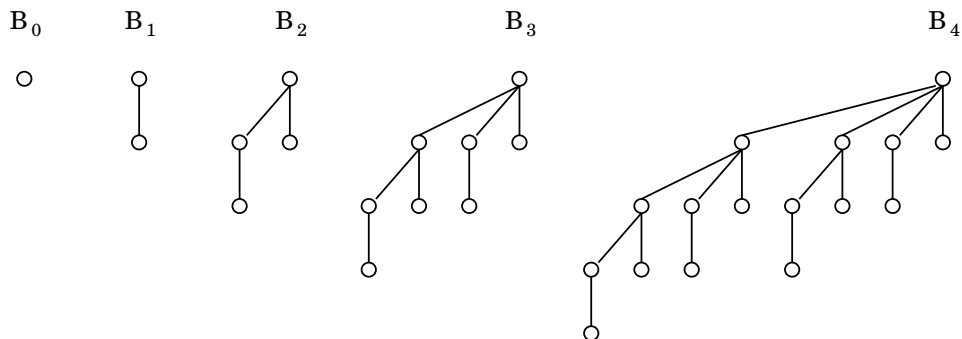


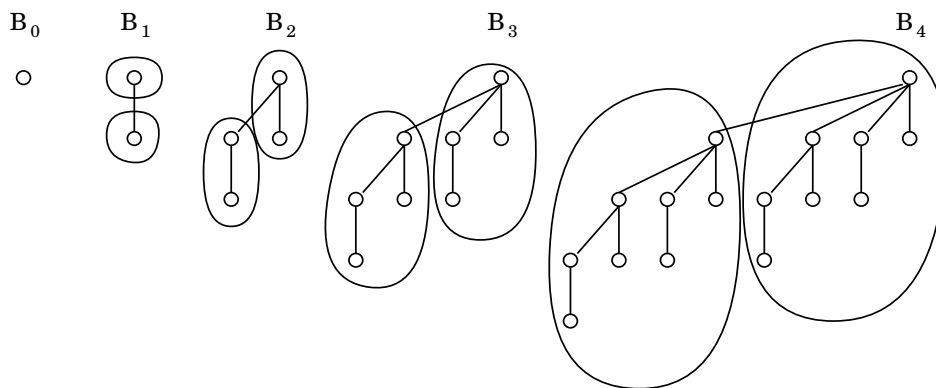
20-0: Binomial Trees

- B_0 is a tree containing a single node
- To build B_k :
 - Start with B_{k-1}
 - Add B_{k-1} as left subtree

20-1: Binomial Trees



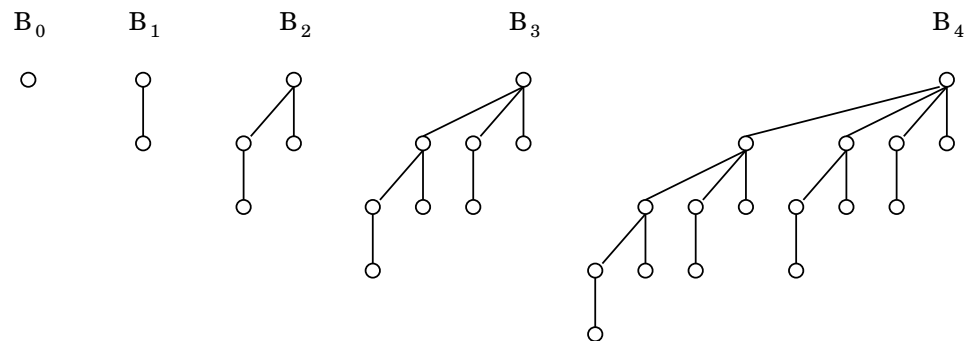
20-2: Binomial Trees



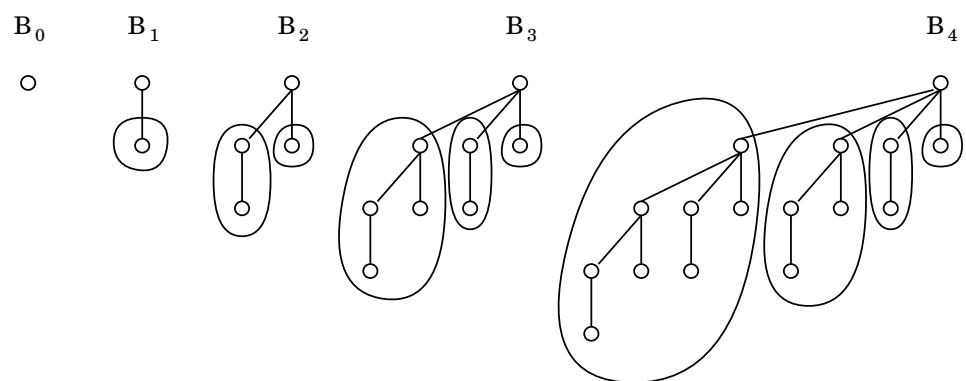
20-3: Binomial Trees

- Equivalent definition
 - B_0 is a binomial heap with a single node
 - B_k is a binomial heap with k children:
 - $B_0 \dots B_{k-1}$

20-4: Binomial Trees



20-5: Binomial Trees



20-6: Binomial Trees

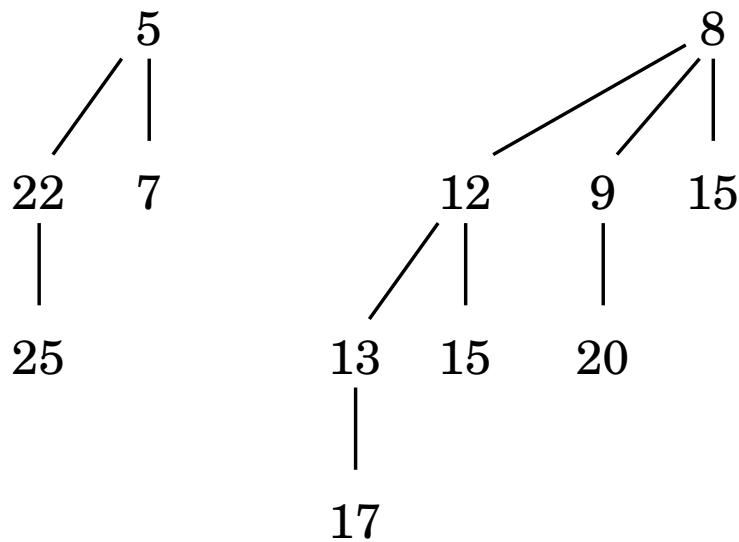
- Properties of binomial trees B_k
 - Contains 2^k nodes
 - Has height k
 - Contains $\binom{k}{i}$ nodes at depth i for $i = 0 \dots k$

20-7: Binomial Heaps

- A Binomial Heap is:
 - Set of binomial trees, each of which has the heap property
 - Each node in every tree is \leq all of its children
 - All trees in the set have a different root degree
 - Can't have two B_3 's, for instance

20-8: Binomial Heaps

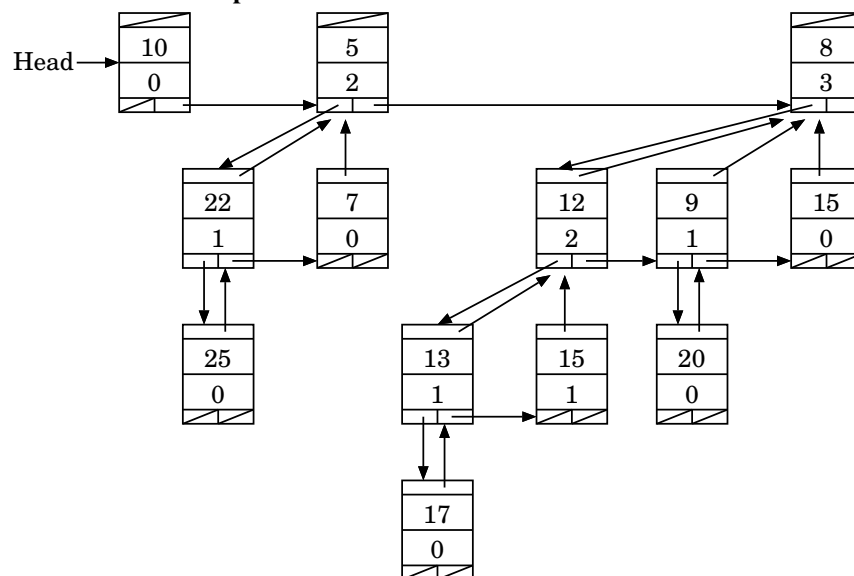
10



20-9: Binomial Heaps

- Representing Binomial Heaps
 - Each node contains:
 - left child, right sibling, parent pointers
 - degree (is the tree rooted at this node B_0 , B_1 , etc.)
 - data
 - Each list of children sorted by degree

20-10: Binomial Heaps



20-11: Binomial Heaps

- How can we find the minimum element in a binomial heap?

- How long does it take?

20-12: **Binomial Heaps**

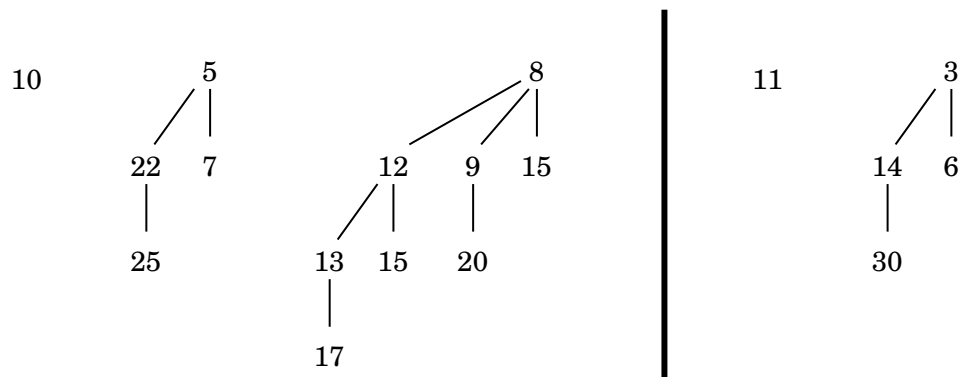
- How can we find the minimum element in a binomial heap?
 - Look at the root of each tree in the list, find smallest value
- How long does it take?
 - Heap has n elements
 - Represent n as a binary number
 - B_k is in heap iff k th binary digit of n is 1
 - Number of trees in heap $\in O(\lg n)$

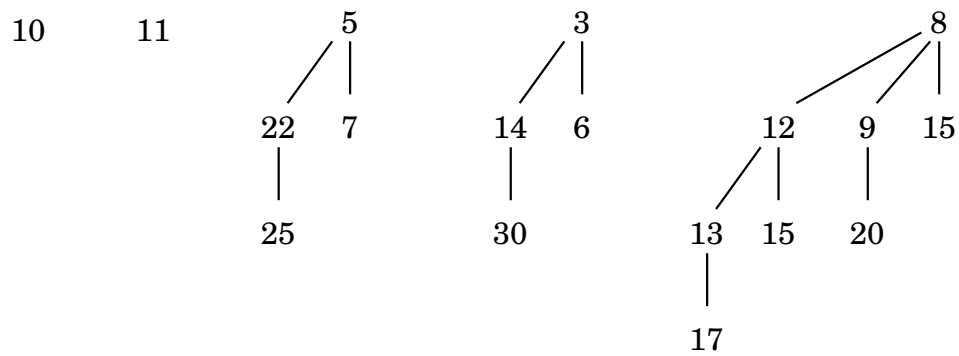
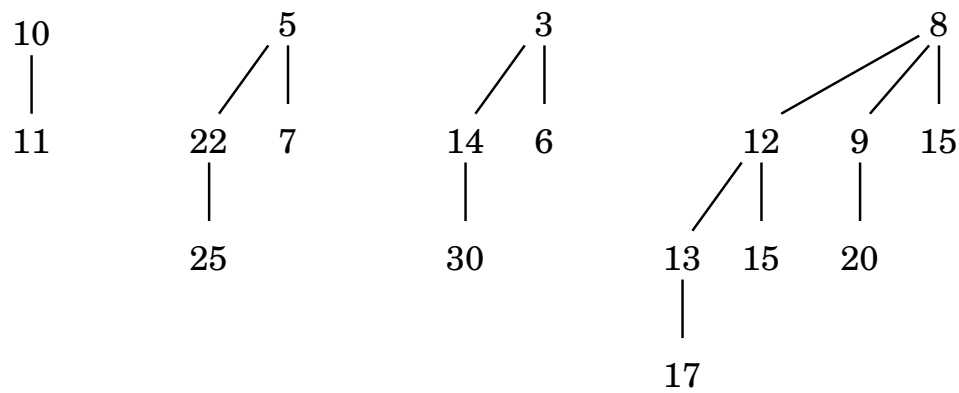
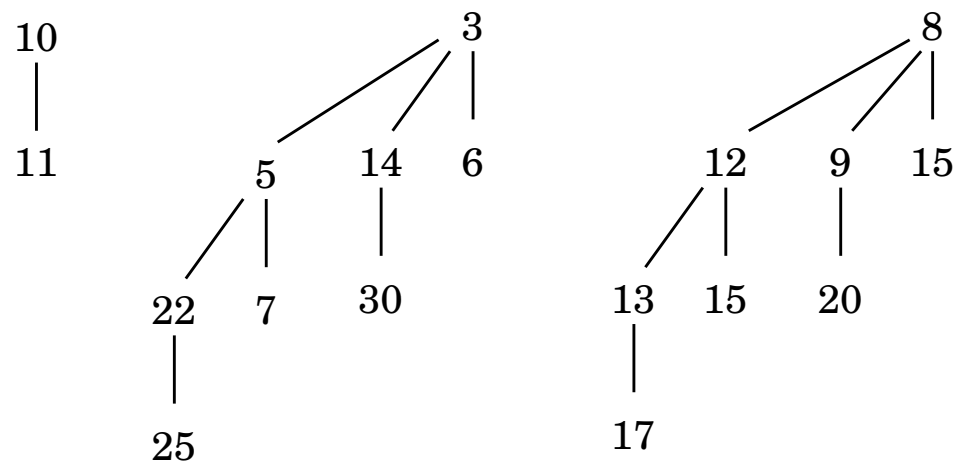
20-13: **Binomial Heaps**

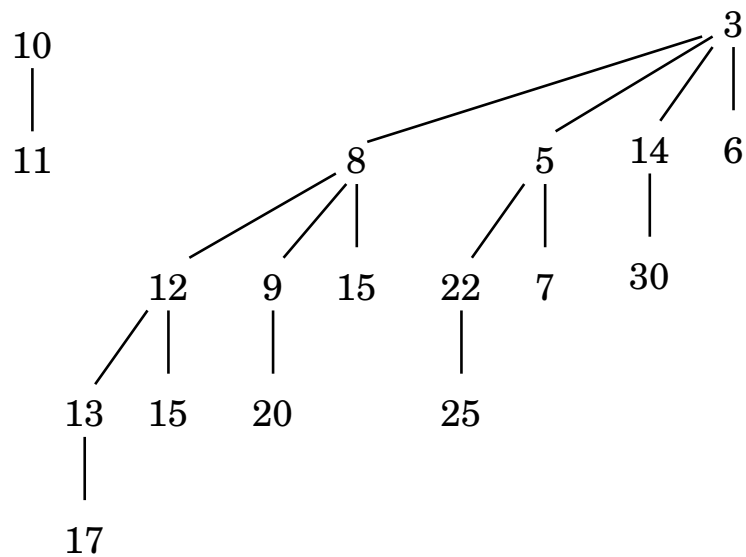
- Merging Heaps H_1 and H_2
 - Merge root lists of H_1 and H_2
 - What property of binomial heaps may be broken?
 - How do we fix it?

20-14: **Binomial Heaps**

- Merging Heaps H_1 and H_2
 - Merge root lists of H_1 and H_2
 - Could now have two trees with same degree
 - Go through list from smallest degree to largest degree
 - If two trees have same degree, combine them into one tree of larger degree
 - If three trees have same degree (how can this happen?) leave one, combine other two into tree of larger degree

20-15: **Binomial Heaps**20-16: **Binomial Heaps**

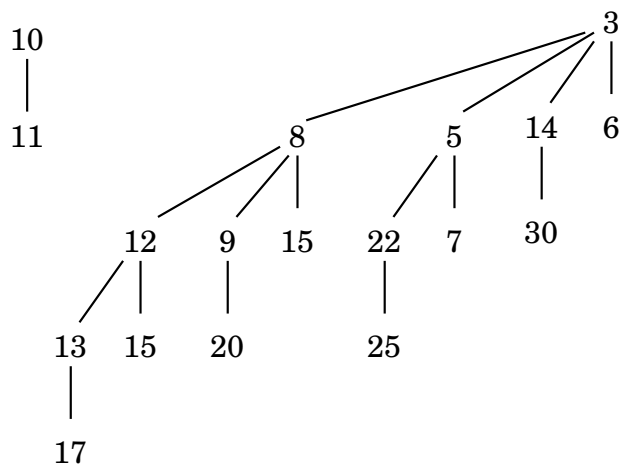
20-17: **Binomial Heaps**20-18: **Binomial Heaps**20-19: **Binomial Heaps**

20-20: **Binomial Heaps**

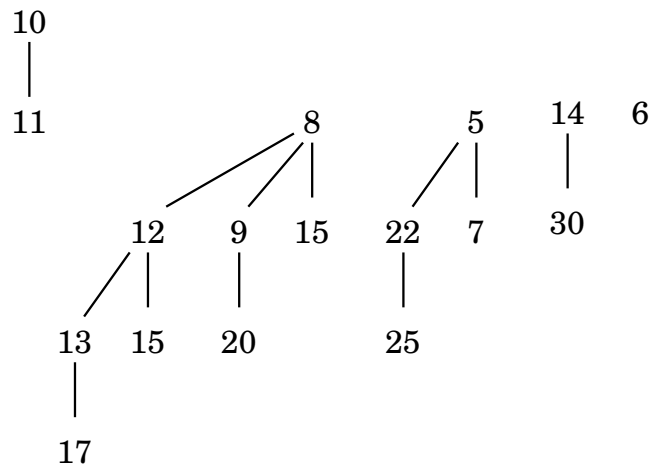
- Removing minimum element
 - Find tree T that has minimum value at root, remove T from the list
 - Remove the root of T
 - Leaving a list of smaller trees
 - Reverse list of smaller trees
 - Merge two lists of trees together

20-21: **Binomial Heaps**

- Removing minimum element

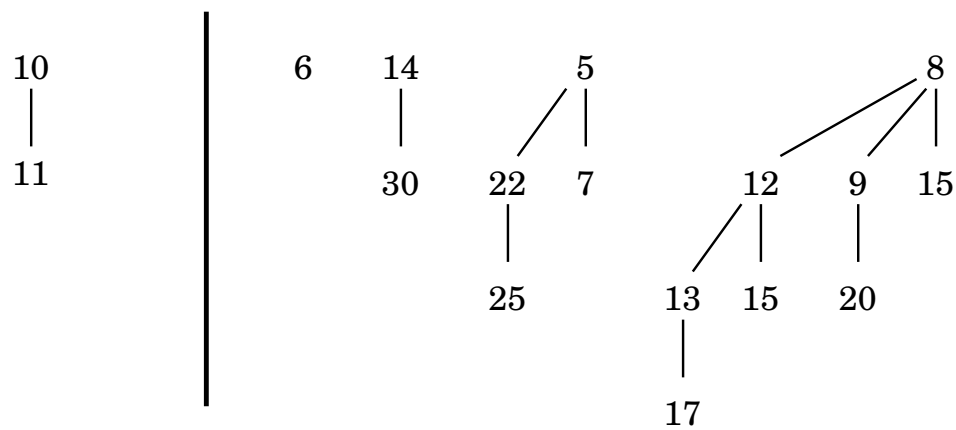
20-22: **Binomial Heaps**

- Removing minimum element



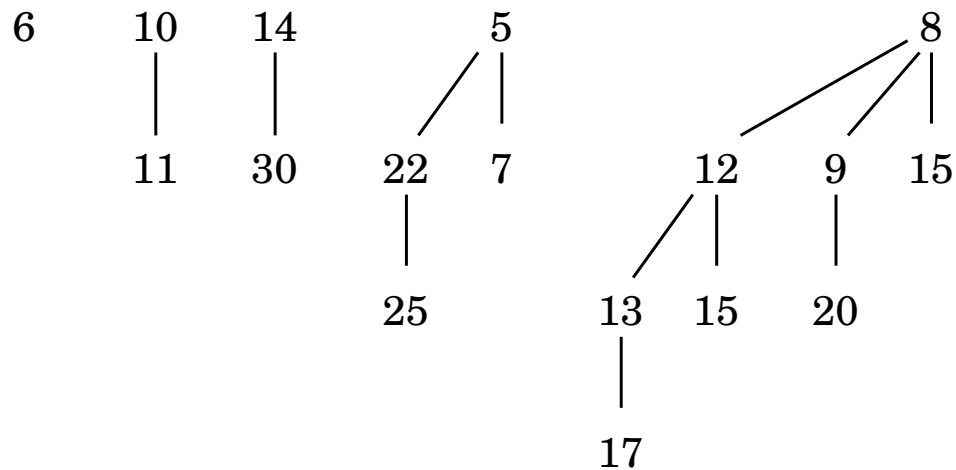
20-23: Binomial Heaps

- Removing minimum element



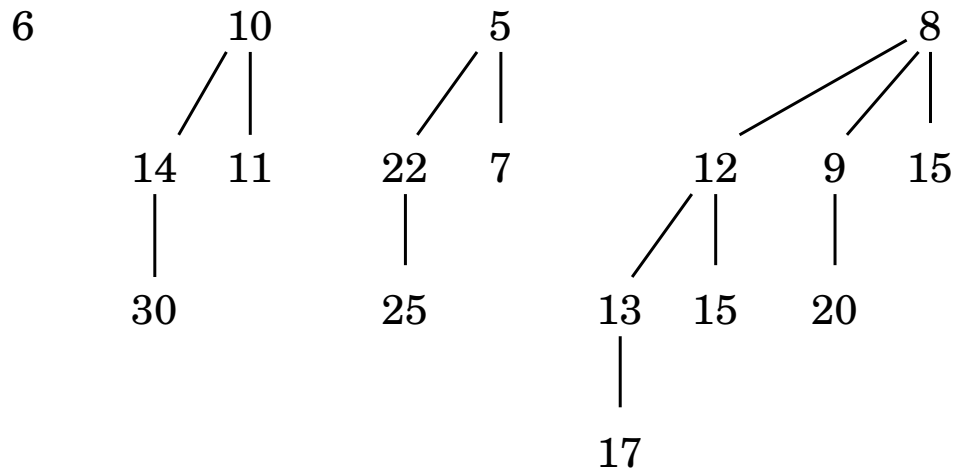
20-24: Binomial Heaps

- Removing minimum element

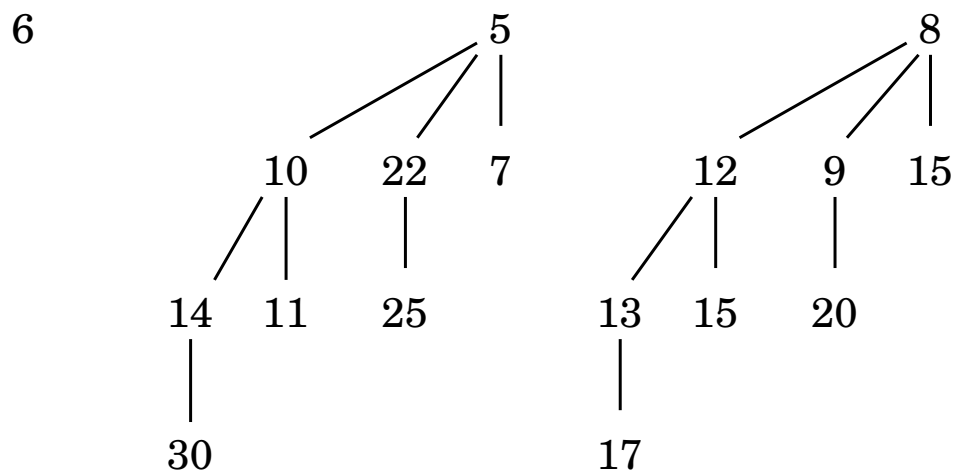


20-25: **Binomial Heaps**

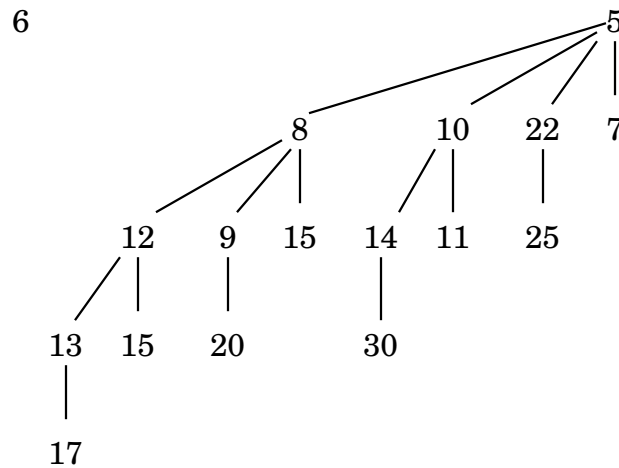
- Removing minimum element

20-26: **Binomial Heaps**

- Removing minimum element

20-27: **Binomial Heaps**

- Removing minimum element

20-28: **Binomial Heaps**

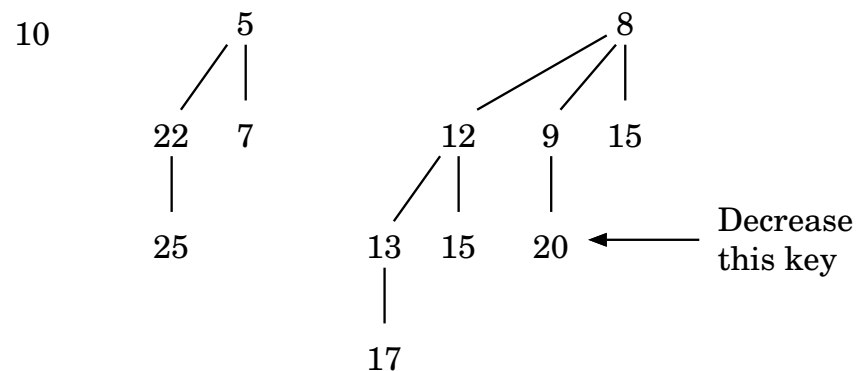
- Removing minimum element
 - Time?

20-29: **Binomial Heaps**

- Removing minimum element
 - Time?
 - Find the smallest element: $O(\lg n)$
 - Reverse list of children $O(\lg n)$
 - Merge heaps $O(\lg n)$

20-30: **Binomial Heaps**

- Decreasing the key of an element (assuming you have a pointer to it)

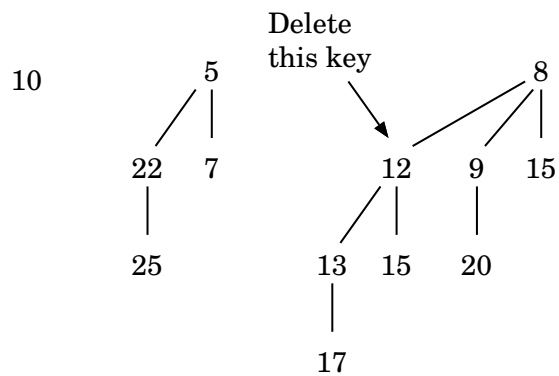
20-31: **Binomial Heaps**

- Decreasing the key of an element (assuming you have a pointer to it)
 - Decrease key value
 - While value < parent, swap with parent

- Exactly like standard, binary heaps
- Time: $O(\lg n)$

20-32: **Binomial Heaps**

- How could we delete an arbitrary element (assuming we had a pointer to this element)?

20-33: **Binomial Heaps**

- How could we delete an arbitrary element (assuming we had a pointer to this element)?
 - Decrease key to $-\infty$, Time $O(\lg n)$
 - Remove smallest, Time $O(\lg n)$