

## Driving Test 2011

Wednesday, 23 March 2pm – 4pm

Using the account details given below, attempt all 3 tasks. Write one C++ file per task. As your working directory you may choose `C:\temp\OOP_your_name`. Make sure to write in the answers to each question on the ANSWER SHEET. Once you have finished, save the 3 files `TaskN.cpp`,  $N=1\dots 3$ , to a directory, e.g. to `C:\temp\SUBMIT_your_name`, and contact the invigilator. **Do not log off!** Hand in your answer sheet and present your submission directory. The invigilator will then reconnect the network cable so that you can email your solutions to `rn@ic.ac.uk` with a CC to yourself. You are then free to leave.

```
Username : *****
Password : *****
```

For some of the tasks you need to `#include<cmath>` for the functions `sqrt()`, `exp()` and `log()`.

## 1. Prime number sums [30 marks]

Let  $p_k$  denote the  $k^{\text{th}}$  prime number for  $k \geq 1$ . Define the finite sums

$$S_n = \sum_{k=1}^n p_k = 2 + 3 + \dots, \quad S_n^\pm = \sum_{k=1}^n (-1)^{k+1} p_k = 2 - 3 + \dots,$$

$$T_n = \sum_{k=1}^n \frac{1}{p_k} = \frac{1}{2} + \frac{1}{3} + \dots, \quad T_n^\pm = \sum_{k=1}^n \frac{(-1)^{k+1}}{p_k} = \frac{1}{2} - \frac{1}{3} + \dots$$

Write a program that can compute  $S_n$ ,  $S_n^\pm$ ,  $T_n$  and  $T_n^\pm$  for arbitrary  $n \geq 1$ .

## 2. Classical Gram–Schmidt [30 marks]

Let  $\langle \cdot, \cdot \rangle$  denote the standard inner product on  $\mathbb{R}^m$ ; i.e.  $\langle \underline{a}, \underline{b} \rangle = \underline{a}^T \underline{b} = \sum_{i=1}^m a_i b_i$  for all  $\underline{a}, \underline{b} \in \mathbb{R}^m$ . Let  $\|\underline{a}\| = (\langle \underline{a}, \underline{a} \rangle)^{\frac{1}{2}}$ . Given  $n$  linearly independent vectors  $\underline{a}_1, \underline{a}_2, \dots, \underline{a}_n \in \mathbb{R}^m$ ;  $m \geq n$ ; the classical Gram–Schmidt algorithm is defined as follows:

```

v1 = a1
q1 = v1 / ||v1||
for i = 2 to n
    vi = ai - ∑j=1i-1 ⟨ai, qj⟩ qj
    qi = vi / ||vi||
end
```

Hence the algorithm computes the vectors  $\underline{q}_1, \underline{q}_2, \dots, \underline{q}_n \in \mathbb{R}^m$ . It is easy to show that for linearly independent  $\{\underline{a}_i\}_{i=1}^n$  the algorithm is well-defined and that the vectors  $\{\underline{q}_i\}_{i=1}^n$  are orthonormal and span the same subspace as  $\{\underline{a}_i\}_{i=1}^n$ . Defining the matrices  $A = [\underline{a}_1, \underline{a}_2, \dots, \underline{a}_n] \in \mathbb{R}^{m \times n}$  and  $Q = [\underline{q}_1, \underline{q}_2, \dots, \underline{q}_n] \in \mathbb{R}^{m \times n}$  in terms of their columns, the classical Gram–Schmidt algorithm can also be interpreted as transforming  $A$  into  $Q$ .

Write a program that performs the classical Gram–Schmidt algorithm on the given set of vectors  $\{\underline{a}_i\}_{i=1}^n$  and then returns  $\{\underline{q}_i\}_{i=1}^n$ .

[Note: There is no restriction on how you implement the algorithm, as long as it works for arbitrary dimensions  $m \geq n$ . For instance, you might prefer to have your program work on the rows of the matrix  $A^T \in \mathbb{R}^{n \times m}$  and then return  $Q^T$ . Moreover, you may assume that the given vectors  $\{\underline{a}_i\}_{i=1}^n$  are indeed linearly independent. You do not need to perform any well-posedness or consistency checks in your program.]

## 3. Step functions [40 marks]

For  $a, b \in \mathbb{R}$  with  $a < b$  the characteristic function  $\chi_{[a,b]} : \mathbb{R} \rightarrow \mathbb{K}$  is defined by

$$\chi_{[a,b]}(x) = \begin{cases} 1 & a \leq x < b, \\ 0 & \text{else.} \end{cases}$$

Here  $\mathbb{K} = \mathbb{R}$  or  $\mathbb{C}$ . For  $\alpha \in \mathbb{K}$  we call  $\alpha \chi_{[a,b]}$  a generalized characteristic function. A finite sum of generalized characteristic functions is called a step function, i.e.

$$s = \sum_{i=1}^n \alpha_i \chi_{[a_i, b_i]}, \quad (1)$$

where  $\alpha_i \in \mathbb{K}$  and  $a_i, b_i \in \mathbb{R}$  with  $a_i < b_i$ ,  $i = 1 \rightarrow n$ .

Clearly products of generalized characteristic functions are again generalized characteristic functions and so sums and products of step functions are again step functions. For a step function  $s$  of the form (1) we can define the integral

$$\int_{\mathbb{R}} s(x) \, dx = \sum_{i=1}^n \alpha_i (b_i - a_i) \in \mathbb{K}.$$

Clearly, the representation (1) for a step function  $s$  is not unique. However, in terms of this assignment this will be of no consequence.

Finally, given a partition  $a = x_0 < x_1 < \dots < x_n = b$  of an interval  $[a, b] \subset \mathbb{R}$ , and a function  $f : [a, b] \rightarrow \mathbb{K}$ , we can define the corresponding step function approximation to  $f$  by

$$s_n^f = \sum_{i=1}^n f(x_{i-1}) \chi_{[x_{i-1}, x_i)} \quad (2)$$

and then use the Riemann sum  $\int_{\mathbb{R}} s_n^f(x) \, dx = \int_a^b s_n^f(x) \, dx$  as an approximation to  $\int_a^b f(x) \, dx$ . Common partitions are uniform partitions  $x_i = a + i \frac{b-a}{n}$ ,  $i = 0 \rightarrow n$ ; and logarithmic partitions  $x_i = \log(e^a + i \frac{e^b - e^a}{n})$ ,  $i = 0 \rightarrow n$ .

- Write a template class `gen_charfn` that implements a generalized characteristic function  $\alpha \chi_{[a,b]}$ . Here a minimalist implementation would only hold  $\alpha, a, b$ . However, it might be useful for later tasks to also implement member functions for function evaluation, integration and multiplication with another generalized characteristic function.
- Write a template class `step_function` that implements a step function  $s$ . As the underlying data structure you may want to choose `vector<gen_charfn<T>>`. Overload the function call operator to return  $s(x)$  for  $x \in \mathbb{R}$  and implement a member function `intR()` which returns the integral  $\int_{\mathbb{R}} s(x) \, dx$ . Overload the addition operator to compute the sum between two step functions.
- Write a global template function `interpolate` that, given a function  $f$  and a partitioning of an interval  $[a, b]$ , computes the interpolating step function  $s_n^f$  from (2). In addition, provide the functions `uniform_partition` and `logarithmic_partition` that for  $n \geq 1$  compute the corresponding partitions of a given interval  $[a, b]$ .
- Overload the multiplication operator `step_function<T>::operator*()` three ways: for the multiplication with a scalar  $\beta \in \mathbb{K}$ , with a generalized characteristic function and with another step function.

[Hint: The member function `vector<T>::clear()` may or may not prove useful.]

Name		CID	
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## ANSWER SHEET **A**

1. To five decimal places, state the values of the following sums.

Sum	Value
$S_{50}$	
$S_{100}^{\pm}$	
$T_{200}$	
$T_{250}^{\pm}$	

*Note: For  $N = 10$  the numbers are:  $S_N = 129$ ,  $S_N^{\pm} = -13$ ,  $T_N = 1.53344$ ,  $T_N^{\pm} = 0.25298$ .*

2. To three decimal places, state the matrix  $Q$  that your program computes for the given matrices  $A$ .

$A$	$Q$
$\begin{pmatrix} 2 & 14 \\ 3 & 0 \\ 13 & 23 \end{pmatrix}$	
$\begin{pmatrix} 1 & 0 & -1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 3 & -3 \\ 3 & 2 & -1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$	

*Note: For  $A = \begin{pmatrix} 1 & 2 \\ 2 & 2 \\ 0 & 0 \end{pmatrix}$  the result is  $Q \approx \begin{pmatrix} 0.447 & 0.894 \\ 0.894 & -0.447 \\ 0 & 0 \end{pmatrix}$ , while for  $A = \begin{pmatrix} 2 & 2 \\ 0 & 2 \end{pmatrix}$  the result is  $Q = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ .*

3. Write a program that executes the following statements correctly.

```
double f(double x);
double f2(double x) { return f(x)*f(x); }

int main() {
    int n = 100;
    double a = -0.5; double b = 0.5;
    vector<double> partuni, partlog;
    step_function<double> s, t, u, v, w;
    uniform_partition(a, b, n, partuni);
    interpolate(f, partuni, s);
    cout << "Integral with uniform = " << s.intR() << endl;
    logarithmic_partition(a, b, n, partlog);
    interpolate(f, partlog, t);
    cout << "Integral with logarithmic = " << t.intR() << endl;
    u = s + t;
    cout << "u(0.1) = " << u(0.1) << endl;
    cout << "Integral sum = " << u.intR() << endl;
    v = s * t;
    cout << "Integral of s * t = " << v.intR() << endl;
    interpolate(f2, partlog, w);
    cout << "Integral of f^2 with logarithmic = " << w.intR() << endl;
    return 0;
}
```

where your implementation of the function `f()` returns the value of  $f(x) = \exp(x^2 + \frac{1}{1+x})$  for  $x \in \mathbb{R}$ . Below fill in the outputs of your program.

Line	Output
<code>cout &lt;&lt; "... " &lt;&lt; s.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; t.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "u(0.1) = " &lt;&lt; u(0.1) &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; u.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; v.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; w.intR() &lt;&lt; endl;</code>	

Finally, on including `#include<complex>`, replace `step_function<double>` with `step_function<complex<double> >` and let  $f(x) = \exp(ix^2 + \frac{1}{1+x}) \in \mathbb{C}$  for  $x \in \mathbb{R}$ . The imaginary unit  $i$  can be defined as `complex<double> i(0.0, 1.0);`, while the complex exponential function is also called `exp()`. What are the outputs now?

Line	Output
<code>cout &lt;&lt; "... " &lt;&lt; s.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; t.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "u(0.1) = " &lt;&lt; u(0.1) &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; u.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; v.intR() &lt;&lt; endl;</code>	
<code>cout &lt;&lt; "... " &lt;&lt; w.intR() &lt;&lt; endl;</code>	