

# MBARARA UNIVERSITY OF SCIENCE AND TECHNOLOGY FACULTY OF COMPUTING AND INFORMATICS

# COURSE UNIT: SOFTWARE ENGINEERING INDUSTRIAL MINI PROJECT II

**COURSE CODE: SWE4106** 

Academic Year: 2024/2025

**Semester: One** 

Student name: BWESIGYE TREASURE

Regno: 2021/BSE/145/PS

**Student number:** 2100603048

# **Readme/Installation Guide**

#### To use C.

Steps to use Notepad++ for C programming on Windows and a general approach for Windows.

# Windows Setup with Notepad++ and C Compiler

# 1. Install Notepad++:

```
Download from [Notepad++] ( <a href="https://notepad-plus-plus.org/downloads/">https://notepad-plus-plus.org/downloads/</a> ).
```

Run the installer.(other text editors and ides(code blocks, intellij among others) exist but notepad gives a lightweight way to run code from different languages)

# 2. Install MinGW:

```
Download MinGW from [MinGW]( <a href="https://osdn.net/projects/mingw/releases/">https://osdn.net/projects/mingw/releases/</a>).
```

During installation, select "mingw32-base".

Add the MinGW `bin` directory (e.g., `C:\MinGW\bin`) to your PATH.

3. Set Up Notepad++ for C:

```
Open Notepad++.
```

Go to  $Settings \rightarrow Preferences \rightarrow Language$  and select "C" for syntax highlighting.

# 4. Write a C Program:

Create and save a file named `world.c`:

# Sample code

```
#include <stdio.h>
int main() {
    printf("Hello, World!\n");
    return 0;
}
```

# 5. Compile and Run:

Open Command Prompt.

Navigate to the code directory:

cd C:\path\to\your\file

Compile with:

gcc world.c -o world.exe
Run the program:
world.exe

# Functions in my library include:

- 1. mat\_mult(double A, double B, double C, int n):
  - Performs matrix multiplication for two n x n matrices. The result is stored in the matrix C.
- 2. dft(double complex input, double complex output, int n):
  - Computes the Discrete Fourier Transform (DFT) of the input array, producing the transformed output in the specified output array.
- 3. gradient\_descent(double (func)(double), double (grad)(double), double x, double lr, int steps):
  - Optimizes a given mathematical function using the gradient descent algorithm. It iteratively updates the value of x based on the learning rate (**lr**) and the gradient of the function for a specified number of steps.
- 4. **mat\_mult\_c(double A, double B, double C, int n)** (Wrapper function for C interoperability):
  - A wrapper function to call **mat\_mult** for compatibility with C/C++ interfaces.
- 5. **dft\_c(double complex input, double complex output, int n)** (Wrapper function for C interoperability):
  - A wrapper function to call **dft** for compatibility with C/C++ interfaces.
- 6. **gradient\_descent\_c(double (func)(double), double (grad)(double), double x, double lr, int steps)** (Wrapper function for C interoperability):
  - A wrapper function to enable calling **gradient\_descent** easily from C/C++.

This list gives a clear overview of the key functions in your library, outlining their primary capabilities and usage.

## **Installation Steps**

**Building the Library** 

Clone the repository:

https://github.com/treasure16522/Portable-library.git

cd Portable-library

**Compile the library:** 

For Linux/macOS:

gcc -shared -o libmatrix.so -fPIC mylibrary.c

# **For Windows:**

gcc -shared -o matrix.dll mylibrary.c

# **Using in Different Languages**

# **Python**

```
Install ctypes if not already available.
```

Use this example:

import ctypes

```
lib = ctypes. CDLL('. /libmatrix.so')
lib.mat_mult.restype = None
# Example usage
```

#### Rust

```
Add to Cargo.toml:
```

[dependencies]

libc = "0.2"

Use libc to call functions.

### C++

}

Include the header file:

```
extern "C" {
void mat_mult(double A, double B, double C, int n);
```

Link with the shared library during compilation.

# Steps to Use the Library in Java

# 1. Create the Native Library

Compile your C library into a shared object or dynamic link library:

# On Linux:

bash

Copy code

gcc -shared -o libmatrix.so -fPIC mylibrary.c

#### On Windows:

cmd

Copy code

gcc -shared -o matrix.dll mylibrary.c

# 2. Write a Java Wrapper Class

In Java, you create a wrapper class that uses System.loadLibrary() to load your shared library at runtime.

You declare the native methods in the Java class using the native keyword.

### 3. Generate JNI Headers

Use the javac compiler to compile your Java wrapper class and generate a .class file.

Use the javah tool (or its equivalent in modern JDKs, like javac -h) to generate a JNI header file. This file defines the interface for Java to call your native methods.

# **Example Command:**

bash

Copy code

javac -h . WrapperClass.java

# 4. Implement the JNI Functions

Implement the JNI functions in C. These functions will bridge the calls between Java and your existing library functions.

### For example:

mat\_mult in Java will map to Java\_PackageName\_WrapperClass\_matMult in C.

# 5. Compile and Link the JNI Implementation

Compile the JNI implementation along with your library to ensure seamless integration.

# 6. Run the Java Program

Set the java.library.path system property to include the directory where your shared library is located:

#### On Linux:

bash

Copy code

java -Djava.library.path=. YourJavaProgram

### On Windows:

cmd

# Copy code

java -Djava.library.path=. YourJavaProgram

To run the provided test cases in C programming language (fourier.c and matrix.c) using my library (mylibrary.dll on Windows or mylibrary.so on Linux/macOS), you can follow these steps:

# 1. Share the Compiled Library Only

Provide the shared object file (mylibrary.so for Linux/macOS or mylibrary.dll for Windows) without sharing the source code (mylibrary.c).

Share the mylibrary.h header file, as it defines the function prototypes required for test cases to use the library.

# 2. Setup Environment

Linux:

Place the mylibrary.so file in a known directory, e.g., /usr/local/lib or the current directory.

Ensure the directory containing mylibrary.so is in the library path:

export LD\_LIBRARY\_PATH=\$LD\_LIBRARY\_PATH:.

#### Windows:

Place the mylibrary.dll file in the same directory as the test executable or in a directory listed in the system's PATH variable.

# 3. Compile Test Cases

Use the gcc compiler to compile the test cases (fourier.c and matrix.c) into executables. Link against the shared library without needing the library's source code.

## Linux:

```
gcc -o fourier_test fourier.c -L. -lmylibrary -lm
gcc -o matrix_test matrix.c -L. -lmylibrary -lm
```

#### Windows:

```
gcc -o fourier_test.exe fourier.c mylibrary.dll
gcc -o matrix_test.exe matrix.c mylibrary.dll
```

# 4. Run the Test Cases

After compiling, run the test cases, ensuring the shared library is accessible.

#### Linux:

```
./fourier_test
```

./matrix\_test

# **Windows:**

fourier\_test.exe

matrix\_test.exe

# 5. Verify Results

The outputs of the test cases (e.g., matrices for matrix.c, transformed data for fourier.c) will verify the functionality of *mylibrary.dll or mylibrary.so*.

Since the test executables link to the compiled library, the library's internal source code (mylibrary.c) remains hidden from the user.

# **Key Points:**

**Binary Distribution:** By providing only the compiled .so or .dll files, you retain ownership of your source code.

**Interface Sharing:** Only share the mylibrary.h file to allow test cases to interact with the library.

**Cross-Platform Use:** Provide both .so and .dll versions for compatibility across Linux and Windows.