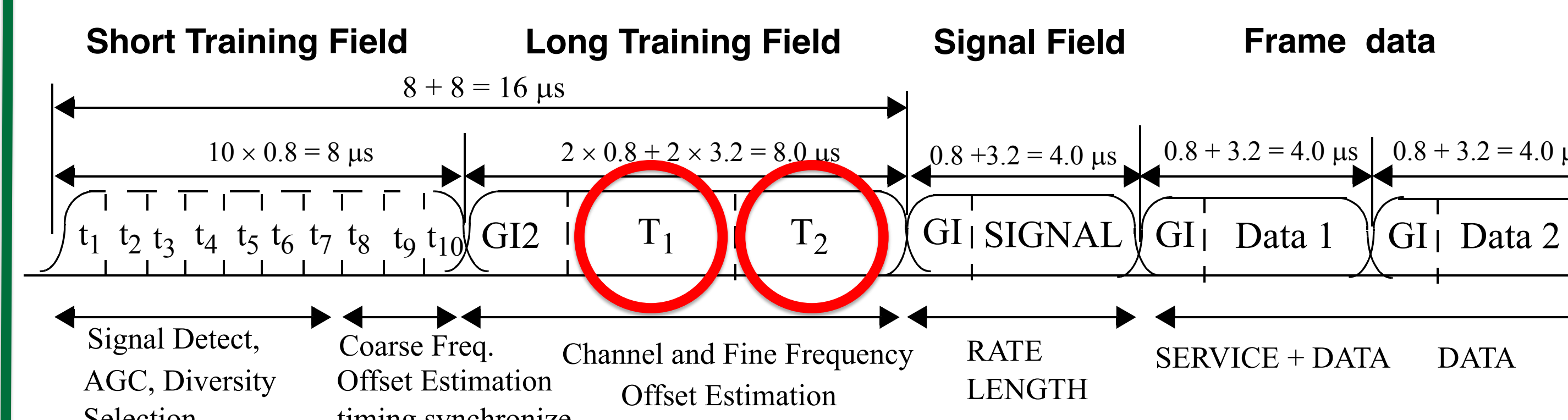
Internet of Things (IoT) devices may frequently encounter new devices

- Analysts predict billions of IoT devices will be deployed in the near future<sup>1</sup>
- IoT devices are envisioned to share data among themselves
- Some shared data may be privacy sensitive or have security implications
- With billions of devices deployed, a device may encounter dozens of new devices every day



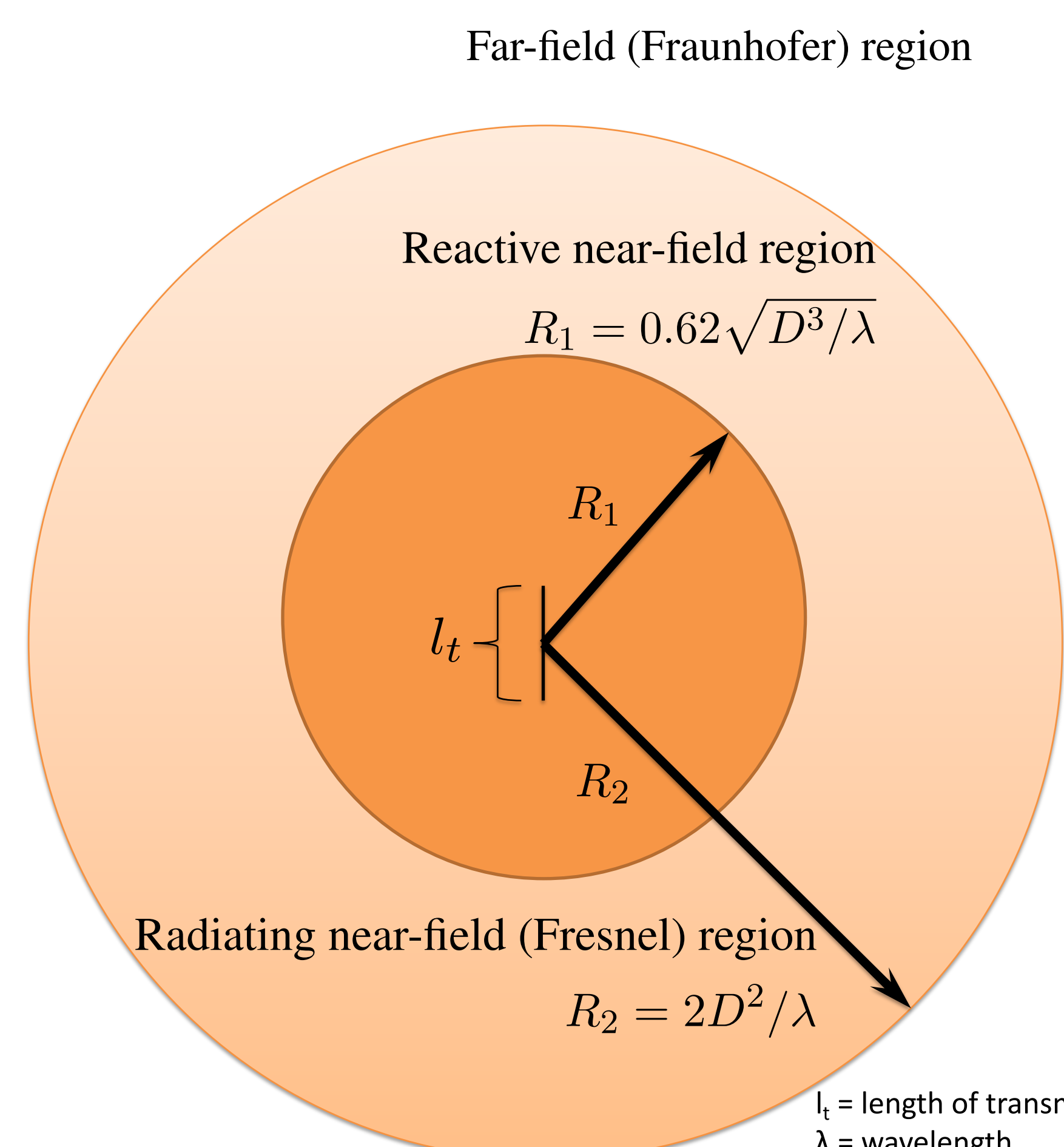
Use repeating portions of Wi-Fi Long Training Field (LTF) for proximity

## Wi-Fi Preamble



- $T_1$  and  $T_2$  are identical 64-sample portions of the Long Training Field in the Wi-Fi preamble<sup>2</sup>
- Repeated LTF portions  $T_1$  and  $T_2$  are used for channel estimation
- $T_1$  and  $T_2$  are expected to match at the receiver (plus noise)
- All Wi-Fi receivers must evaluate  $T_1$  and  $T_2$
- Even single-antenna devices can measure  $T_1$  and  $T_2$

Near-field effects can cause mismatches in the repeating LTF

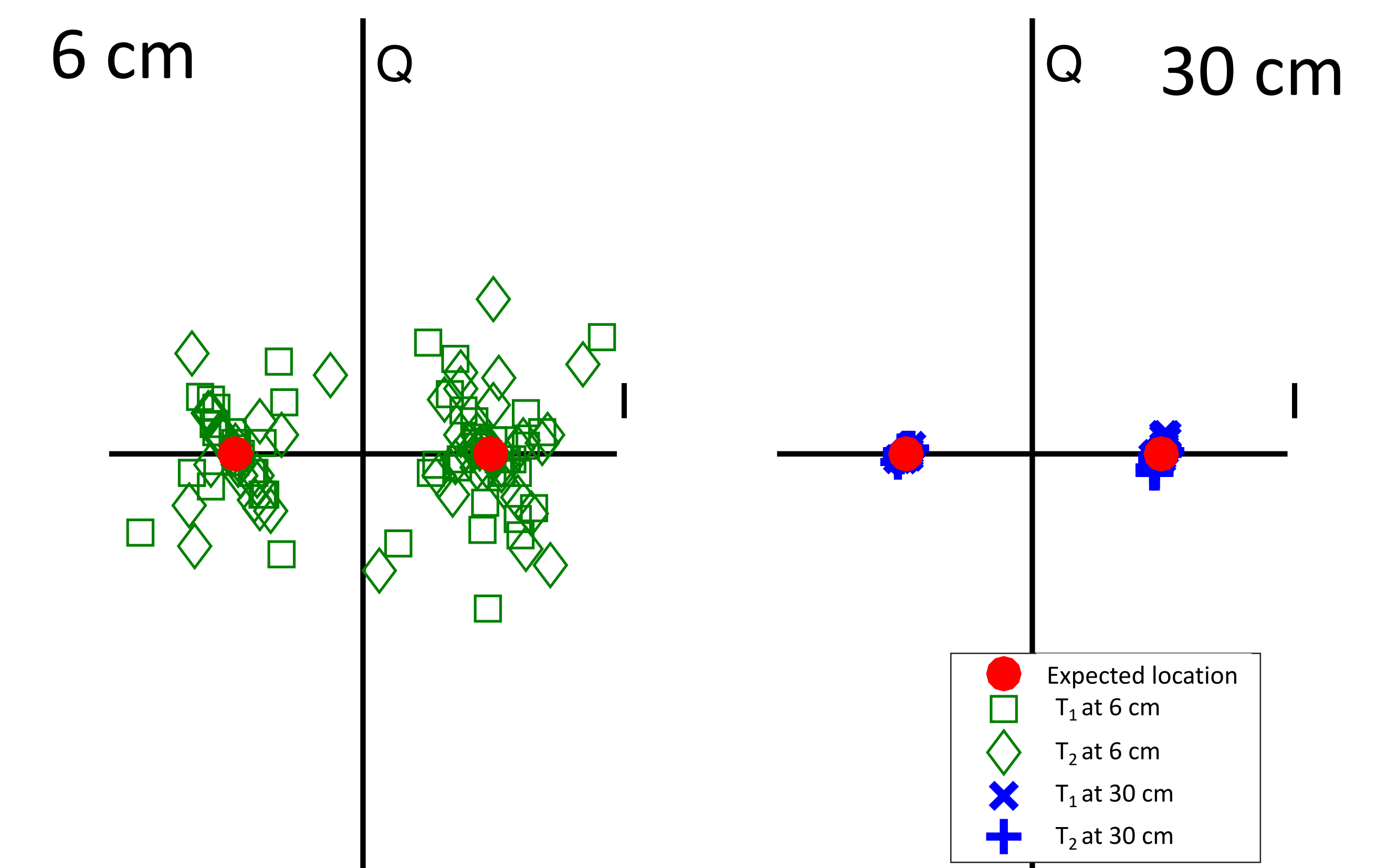


- In the reactive and radiating near-field regions around a transmitter, the electric and magnetic fields are not yet aligned
- Fields form a vector that rapidly rotates in time in a plane parallel to the direction of propagation<sup>3</sup>
- Rotation causes mismatches between  $T_1$  and  $T_2$
- With Wi-Fi, near-field effects extend to roughly 14 cm from transmitter

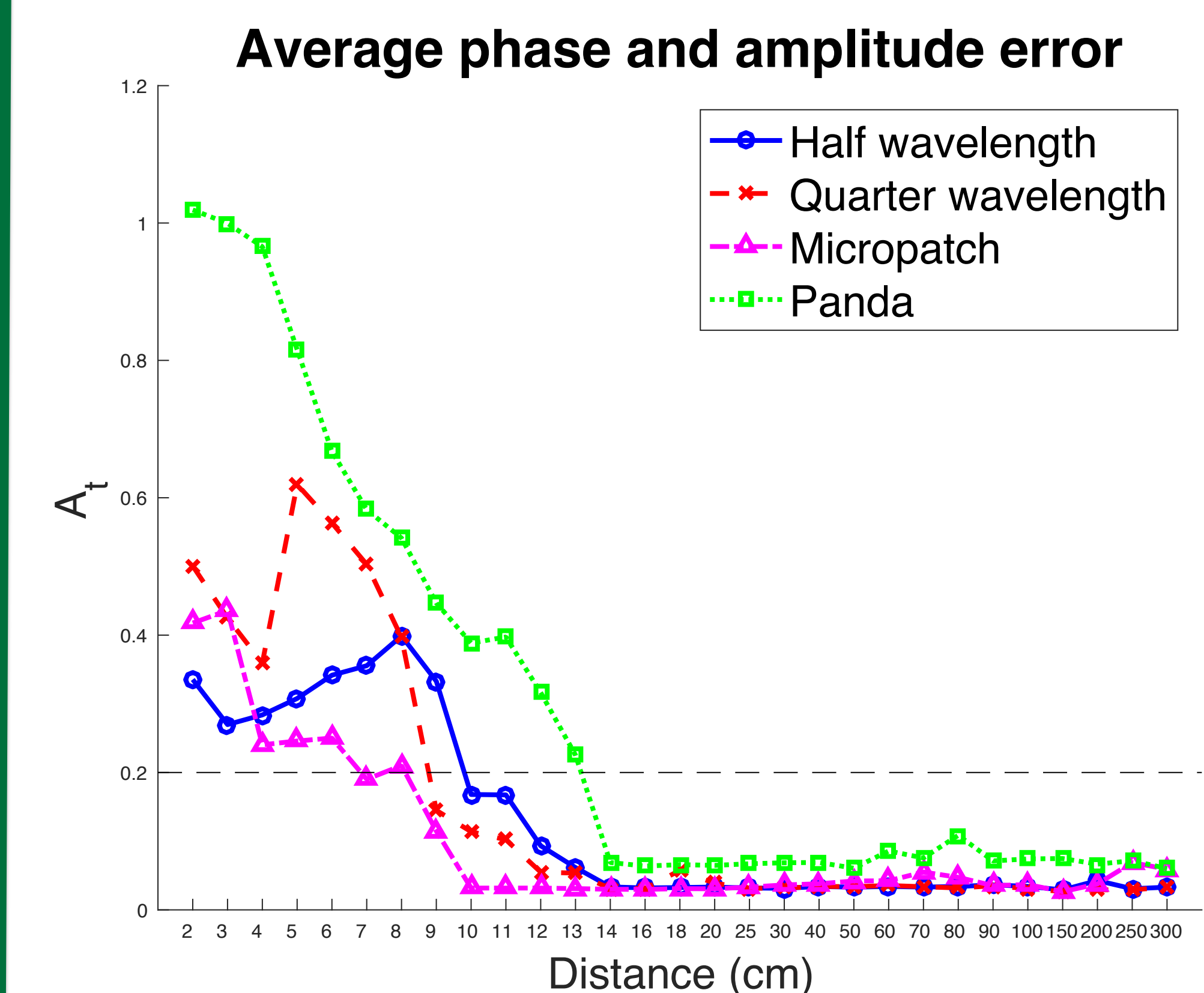
$l_t$  = length of transmitting antenna  
 $\lambda$  = wavelength  
 $D$  = length of transmitting antenna + length of receiving antenna  
 $R_1$  = estimated range of reactive near-field region  
 $R_2$  = estimated range of radiating near-field region

Repeating portions mismatch at close range, but not at long range

$T_1$  and  $T_2$  on all Wi-Fi subcarriers



Proximity is detected if the mismatch is over a fixed threshold



Average  $A_t$  of 1,000 frames transmitted from each antenna type shown

- $A_t$  is the sum of the Euclidean distance between  $T_1$  and  $T_2$  over all 64 subcarriers
- $A_t$  is high at close range, low at long range
- Declare proximity if  $A_t$  is above a fixed threshold

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- Proximity can be a basis for trust when devices are first encountered
- Assume an adversary is not able to gain close physical proximity to devices (e.g., adversary does not break into a home to gain physical proximity)
  - Proximity can then serve as a basis for trust
  - Techniques exist for multi-antenna devices to detect proximity
  - No proximity techniques exist for single-antenna devices
- Distant adversary
- Nearby legitimate devices

CAGR = Compound Annual Growth Rate  
[1] Berg Insight. *Wireless IoT connectivity technologies and markets*. Online at <http://www.berginsight.com/ReportPDF/Summary/bi-globalm2m7-sum.pdf>  
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[3] Constantine A. Balanis. *Antenna Theory: Analysis and Design*. Wiley, third edition, 2005

