

Serverless Computing: Advantages, Disadvantages and Architectures

Presented By:

Jerad Hoy: j24x165

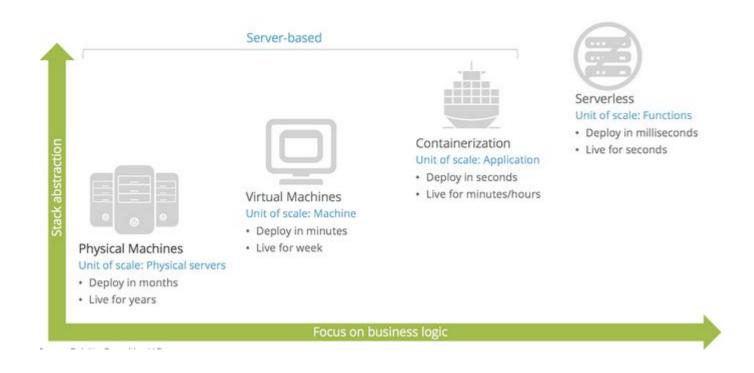
Saidur Rahman: j41s418

Gianforte School of Computing

Overview



- 1. Quick overview of history
- General serverless advantages/disadvantages
- 3. 3 Modern frameworks for Serverless
- 4. Demo
- 5. Wrap-up
- 6. Check out the paper!!



Server-Based System

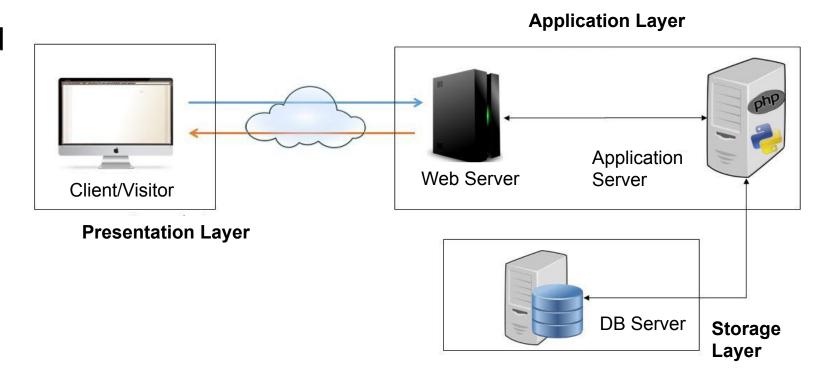


Advantages:

- Low CPU Overhead
- Low Memory Overhead

Disadvantages:

- Costly
- Resource Utilization
- Scalability
- Deployment and Maintenance
- Security



Virtual Machines

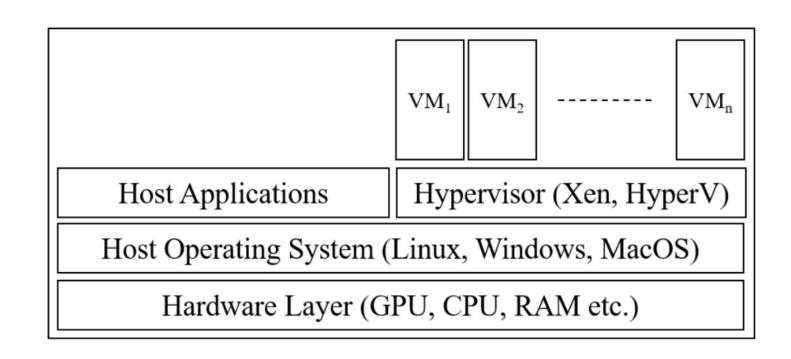


Advantages:

- Resource utilization
- Security

Disadvantages:

- CPU Overhead
- Memory Overhead
- Disc Overhead



Containers

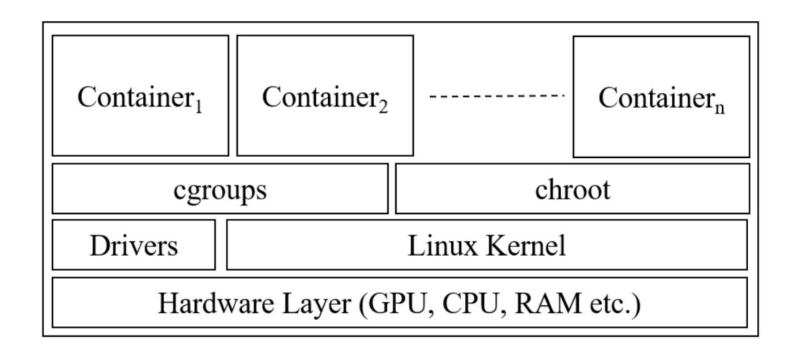


Advantages:

- Lightweight
 - Storage/Memory
 - CPU
- Performant

Disadvantages:

Security



Serverless

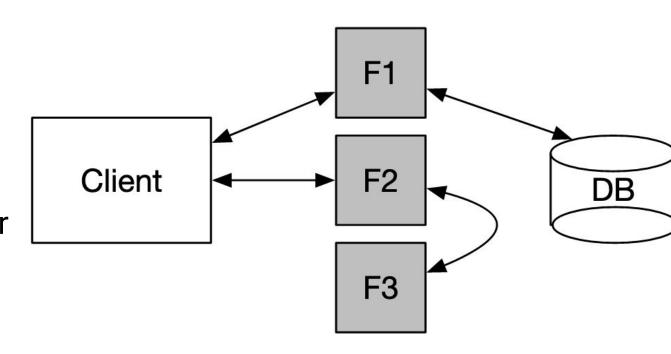


Advantages:

- Reduced cost
- Improved utilization of hardware
- Reduced liability, no backend infrastructure to be responsible for.
- Easier operational management
- More scalable than traditional server

Disadvantages:

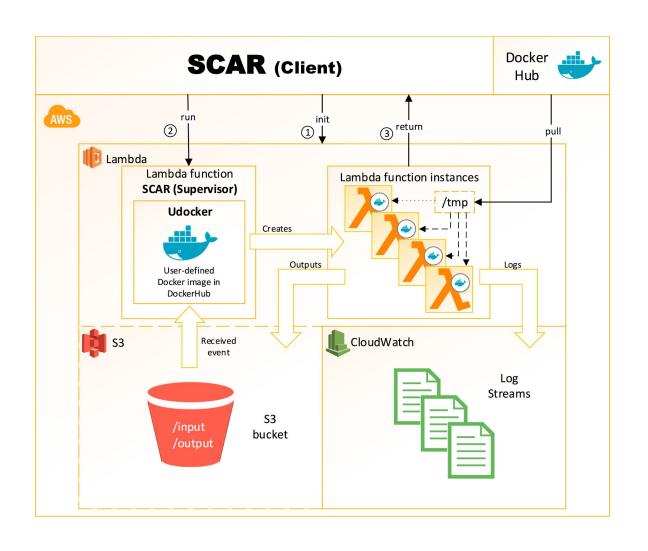
- Performance (start & network)
- Persistence Costs
- Complexity



Architectures: SCAR



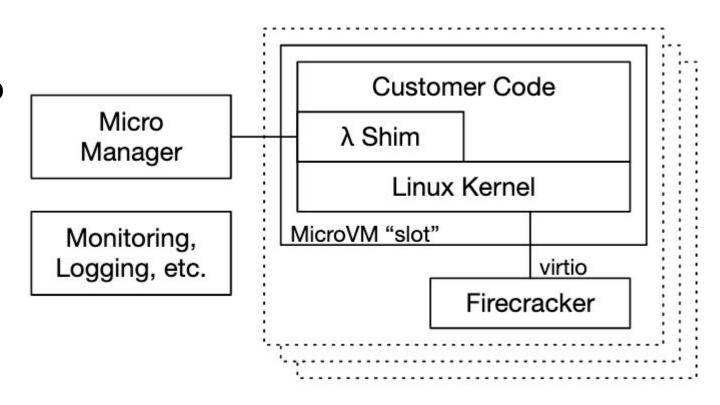
- Serverless Computing for Container Aware Architectures
- Simplifies dependencies and environments
- Outputs to S3 & triggers from S3 events
- Has to fetch and cache container from Docker Hub



Architectures: Firecracker



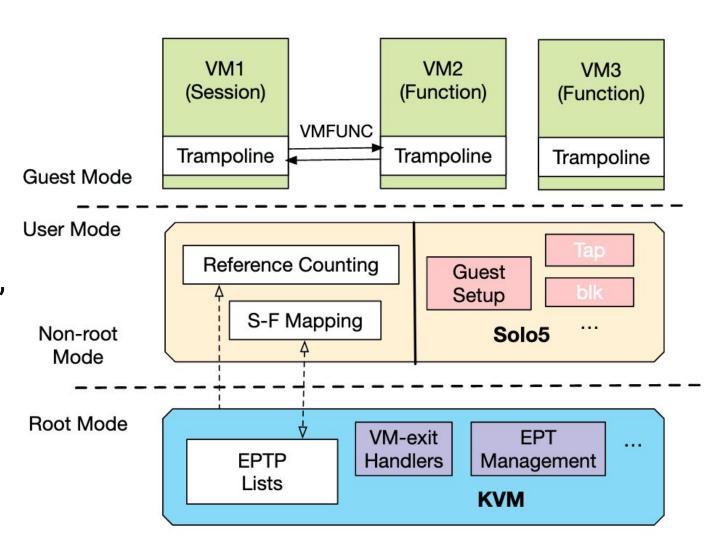
- Lightweight MicroVM for AWS lambda
- Better security and isolation
- Low boot times compared to other competing VMs
- Various security layers prevent customer code access outside MicroVM
- Poor performance in high write-throughput situations



Architectures: UaaF



- Unikernel-as-a-Function
- Designed to address startup latency
- Better communication between functions
- Utilizes unikernels that package OS, dependencies, and code together
- VMFUNC allows functions to communicate without VM exits



Demo



Go to demo!

Conclusions



Lambda is a growing and popular deployment framework

- Limitations such as slow startup time, inter-function communication latency, and limited supported languages are barriers
- Functions usually have a limited time they can run
- Long-term storage is an issue

Check out or paper to learn more!!



MONTANA STATE UNIVERSITY