# Data Management for Reproducable Research

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23-OCT 2015

- Problems and Caution
- 2 What is Git?
- 3 Using Git
- **4** Caveats
- **5** Bonus Git Stuff:

# Long-term reproducability and Mysterious Data:

- Common Scenario:
- Get novel data file
  - Make some changes to it
  - Save over original file

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  - What does log\_inerv\_1234.b mean? How did I get it? Why is it driving my results?
- Even worse if someone asks for your replication data
  - You need to be able to explain how you arrived at a given variable/model/etc
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Make R script, DO file or other script that generates data

- 1 Track file changes over tiem
  - Long-term reproducibility
  - Version management
- 2 Collaboration with others

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#### Common Solutions:

Problems and Caution

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- **6** Edit data in-place (!)
- Oropbox
- Track Changes/time-machine
- 8 Email
- New folder per version

#### That's a start...

Problems and Caution

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#### But what about these other nightmare scenarios:

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- The list goes on...
- Git can help resolve all of these

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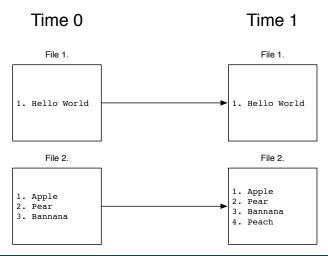
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- Think: "Track changes" on steroids

# Repos

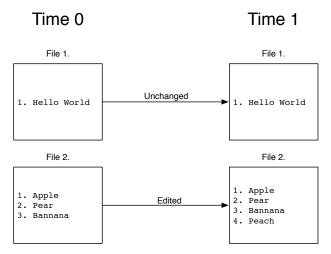
- Git tracks sets of files multiple files at once
- Folder with set of files tracked by Git: Repository
  - Generally, a Git repo looks and works just like a folder
- Think: Repo project

- A snapshot of (specified) files tracked by Git
  - Captures *changes* in specified files (since last commit)

# File Perspective



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# Git Perspective (Diff Perspective)

Time 0 (commit1)

File 1.

Time 1 (commit 2)

File 1.

file added 
No changes

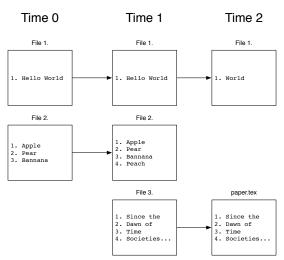
File 2. File 2. 

file added 

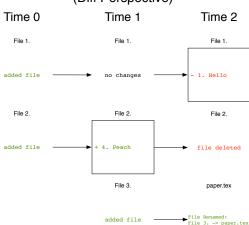
+ 4. Peach

- A snapshot of (specified) files tracked by Git
  - Captures *changes* in specified files (since last commit)
  - Captures Files Added/Removed/Moved

#### File Perspective



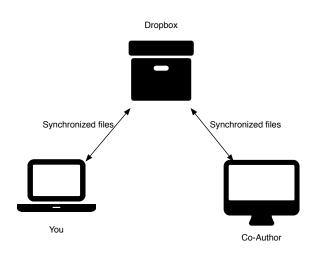
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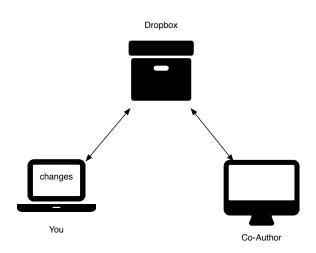


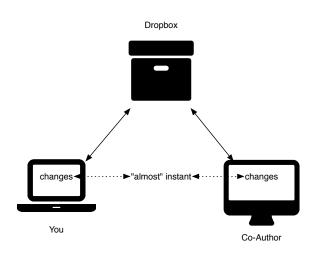
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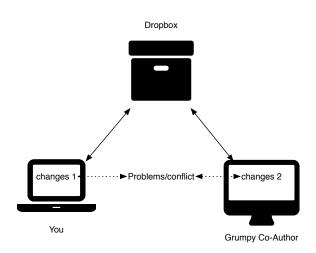
Upshot: Can track file changes very closely over time

- Git enables Collaboration it is a distributed system.
  - Contrast to Dropbox

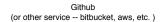








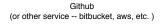
- Git enables Collaboration it is a distributed system.
  - Download repo to local computer
  - Make changes and commit
  - Push changes to server when ready
  - Pull changes from server when ready







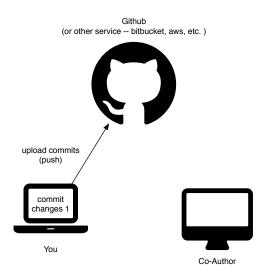




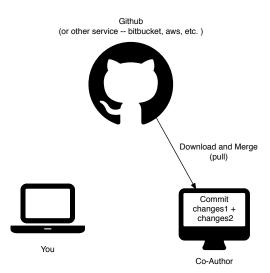




# Distribution/Collaboration



# Distribution/Collaboration



- Roll-back to previous versions
- Branch development/management
- Integration in to lots of software
- Best way to explore: start using git

- Sourcetree
  - Setup Repo
  - Clone Repo
  - Checkout
  - Commit
  - Pull

#### Where to get help

- Easy help
  - Lots of places
  - Stackoverflow.com
  - Google
  - Github youtube channel
  - Sourcetree help
- Punching deck and interactive learning:
  - try.github.io
  - www.codeschool.com/courses/git-real
  - A great course at lynda.com www.lynda.com/Git-tutorials/Git-Essential-Training/100222-2.html
- Deep Dive
  - pro-git book by Scott Chacon and Ben Straub. Free online http://git-scm.com/book/en/v2

Caveats ●○○

#### Like Latex and R

- Totally Awesome
- Street Cred
- Learning Curve
  - Gets really fast/easy to use as time goes on

- Tracking binary files word files, images, etc. It will track them, but it's not ideal
  - This would be good use for Dropbox or something else
  - Not much benefit from tracking binary anyway

Caveats

# Merge Conflicts

- Git is good at fixing conflicts
- When it can't you need to fix merge conflicts
- Diff, resolve using 'mine'/'theirs'
  - Remember in Sourcetree: HEAD = 'mine'
  - External diff tools can help you cherry pick what to keep in a diff-merge
  - Meld on Windows(?)
  - On OS X, file-merge is included with xcode

- It works with rstudio
- Packages for atom and sublime
- You can use it to power a website

# Two parts to a reproducible analysis: Blueprint and Machine

- Blueprint = code
  - Git helps with this
- Machine = computer (the software that runs the code)
  - Docker helps with this

- Software versions change over time
  - R versions change
  - R packages change
  - Python, Ruby etc. Change even moreso
- Not every machine has the same configuration
  - Mac/Windows compatability problems more common than you expect
    - ex. parallelized code

# That's actually sort of a hard question to answer

- Virtualization software, but not totally
- But sort of if on pc/mac (needs to run in vbox but still snappy)
- Upshot: Docker makes sure our code runs the same way every time, on any machine (with docker)

### For Our Purposes

- Like Git for the computing machinery
  - Stable, consistent
  - Trackable over time
  - Sharable (dockerhub)

- Code critically depends on a package that is prone to changes
  - ggplot2 is a good example
- You use packages/etc that your co-author doesn't use
  - ex. python packages if you're scraping web
- You are developing package/software and you want to provide a demo environment
- Cloud-based HPC (let's talk if you're doing that)

#### At the moment...

- Docker is easy to use, but requires terminal/shell commands primarily
  - Kitematic is limited gui can use to pull/run images, not make them

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- Docker Runs Containers from Images
- Analogy: USB drive

#### Dockerfiles

- Images are built from Dockerfiles
- Dockerfiles = base image (e.g. an os) + additional setup commands
- Example setup commands:
  - Add a directory or file to the image
  - install R
- Easy to build on prior images
  - Just pick image and specify it as base

• Write dockerfile Build image run containers

• Title these Dockerfile with no extension

```
FROM r-base
VOLUME /data
ADD ["data", "/data"]
ENTRYPOINT ["R","--no-save"]
```

Full doc: https://docs.docker.com/reference/builder

### Build Dockerfile To Image

- In terminal (in folder with Dockerfile):
  - 1 make sure docker machine is running: docker-machine start default
  - 2 make sure we are setup to use docker:eval \$(docker-machine env default)
  - 3 Tell Docker to build: docker build -t trcook/workshop\_test .
    - the -t .../... tells docker what to call the image internally. First part is username, don't use troook – that's my name
    - the . at the end tells docker to look for Dockerfile in the current directory

### Run docker from Image

- In terminal:
  - docker run -it --rm trcook/workshop\_test
  - -it tells docker we want to interact with the container
  - --rm tells docker to remove the container after we are done (delete from memory) - Image will still remain

### Expanded usage

- Can use this basic process for any project to create long-term reproduction image
- Caveat: will need to install required R packages through the Dockerfile

#### Install R packages:

```
FROM r-base
RUN Rscript -e "install.packages('pkg.name')"
RUN Rscript -e "m<-c('pkg1','pkg2','pkg3');install.packages
VOLUME /data
ADD ["data", "/data"]
ENTRYPOINT ["R","--no-save"]
```

Copy RUN for each package

#### Alternative 1:

```
FROM r-base
RUN Rscript -e "install.packages('pkg.name')"
RUN Rscript -e "m<-c('pkg1','pkg2','pkg3');install.packages
VOLUME /data
ADD ["data", "/data"]
ENTRYPOINT ["R","--no-save"]
```

Store packages in m

```
rsetup.R
```

```
install.packages(m)
FROM r-base
```

m<-c('pkg1','pkg2')</pre>

ADD ["rsetup.R", "/rsetup.R"] RUN Rscript /rsetup.R VOLUME /data ADD ["data", "/data"] ENTRYPOINT ["R","--no-save"]

Add and run seperate R-setup file

#### Push Images to Dockerhub

- hub.docker.com
  - repository for docker images like github
  - docker push trcook/workshop\_test
    - Requires you setup hub.docker.com acct first
  - Probably faster to run automated build

- Docker and git play nice together
  - From hub.docker.com, point new build at git directory
  - Will build every time with push
  - Alternatively, will build once and stay static

- docs.docker.com
- A pretty good videofrom Learncode.academy
- Again stack overflow is helpful here
- Me

Replication environments What is Docker? Using Docker - Why/how Basic Docker Usage Example Docker Sharing Sources for 00

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