

# Command line tutorial

## Introduction to Linux

### Introduction

*Philosophy:* Many small programs that work together efficiently, with as goal usability and maintainability

Linux is a kernel, the operating system is GNU. But when people say Linux, they mean Linux Kernel + GNU-utils, which are a set of programs that are very well known and widely used, such as `ls`. There are also other kernels such as the BSD kernel, with a similar set of tools comparable to the GNU-utils.

The Kernel manages:

- System hardware such as the CPU and other input/output (IO)
- File system
- Processes scheduling

### File system overview

Folder	Description
<code>/</code>	Root of the file system
<code>/bin</code>	Contains programs (binaries)
<code>/usr/bin</code>	Non essential programs
<code>/etc</code>	Contains system config files
<code>/tmp</code>	Stores temporary files
<code>/home</code>	Contains personal data of users
<code>/home/patrick</code>	Patricks home folder

### Key features of Linux

- Comes with a package manager which installs and updates software from trusted sources. Updating the system is very easy.
- Very flexible: you can install desktops, GUI's, window managers etc on top of linux
- Lightweight and very fast
- Free

### The terminal and the shell

- The terminal is program that outputs text to user
- Inside the terminal runs a shell, which is its own program which has certain functionalities such as: variables, functions, auto-completion
- The shell is a program that runs as a REPL (Read Evaluate Print Loop, same as a console in R). It reads your input and evaluates it.
- Examples of shells are: csh, zsh, bash, fish, bash is the most common

## Command line overview: the essentials

### Some commands to start with

Command	Description
whoami	who am I
w	Who is doing what
uname -a	Shows OS info
pwd	Shows primary working directory

### Moving on the command line

Command	Description
cd	Change directory to home folder
cd ./somefolder	Change directory to somefolder
cd ~/somefolder	Change directory to some folder from homefolder
cd ../	Change to the directory above the current directory
cd ../../	Change to 2 directories above the current directory
mv ./file1 ./file2	Move files from A to B, also to rename files
mkdir	Create a directory
rmdir	Removes an empty directory
cp ./original ./copy	copies a file
cp -R ./folder ./copyOfffolder	copies a folder recursively
rm ./file	Removes a file
rm ./file*	Removes every file that starts with “file”
rm -R ./folder	Removes a folder recursively
rm -Rf	Removes a folder recursively with FORCE (useful for folders with git repo’s)

### List files and directories

Command	Description
ls	List files in the current folder
ls -l	Show a longer list
ls -a	Show hidden files and folders
ls -lah	Add human readability
ls -R	list files Recursively recursively

## File permission system



Overview of the `ls -lah` output

Command	Description
chmod +x	Makes a file executable
sudo	Execute a command as root user for full rights
sudo vim /etc/hosts	Execute a command as root user for full rights, useful for installing programs, editing files that are not yours etc.

## Pipes

Extremely useful and often used. Can be used to chain programs together that are on PATH variable (see `echo $PATH`, run `env` to see all variables)

Command	Description
<code>ls -la   less</code>	View the output of the <code>ls</code> command in the <code>less</code> pager
<code>history   grep ssh   wc -l</code>	Count how many times the <code>ssh</code> program has been execute
<code>ls -R ~/ &gt; bigFile.txt</code>	Stream the output of the <code>ls</code> command to <code>bigFile.txt</code>
<code>cat bigFile.txt   wc -l</code>	Count the lines of <code>bigFile</code>

use `|` to stream the output of a program to the input of a program

use `>>` for appending to a file

use `>` for overwriting the file, it gives no warnings

use `<` for reading from a file (example `less < bigFile.txt`)

## Useful commands

Command	Description
<code>man man</code>	Opens the manual of the <code>man</code> command
<code>less</code>	Pager, up/down j/k, seach with “/”, quit with q
<code>top</code>	View all running processes
<code>top -o %CPU</code>	Sort by CPU usage
<code>top -o %MEM</code>	Sort by memory usage
<code>kill PID</code>	kill a process with PID (process ID) number
<code>pkill firefox</code>	kill all processes matching the name <code>firefox</code>
<code>echo "hi"</code>	outputs the string “hi” to standard out (Can be redirected using pipes)
<code>yes</code>	output a string repeatedly until killed
<code>Control + C</code>	Keycombination to press in order to kill a running program
<code>nano</code>	A “userfriendly” text editor
<code>ps -aux</code>	Outputs processes of all users
<code>grep</code>	Print lines that match patterns
<code>history</code>	Outputs a history of all run commands
<code>history   grep command</code>	Find the specifics of a command that matches the string “command”
<code>cat file1 file2</code>	Concatenates the output of 2 files, is often used to output a file to standard out
<code>head</code>	Shows the first 10 lines of a file
<code>tail</code>	Shows the last 10 lines of a file

<code>exit</code>	exit the current terminal, useful if you are going from one shell to the other
<code>clear</code>	clear the screen (Control + L)
<code>touch</code>	Change the modification date of a file, if file does not exist, create it
<code>touch file{1..10}</code>	Creates 10 files: file1 ... file10
<code>find . -name '*.pdf' -type f</code>	Find all pdf files in the current folder recursively
<code>file</code>	Determines the file type

## Remote access

Command	Description
<code>ping www.google.nl</code>	See if you can reach a host (www.google.nl is translated to an ipaddr) from current shell
<code>ping ipaddr</code>	See if you can reach a host matching: ipaddr
<code>ping hostname</code>	See if you can reach a host matching: hostname, the hostname is linked to an ipaddr
<code>ssh 192.168.0.1</code>	Remote login to a host with ip address: 192.168.0.1
<code>ssh user@192.168.0.1</code>	Remote login to a host with ip address: 192.168.0.1 as the user: user

## Bash and shell scripting with bash

### Introduction

Bash is often the default shell, when you log onto a system. The config of bash is stored in `~/.bashrc`, when starting up a terminal with bash as a shell, the contents in `.bashrc` are sourced. Most programs have similar config files.

Bash has its own programming language, which is similar to but not the same as the programming languages of other shells. When writing scripts comply to the POSIX standard whenever possible.

The combination of shell scripting and pipes is very powerful, you can write short and powerful programs with it. The power lies in the fact that you can create new programs by combining other programs that are in the `/bin` directory (or one of the other directories on the `PATH` variable)

Use aliases to create your own shortcuts (run your shortcuts as if they are programs in the /bin folder). Aliases are very powerful, they can refer to scripts that do non-trivial things. Example: `alias tu='top -o %CPU'`

## Example of shell script

Bash has its own scripting language, below is an example of a shell script:

```
#!/bin/bash

# The first line of the script tells the OS,
# that the script has to be executed with bash.
# Bash is also a program. Try executing bash inside bash.

# Define the variable COUNTER and set to 1
COUNTER=1

while true; do

    # Append a string to the file called counter.log
    echo "Dit is mijn counter: "$COUNTER" >> counter.log

    # Add one to counter
    COUNTER=$((COUNTER+1))

    # Let the CPU sleep for half a second
    sleep 0.5;

done & echo "Process has been sent to the background, please kill
me! run: kill "$$!"

# Note: the ampersand sends a program to the background and frees up
the terminal.
# Do not forget to kill it
```

To run this script, make it executable: `chmod +x ./myscript.sh`. Then you can run the program as follows: `user@host $ /path/to/myscript.sh`

See [this overview](#) for more an extensive overview of bash.

*Tip:* You can run shell commands from with python and R (In R this can be done with the `system()` function)