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# Technical Analysis of Early PCs and DOS

### Overview

- Analysis of the PC:
  - Hardware
- Analysis of DOS:
  - Software
- Impacts on Modern Technology:
  - Operating Systems
  - Computer Hardware

## The PC:

- IBM PC, Low Cost
  - PC 1981
  - XT 1983
  - AT 1984
- Compatible Clones
  - Helped establish popularity
- Open Standards, Popularity:
  - Third Party Devices
  - Third Party Software

### PC Hardware: Processors

#### **8088**

- Same as 8086 but 8 bit data bus
- Used in IBM PC and XT
- 8087 optional FPU

#### **8028**6

- Used in IBM AT
- Faster, memory
  management, access
  more memory
- Features not used like expected





# PC Hardware: Memory

- IBM PC [5150]
  - □ 16KB 256KB, Expansion cards
  - BIOS used 8KB
- IBM XT [5160]
  - 64KB 1MB, Expansion cards
  - BIOS used 384 KB
- IBM AT [5170]
  - Up to 16MB, 80286 address space





### PC Hardware: Drives

- Low Budget
  - Tape drives
  - Floppy drive
- Floppy Drives Very Popular
- IBM PC
  - Up to 2 5.25" single sided floppy drives
- IBM XT
  - Up to 2 5.25" double sided floppy drives
  - 10MB hard drive
- IBM AT
  - Up to 2 5.25" high density floppy drives
  - 20MB hard drive





### PC Hardware: IO

- Keyboard
  - very good keyboard ->
    popularity
- Monitor
  - MDA Text mode only
  - CGA Text and graphics
  - EGA Text and higher resolution graphics
- Serial and Printer Ports
  - Modems
  - Mice
  - Printers
- Expansion Cards:
  - Joysticks
  - Cash Drawers
  - Special Machinery





### PC: Limitations

- Memory
  - Little available to programmer
    - Cost and address space
  - Fixed with expansion cards and 80286
- Storage Capacity
  - Hard drives quite expensive
  - Fixed with IBM XT
- Graphics:
  - Limited Resolutions
- Multi-Tasking & Memory Management
  - 8088 No Support
  - 80286 Added support, not backwards compatible -> not used

# The Disk Operating System

- Root is CP/M
- Lightweight Single-Task Single-User Program Loader
- IBM asked Microsoft for OS
- Microsoft sourced 86-DOS from Tim Patterson
- Modified into MS-DOS
- Licensed PCDOS to IBM

```
Starting MS-DOS...
C:\>_
```

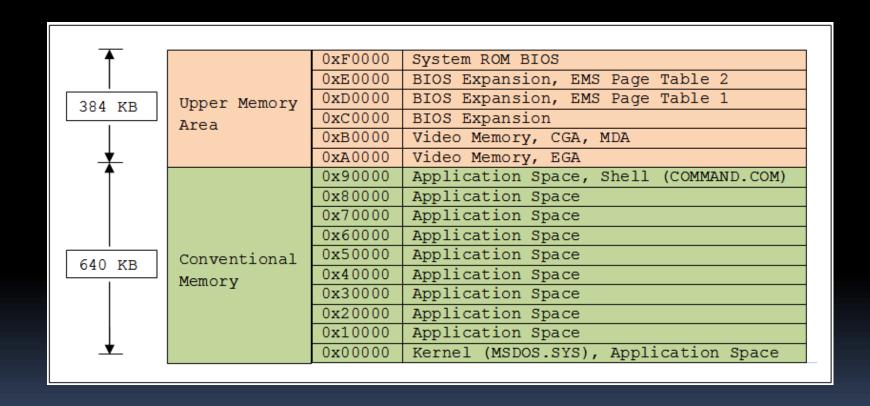
### DOS: Boot Process

```
POST
ROM Boot Loader [PC BIOS]
 Disk Boot Loader [First Sector of disk]
 Extra BIOS Code
                   [IO.SYS]
                   [IO.SYS]
  SYSINIT Code
  MSDOS.SYS
                   [DOS kernel]
                   [Settings and Drivers]
  CONFIG.SYS
  COMMAND.COM
                   [Shell]
```

# DOS: Memory Management

- Conventional Memory (640KB)
  - Kernel [MSDOS.SYS]
  - Applications
- Upper Memory Area (384KB)
  - Video Memory
  - BIOS Extensions
  - System ROM BIOS
- Loading High

# DOS: Memory Management



# DOS: Memory Management

- Free Memory Arena Entries
  - Headers chained together for searching
  - Essentially Dynamic Partitioning
- COM
  - Raw binary
  - Max memory given at start
- EXE
  - Has header telling DOS how much memory is needed
- Memory Requests
  - DOS functions

# DOS: File Management

#### FCB

- Legacy for CP/M programs
- No Directories

#### FAT

- Clusters
  - Basic block of data
- File Allocation Table
  - Index table for clusters
  - Cluster Chaining
- Directory Tables
  - Cluster #s
  - Name, Attributes

#### DOS: IO

- Basic Devices BIOS
  - Keyboard, Screen, Drives
  - Software Interrupts
  - Available to DOS and programs
- Additional Devices -CONFIG.SYS
  - Loaded at startup

#### DOS: API

- Basic functions:
  - File access
  - Starting another program
  - Memory allocation
- Similar to BIOS function calls
  - Software interrupts
- Very primitive compared to today:
  - Limited libraries programmers wrote their own for every program

### DOS: Limitations

- No Multi-Tasking
  - TSRs were closest functionality
- One User
  - Original design was simple program loader
- No Security
  - Files only protected by attributes
    - System
    - Hidden
    - Read Only
- Limited API
  - No Common Libraries

```
O1:03:54
D:\KATHIR\SWF\TCSAMP~1>timer
Syntax: Timer -I (for Install)
Syntax: Timer -U (for Uninstall)
D:\KATHIR\SWF\TCSAMP~1>timer -i
Installing...
Done
D:\KATHIR\SWF\TCSAMP~1>_
```

# Impacts: Windows

#### PC

- PC is only as good as its OS
- PC grew out of DOS into Windows
- PC popularity -> Windows popularity

#### DOS

- Early Windows built on MS-DOS
- Early Windows were first graphic shells for DOS
- Windows 3.x & 9x loaded with DOS

# Impacts: FAT

- DOS and Windows made FAT very popular
- Floppy drives in PC
  - PCs made floppy disk popular
  - Removable drive implies inter-system data exchange
  - FAT was the answer to data sharing
- FAT now standard for camera storage
- FAT used in Flash Drives and SD cards
- Most OSs can read FAT drives

# Impacts: x86 Architecture

- PC and DOS rose in popularity
  - More hardware and software targeted at PC
  - Intel created better processors with new features
- Backward compatibility is important
  - All x86 processors are backward compatible
  - Consumer can always run old software on new machine
  - Keeps consumers happy, thus reinforcing popularity

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